

Lab Program - 8

Write a program that demonstrates handling of exceptions in inheritance tree. Create a base class called "Father" and derived class called "Son" which extends the base class. In Father class, implement a constructor which takes the age & throws the exception NegativeAge() when the input age < 0. In Son class, implement a constructor that takes both father & son's age and throws an exception WrongAge() if son's age is \geq father's age.

```
import java.util.*;
class WrongAge extends Exception
{
    int f, s;
    WrongAge(int fAge, int sAge)
    {
        f = fAge;
        s = sAge;
    }
    public String toString()
    {
        return "Enter correct ages as Father's age can't be less than or equal to Son's age.";
    }
}
class NegativeAge extends Exception
{
    int x;
    NegativeAge(int fAge)
    {
        x = fAge;
    }
}
```

```

    public String toString()
    {
        return "Age can't be negative.";
    }
}

class Father
{
    int fAge;
    Scanner in = new Scanner(System.in);
    Father() throws NegativeAge
    {
        System.out.println("Enter Father's Age:");
        fAge = in.nextInt();
        if (fAge < 0)
        {
            throw new NegativeAge(fAge);
        }
    }
}

class Son extends Father
{
    int sAge;
    Scanner in = new Scanner(System.in);
    Son() throws NegativeAge, WrongAge
    {
        super();
        System.out.println("Enter Son's age:");
        sAge = in.nextInt();
        if (sAge < 0)
        {
            throw new Negativity Age(sAge);
        }
        if (sAge >= fAge)
    }
}

```



```
{
    throw new WrongAge (fAge, sAge);
}
}
}
class exception-handling
{
    public static void main(String args[])
    {
        try
        {
            Sen s = new Sen();
        }
        catch (NegativeAge n)
        {
            System.out.println ("Exception: " + n);
        }
        catch (WrongAge w)
        {
            System.out.println ("Exception: " + w);
        }
    }
}
```