

3. LINE BALANCING

STATION TIME: The Time Assigned at different workstation is called as station time.

CYCLE TIME: The time required to produce a finished product is called as cycle time. (Product formation time/ Max. Station Time/ Bottleneck Time)

Line/Balance Efficiency (L.E.) = $\frac{\sum \text{Station time}}{\text{Cycle Time} * n}$		Where, n = No. of Workstation. Cycle Time \geq Max. Of Station time
Balance Delay = $1 - \text{Line/Balance Efficiency} = 1 - \frac{\sum \text{Station time}}{\text{Cycle Time} * n} = \frac{\sum \text{Ideal time}}{\text{Cycle Time} * n}$		
Smoothness Index (S.I.) = $\sqrt{\sum_{i=1}^n (\text{Cycle Time} - \text{Station Time})^2}$		If SI = 0, Line is called perfectly balanced. Effort should be made to have S.I. as low as possible.
n_{min} = $(\sum \text{Station Time}) / \text{Cycle Time}$	n_{min} = Minimum No of station for 100% L.E.	n_{min} is higher round up Integer

BOTTLENECK: Critical/ Trouble Making Operation. (W.R.T. Time and W.R.T. Production (in Unit))

LARGEST CANDIDATE RULE:

1. List all the elements in the decreasing order of their task time.
2. To assign an element in a workstation start from the beginning of the list moving downward searching for feasible element which can be placed in a workstation.
3. Feasible element is the one that satisfies precedence requirement and when that element is placed in a workstation.
4. Strike off the element which is assigned so that it won't be consider again.
5. Continue in the similar manner until all the elements are assigned to different workstations.

Table-I:				Table-II:				
Element (Given Data)	Work Time (Given Data)	Precedence (Given Data)	Check Box (Done)	Work Station No.	Element (Given Data)	Work Time (Ti) (Given Data)	Cycle Time (Tsi) < (Given Time)	Ideal Time (Tsi- Ti)

From the above tables we can find $n, \sum \text{Station Time}, \sum \text{Ideal time}$.