

# **CS 537**

# **Discussion**

25 January, 2023



# Agenda

1. Review/ask questions about lecture material
2. Introduction to C programming
3. Project-1 discussion

# Why C?

Operating systems, drivers, embedded, high-performance computing.

Examples: Linux kernel, Python, PHP, Perl, C#, Google search engine/Chrome/MapReduce/etc, Firefox

# Issues with C

Little hand-holding for programmers

- Manual memory management
- Small standard library
- No native support for threads and concurrency
- Weak type checking

# Builtin Types in C

| Type        | Size | Comment             |
|-------------|------|---------------------|
| char        | 1    | ASCII character     |
| int         | 4    | Integer             |
| long int    | 8    | Longer Integer      |
| float       | 4    | Decimal number      |
| double      | 8    | Decimal number      |
| long double | 16   | Even Longer decimal |

# C language

```
#include <stdio.h>
```

Preprocessor include directive for header files

```
int main(int argc, char * argv[])
```

```
{
```

Declaration of main function and arguments

```
    printf("Hello, world: %s\n",argv[1]);
```

```
    return(0);
```

Print first command-line parameter

```
}
```

# Compiling C code

```
$ gcc hello-world.c
```

# Compiling C code

```
$ gcc hello-world.c -Wall -Werror -O3 -g
```

1. -Wall: enables all the warnings about constructions that some users consider questionable, and that are easy to avoid
2. -Werror: Make all warnings into errors.
3. -O[x]:
  - a. 0-3: optimization level with 0 being the lowest and 3 being the highest.
  - b. s: optimize for binary size
  - c. fast: all O3 optimization + some other unsafe optimizations
  - d. g: optimize for debugging
4. -g: include debug info in the binary.



# Strings

- Strings in C are arrays of bytes.
  - `char str[100]`
- They are null terminated - so you need to make space for it.
  - `str[0] = '\0'`
  - `strlen(str) = 0`
- There are a bunch of functions to work with them:
  - `strlen`, `strcpy`, `strcat`

# Memory

- You have to manage memory by yourself.
- Fixed-size variables can be allocated on a stack
  - The contents of these variables go away when the function returns:

```
char str[100] = "hello, world\n";
```

- Variable-size variables are allocated using **malloc** similar to new() in Java,
  - Memory from malloc only becomes invalid when you free it.

```
char *str;
```

```
str = malloc(n);
```

```
strcpy(str, "hello, world\n");
```

```
free(str)
```

# File I/O

- Functions for accessing files:
  - `struct FILE` : represents an open file
  - `FILE *f`: declares a file pointer to handle and keep track on files being accessed
  - `f = fopen("foo", "r")`: opens file foo for reading
  - `fclose(f)`: closes the file once done with f
  - `fgets(buffer, n, f)`: reads n bytes from f into buffer
  - `fputs(buffer, f)`: writes n bytes to f from buffer
  - `fread(buffer, size, count, f)`: reads size x count bytes from f into buffer
  - `fwrite(buffer, size, count, f)`: writes size x count bytes to f from buffer

# How to debug your programs

- Add print statements
  - Print things out all the time to see what is happening
  - Problem: this is hard for large input files
- Use a **debugger**
  - Allows you to stop your program while it is executing and see the contents of the all the your variables
    - You can say where to stop by adding breakpoints
  - GUI debuggers: Visual Studio
    - Shows lots of stuff in windows
  - Command line debuggers: gdb
    - You can enter command to see everything

# Debugging using gdb

- Compile with debugging using “-g”: `gcc -g hello.c`
- Run the program with gdb

```
$ gdb ./a.out
```

# Project-1

Objective:

- Re-familiarize yourself with the C programming language
- Familiarize yourself with a shell / terminal / command-line of UNIX
- Learn about how UNIX command line utilities are implemented

# Project-1 overview

- Create a fortune telling utility
- while(!Done)
  - read fortune database (which is basically a text file)
  - parse fortune database
  - handle all the error messages
  - outputs fortune based on number or batch mode
- Assignment is up, and is due in on Feb 1st by 11:59pm

# **Project Demo**



# CSL machine

Login to CSL machine:

1. Connect to VPN
2. `ssh <cs-login>@best-linux.cs.wisc.edu`

# Project submission

- Copy your files to ~cs537-1/handin/login/P1.

Example: `cp badger_fortune.c ~cs537-1/handin/anjali5/P1/`

- Files to submit:
  - One .c file: `badger_fortune.c`, compile successfully with `-Wall` and `-Werror` flags.
  - Add a `README.md` describing your implementation.

# What does this C code do?

```
int minval(int A[], int n) {  
    int cmin;  
    for (int i=0; i<n; i++)  
        if (A[i] < cmin)  
            cmin = A[i];  
    return cmin;  
}
```

# Find the issue

```
if (x = 0)
```

```
    y == 7; // assign y as 7 if x was 0
```

```
/******
```

```
int A[10];
```

```
int sum = 0;
```

```
for (int i = 0; i <= 10; i++) sum += A[i]; // sum of array `A`
```

```
/******
```