

(1) Write a program to simulate the working of stack using an array with the following:

- (a) Push
- (b) Pop
- (c) Display

The program should print appropriate messages for stack overflow, stack underflow.

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
#define STACK_SIZE 5
int top = -1;
int s[10];
int item;
void push()
{
    if (top == STACK_SIZE - 1)
    {
        printf("Stack Overflow\n");
        return;
    }
    top = top + 1;
    s[top] = item;
}
int pop()
{
    if (top == -1)
        return -1;
    return s[top--];
}
```

void display()

{

int i;

if (top == -1)

{

printf("Stack is empty\n");

return;

}

printf("Contents of the stack:\n");

for (i = top; i >= 0; i--)

{

printf("%d\n", s[i]);

}

}

void main()

{

int item_deleted;

int choice;

clrscr();

for(;;)

{

printf("\n 1: push\n 2: pop\n 3: display\n 4: exit\n");

printf("enter the choice\n");

scanf("%d", &choice);

switch(choice)

{

case 1:

printf("enter the item to be inserted\n");

scanf("%d", &item);

push();

break;

case 2:

```
item_deleted = pop(); (-+)
```

```
if (item_deleted == -1)
```

```
    printf("Stack is empty\n");
```

```
else
```

```
    printf("item deleted is %.d\n", item_deleted);
```

```
break;
```

```
default: exit(0);
```

```
}
```

```
getch();
```

```
}
```