

# C+++ STL



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### **BASICS OF C++**

- Introduction and Basic I/O
- Variables
- Operators
- Loops
- Arrays
- String
- Functions
- Pointers and Dynamic Memory Allocation
- Classes and Objects

# INTRODUCTION TO STL

- Templates in C++
- Importance of STL
- STL Containers and its Classifications
- Iterators

## SIMPLE CONTAINERS

- Pairs

# SEQUENCED CONTAINERS

- Vector
- Forward\_list and List
- Dequeue

#### **CONTAINER ADAPTERS**

- Stack
- Queue
- Priority Queue

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## ASSOCIATIVE CONTAINERS

- Set & Multiset
- Map & Multimap
- Unordered\_set
- Unordered\_map

## STL ALGORITHMS

- Non-Mutating STL Algorithms
- Mutating STL Algorithms

# MISCELLANEOUS

- C++ string Class
- Manipulating STL
- builtin\_popcount(), builtin\_popcountll()