Logic Building Assignment: 17

Create separate visual Studio project for each problem statement separately.

1. Accept number from user and display below pattern.

```
Input:
Output:
           Α
                 В
                       C
                            D
                                  Е
Program Layout:
#include<stdio.h>
void Pattern(int iNo)
{
     // Logic
}
int main()
{
     int iValue = 0;
     printf("Enter number of elements");
     scanf("%d %d",&iValue);
     Pattern(iValue);
     return 0;
}
```

2. Accept number from user and display below pattern.

```
Input: 5
Output: 5 # 4 # 3 # 2 # 1 #
Program Layout:
#include<stdio.h>
void Pattern(int iNo)
{
    // Logic
}
int main()
{
    int iValue = 0;
```

```
printf("Enter number of elements");
     scanf("%d %d",&iValue);
     Pattern(iValue);
     return 0;
}
3. Accept number from user and display below pattern.
Input:
Output:
           1
Program Layout:
#include<stdio.h>
void Pattern(int iNo)
{
     // Logic
int main()
{
     int iValue = 0;
     printf("Enter number of elements");
scanf("%d %d",&iValue);
     Pattern(iValue);
     return 0;
}
4. Accept number from user and display below pattern.
Input:
Output:
Program Layout:
#include<stdio.h>
void Pattern(int iNo)
     // Logic
```

```
int main()
{
     int iValue = 0;
     printf("Enter number of elements");
     scanf("%d %d",&iValue);
     Pattern(iValue);
     return 0;
}
5. Accept number from user and display below pattern.
Input:
           8
                                 10
Output:
           2
                            8
                                       12
                                             14
                                                  16
Program Layout:
#include<stdio.h>
void Pattern(int iNo)
{
     // Logic
}
int main()
     int iValue = 0;
     printf("Enter number of elements");
     scanf("%d %d",&iValue);
     Pattern(iValue);
     return 0;
}
```