



# Beyond the Net: Analyzing Critical Performance Drivers for Orlando City Men's Soccer

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# Motivation



- Understanding the predictors that significantly impact the game outcome: Win, Loss, or Draw
- Creating this foundation of understanding can be beneficial to fans, team members, coaching staff, as well as many others.
- As of August 2024, 37% of adults 18 years and older considered themselves soccer fans in the US according for Forbes (Carosella, *Forbes: American Soccer Fans*).

# Dataset Details

## Data Description:

- The dataset originally contains
  - 26 predictive variables
  - 34 observations

## Data Collection Process:

- This data was independently compiled by our team utilizing various sources concerning team member statistics, rankings, and specific game day data.

### Main Sources:

- Orlando City Team Stats
- ESPN



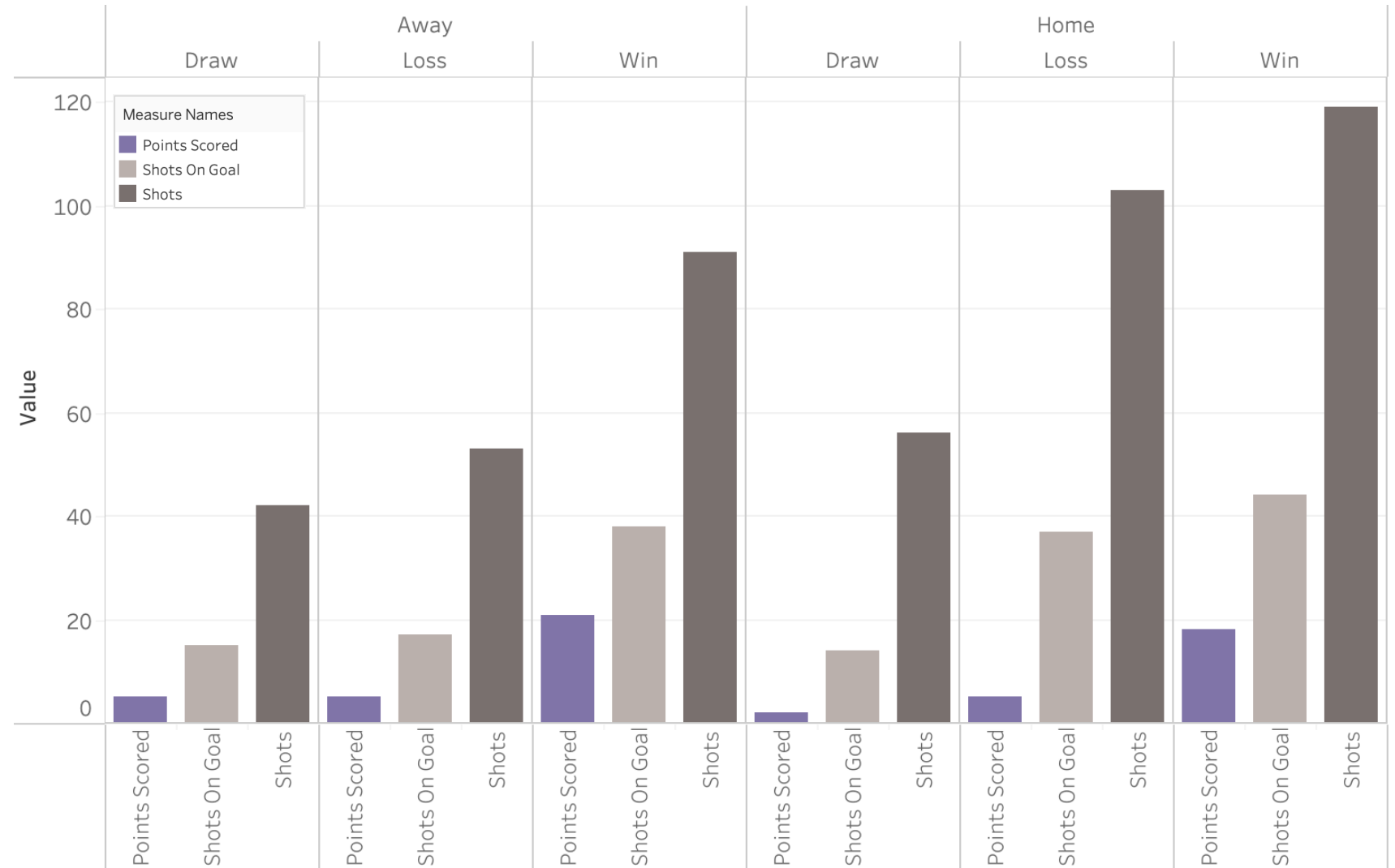
# Data

# Description

Dependent Variable:

Final Score

- Draw
- Win
- Loss



# Data Description

## Independent Variables:

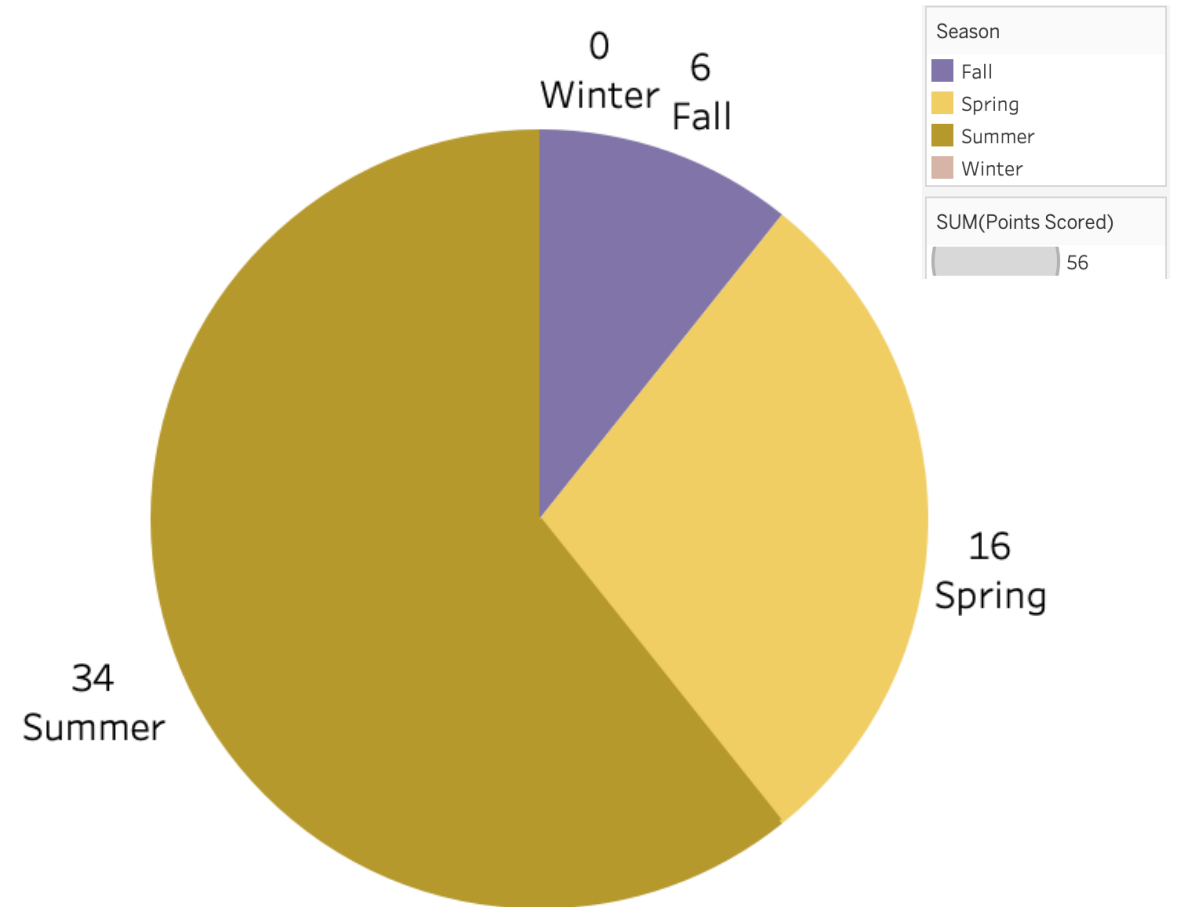
- Home or Away
- Possession Percentage
- Shots
- Shots on Goal
- Blocked Shots
- Total Passes
- Passing Accuracy Percentage
- Corners
- Total Corners
- Offsides
- Ariel Duals Won
- Goalkeeper Saves
- Clearances
- Fouls
- Yellow Cards
- Red Cards
- Top 3 Scoring Team members
- Top 3 Assisting Team Members
- Opposing Team
- Season
- Points Scored



# Generalizations

**Game Day:** Original date of game, categorized by Orlando FL seasons.

- **Winter:** December to February
- **Spring:** March to May
- **Summer:** June to August
- **Fall:** September to November



# Generalizations

## Opposing Teams:

US Teams:

Atlanta	Austin	Charlotte	Chicago	Cincinnati
Columbus	D.C	Dallas	Kanas City	LAFCA
Miami	Minnesota	Nashville	New England	New York
	New York City	Philidelphia	San Jose	

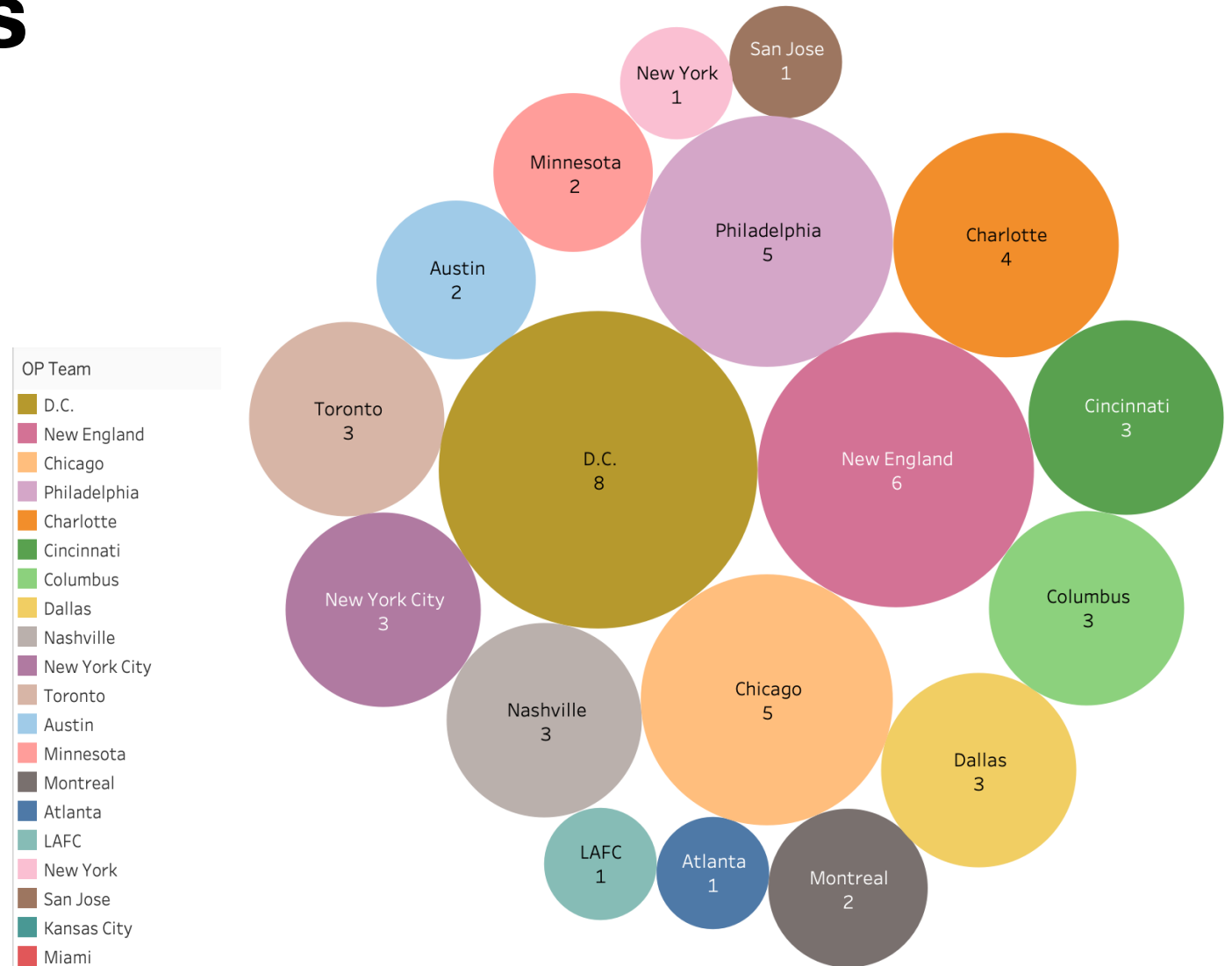
Non-US Teams:

Montreal
Toronto

# Generalizations

## Opposing Teams:

- Data concerning opposing team prior to generalization and points scored by Orlando City throughout the Regular 2024 Season





# Top 3 Scoring Players



Duncan McGuire  
#13  
Forward  
Orlando City  
Senior  
Games Played: 27  
Minutes Played: 1599



Facundo Torres  
#10  
Forward  
Orlando City  
Senior  
Games Played: 32  
Minutes Played: 2642  
Transferred December 2024



Ramiro Enrique  
#7  
Forward  
Orlando City  
Senior  
Games Played: 20  
Minutes Played: 1082

# Top 3 Assists



Martín Ojeda  
#10  
Midfielder  
Orlando City  
Senior  
Games Played: 34  
Minutes Played: 1914



Nicolás Lodeiro  
#14  
Midfielder  
Orlando City  
Senior  
Games Played: 34  
Minutes Played: 1697



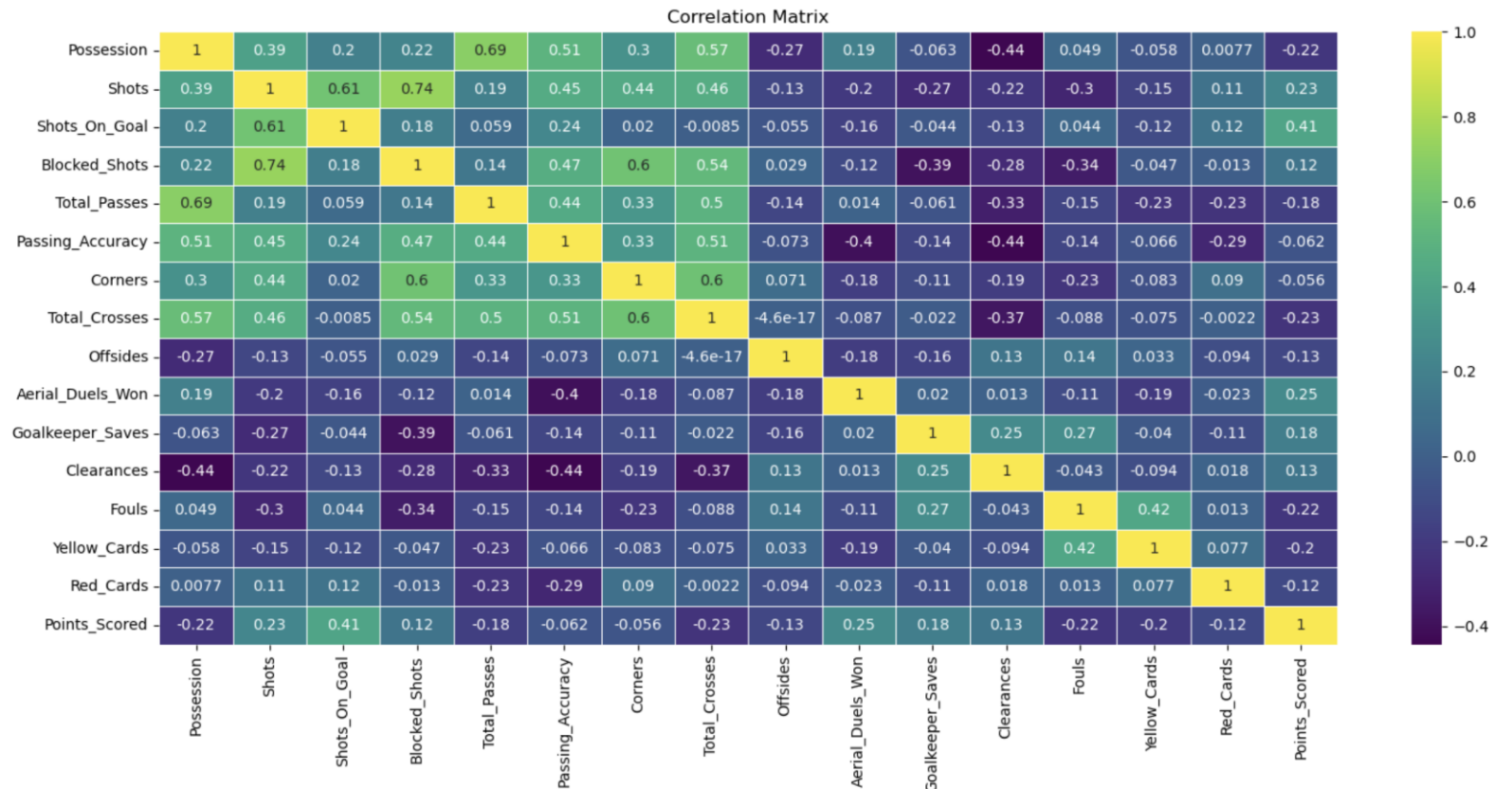
Iván Angulo  
#77  
Forward  
Orlando City  
Senior  
Games Played: 34  
Minutes Played: 2772

# Exploratory Data Analysis

## Correlation Matrix

- This matrix is visualizing all the numerical predictors:

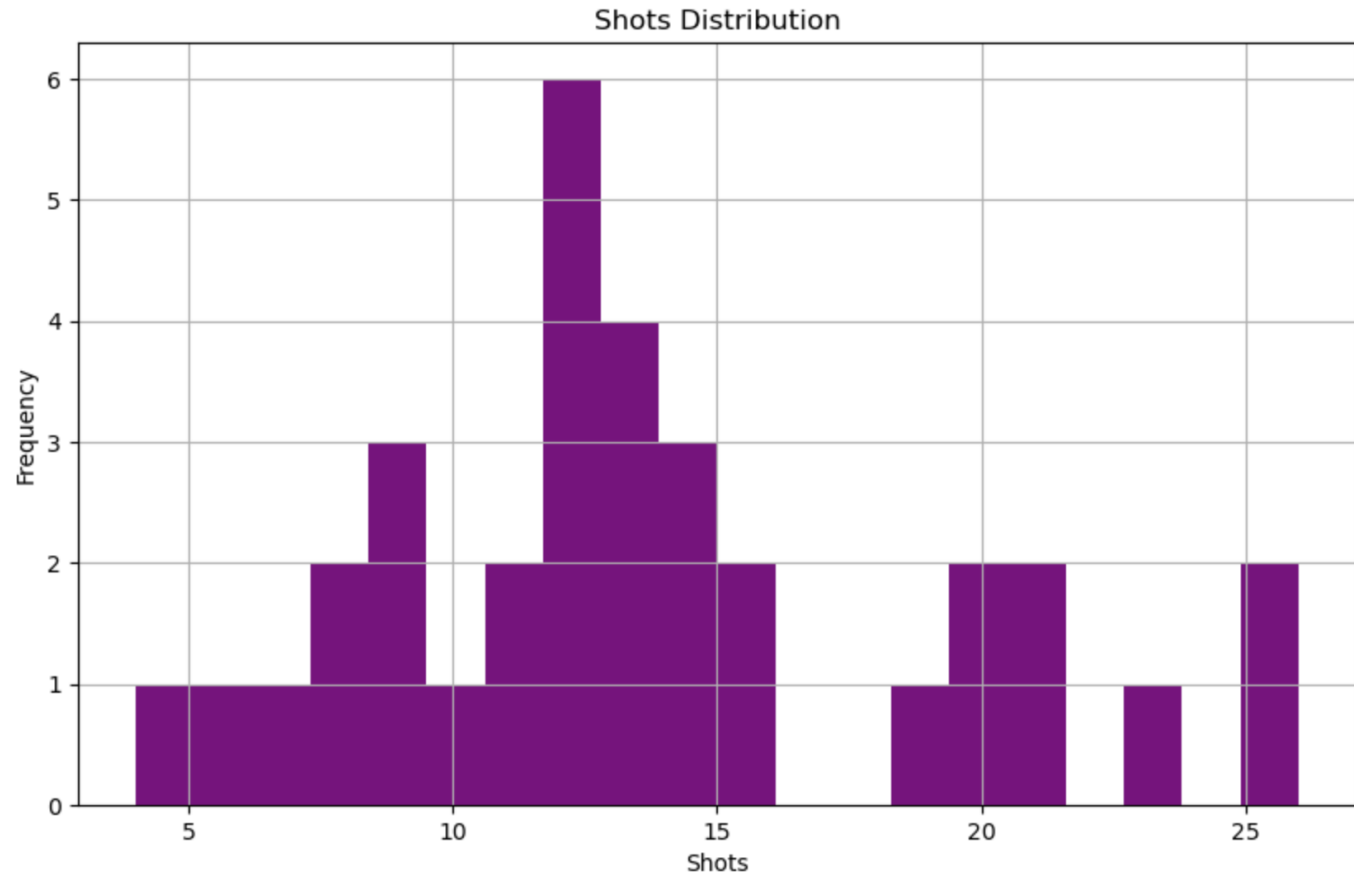
- Possession
- Shots
- Shots On Goal
- Blocked Shots
- Total Passes
- Corners
- Total Crosses
- Offsides
- Aerial Duels Won
- Goalkeeper Saves
- Clearances
- Fouls
- Yellow Cards
- Red Cards
- Points Scored



# Exploratory Data Analysis

## Shots Distribution

- The Orlando City players take mainly between 12-13 shots per game.



# Exploratory Data Analysis

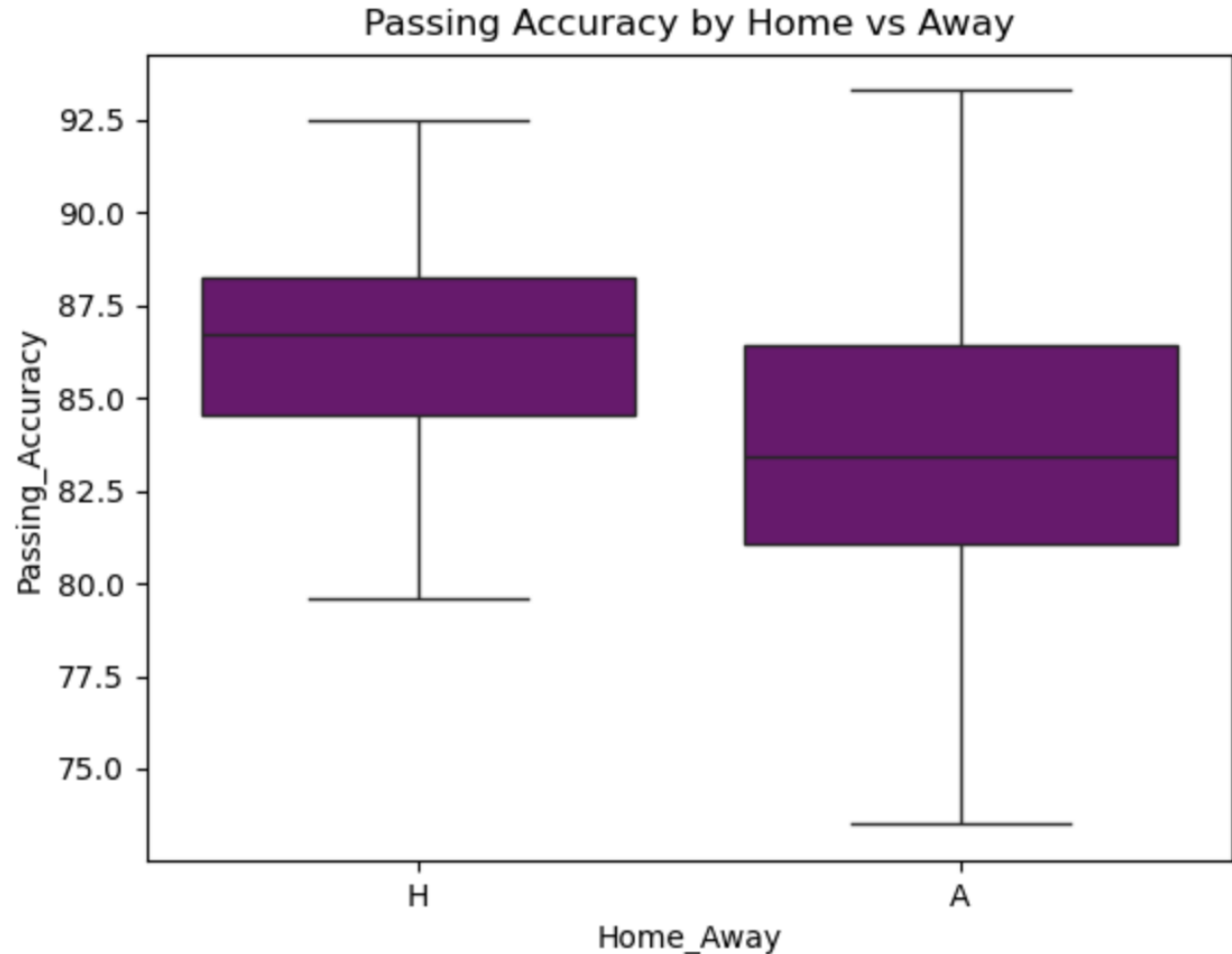
## Shots Passing Accuracy

### Home Game:

- Passing Accuracy  
Mean: 86%

### Away Game:

- Passing Accuracy  
Mean: 83%

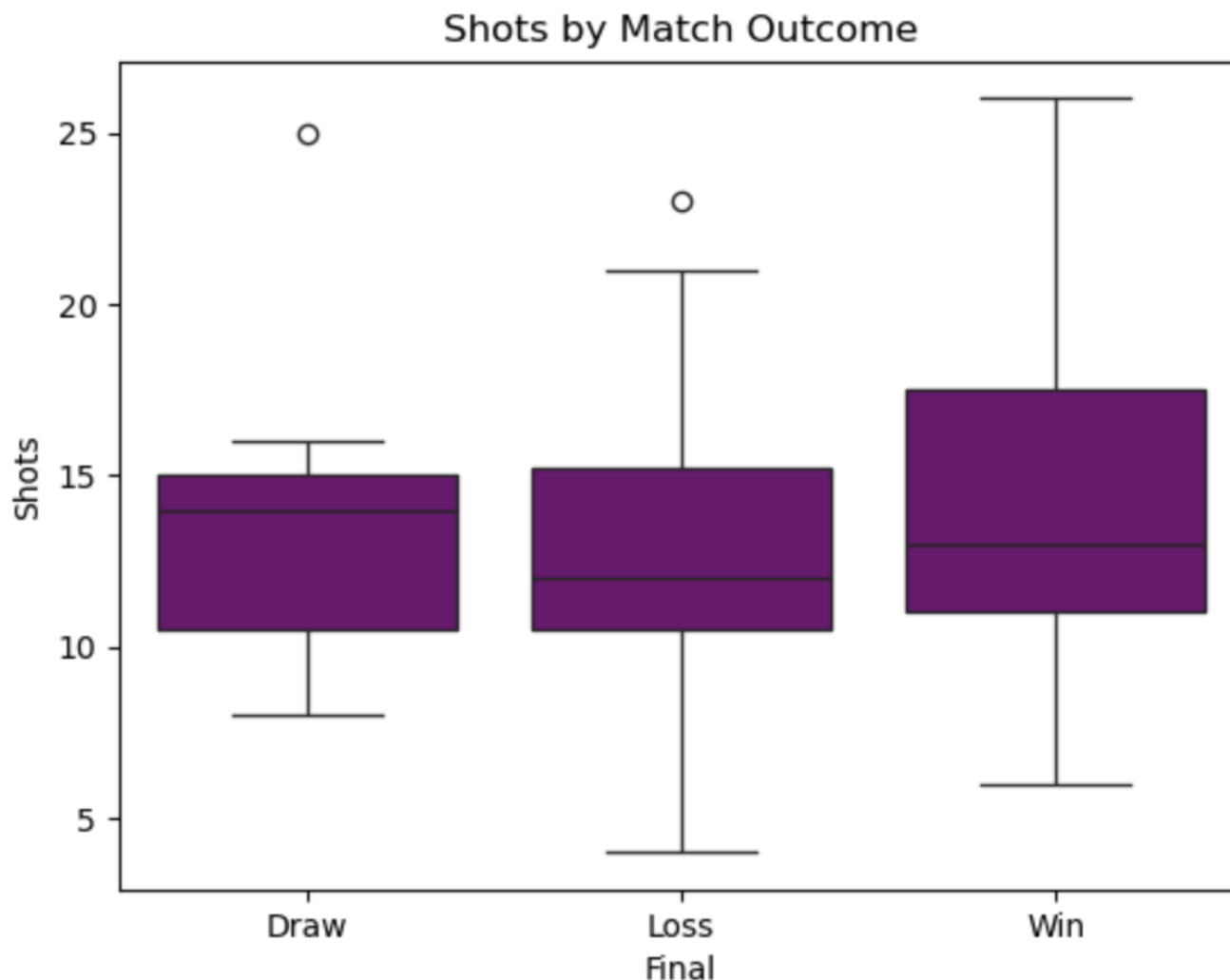


# Exploratory Data Analysis

## Shots by Match Outcome

From these box plots depicting game outcome vs shots some outliers are shown.

- Draw: 25 shots
- Loss: about 23 shots
- Win: None





# General Visualizations

## Points Scored: Regular Season

### Summer

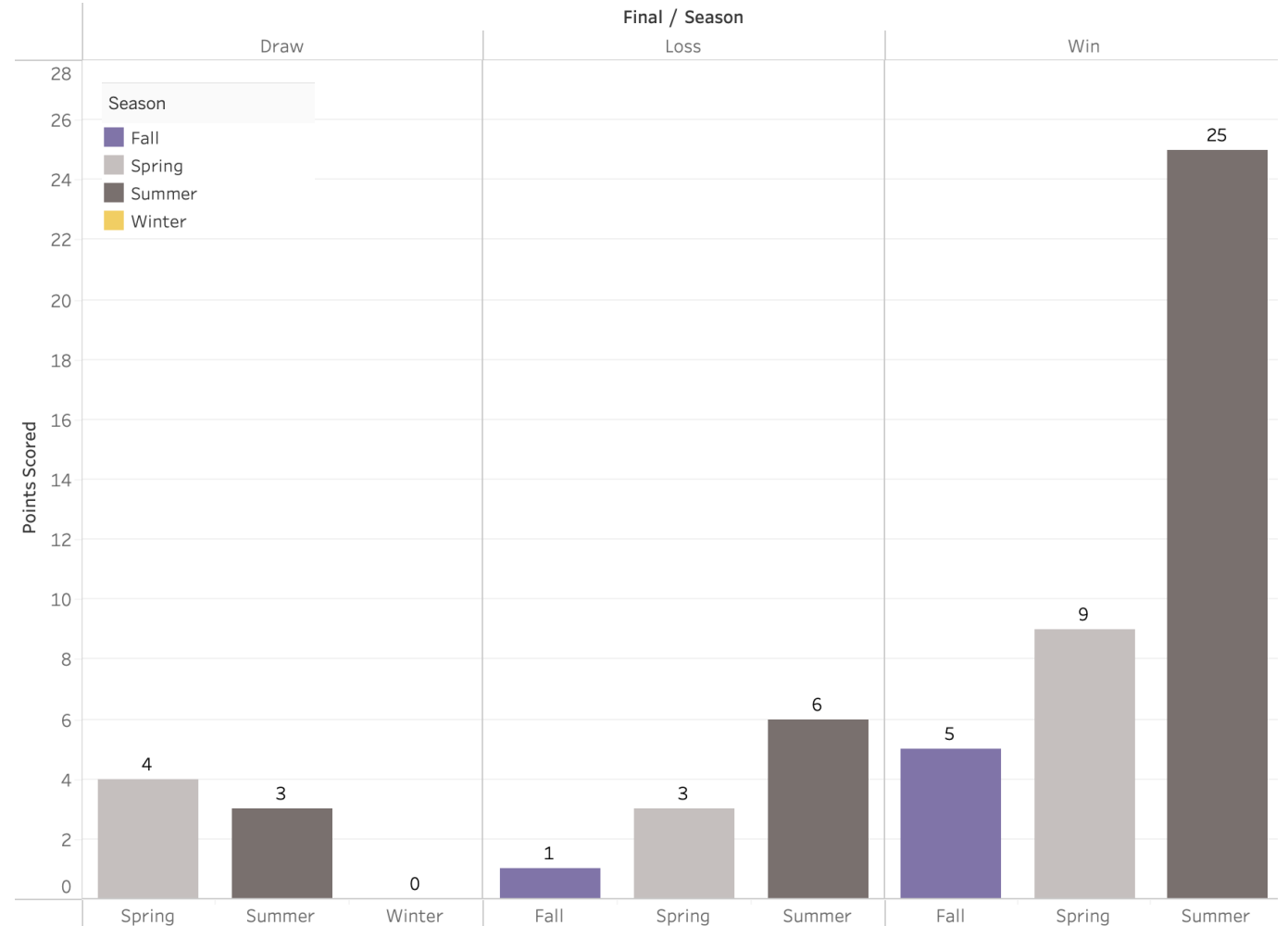
16 games

- Draw: 3 points: 2 games
- Win: 25 points: 9 games
- Loss: 6 points: 5 games

### Spring

14 Games

- Draw: 4 points: 4 games
- Win: 9 points: 4 games
- Loss: 3 points: 6 games



# General Visualizations

## Points Scored: Regular Season

### Winter

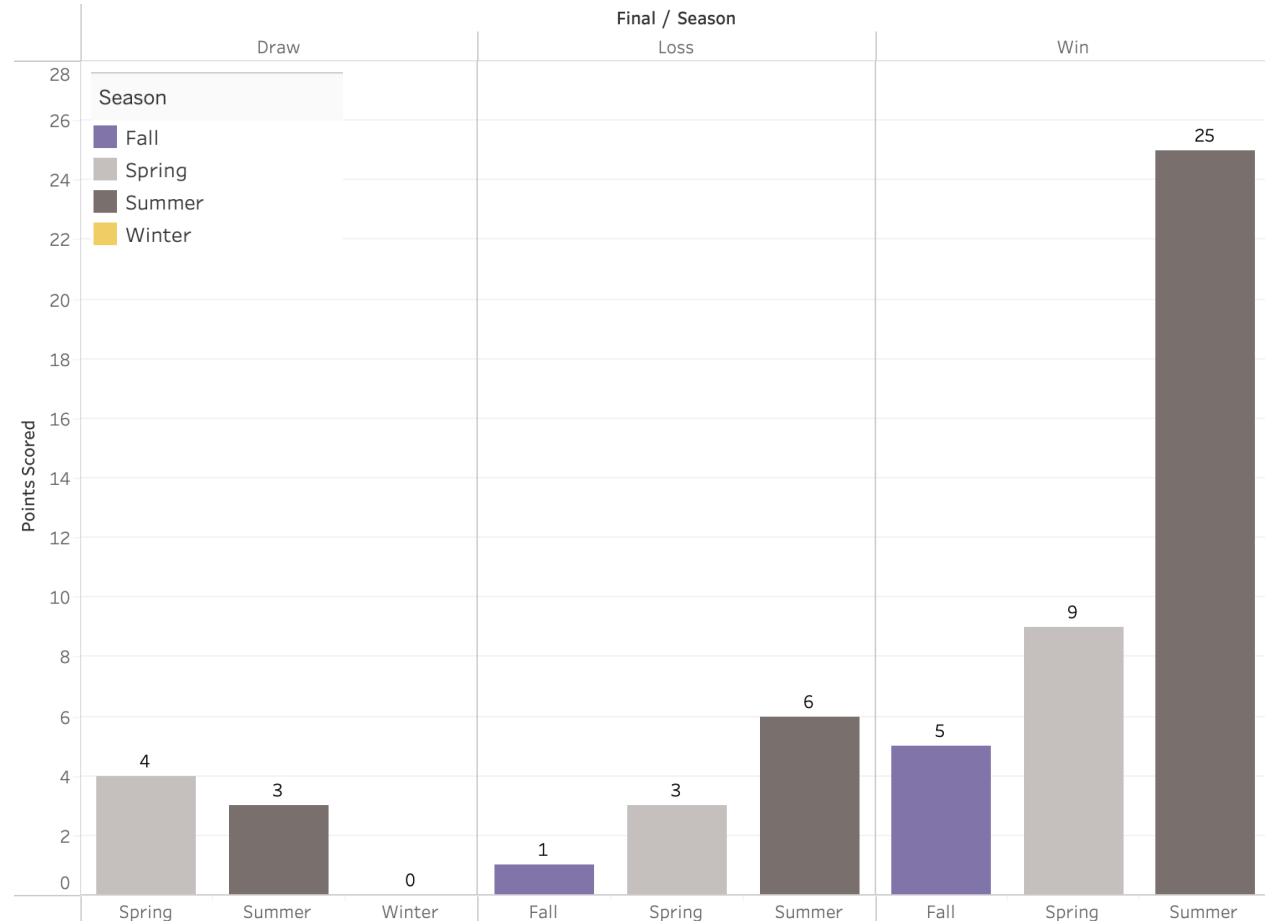
1 Game

- Draw: 0 points: 1 game
- Win: No games
- Loss: No games

### Fall

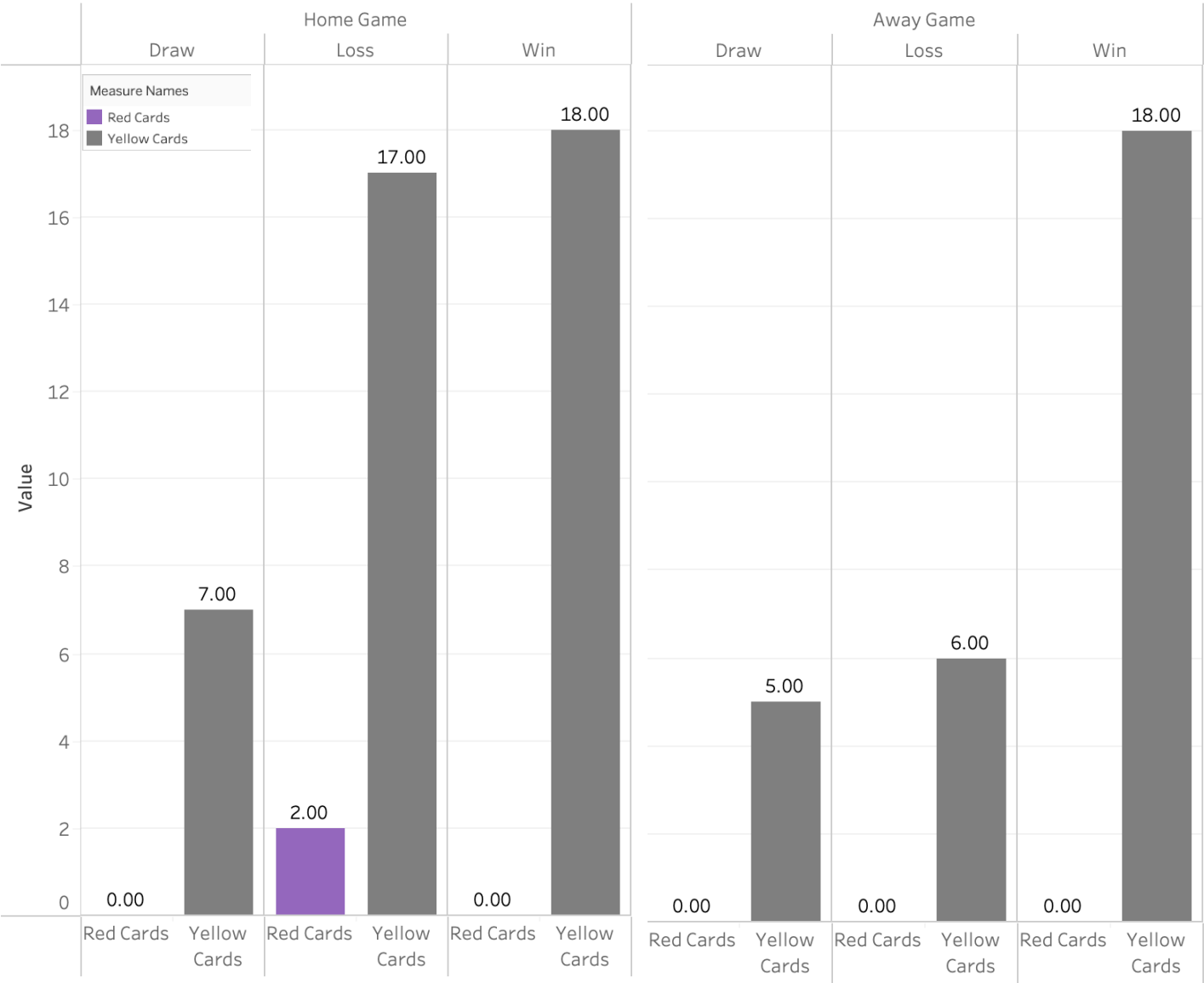
3 Games

- Draw: No games
- Win: 5 points: 2 games
- Loss: 1 point: 1 game



# General Visualization

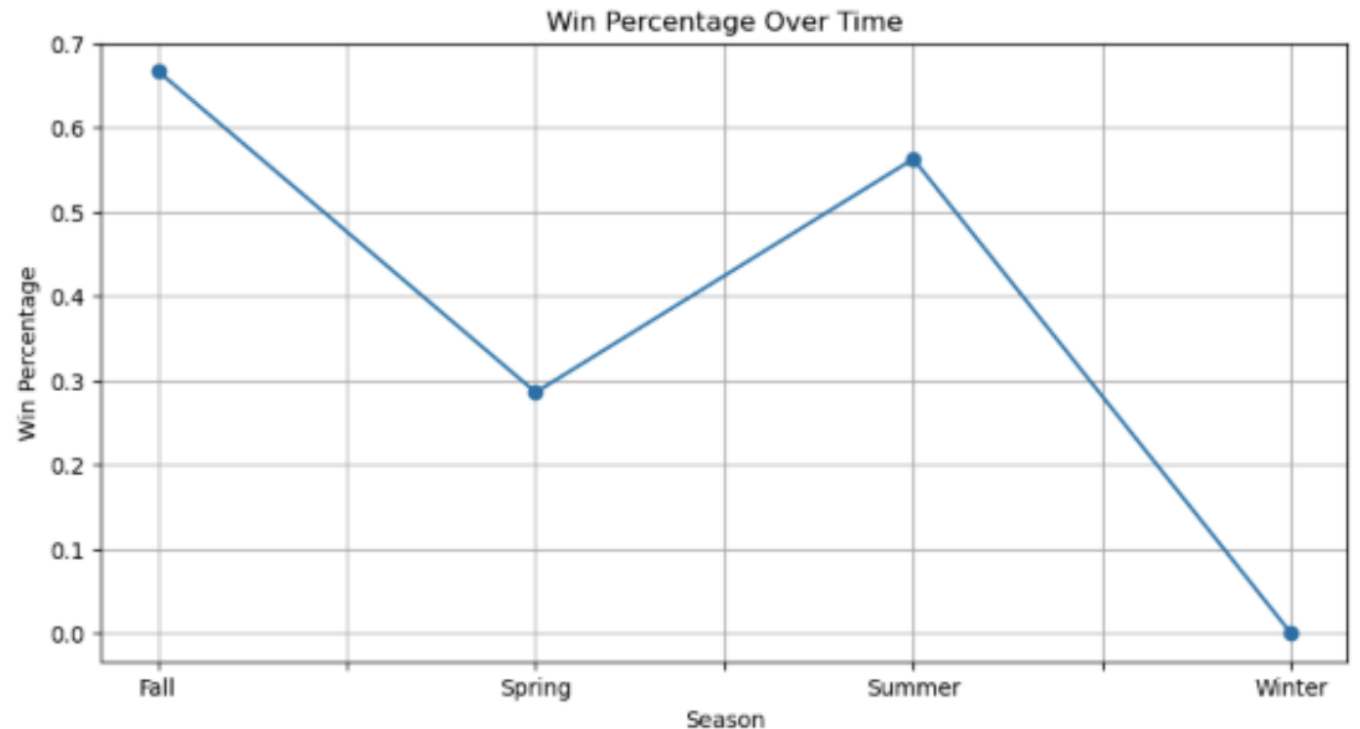
Data concerning the number of Yellow Cards and Red Cards given to Orlando City plays during matches that resulted in Draw, Win, or Loss.



# General Visualizations

## Win Percentage Over Seasons

- Highest win percentage in Fall (67%)
- Sharp drop in Spring (29%)
- Go back up in the Summer (55%)
- Dramatic decline to 0% in the Winter

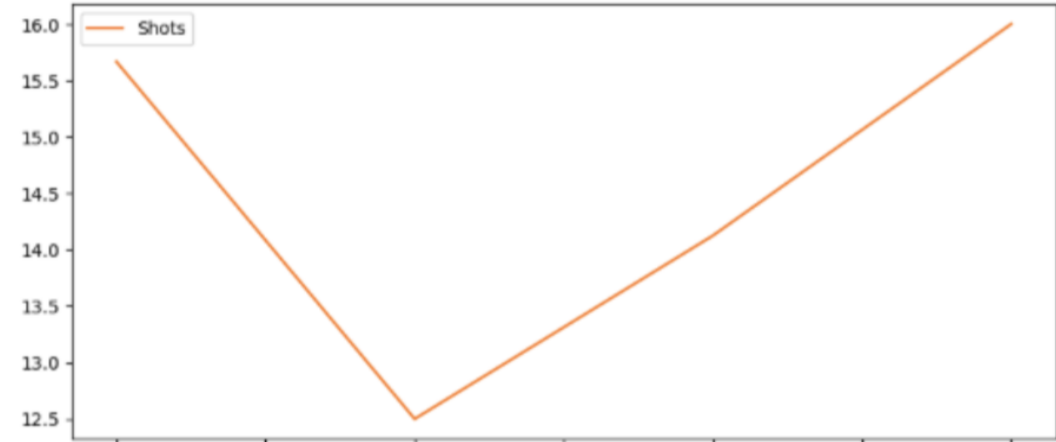


# General Visualizations

## Shots and Accuracy Over Seasons

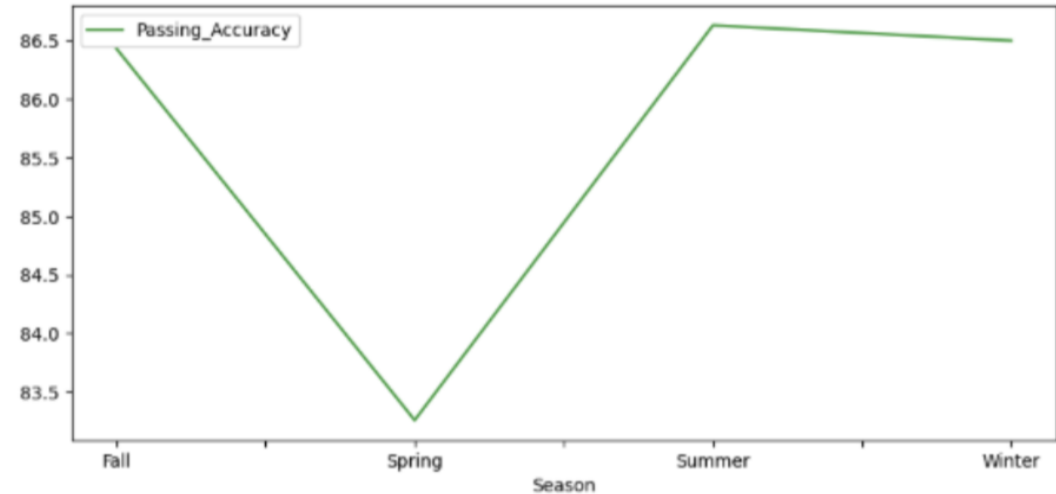
### Shots Taken Per Season

- High in the Fall (16)
- Lowest in Spring (12.5)
- Steady increase for Summer and Winter



### Passing Accuracy

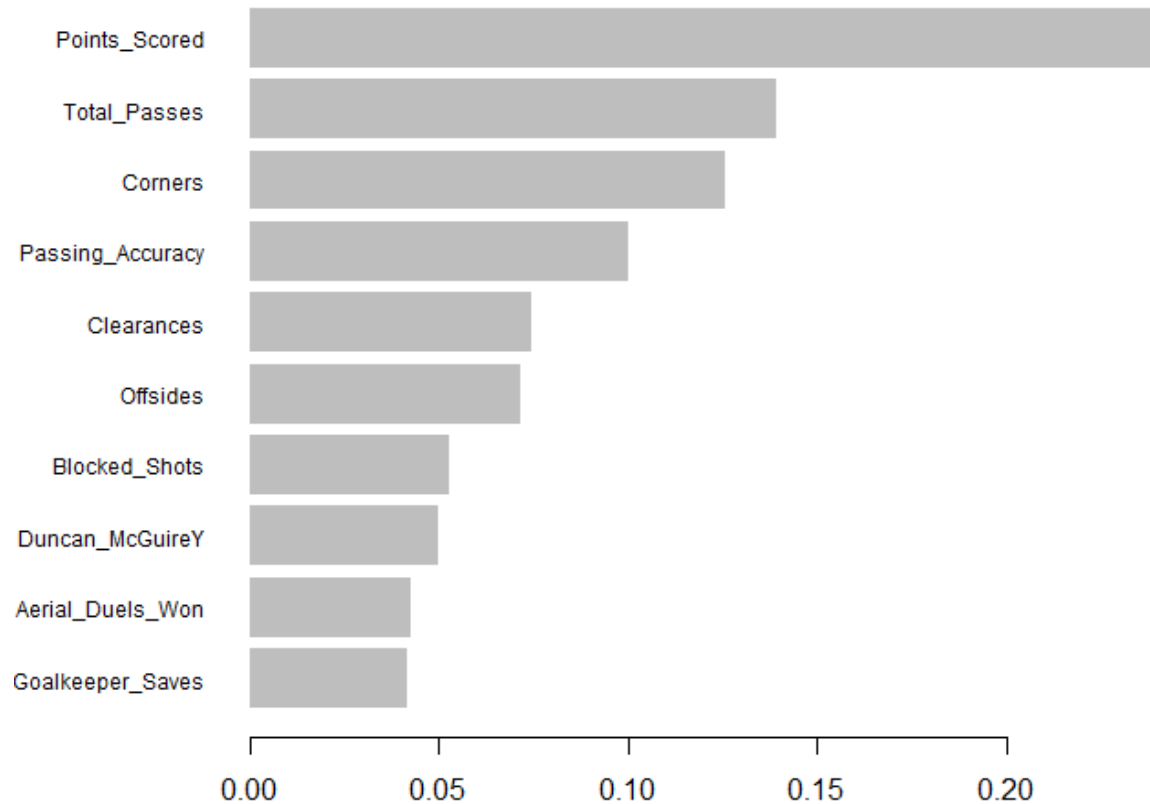
- High in the Fall (86.5%)
- Declined in Spring (83.3%)
- Spiked to highest in the Summer (86.7%) and was steady in Winter (86.5%)



# Methodology

## Full Model Construction

### XGBOOST MODEL WITH ALL VARIABLES



Feature: The variable in order of importance  
Gain: How much better does the model get every time it uses this feature?

Cover: How many data points are impacted when I split on this feature?

Frequency: How often does this feature show up in trees?

Test Accuracy: 0.571

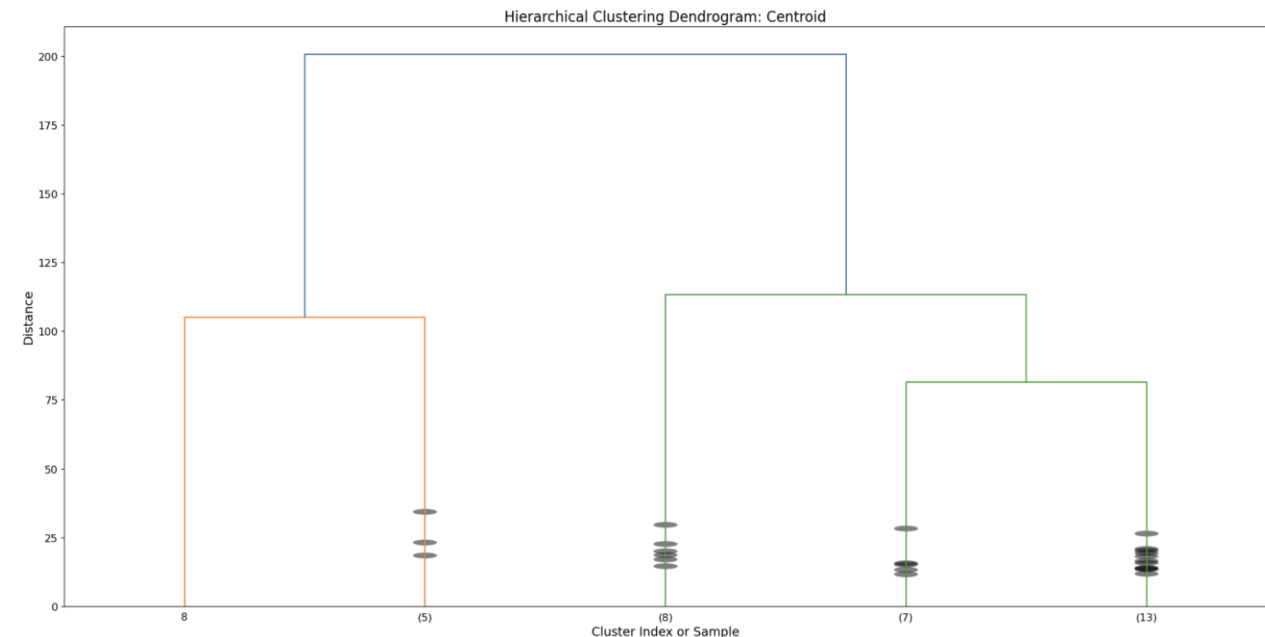
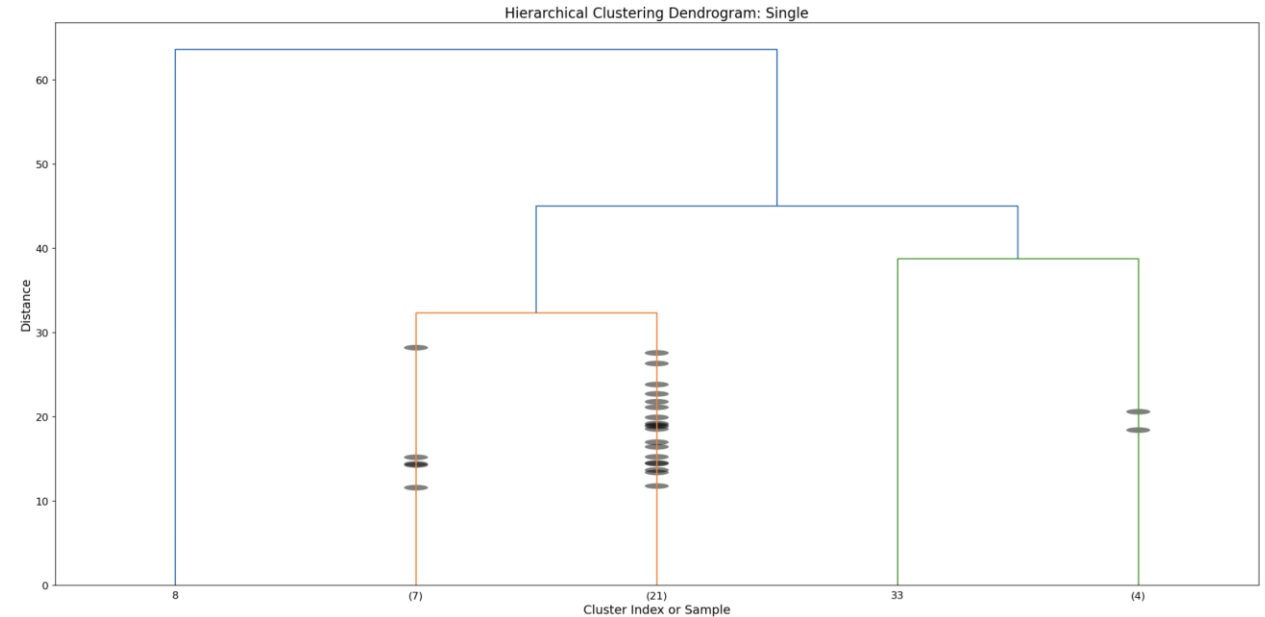
	Feature	Gain	Cover	Frequency
1:	Points_Scored	0.241834073	0.22037953	0.13793103
2:	Total_Passes	0.139245869	0.13216897	0.08620690
3:	Corners	0.125644222	0.16280789	0.13793103
4:	Passing_Accuracy	0.100289760	0.08191641	0.13793103
5:	Clearances	0.074804550	0.07269149	0.06896552
6:	offsides	0.071679720	0.04908535	0.08620690
7:	Blocked_shots	0.052986131	0.03352655	0.05172414
8:	Duncan_McGuireY	0.049933113	0.11091328	0.08620690
9:	Aerial_Duels_won	0.042675919	0.06094731	0.06896552
10:	Goalkeeper_Saves	0.041963628	0.01220484	0.03448276
11:	Possession	0.033124387	0.03247722	0.05172414
12:	Yellow_Cards	0.020742116	0.01641519	0.03448276
13:	shots_On_Goal	0.005076512	0.01446598	0.01724138



# Hierarchical Clustering

## Linkage Method: Single vs. Centroid

- Notably different clustering patterns between Single and Centroid linkage patterns.
- Sample 8 here depicts the farthest point from the others in the Single Method. Thus, links last to the other clusters.
- Dots represent data points within the clusters.
- (21) has the most clusters in the Single Method, whereas the points are spaced out between (5), (8), (7), and (13) in the Centroid Method.



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# Principal Component Analysis

- **Top 3 Influential Predictors:**

- Total\_Crosses
- Possession
- Total\_Passes

- **Top 5 Influential Predictors:**

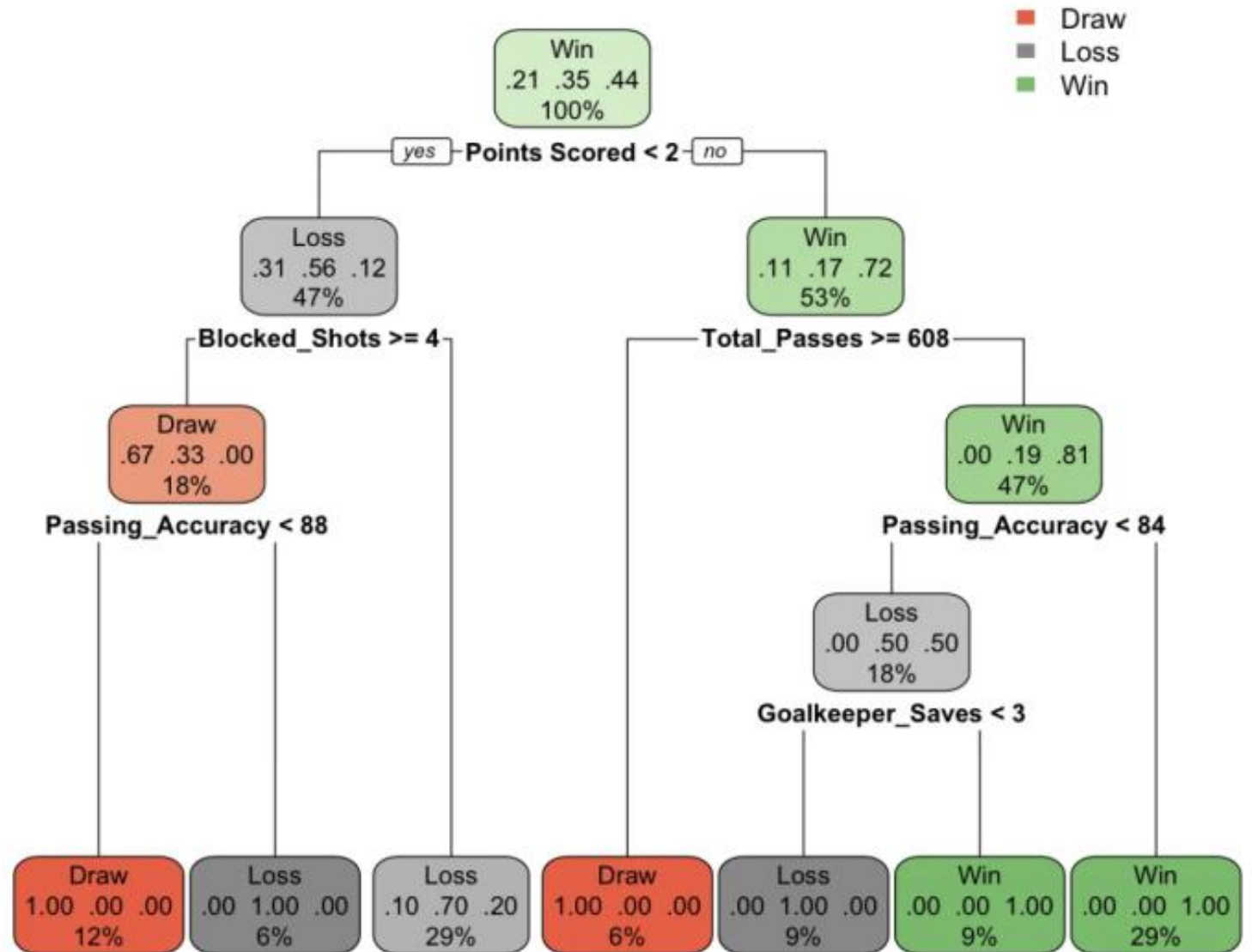
- Clearances
- Passing\_Accuracy
- Total\_Crosses
- Possession
- Total\_Passes

- **Top 7 Influential Predictors:**

- Corners
- Shots
- Clearances
- Passing\_Accuracy
- Total\_Crosses
- Possession
- Total\_Passes

# Decision Tree

## Utilizing RStudio



# Methodology

## Significant Variables:

From investigating multiple approaches to best find the most significant variables, the following show the variables most likely to predict a win, loss, or draw for Orlando City Soccer

- Points Scored
- Passing Accuracy
- Corners
- Shots
- Clearances
- Total Crosses
- Possession
- Total Passes
- Goal Keeper Saves
- Blocked Shots
- Possession

Key Players Seen in Analysis to be relevant in predictions:



Duncan McGuire  
#13  
Forward  
Orlando City  
Senior  
Games Played: 27  
Minutes Played: 1599

Joined Orlando City Soccer in December 2022

# Methodology

## Insignificant Variables:

- Home or Away
- Shots on Goal
- Offsides
- Aerial Duels Won
- Fouls
- Yellow Cards
- Red Cards
- Team
- Season
- Facundo Torres
- Ramiro Enrique
- Martin Ojeda
- Nicolas Lodeiro
- Ivan Angulo
- OP Team
- Game Day

Player with more time and games, but not deemed as significant:



Facundo Torres  
#10  
Forward  
Orlando City  
Senior  
Games Played: 32  
Minutes Played: 2642  
Transferred December 2024

Most likely related to when he got traded into the team despite his stats being higher than Duncan's. Left after the 2024 season ended.

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# Classification Models in Python

- We also evaluated the data on four classifications in Python using 'sklearn':
  - Logistic Regression
  - Naïve Bayes
  - Support Vector Machine (SVM)
  - Random Forest



# Full Models

--- Naive Bayes Model with All Predictors ---  
Accuracy on the test set: 0.545

Classification Report:

	precision	recall	f1-score	support
Draw	0.25	0.33	0.29	3
Loss	0.33	0.33	0.33	3
Win	1.00	0.80	0.89	5
accuracy			0.55	11
macro avg	0.53	0.49	0.50	11
weighted avg	0.61	0.55	0.57	11

--- Random Forest Model with All Predictors ---  
Accuracy on the test set: 0.455

Classification Report:

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.29	0.67	0.40	3
Win	0.75	0.60	0.67	5
accuracy			0.45	11
macro avg	0.35	0.42	0.36	11
weighted avg	0.42	0.45	0.41	11

--- Logistic Regression Model with All Predictors ---  
Accuracy on the test set: 0.545

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.43	1.00	0.60	3
Win	1.00	0.60	0.75	5
accuracy			0.55	11
macro avg	0.48	0.53	0.45	11
weighted avg	0.57	0.55	0.50	11

--- Support Vector Machine (SVM) Model with All Predictors ---  
Accuracy on the test set: 0.545

Classification Report:

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.40	0.67	0.50	3
Win	0.67	0.80	0.73	5
accuracy			0.55	11
macro avg	0.36	0.49	0.41	11
weighted avg	0.41	0.55	0.47	11

# Reduced Model: 7 Features

--- Evaluation with Top 7 Predictors ---

--- Evaluating Logistic Regression with Reduced Predictors ---

Accuracy with 7 predictors: 0.364

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.33	0.67	0.44	3
Win	0.50	0.40	0.44	5
accuracy			0.36	11
macro avg	0.28	0.36	0.30	11
weighted avg	0.32	0.36	0.32	11

--- Evaluating Naive Bayes with Reduced Predictors ---

Accuracy with 7 predictors: 0.545

	precision	recall	f1-score	support
Draw	0.50	0.33	0.40	3
Loss	0.50	0.33	0.40	3
Win	0.57	0.80	0.67	5
accuracy			0.55	11
macro avg	0.52	0.49	0.49	11
weighted avg	0.53	0.55	0.52	11

--- Evaluating SVM with Reduced Predictors ---

Accuracy with 7 predictors: 0.455

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.25	0.33	0.29	3
Win	0.57	0.80	0.67	5
accuracy			0.45	11
macro avg	0.27	0.38	0.32	11
weighted avg	0.33	0.45	0.38	11

--- Evaluating Random Forest with Reduced Predictors ---

Accuracy with 7 predictors: 0.455

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.33	0.67	0.44	3
Win	0.60	0.60	0.60	5
accuracy			0.45	11
macro avg	0.31	0.42	0.35	11
weighted avg	0.36	0.45	0.39	11

# Reduced Model: 5 Features

--- Evaluation with Top 5 Predictors ---

--- Evaluating Logistic Regression with Reduced Predictors ---

Accuracy with 5 predictors: 0.364

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.29	0.67	0.40	3
Win	0.50	0.40	0.44	5
accuracy			0.36	11
macro avg	0.26	0.36	0.28	11
weighted avg	0.31	0.36	0.31	11

--- Evaluating Naive Bayes with Reduced Predictors ---

Accuracy with 5 predictors: 0.636

	precision	recall	f1-score	support
Draw	1.00	0.33	0.50	3
Loss	0.50	0.67	0.57	3
Win	0.67	0.80	0.73	5
accuracy			0.64	11
macro avg	0.72	0.60	0.60	11
weighted avg	0.71	0.64	0.62	11

--- Evaluating SVM with Reduced Predictors ---

Accuracy with 5 predictors: 0.455

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.25	0.33	0.29	3
Win	0.57	0.80	0.67	5
accuracy			0.45	11
macro avg	0.27	0.38	0.32	11
weighted avg	0.33	0.45	0.38	11

--- Evaluating Random Forest with Reduced Predictors ---

Accuracy with 5 predictors: 0.455

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.43	1.00	0.60	3
Win	0.50	0.40	0.44	5
accuracy			0.45	11
macro avg	0.31	0.47	0.35	11
weighted avg	0.31	0.45	0.37	11

# Reduced Model: 3 Features

--- Evaluation with Top 3 Predictors ---

--- Evaluating Logistic Regression with Reduced Predictors ---

Accuracy with 3 predictors: 0.455

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.33	0.67	0.44	3
Win	0.60	0.60	0.60	5
accuracy			0.45	11
macro avg	0.31	0.42	0.35	11
weighted avg	0.36	0.45	0.39	11

--- Evaluating Naive Bayes with Reduced Predictors ---

Accuracy with 3 predictors: 0.636

	precision	recall	f1-score	support
Draw	1.00	0.33	0.50	3
Loss	0.50	0.67	0.57	3
Win	0.67	0.80	0.73	5
accuracy			0.64	11
macro avg	0.72	0.60	0.60	11
weighted avg	0.71	0.64	0.62	11

--- Evaluating SVM with Reduced Predictors ---

Accuracy with 3 predictors: 0.545

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.40	0.67	0.50	3
Win	0.67	0.80	0.73	5
accuracy			0.55	11
macro avg	0.36	0.49	0.41	11
weighted avg	0.41	0.55	0.47	11

--- Evaluating Random Forest with Reduced Predictors ---

Accuracy with 3 predictors: 0.364

	precision	recall	f1-score	support
Draw	0.00	0.00	0.00	3
Loss	0.17	0.33	0.22	3
Win	0.60	0.60	0.60	5
accuracy			0.36	11
macro avg	0.26	0.31	0.27	11
weighted avg	0.32	0.36	0.33	11

# Model Diagnostics

## Classification Models Used:

- XGBoost
- Decision Trees

## Other Methods Used:

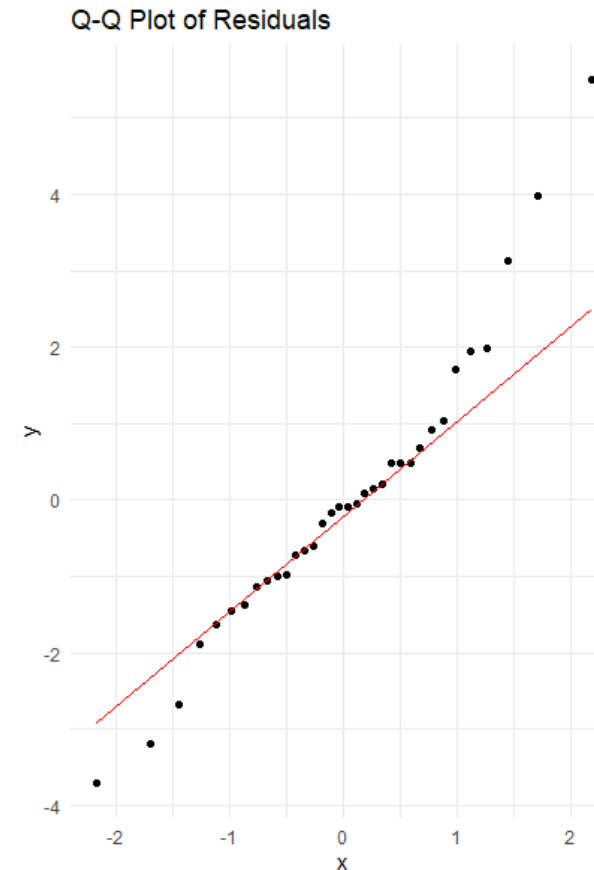
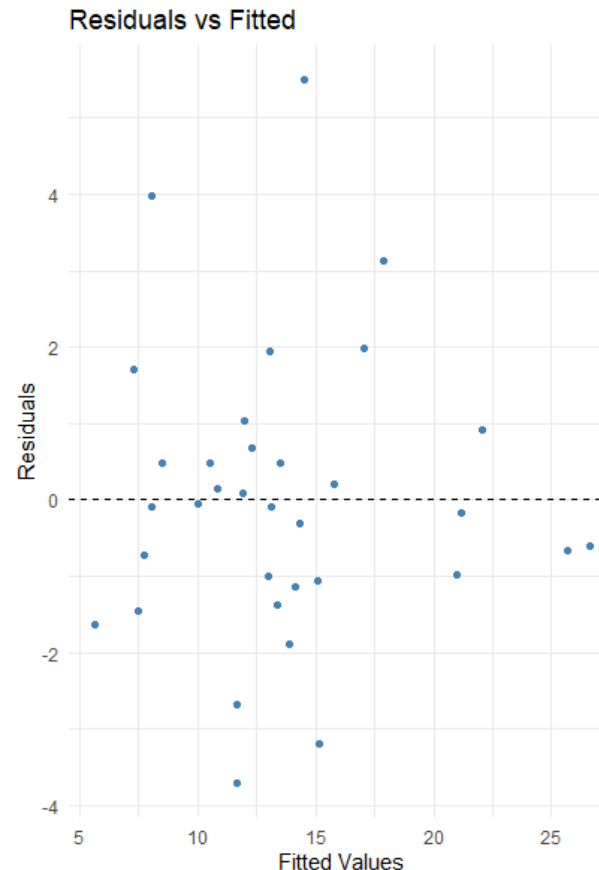
- Hierarchical Clustering

## Methods Used to evaluate performance and accuracy of models:

- Variable Importance
- Training and Testing Accuracy
- Confusion Matrix

## Regression Model Diagnostics:

- Residual Plots Randomly Scattered
- Q-Q Plot normally distributed
- VIF (Variance Inflation Factor to check for multicollinearity)



Could be open to a transformation for the final model if a regression model is used based on Q-Q plot



# Model Diagnostics

## Confusion Matrix and Statistics

		Reference	
Prediction	FALSE	TRUE	
	FALSE	32	0
TRUE	0	2	

Accuracy : 1  
95% CI : (0.8972, 1)  
No Information Rate : 0.9412  
P-Value [Acc > NIR] : 0.1273

Kappa : 1

Mcnemar's Test P-Value : NA

Sensitivity : 1.0000  
Specificity : 1.0000  
Pos Pred Value : 1.0000  
Neg Pred Value : 1.0000  
Prevalence : 0.9412  
Detection Rate : 0.9412  
Detection Prevalence : 0.9412  
Balanced Accuracy : 1.0000

'Positive' Class : FALSE

## Logistic Regression Model:

- Confusion matrix has 100% accuracy
- P-value of .1273 shows high performance, but dataset is small

Why is this no good?

- Likely to be overfitting
- May not generalize well to new data

```
> print(vif_values)
      Possession      Shots_On_Goal
      3.858655      1.259225
Blocked_Shots      Total_Passes
      3.011039      2.399375
Passing_Accuracy      Corners
      2.962442      2.156599
Total_Crosses      Aerial_Duels_won
      2.824983      2.103487
goalkeeper_Saves      Clearances
      1.446675      1.508471
      Fouls
      1.504515
```

All VIF scores are under the value 5 which suggests there are no multicollinearity issues in the dataset



# Outlier Detection and Removal

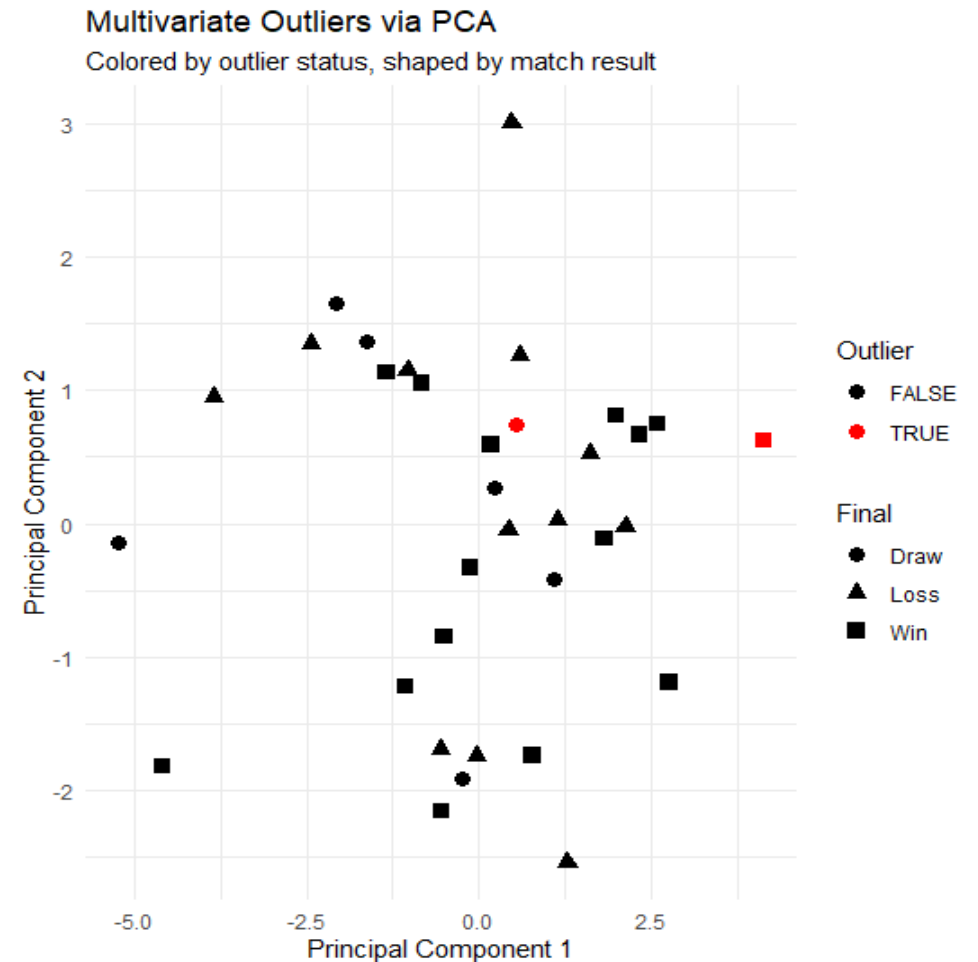
Due to smaller size of the dataset, the two outlier games were used

To find the outliers, we calculated a distance score based on all key match stats together.

By visualizing the outliers with PCA, we can compare the matches based on if it was a win, loss, or draw

Computed with Mahalanobis Distance:  
measures distance relative to the centroid — a base or central point which can be thought of as an overall mean for multivariate data

```
Player Presence in Outlier Games:  
> print(player_outliers)  
# A tibble: 2 x 5  
  Game_Day OP_Team Facundo_Torres Duncan_McGuire Ramiro_Enrique  
  <fct>    <fct>    <chr>          <chr>          <chr>  
1 30-Apr  Montreal Y           Y             N  
2 22-Jun  Chicago  Y           Y             N
```



# Outlier Detection and Removal (continued)

- **Shots:** Unusually high in games at indices **17** and **21**
- **Blocked Shots:** Spike at game **21**
- **Total Passes:** Very high count in game **8**
- **Total Crosses:** High in games **16** and **17**
- **Offsides:** Surged in games **0, 13,** and **29**
- **Goalkeeper Saves:** Exceptionally high in game **18**
- **Red Cards:** Rare events in games **2** and **9**

## •Why Keep the Outliers?

- Reflect **real match events** (e.g., aggressive plays, defensive pressure, or red card scenarios)
- May indicate **tactical shifts** or **game-changing moments**
- Removing them could **hide important patterns**, especially with a **small dataset**
- Will be considered in **interpretation and modeling**, not discarded

```
Outliers for Possession are located at indices: Index([], dtype='int64')
Outliers for Shots are located at indices: Index([17, 21], dtype='int64')
Outliers for Shots_On_Goal are located at indices: Index([], dtype='int64')
Outliers for Blocked_Shots are located at indices: Index([21], dtype='int64')
Outliers for Total_Passes are located at indices: Index([8], dtype='int64')
Outliers for Passing_Accuracy are located at indices: Index([], dtype='int64')
Outliers for Corners are located at indices: Index([], dtype='int64')
Outliers for Total_Crosses are located at indices: Index([16, 17], dtype='int64')
Outliers for Offsides are located at indices: Index([0, 13, 29], dtype='int64')
Outliers for Aerial_Duels_Won are located at indices: Index([], dtype='int64')
Outliers for Goalkeeper_Saves are located at indices: Index([18], dtype='int64')
Outliers for Clearances are located at indices: Index([], dtype='int64')
Outliers for Fouls are located at indices: Index([], dtype='int64')
Outliers for Yellow_Cards are located at indices: Index([], dtype='int64')
Outliers for Red_Cards are located at indices: Index([2, 9], dtype='int64')
Outliers for Points_Scored are located at indices: Index([], dtype='int64')
```

Detected outliers in the dataset:

	Final	Home_Away	Possession	Shots	Shots_On_Goal	Blocked_Shots	\
0	Draw	H	57.7	16	4	5	
2	Loss	H	55.0	23	8	4	
8	Draw	A	46.7	9	4	2	
9	Loss	H	46.2	9	4	3	
13	Loss	H	42.6	12	5	4	
16	Loss	H	55.7	19	1	8	
17	Draw	A	60.5	25	9	7	
18	Win	H	42.4	7	5	0	
21	Win	H	55.6	26	10	10	
29	Loss	A	35.4	12	4	4	

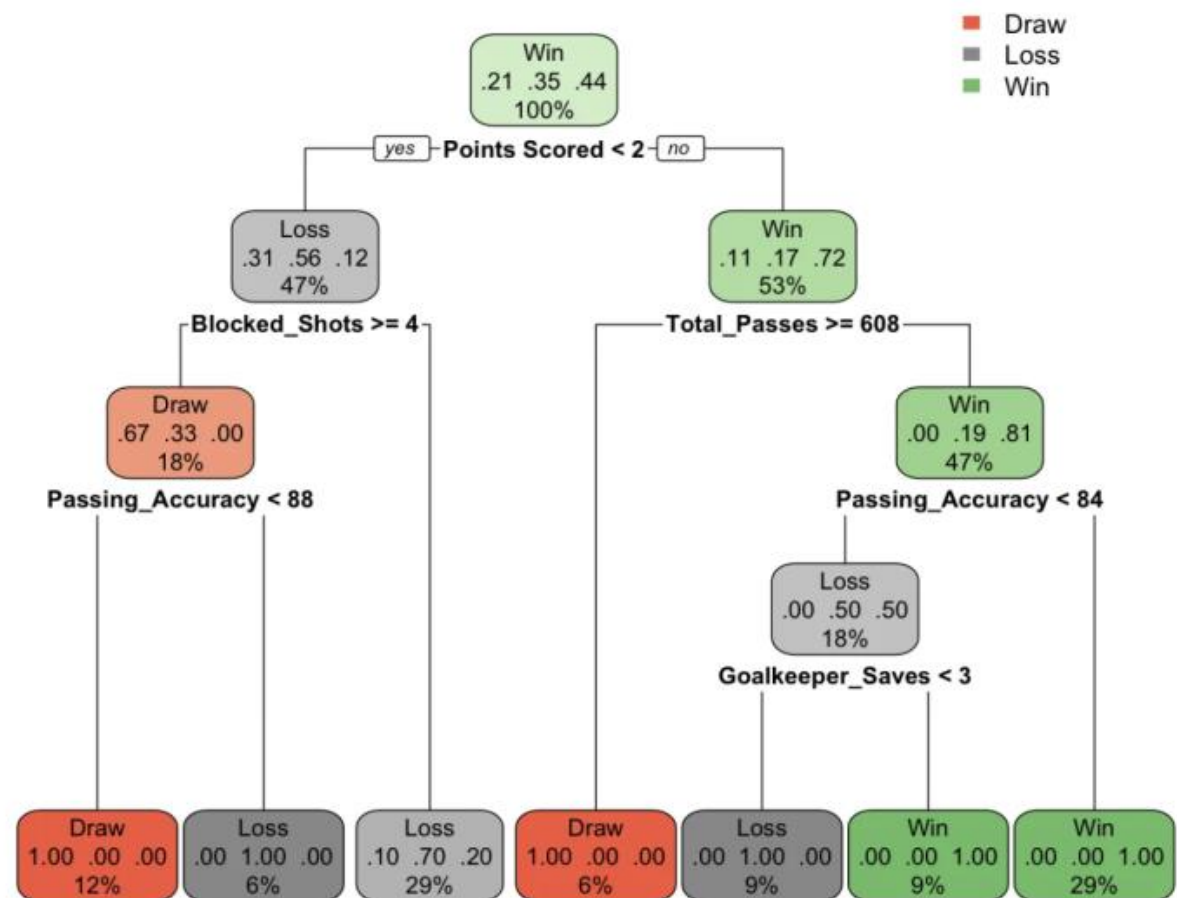
	Total_Passes	Passing_Accuracy	Corners	Total_Crosses	...	\
0	579	86.5	9	25	...	
2	451	79.6	8	9	...	
8	746	80.9	8	6	...	
9	362	80.7	5	13	...	
13	435	88.5	9	12	...	
16	627	92.5	9	31	...	
17	654	93.3	11	28	...	
18	382	83.8	1	1	...	
21	561	91.3	12	15	...	
29	382	83.5	3	5	...	

	Facundo_Torres	Duncan_McGuire	Ramiro_Enrique	Martín_Ojeda	\
0	Y	Y	Y	Y	
2	N	Y	Y	Y	
8	Y	Y	N	Y	
9	Y	Y	N	Y	
13	Y	N	Y	Y	
16	Y	Y	N	Y	
17	Y	Y	N	Y	
18	Y	Y	N	Y	
21	Y	Y	Y	Y	
29	Y	Y	Y	Y	

	\tNicolás_Lodeiro	Iván_Angulo	OP_Team	Game_Day	Points	Scored	Win
0	Y	Y	Montreal	2024-02-24	0	False	
2	Y	Y	Minnesota	2024-03-09	2	False	
8	Y	Y	Montreal	2024-04-30	2	False	
9	Y	Y	Cincinnati	2024-05-04	0	False	
13	Y	Y	Columbus	2024-05-25	0	False	
16	Y	Y	LAFB	2024-06-15	1	False	
17	Y	Y	Charlotte	2024-06-19	2	False	
18	Y	Y	Chicago	2024-06-22	4	True	
21	Y	Y	D.C.	2024-07-06	5	True	
29	Y	Y	Columbus	2024-09-21	3	False	



# Final Model



# Results & Summary

- Overall Accuracy: 91.2%
- Kappa: 0.862
  - Almost perfect agreement between predictions and actual values
  - P-value is statistically significant at  $1.08e-08$

## Statistics By Class:

- Draws and Wins are predicted with high precision and specificity
- Losses have perfect sensitivity, but a slightly lower precision
- Only 3 misclassifications

### Confusion Matrix and Statistics

Prediction	Reference		
	Draw	Loss	Win
Draw	6	0	0
Loss	1	12	2
Win	0	0	13

### Overall Statistics

Accuracy : 0.9118  
95% CI : (0.7632, 0.9814)  
No Information Rate : 0.4412  
P-Value [Acc > NIR] :  $1.082e-08$

Kappa : 0.862

Mcnemar's Test P-Value : NA

### Statistics by Class:

	Class: Draw	Class: Loss	Class: win
Sensitivity	0.8571	1.0000	0.8667
Specificity	1.0000	0.8636	1.0000
Pos Pred Value	1.0000	0.8000	1.0000
Neg Pred value	0.9643	1.0000	0.9048
Prevalence	0.2059	0.3529	0.4412
Detection Rate	0.1765	0.3529	0.3824
Detection Prevalence	0.1765	0.4412	0.3824
Balanced Accuracy	0.9286	0.9318	0.9333

## Variable Importance:

### Top 5 Influential Predictors in Tree

- Passing Accuracy
- Total Passes
- Points Scored
- Corners
- Shots on Goal

Passing_Accuracy	Total_Passes	Points_Scored
7.470833	4.811887	4.691993
Shots	Possession	Season
2.929167	2.417443	2.091248
offsides		
0.625000		
Corners	Shots_On_Goal	Goalkeeper_Saves
4.572222	4.052747	3.929167
Aerial_Duels_won	Fouls	Home_Away
1.333333	1.333333	1.172998
		Blocked_shots
		3.858333
		Clearances
		0.625000



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# Interpretations

- Based on the top 5 important variables, the most important factors in a game is:
- Ball Control, Aggressiveness and Attacking Pressure, and Offensive Strength are most influential in determining a win, loss or draw
- Other factors that influence a match show the balance of attack and defense in a game such as
  - Goal Keeper Saves
  - Blocked Shots
  - Possession



# Study Limitations

- Though this study highlighted significant factors in match outcome limitations remain.
- Additional predictor possibilities:
  - Injury
    - During match: Orlando City or opposing team
    - Prior to match
    - Resulting from match
  - Complete team roster
    - All members playing in match
    - Duration member played in match
    - Members that started/ ended the match
    - Career length in general
    - Career length at Orlando City

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