

# COL216

# Computer Architecture

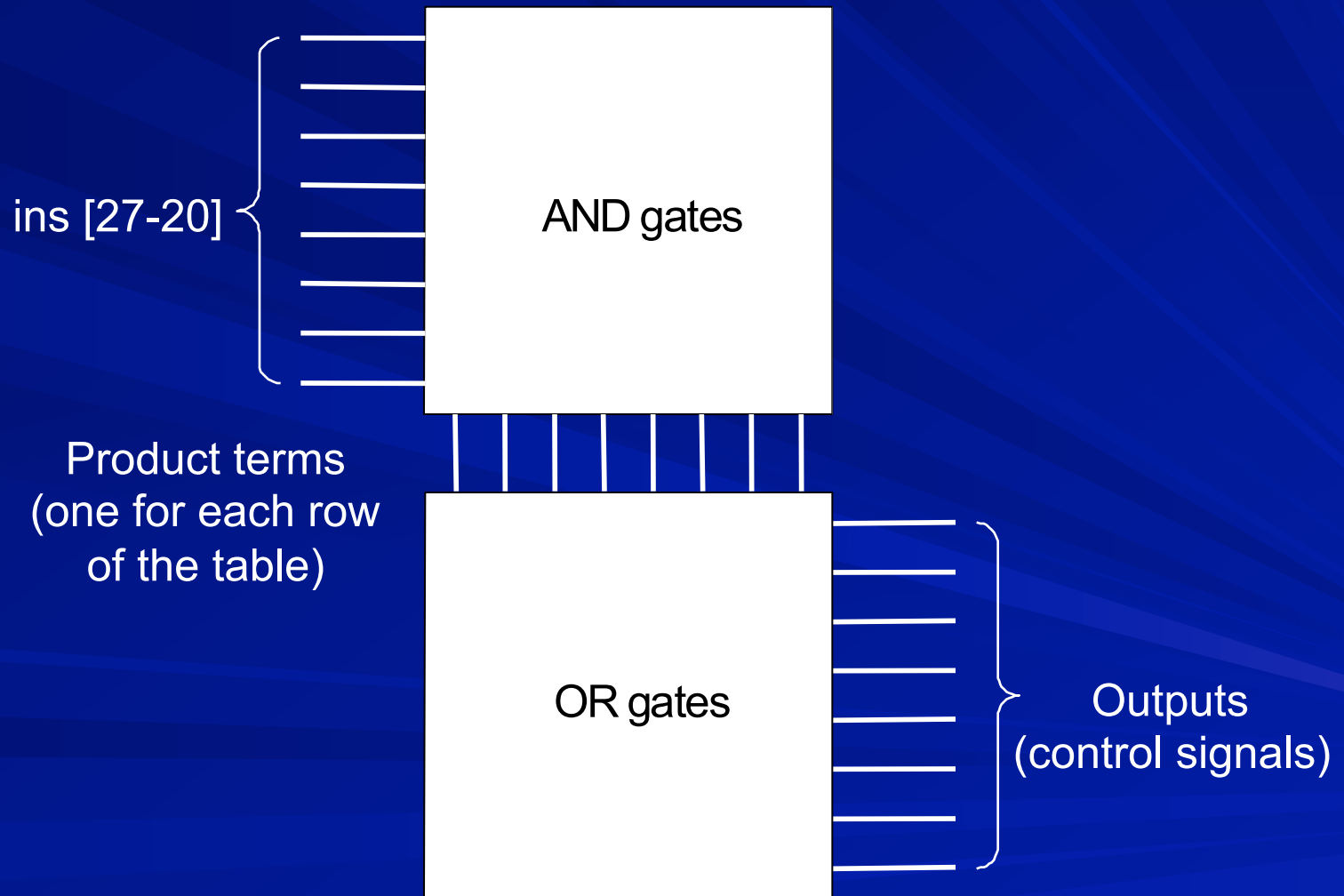
Addendum to Lecture 15

8th March, 2016

# Truth table for main controller

instruction	ins [27-20]				Rsrc	RW	Asrc	MW	MR	M2R	Psrc	Fset
	I	opc			S							
arith,logic <sup>1</sup>	0 0	X	0	X	X	X	0	0	0	0	0	0
arith,logic <sup>1</sup>	0 0	X	0	X	X	X	1	0	0	0	0	p
arith,logic <sup>2</sup>	0 0	X	X	1	X	X	0	0	0	0	0	0
arith,logic <sup>2</sup>	0 0	X	X	1	X	X	1	0	0	0	0	p
cmp,test	0 0	X	1	0	X	X	X	0	0	0	X	0
	I	P	U	B	W	L						
sdr	0 1	X	X	X	X	X	0	1	0	1	p	0
ldr	0 1	X	X	X	X	X	1	1	0	1	1	0
	L											
b	1 0	X	X	X	X	X	X	X	0	0	0	X

# Implementing using PLA



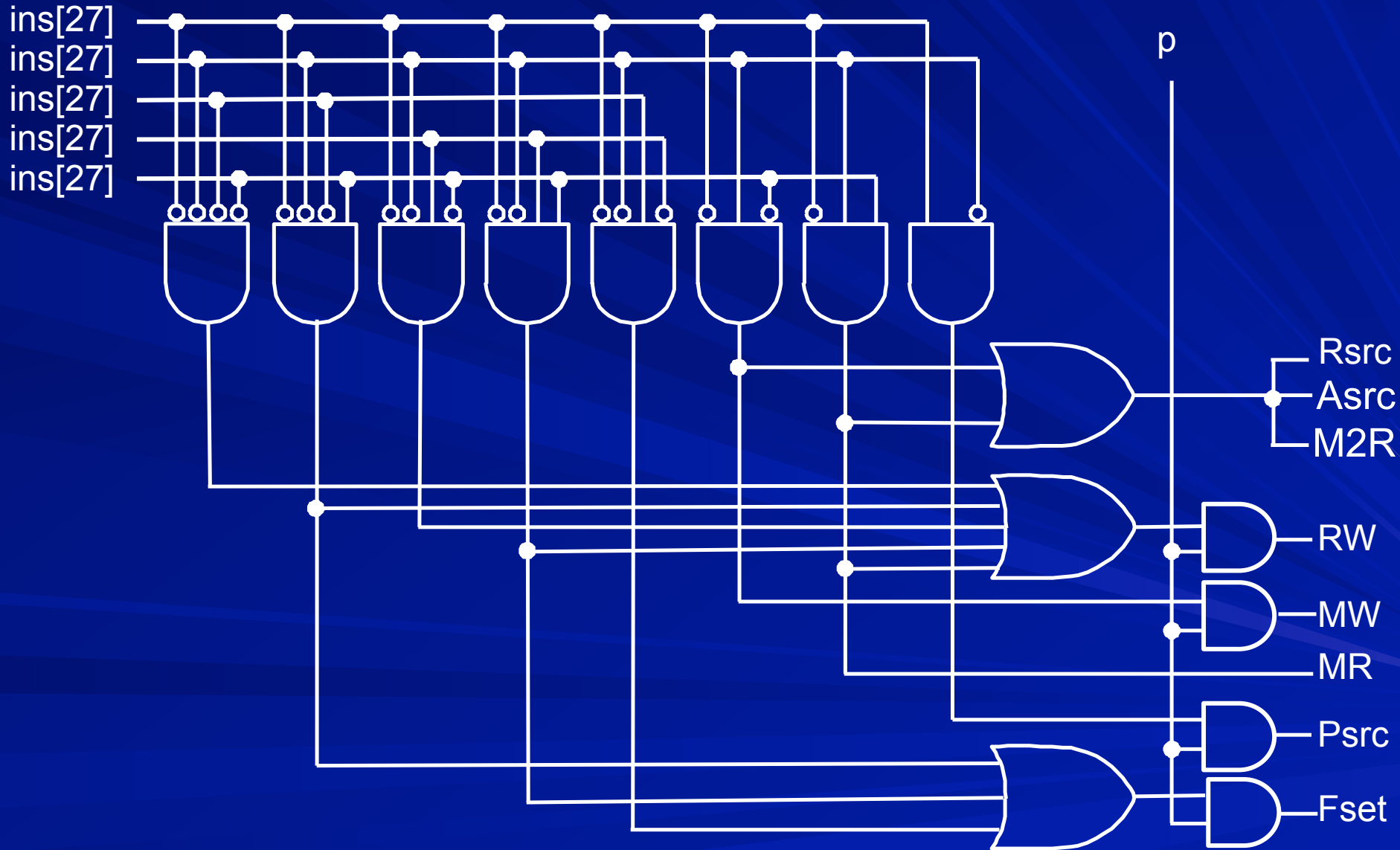
# Reducing inputs and outputs

- ins [21], ins [22] and ins [26] are don't cares in the table and can be omitted
- signals Asrc and M2R are no different from Rsrc and can be dropped
- reduced table is shown next

# Reduced table for main controller

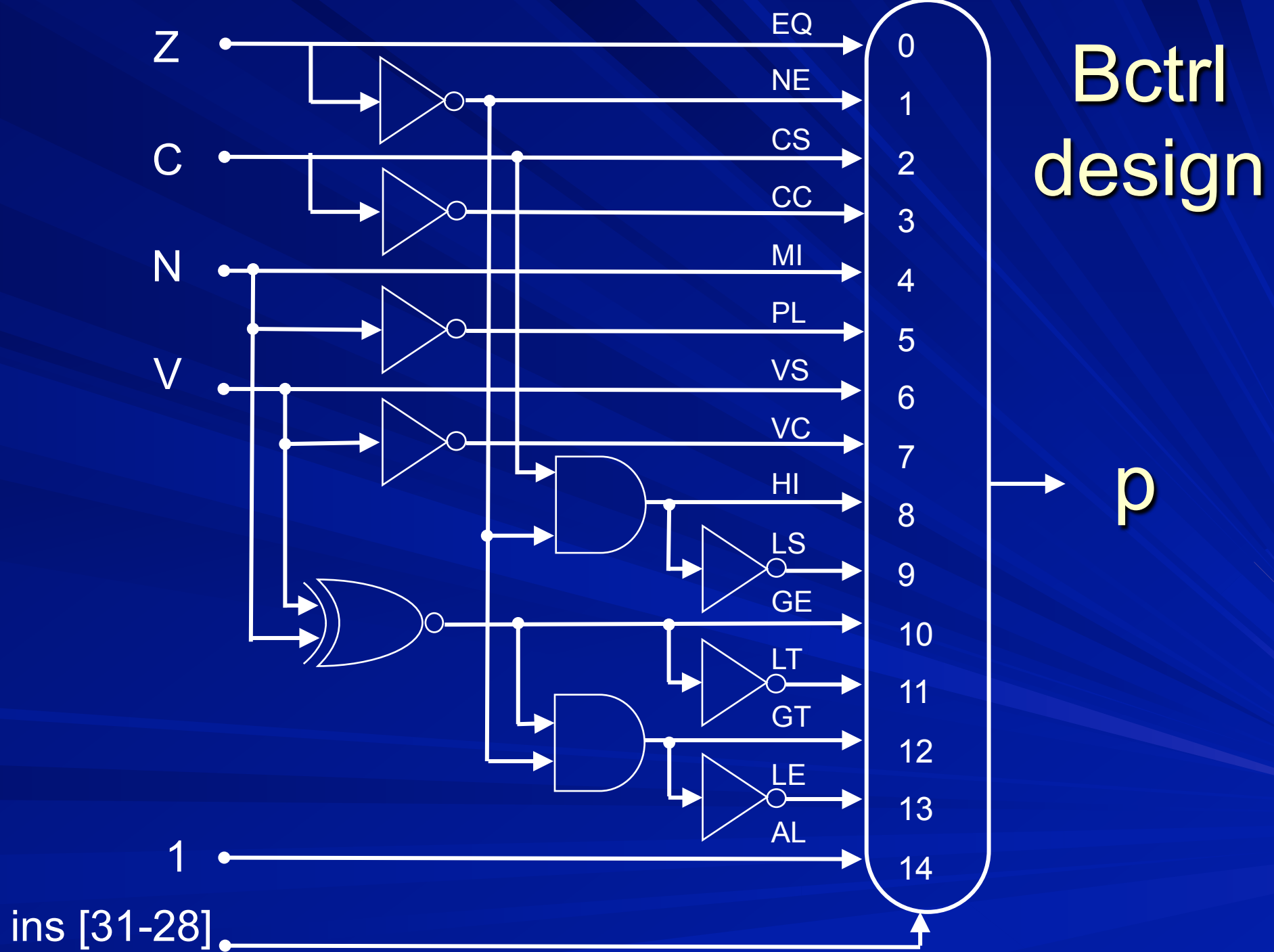
ins [27,26,24,23,20]	Rsrc	RW	MW	MR	Psrc	Fset
0 0 0 X 0	0	p	0	0	0	0
0 0 0 X 1	0	p	0	0	0	p
0 0 X 1 0	0	p	0	0	0	0
0 0 X 1 1	0	p	0	0	0	p
0 0 1 0 X	0	0	0	0	0	p
0 1 X X 0	1	0	p	0	0	0
0 1 X X 1	1	p	0	1	0	0
1 0 X X X	X	0	0	0	p	0

# AND-OR PLA for main controller



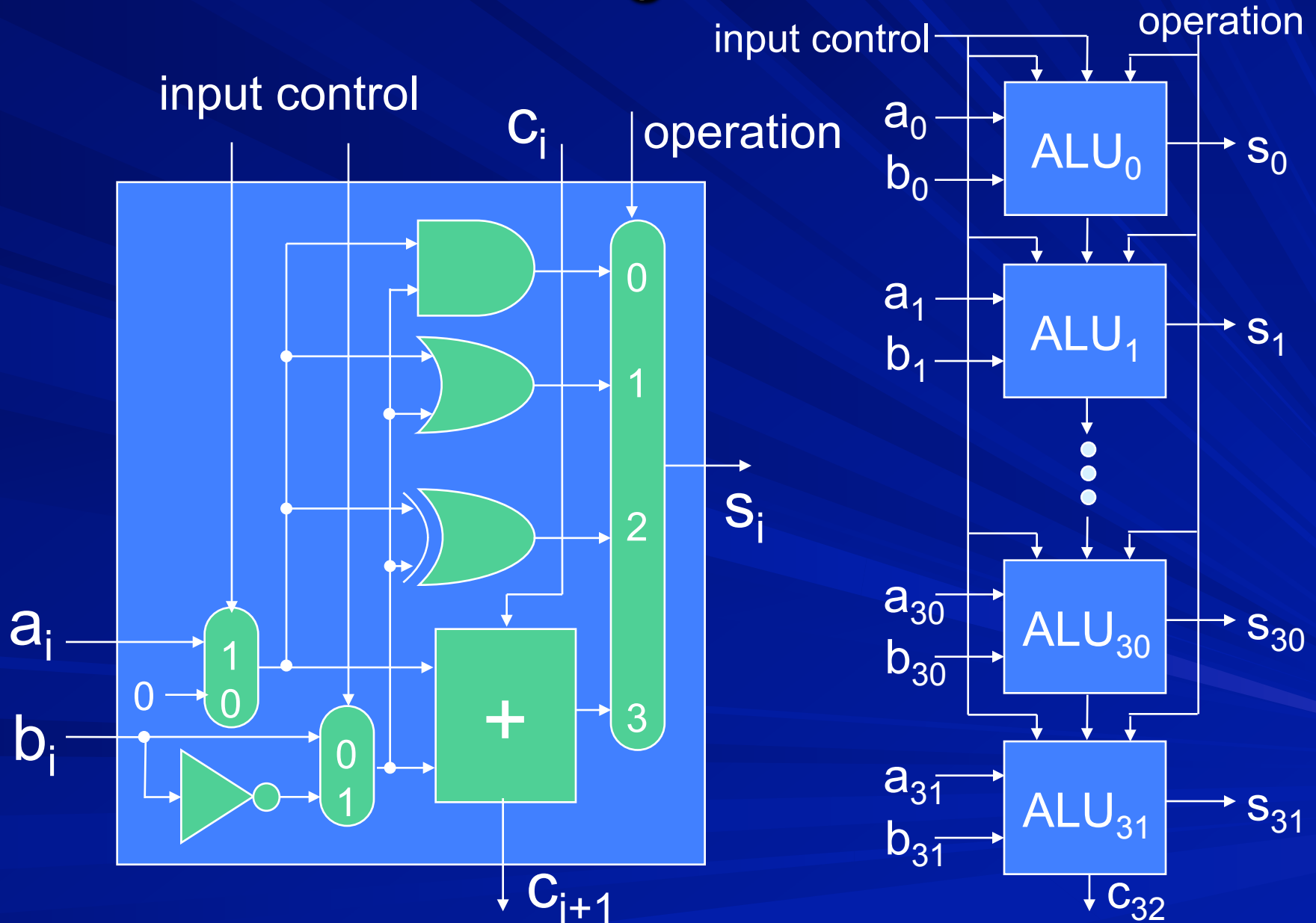
# Conditions checked by Bctrl

cond	ins [31-28]	Flags
EQ	0 0 0 0	Z set
NE	0 0 0 1	Z clear
CS	0 0 1 0	C set
CC	0 0 1 1	C clear
MI	0 1 0 0	N set
PL	0 1 0 1	N clear
VS	0 1 1 0	V set
VC	0 1 1 1	V clear
HI	1 0 0 0	C set and Z clear
LS	1 0 0 1	C clear or Z set
GE	1 0 1 0	$N = V$
LT	1 0 1 1	$N \neq V$
GT	1 1 0 0	Z clear and $(N = V)$
LE	1 1 0 1	Z set or $(N \neq V)$
AL	1 1 1 0	ignored





# ALU designed earlier



# Instructions doable by earlier ALU

- add, sub
- and, eor, orr, bic
- cmp, cmn
- tst, teq
- mov, mvn

# Additional DP instructions to be done

- adc, sbc
- rsb, rsc

For reverse subtraction, we can either include multiplexers to switch between Op1 and Op2, or include option to invert Op1.

The initial carry can be constant '0', constant '1' or C Flag.

# ALU operations for DP instructions

Instr	ins [24-21]	Operation
and	0 0 0 0	Op1 AND Op2
eor	0 0 0 1	Op1 EOR Op2
sub	0 0 1 0	Op1 + NOT Op2 + 1
rsb	0 0 1 1	NOT Op1 + Op2 + 1
add	0 1 0 0	Op1 + Op2
adc	0 1 0 1	Op1 + Op2 + C
sbc	0 1 1 0	Op1 + NOT Op2 + C
rsc	0 1 1 1	NOT Op1 + Op2 + C
tst	1 0 0 0	Op1 AND Op2
teq	1 0 0 1	Op1 EOR Op2
cmp	1 0 1 0	Op1 + NOT Op2 + 1
cmn	1 0 1 1	Op1 + Op2
orr	1 1 0 0	Op1 OR Op2
mov	1 1 0 1	Op2
bic	1 1 1 0	Op1 AND NOT Op2
mvn	1 1 1 1	NOT Op2

# ALU operations for DT instructions

Instr	ins [23] : U bit	Operation
ldr	1	$Op1 + Op2$
ldr	0	$Op1 + NOT\ Op2 + 1$
str	1	$Op1 + Op2$
str	0	$Op1 + NOT\ Op2 + 1$