

Towers of hanoi (with TC)

```
#include <stdio.h>
```

```
#include <time.h>
```

```
int ToH(int, char, char, char);
```

```
int main()
```

```
{  
    int n;
```

```
    clock_t t;
```

```
    t = clock();
```

```
    printf("Enter no of plates: ");
```

```
    scanf("%d", &n);
```

```
    int c = ToH(n, 'A', 'C', 'B');
```

```
    printf("\n");
```

```
    printf("Total no of moves: %d\n", c);
```

```
    t = clock() - t;
```

```
    double timetaken = ((double)t) / CLOCKS_PER_SEC;
```

```
    printf("Algo took %.f seconds to execute")  
           ~ timetaken;
```

```
    return 0;
```

```
int THT ( int n, char first, char third,  
          char second )
```

```
{ int count;
```

```
if (n > 0) {
```

```
count = THT ( n-1, first, second, third );
```

```
printf ( " Move disk %d from peg %c to  
         peg %c \n", n, first, third );
```

```
count ++;
```

```
count = count + THT ( n-1, second, third, first );
```

```
}
```

```
return count;
```

```
}
```

→

DFS with TC: —

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#include <time.h>
```

```
void dfs(int);
```

```
int G[10][10], visited[10], n;
```

```
void main() {
```

```
    int i, j;
```

```
    clock_t t;
```

```
    t = clock();
```

```
    printf("Enter no of vehicles");
```

```
    scanf("%d", &n);
```

```
    printf("Enter adjacency matrix");
```

```
    for(i = 0; i < n; i++)
```

```
    { for(j = 0; j < n; j++)
```

```
    { visited[i] = 0;
```

```
      scanf("%d", &G[i][j]);
```

```
for (i = 0; i < n; i++)
```

```
visited[i] = 0;
```

```
DFS(0);
```

```
t = clock() - t;
```

```
double timeTaken = ((double)t) / clock_per_sec;
```

```
printf("ALGO took %f sec to execute\n", timeTaken);
```

```
}
```

```
void DFS(int i)
```

```
{  
    int j;
```

```
    printf("\n / d : ");
```

```
    visited[i] = 1;
```

```
    for (j = 0; j < n; j++)
```

```
        if (visited[j] && G[i][j] == 1)
```

```
            DFS(j);
```

```
}
```