Java Identifiers

An **identifier in Java** is the name given to **Variables, Classes, Methods, Packages, Interfaces**, etc. These are the unique names used to identify programming elements. Every **Java Variable** must be identified with a unique name.

```
public class Test{
   public static void main(String[] args){
     int a = 20;
   }
}
```

In the above Java code, we have 5 identifiers as follows:

• Test: Class Name

• main: Method Name

• String: Predefined Class Name

args: Variable Name

• a: Variable Name

Rules For Naming Java Identifiers

- The only allowed characters for identifiers are all alphanumeric characters([A-Z],[a-z],[0-9]), '\$'(dollar sign) and '_' (underscore). For example, "geek@" is not a valid Java identifier as it contains a '@', a special character.
- Identifiers should **not** start with digits(**[0-9]**). For example, "123geeks" is not a valid Java identifier.
- Java identifiers are case-sensitive.
- There is no limit on the length of the identifier, but it is advisable to use an optimum length of 4 15 letters only.

Java Identifiers 1

• **Reserved Words** can't be used as an identifier. For example, "int while = 20;" is an invalid statement as a while is a reserved word.

NOTE: These rules are also valid for other languages like C and C++.

NOTE: Java has 53 reserved words (including 50 keywords and 3 literals), that are not allowed to be used as identifiers.

Examples of Valid Identifiers

- 1. MyVariable
- 2. MYVARIABLE
- 3. myvariable
- 4. *x*
- 5. i
- 6. x1
- 7. i1
- 8. _myvariable
- 9. \$myvariable
- 10. sum_of_array
- 11. hello123

Examples of Invalid Identifiers

```
    My Variable // contains a space
    123geeks // Begins with a digit
    a+c // plus sign is not an alphanumeric character
    variable-2 // hyphen is not an alphanumeric character
    sum_&_difference // ampersand is not an alphanumeric character
```

Reserved Words in Java

Java Identifiers 2

Any programming language reserves some words to represent functionalities defined by that language. These words are called reserved words. They can be briefly categorized into two parts:

- **Keywords** (50): Keywords define functionalities. The below table shows list of 50 keywords.
- literals (3): Literals define value. The three literals are, true, false and null.

Identifiers are stored by **symbol tables** and used during the **lexical**, **syntax**, and **semantic** analysis phase of compilation.

List of Java Reserved Words

| abstract | continue | for | protected | transient |
|----------|----------|------------|--------------|-----------|
| Assert | Default | Goto | public | Try |
| Boolean | Do | If | Static | throws |
| break | double | implements | strictfp | Package |
| byte | else | import | super | Private |
| case | enum | Interface | Short | switch |
| Catch | Extends | instanceof | return | void |
| Char | Final | Int | synchronized | volatile |
| class | finally | long | throw | Date |
| const | float | Native | This | while |

NOTE The keywords **const** and **goto** are reserved, even though they are not currently used in Java. In place of const, the final keyword is used.

Java Identifiers 3