# Program Structures and Algorithms Spring 2023(SEC 01)

NAME: Shivani Datar NUID: 002772160

#### Task:

- 1. Implement three (3) methods (repeat, getClock, and toMillisecs) of a class called Timer.
- 2. Implement InsertionSort (in the InsertionSort class) by simply looking up the insertion code used by Arrays.sort. If you have the *instrument* = *true* setting in *test/resources/config.ini*, then you will need to use the *helper* methods for comparing and swapping (so that they properly count the number of swaps/compares). The easiest is to use the helper.swapStableConditional method, continuing if it returns true, otherwise breaking the loop. Alternatively, if you are not using instrumenting, then you can write (or copy) your own compare/swap code. Either way, you must run the unit tests in InsertionSortTest.
- 3. Implement a main program (or you could do it via your own unit tests) to actually run the following benchmarks: measure the running times of this sort, using four different initial array ordering situations: random, ordered, partially-ordered and reverse-ordered. I suggest that your arrays to be sorted are of type *Integer*. Use the doubling method for choosing *n* and test for at least five values of *n*. Draw any conclusions from your observations regarding the order of growth.

#### **Relationship Conclusion:**

For implementing the benchmarking for the insertion sort, I have added a main method inside the Benchmark\_Timer class. Here we are creating objects for Random class and InsertionSort class. We first create a List and then convert it to Array and apply the insertion sort logic on it. We will execute this from N = 250 to N = 16000(using doubling method, that is multiplying N by 2).

For the random array I used rand.nextInt() for creating random Integers in the list. For the ordered array I have add ordered elements from 1 to N in the list. For reverse array from N to 1 added elements in the reverse order.

Lastly for the partially ordered array, for the first half of array, it has randomly generated integers and for the second half it has ordered array.

Following is the code snippet implementing the Insertion sort algorithm:-

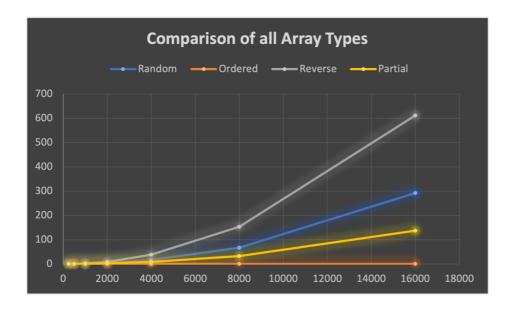
Here I am using 2 methods from the helper interface. We are given the from and to points; in between we need to implement the insertion sort. We compare a xs[j] with xs[j-1], if xs[j] is less than xs[j-1] it means the array is not sorted and I am swapping the elements.

```
public void sort(X[] xs, int from, int to) {
    final Helper<X> helper = getHelper();
    for(int i=from+1; i<to; i++) {
        for (int j = i; j > from; j--) {
            if (helper.less(xs[j], xs[j - 1])) {
                helper.swap(xs, i: j - 1, j);
            } else break;
        }
}
```

Following are the timings taken by different types of array:-

N	Random	Ordered	Reverse	Partial
250	1.0855876	0.0059414	0.3526124	0.1133542
500	0.2844707	0.0037336	0.5390208	0.1603084
1000	1.0477832	0.0154541	2.0889583	0.4991041
2000	4.1703041	0.0125042	8.2576502	2.124529
4000	16.5528458	0.026325	38.4466748	8.2852959
8000	66.4618998	0.047554	152.741333	32.8193914
16000	292.428913	0.0903001	612.394675	137.337408

The graph below shows that insertion sort takes the most time when the array is reversely sorted because it needs to perform swapping for every subsequent element in the array, which is the worst case scenario for an insertion sort algorithm. It also takes the least amount of time when the array is already sorted.



Hence for 4 types of array we can conclude following relation:-

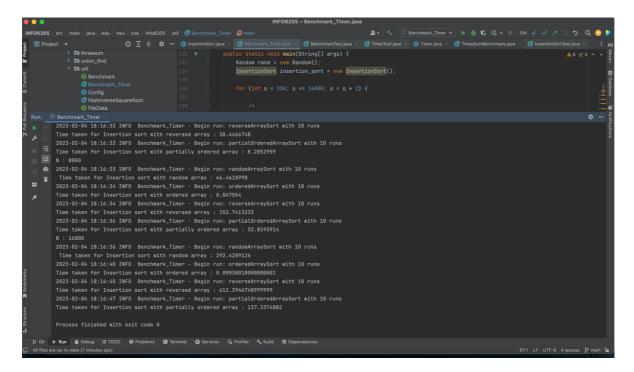
t (Ordered Array) < t (Partially Ordered) < t (Random Array) < t (Reverse Array)

## **Evidence to support that conclusion:**

Output for the timings of all 4 types of array:-

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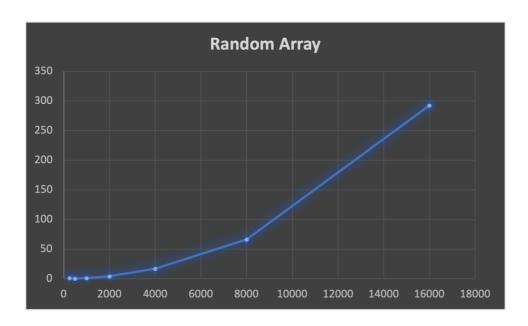
## **Graphical Representation:**

Graph for Random Array:-

Observations:-

N	Random
250	1.0855876
500	0.2844707
1000	1.0477832

2000	4.1703041
4000	16.5528458
8000	66.4618998
16000	292.428913



# Graph for Ordered Array:-

# Observations:-

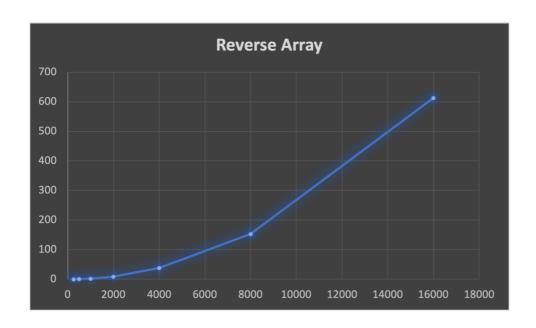
N	Ordered
250	0.0059414
500	0.0037336
1000	0.0154541
2000	0.0125042
4000	0.026325
8000	0.047554
16000	0.0903001



Graph for Reverse Array:-

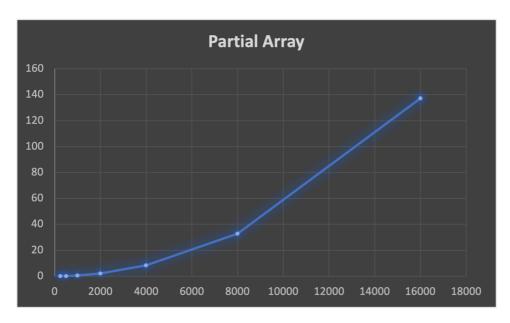
# Observations:-

N	Reverse
250	0.3526124
500	0.5390208
1000	2.0889583
2000	8.2576502
4000	38.4466748
8000	152.741333
16000	612.394675

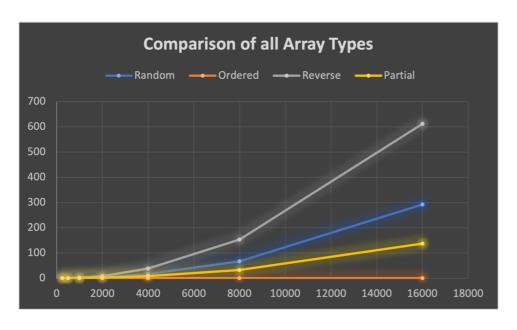


Graph for Partially Ordered Array:-

N	Partial
250	0.1133542
500	0.1603084
1000	0.4991041
2000	2.124529
4000	8.2852959
8000	32.8193914
16000	137.337408



Graph For All array comparison: -



# **Unit Test Screenshots:**

Screenshot for timer test cases running:-

Screenshot for BenchMark\_Timer testcases running:-

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Screenshot for InsertionSort testcases running:-

