optimisation

An optimisation is a process of maximising or minimising a quantity under given constraints.

- · we are surrounded by optimisation problems.
- · most of the problems in this world are optimization
- · one have to minise (proverty, grief, wary, etc.) or maximise (happiness / beace / health condition/ wellh etc.

 · unfortunately those broblems are not solvable or partially solvable or at boot me are not concentre on those.
 - · we are looking at many real world problems.

 Where we need to optimise (minimise/maximise)

 mathematical quantities with given constraint

 that also be represented on mathematical

 functions.
 - · These problem may partiall solve our above mentioned problem to some extent.
 - some examples may be minimizing the tour length of an obtimization problem, that we manimize the number of items that can blace in a bag ete that we encounter in our daily life.
 - · various techniques are available to model the real world problem into an attimisation mathematical model
 - · various techniques are available for the solution of the optimization problems. under the heading mathematical programming

Linear programming

Atarge class of

- · optimisation problems involves finding the greatest possible numerical value (maximisation) or least possible value (minimisation) of some mathematical function of any number of independent variables.
 - · A large class of problems can be formulated as maximization of minimization a linear form whose variables may be restricted to values satisfying a system of linear equations or inequalities, known on constraints.

Formulation of a linear programming problem

Problem: A manufacturer has two types of machines to choose from. He must have at least 3 A type of machine and 1 B type of machine. The cost of the machine is Rs. 1000 for the type A and Rs. 1200 for the type B.

The area taken by the two types of machine are 4m and 5m respectively. The total cost must not exceed Rs, 15000 and total available area is 40 m. The weekly profit from the output of type A and type B machines are Rs 120 and Rs 100 ocspectively. Find the maximum profit of the manufacturer.

Formulation:

det x and y be the number of types A and B machines chosen by the manufacturer.

cost constraints:

type A machine cost is Rs 1000 type B ", " is Rs 1200

manufacturer has total east available is Rs. 15000

This implies that,

1000 x + 1200y ≤ 15000

space constraints:

type A takes 4m area type B takes 5m area total area available is 40m

This implies that,

Holmber of machinesthosen by the manufacturer type A Alkont 3 3 >> x >> 3 - 3 type B at least 1 3 >> y >, 1 - 9

objective of the manufacturer:

profit from type A machine is Rs 120 is Rs 150

todat Total profit is 120 x +100 y.

profit such that all the east, space, number constraints are met.

so the problem becomes.

maximise Z = 120x + 100ysuch that $5x + 6y \le 75$ $4x + 5y \le 40$ x > 7,3y > 1

We need to find the values of the variables x and y.

These variables are called decision variables.

A vaccine produce company preparing a production plan on two types of vaccines, type production There are sufficient raw material available to make 20000 doses of 10 type 1 and 40000 doses of type II, but there are only 45000 bottles are available to put the so doses of the vaccine. It take 3 hours to prepare the material too to pomake love do ses of type I and I hours to prepare the material to make 1000 bottles doses of type II. There are 66 hours deadline to prepare the materials. The profit of type I vaccine is Rs. 8.00 perdose and of type 11 vaccine is Rs 7.00 per dose. find the manismum profit of the company.

Formulation:

det the company produces & thousand doses of type 1 vaccine and y thousand doses of type 11 vaccine.

Availability of bollles:

There ary only 45000 bollles are available This implies that,

Time requirement:

type 1 requires 3 hours for 1000 boses.

type 2 1, I hours 1, 1000 doses. total time available is 66 hours.

This implies that,

3×+y ≤ 66 — 3

Manimum doses prepare type II - 20000 type II - 40000 to This implies that,

> x < 20 y < 40

The number of produce doses must be non-negative, is, x7,0, y7,0

Objective of the moons company

profit from type I Ps. 9.00 per dose

total profit,

8000 x + 7000 y.

company wants to maximise the total profit such that all above constraints are fulfilled. There from the probalem becomes.

maximise $Z = 8000 \times +7000$ s.t. $x + y \le 45$ $3x + y \le 66$ $x \le 20$ $y \le 40$ $x_1 y_1, y_2 0$ Problem: A software company decided to hire and train programmers over the next town months to complete an ongoing project. The requirement is to take 8000 hours of programming in september, 9000 in october, 8000 in December November and 6000 in December.

It takes one month of braining before a newly recounted programmer can be brained and but to the project. A programmer must be hired a month before working on the actual project. A brainee requires 100 hours of braining and these for hours are existing. Arained programmer so that these loo hours are deducted from the brained programmer from their actual working hour.

Each exterienced programmer can work upto
180 hours in a month.

The company has 50 regular to employee programmer at the beginning of September.

If the maximum time spent by the expressioneed programmers satisfies a months requirement, then they are paid salary for a month.

By the end of each month, 10% of experienced programmers quit their jobs for some unknown reasons. The company pags an Rs. 30000 to the experienced and Rs. 15000 to trainee to ber month.

The obj. Find the minimum salary shent by the company to complete the project.

Formulation:

- · det x1, x2, x3 be the number of trainees hired by
 the company during september, october, and Movember.
 During December they are not trive don't require to
 hire any trainee as they required training for a
 month that is not desirable.
- · It is girlen that, the numbers of experienced programmers at the beginning of September is e = 50
- · Let e, ez, ez, ey be the number of experienced programmer at the beginning of Sept, Oct, Nov, and Dec. respectively.
- · clearly e1 = 50
- · Sinse 100 revolutione $e_2 = 0.9 (50+1)$ on 10% experienced baisses programmer left and at the beginning of oct there are 50+1, experienced programmer.
 - · Similarly, $e_3 = 0.9(e_2 + x_2)$ and $e_4 = 0.9(e_3 + x_3)$

During September, total time spent by the experienced programmer is,

180e, -100x,

September requirement:

180 61 -100x1 >1 8000

similarly,

October requirement: 180 e2-100 x2 7, 9000

Mirember 1, : 18083 -100x3 7,8000

December 1, : 180 ey >, 6000

Total expenditure that are minimise is minimise $Z = 3000051 e_1 + 15000 = 2$

Further, the numbers e, cz, ez, ez, ez, xi, xi, xz are non-negative,

Note that the decision variables must be integers.