**44-542 Object Oriented Programming**

**Objects 01 KEY**

(a) **"BEARCAT"**

(b) **"i love java"**

(c) **9**

(d) **18**

(e) **"Jumping Jeroos"**

(f) **"northwestbearcat"**

(g) **"northwestMissouri"**

(h) **"Hopping Jeroos"**

(i) **"Computer Science"**

(j) **"bearcat football"**

(k) **2**

(l) **2**

(m) **4**

(n) **-1 (because the string is not found)**

(o) **"west"**

(p) **"or" (note that the character at index 3 is not included)**

(q) **"Java"**

(r) **" J"**