

# INTERFACES

- Interface is a concept which is used to achieve abstraction in Java.
- we can achieve full abstraction using interfaces.
- Interfaces are syntactically similar to classes, but you cannot create instance of an Interface and their methods are declared without any body.

## Syntax:

```
interface interface_name  
{  
    // public, static & final variables  
    // methods with no body  
}
```

- It can have only abstract methods i.e no concrete methods are allowed
- It Support multiple inheritance
- Methods inside interface must not be static, final
- All variables declared inside interface are implicitly public, static and final.
- All methods declared inside interfaces are implicitly public and abstract, even if you don't use public or abstract keyword.
- Interface can extend one or more other interface.
- Interface cannot implement a class.

- Interface can be nested inside another interface.
- An interface is implemented by a class.
- The class that implements an interface must provide code for all the methods defined in the interface, otherwise, it must be defined as an abstract class.
- The class uses a keyword *implements* to implement an interface.
- A class can implement any number of interfaces.
- When a class wants to implement more than one interface, we use the *implements* keyword followed by a comma-separated list of the interfaces implemented by the class.

```
class className implements InterfaceName{
    ...
    boby-of-the-class
    ...
}
```

//DEFINING AND IMPLEMENTING AN INTERFACE

Ex:

```
interface A
{
    int var=25;
    void call();
}
class B implements A
{
```

```

        public void call()
        {
            System.out.println("last day of the month");
        }
    }
    class InterfaceDemo1
    {
        public static void main(String args[])
        {
            B ob=new B();
            ob.call();
        }
    }

```

## **Partial Implementation of Interfaces**

- The class that implements an interface must provide code for all the methods defined in the interface, otherwise, it must be defined as an abstract class.

```

    interface A
    {
        void call1();
        void call2();
        void call3();
    }
    class B implements A
    {
        public void call1()
        {
            System.out.println("last day of the month");
        }
    }
    class PartialImpInterface

```

```

{
    public static void main(String args[])
    {
        B ob=new B();
        ob.call();
    }
}

```

- ➔ The above program will give an error as the child class B is not implementing all the methods of parent interface A.
- ➔ So we should make B abstract as it is getting incomplete methods from its parent.
- ➔ And then we should write a child class of B which gives the complete definition of all the remaining methods.

interface A

```

{
    void call1();
    void call2();
    void call3();
}

```

abstract class B implements A

```

{
    public void call1()

```

```
{  
    System.out.println("last day of the month");  
}  
  
class C extends B  
{  
    public void call2()  
    {  
        System.out.println("April");  
    }  
    public void call3()  
    {  
        System.out.println("2021");  
    }  
}  
  
class PartialImpInterface  
{  
    public static void main(String args[])  
    {  
        C ob=new C();  
        ob.call1();  
        ob.call2();  
    }  
}
```

```
ob.call3();}}
```

### **variables in interfaces**

- ➔ Variables in interface can be used as constant values directly in if condition and also in switch cases.

```
interface A
```

```
{  
    int YES=1;  
    int NO=0;  
}
```

```
class B implements A
```

```
{  
    int check(int m)  
    {  
        if (m<18)  
            return NO;  
        else  
            return YES;  
    }  
}
```

```
class C implements A
```

```

{
    void verify(int r)
    {
        switch(r)
        {
            case YES: System.out.println("Eligible");break;
            case NO: System.out.println("Not Eligible");break;
        }
    }
}

class InterfaceVarDemo
{
    public static void main(String args[])
    {
        B ob1=new B();
        C ob2=new C();
        ob2.verify(ob1.check(15));
        ob2.verify(ob1.check(35));
    }
}

```

### **Extending Interfaces:**

➔ an interface can extend another interface

```

interface A
{
    void call1();
}

```

```

    }
    interface B extends A
    {
        void call2();
    }
    class C implements B
    {
        public void call1()
        {
            System.out.println("from A");
        }
        public void call2()
        {
            System.out.println("from B");
        }
    }
    class InterfaceExtendDemo
    {
        public static void main(String args[])
        {
            C ob=new C();
            ob.call1();
            ob.call2();
        }
    }

```

### **MULTIPLE INHERITANCE USING INTERFACES**

- ➔ Multiple inheritance in java is not possible if both the parents are classes
- ➔ It is possible if one of the parent or both parents are interfaces.

```

interface A
{
    void call1();
}

```



```
}  
  
class B  
  
{  
    void call2()  
  
    {  
        System.out.println("hi");  
    }  
}  
  
class C extends B implements A  
  
{  
    public void call1()  
  
    {  
        System.out.println("hello");  
  
    }  
}  
  
class MultipleInhDemo1  
  
{  
    public static void main(String args[])  
  
    {  
        C ob=new C();  
        ob.call1();  
        ob.call2();  
    }  
}
```

//ANOTHER FORM OF MULTIPLE INHERITANCE

interface A

```
{  
    void meth1();  
}
```

interface B

```
{  
    void meth2();  
}
```

class C implements A,B

```
{  
    public void meth1()  
    {  
        System.out.println("good");  
    }  
    public void meth2()  
    {  
        System.out.println("afternoon");  
    }  
}
```

class MultipleInheritanceDemo

```
{  
    public static void main(String args[])  
    {
```

```
C ob=new C();
```

```
ob.meth1();
```

```
ob.meth2();
```

```
}}
```