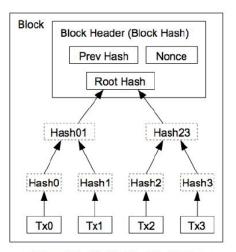
# IT486 v3.0: Blockchains and Cryptocurrencies Simplified Payment Verification (SPV)

## Recap: Structure of a block



Transactions Hashed in a Merkle Tree

## Types of nodes

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  - run on powerful or specialized hardware
- Full nodes
  - validate blocks mined by miners and verify transactions
  - store the full copy of the blockchain with all the transactions (about 300 GB, September 2020)

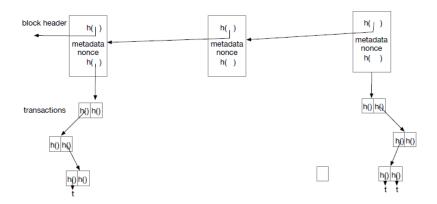
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  - also called Simplified Payment Verification (SPV) nodes
  - don't store a full copy of blockchain, only store the block headers
  - check only transactions they care about by querying a full node

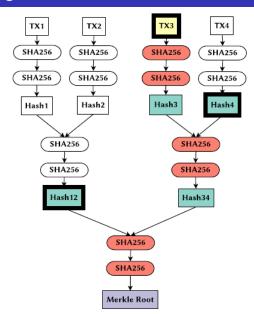
## Data maintained by SPV nodes



- The SPV node asks a full node to search for the txn of interest
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- The Merkle root is also part of the block header, so the SPV node already has that too



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- Using the Merkle path, it only downloads the relevant hashes from the full node
- The SPV node does not have to know anything about the other transactions in the block

## Security issues

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- A SPV node cannot be convinced that txn exists if the txn doesn't really exist
- A txn can be "hidden" from a SPV node
  - DoS attacks
  - Double spend attacks

#### DoS attack on SPV node

- F: full node, C: SPV node
- Attack strategy
  - F does not report all transactions making payments to addresses controlled by C

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- Attack strategy
  - F does not report all transactions making payments to addresses controlled by C
  - C thinks it has less money than it has

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- F: full node, C: SPV node
- Attack strategy
  - F can partition the network, thereby control which messages go where
  - F creates a txn transferring the money to C, presents it to C, but not to the network
  - F creates another txn transferring the money to his second account, but hides it from C

## Defence against attacks on SPV nodes

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- Call k randomly selected full nodes, and cross-check the answers

# Defence against attacks on SPV nodes

- The main defence is to not rely on a single full node
- Call k randomly selected full nodes, and cross-check the answers
- this decreases the probability of an attack to probability a randomly selected node is malicious
  - which very quickly becomes a very small number as k increases

## Privacy issue with SPV nodes

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- SPV nodes that request only transactions for addresses they own reveal those addresses to the full nodes they connect to
- Bloom filters have been to added to SPV clients to mitigate this risk

#### **Bloom Filters**

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#### **Bloom Filters**

- Bloom filters are data structures that allow you to:
  - insert an element into a set
  - query whether an element is in a set
- When the answer to the query is "yes", it can be wrong (false positive!)
- "no" answers are always correct (zero false negatives)

#### How SPV nodes use bloom filters

- The SPV node
  - · creates an empty bloom filter
  - makes a list of everything it is interested in
    - addresses, keys, hashes
  - adds all of these to the bloom filter
- The SPV node sends the bloom filter to the full node

#### How SPV nodes use bloom filters

- The SPV node
  - creates an empty bloom filter
  - makes a list of everything it is interested in
    - addresses, keys, hashes
  - adds all of these to the bloom filter
- The SPV node sends the bloom filter to the full node
- The full node checks the bloom filter against the blockchain
  - only txns that match the bloom filter are sent back to the SPV node

#### How SPV nodes use bloom filters

- For each matching txn, the full node sends back
  - block headers, Merkle paths, txn messages
- The SPV node
  - · discards all irrelevant info
  - uses the matching txns to update its UTXO set and wallet balance

The data structure of the Bloom Filter is a bit array:

Start with an empty bit array (all zeros), and k hash functions.

$$k1 = (13 - (x \% 13)) \% 7$$
,  $k2 = (3 + 5x) \% 7$ , etc.

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Values to be inserted then get hashed by all k hashes, and the bit in the position is set to 1 in each case.

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

$$k1 = (13 - (x \% 13)) \% 7$$
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| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 |

k1 == 1, so we change bit 1 to a 1 k2 == 4, so we change bit 4 to a 1

$$k1 = (13 - (x \% 13)) \% 7, \ k2 = (3 + 5x) \% 7, \text{ etc.}$$

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 |

k1 == 2, so we change bit 2 to a 1 k2 == 4, so we would change bit 4 to a 1, but is already a 1

To check if 129 is in the table, just hash again and check the bits.

k1 = 1, k2 = 4: probably in the table!

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 |

$$k1 = (13 - (x \% 13)) \% 7$$
,  $k2 = (3 + 5x) \% 7$ , etc.

To check if 123 is in the table, hash and check the bits.

 $k1=0,\ k2=2$ : cannot be in table because 0 bit is still 0

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 |

$$k1 = (13 - (x \% 13)) \% 7$$
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To check if 402 is in the table, hash and check the bits.

k1 = 1, k2 = 4: Probably in the table (but isn't, a false positive!)

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 |

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