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#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int n;
void swap (int *x, int *y)
{
    int temp = *x;
    *x = *y;
    *y = temp;
}
void bubbleSort (int arr[])
{
    int i, j;
    for (i = 0; i < n-1; i++)
        for (j = 0; j < n-1; j++)
            if (arr[j] > arr[j+1])
                swap (&arr[j], &arr[j+1]);
}
int main()
{
    int i;
    double bt;
    clock_t start, end;
    printf ("Enter the number of elements of array\n");
    scanf ("%d", &n);
    int array[n], array1[n];
    for (i = 0; i < n; i++)
    {
        array[i] = rand() / 1000;
        array1[i] = array[i];
        printf ("%d", array[i]);
    }
}
```

```
printf("\n");
start = clock();
bubbleSort(array1);
end = clock();
bt = ((double)(end-start))/CLOCKS_PER_SEC;
printf("Sorted array is :");
for(i=0; i<n; i++)
{
    printf("%d", array1[i]);
}
printf("\n");
printf("\nTime taken by Bubble Sort : %.2f\n", bt);
printf("\n");
}
```