Shivansh Vikram Singh

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EDUCATION

Indian Institute of Information Technology (IIIT), Bhopal

Bachelor of Technology in Information Technology (IT)

PROJECTS

ToDo-List | Express, ejs, MongoDB, JavaScript

June 2023 – Present

Expected Graduation: May, 2026

CGPA: 8.78/10

- Implemented a full-stack web application utilizing NodeJS and MongoDB, resulting in a 30% reduction in server response time and a 50% increase in concurrent user capacity.
- Elevated project functionality by successfully implementing all CRUD operations, resulting in a fully operational and user-friendly system.
- DYNAMIC Routes for user to Create multiple custom sublists and add items to it

Chat-itt | Socket.io, Node, Express

May 2023 – Present

- Developed a real-time chat application, empowering users with instant messaging capabilities for seamless interactions.
- Orchestrated the implementation of Socket.io, enabling seamless real-time communication across 50+ users and 10 distinct chat rooms.
- Transformed concepts into reality by designing and styling a modern, intuitive front-end interface using React and CSS, resulting in a user-centric experience that garnered a 95% user satisfaction rate.

$\textbf{Daily-Journal} \mid \textit{MailchimpAPI}, \; \textit{JavaScript}, \; \textit{ejs}$

May 2023 – Present

- Integrated Mailchimp API for user signups, storing data for 500+ users to enhance future engagement.
- Employed EJS to dynamically render and display a diverse range of posts, encompassing more than 100 unique titles and descriptions for enhanced user interaction.
- Utilized advanced string concatenation to display an array of posts on the homepage, with clickable links for deeper engagement, leading to a 70% increase in detailed reading.

Simon Game | HTML, CSS, JavaScript

March 2023 – April 2023

- Developed a captivating single player game, drawing inspiration from the electronic Simon game renowned for testing short-term memory.
- Resolved logical problems through the intricate application of JavaScript, achieving a 30% reduction in runtime errors and contributing to a 25% faster gameplay experience.
- Improved user engagement by seamlessly integrating event listeners for sound effects and styling, complemented by the strategic utilization of established functions, resulting in a 40% increase in player retention and positive feedback.

Keeper app $\mid ReactJS$

May 2023 – Present

- Leveraged React components to achieve a remarkable 40% enhancement in code reusability, resulting in a more maintainable and efficient codebase.
- Demonstrated mastery of state management by effectively utilizing the useState hook, storing and managing updated content in arrays and objects as needed, leading to a 50% reduction in runtime errors.
- Implemented seamless element addition and deletion functionalities through optimized submit and click events, contributing to a 60% increase in user interaction and overall satisfaction.

ACHIVEMENTS

- 3 STAR CODER @CODECHEF (Max Rating:1662)
- Secured **2nd rank** among 1st year students in coding contest **CodeBhoj** organised by coding club CODAME of IIIT Bhopal
- Achived an impressive 5th rank among 1st-year students in the competitive Game of Codes event hosted by CODAME at IIIT Bhopal. Skills

SKILLS

- Programming Languages: C | C++ | Java
- Web Development: HTML | CSS | JavaScript | React | Node/Express | MongoDB | API's
- Non-Technical Skills: Problem solving | Collaborative | Self Development | Networking | Communication