AI LAB WEEK 7 1BM21CS203

Create a knowledgebase using prepositional logic and prove the given query using resolution.

```
import re
def main(rules, goal):
   rules = rules.split(' ')
  steps = resolve(rules, goal)
   print('\nStep\t|Clause\t|Derivation\t')
  print('-' * 30)
  i = 1
   for step in steps:
     print(f' {i}.\t| {step}\t| {steps[step]}\t')
     i += 1
def negate(term):
  return f' \sim \{\text{term}\}' \text{ if } \text{term}[0] != '\sim' \text{ else } \text{term}[1]
def reverse(clause):
   if len(clause) > 2:
     t = split terms(clause)
     return f'\{t[1]\}v\{t[0]\}'
   return "
def split terms(rule):
   \exp = '(\sim *[PQRS])'
   terms = re.findall(exp, rule)
   return terms
split_terms('~PvR')
['~P', 'R']
def contradiction(goal, clause):
   contradictions = [f{goal}v{negate(goal)}', f{negate(goal)}v{goal}']
   return clause in contradictions or reverse(clause) in contradictions
def resolve(rules, goal):
   temp = rules.copy()
   temp += [negate(goal)]
   steps = dict()
```

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steps[rule] = 'Given.'
  steps[negate(goal)] = 'Negated conclusion.'
  while i < len(temp):
     n = len(temp)
     j = (i + 1) \% n
     clauses = []
     while i != i:
        terms1 = split terms(temp[i])
        terms2 = split terms(temp[i])
        for c in terms1:
           if negate(c) in terms2:
             t1 = [t \text{ for } t \text{ in terms } 1 \text{ if } t != c]
             t2 = [t \text{ for } t \text{ in terms } 2 \text{ if } t != negate(c)]
              gen = t1 + t2
              if len(gen) == 2:
                if gen[0] != negate(gen[1]):
                   clauses += [f'\{gen[0]\}v\{gen[1]\}']
                else:
                   if contradiction(goal,f'{gen[0]}v{gen[1]}'):
                      temp.append(f'\{gen[0]\}v\{gen[1]\}')
                      steps["] = f"Resolved \{temp[i]\} and \{temp[i]\} to \{temp[-1]\}
1]}, which is in turn null. \
                      \nA contradiction is found when {negate(goal)} is assumed
as true. Hence, {goal} is true."
                      return steps
              elif len(gen) == 1:
                clauses += [f'\{gen[0]\}']
              else:
                if contradiction(goal, f'{terms1[0]}v{terms2[0]}'):
                   temp.append(f'\{terms1[0]\}v\{terms2[0]\}')
                   steps["] = f"Resolved \{\text{temp}[i]\}\ and \{\text{temp}[i]\}\ to \{\text{temp}[-1]\}\ ,
which is in turn null.
                   \nA contradiction is found when {negate(goal)} is assumed as
true. Hence, {goal} is true."
                   return steps
        for clause in clauses:
           if clause not in temp and clause != reverse(clause) and reverse(clause)
not in temp:
             temp.append(clause)
              steps[clause] = f'Resolved from {temp[i]} and {temp[i]}.'
        i = (i + 1) \% n
```

for rule in temp:

```
\begin{array}{l} i += 1 \\ \text{return steps} \\ \text{rules} = \text{'Rv} \sim P \text{ Rv} \sim Q \sim \text{RvP} \sim \text{RvQ'} \#(P^{\wedge}Q) <=> R : \\ (\text{Rv} \sim P) \text{v}(\text{Rv} \sim Q)^{\wedge}(\sim \text{RvP})^{\wedge}(\sim \text{RvQ}) \\ \text{goal} = \text{'R'} \\ \text{main(rules, goal)} \\ \text{rules} = \text{'PvQ PvR} \sim \text{PvR RvS Rv} \sim Q \sim \text{Sv} \sim Q' \#(P=>Q) => Q, (P=>P) => R, \\ (R=>S) => \sim (S=>Q) \\ \text{main(rules, 'R')} \end{array}
```

```
input
        |Clause | Derivation
Step
          Rv~P
                  Given.
          Rv~Q
                  Given.
3.
          ~RvP
                  Given.
          ~RvQ
                  Given.
                  Negated conclusion.
          ~R
                  Resolved Rv~P and ~RvP to Rv~R, which is in turn null.
A contradiction is found when ~R is assumed as true. Hence, R is true.
Step
        |Clause | Derivation
1.
                  Given.
          PvQ
                  Given.
          PvR
          ~PvR
                   Given.
          RvS
                   Given.
                  Given.
          Rv~0
6.
          ~Sv~Q
                  Given.
                  Negated conclusion.
          ~R
          QvR
                  Resolved from PvQ and ~PvR.
          Pv~S
                  Resolved from PvQ and ~Sv~Q.
10.
                   Resolved from PvR and ~R.
                  Resolved from ~PvR and ~R.
 11.
          ~P
 12.
          Rv~S
                  Resolved from ~PvR and Pv~S.
 13.
          R
                  Resolved from ~PvR and P.
 14.
          s
                  Resolved from RvS and ~R.
15.
                  Resolved from Rv~Q and ~R.
          ~Q
16.
                  Resolved from ~R and QvR.
          Q
17.
          ~$
                  Resolved from ~R and Rv~S.
18.
                  Resolved ~R and R to ~RvR, which is in turn null.
A contradiction is found when ~R is assumed as true. Hence, R is true.
```