

First-Order Logic

1

Truth in first-order logic

- Sentences are true with respect to a model and an interpretation
- Model contains objects (domain elements) and relations among them
- Interpretation specifies referents for
 - constant symbols \rightarrow objects
 - predicate symbols \rightarrow relations
 - function symbols \rightarrow functional relations
- An atomic sentence $predicate(term_1, \dots, term_n)$ is true iff the objects referred to by $term_1, \dots, term_n$ are in the relation referred to by $predicate$

2

Review

- Everyone at UH is smart
 $\forall x \text{ At}(x, \text{UH}) \wedge \text{Smart}(x)$

Everyone is at UH and everyone is smart

$$\forall x \text{ At}(x, \text{UH}) \Rightarrow \text{Smart}(x)$$

3

A common mistake to avoid

- Typically, \Rightarrow is the main connective with \forall
- Common mistake: using \wedge as the main connective with \forall :
 $\forall x \text{ At}(x, \text{UH}) \wedge \text{Smart}(x)$
 means “Everyone is at UH and everyone is smart”

4

Existential quantification

- $\exists <variables> <sentence>$

Someone at UH is smart:

$$\exists x \text{ At}(x, \text{UH}) \Rightarrow \text{Smart}(x)$$

(Also true even if the person is not at UH)

$$\exists x \text{ At}(x, \text{UH}) \wedge \text{Smart}(x)$$

- $\exists x P$ is true in a model m iff P is true with x being some possible object in the model
- Roughly speaking, equivalent to the disjunction of instantiations of P
- $\text{At}(\text{KingJohn}, \text{NUS}) \wedge \text{Smart}(\text{KingJohn})$
 $\vee \text{At}(\text{Richard}, \text{NUS}) \wedge \text{Smart}(\text{Richard})$
 $\vee \text{At}(\text{NUS}, \text{NUS}) \wedge \text{Smart}(\text{NUS})$
 $\vee \dots$

5

Another common mistake to avoid

- Typically, \wedge is the main connective with \exists
- Common mistake: using \Rightarrow as the main connective with \exists :

$$\exists x \text{ At}(x, \text{UH}) \Rightarrow \text{Smart}(x)$$

is true if there is anyone who is not at ULL!

6

Properties of quantifiers

- $\forall x \forall y$ is the same as $\forall y \forall x$
- $\exists x \exists y$ is the same as $\exists y \exists x$
- $\exists x \forall y$ is not the same as $\forall y \exists x$
- $\exists x \forall y \text{ Loves}(x, y)$
 - “There is a person who loves everyone in the world”
- $\forall y \exists x \text{ Loves}(x, y)$
 - “Everyone in the world is loved by at least one person”
- Quantifier duality: each can be expressed using the other
- $\forall x \text{ Likes}(x, \text{IceCream}) \quad \neg \exists x \neg \text{Likes}(x, \text{IceCream})$
- $\exists x \text{ Likes}(x, \text{Broccoli}) \quad \neg \forall x \neg \text{Likes}(x, \text{Broccoli})$

7

Useful Metatheories

10

- Theorem (Deduction Theorem)
 If $\Sigma \cup \{\phi\} \vdash \psi$ then $\Sigma \vdash \phi \rightarrow \psi$
 i.e. to prove an implication, it is ok to take the antecedent as an additional hypothesis
- Theorem (Rule T)
 If $\Sigma \vdash \phi_1, \dots, \Sigma \vdash \phi_n$ and $\{\phi_1, \dots, \phi_n\} \vdash \psi$
 then $\Sigma \vdash \psi$
 i.e. provability is transitive, i.e. if you can prove a set of sentences from a set of premises, and you can prove other sentences from those conclusions, then you can derive the final conclusions from the original premises
- Theorem (Refutation Theorem). If $\Sigma \cup \{\neg\phi\}$ is inconsistent, then $\Sigma \vdash \phi$
 i.e. the basis for proofs by contradiction

8

11

Important results

- connections between semantics and proof theory (Godel, 1930)
 - soundness: if $\models \Phi$ then $\vdash \Phi$
 - completeness: if $\vdash \Phi$ then $\models \Phi$
- suggests a procedure for showing a formula Φ is valid, namely

9

12

Important results

- (Turing 1936) the validity problem for predicate logic is undecidable i.e. there is no algorithm which, given a wff Φ , halts (correctly) in finite time answering "yes Φ is valid" or "no Φ is not valid"
- however, the suggested procedure for showing a formula Φ is valid, has the property that if Φ is valid the procedure will halt (correctly) in finite time answering "yes Φ is valid" - we refer to this property as being semi-decidable
- note, the validity problem for propositional logic is decidable, i.e. there is an algorithm which

10

Clausal Form

- clausal form = conjunctive normal form, with all quantifiers at the front, and no existential quant.
- given a sentence (say)

$$\Phi = \forall x \forall y \forall z \exists w P(x, y, z, w)$$

let g be a new function symbol and put

$$\Phi_S = \forall x \forall y \forall z P(x, y, z, g(x, y, z))$$

call Φ_S the Skolemisation of Φ .
- if $\Phi = \exists w P(w)$ then $\Phi_S = P(a)$ where a is a new constant symbol
- Why this interest in Skolemisation???

11

Skolemisation...

- Let Φ be a sentence and Φ_S its Skolemisation.

Theorem

- (i) Every model of Φ_S is a model of Φ
- (ii) If Φ has a model then so does Φ_S
- (iii) Φ is satisfiable iff Φ_S is satisfiable

- i.e. although Φ and Φ_S are not equivalent, one is unsatisfiable, exactly when the other is
- see discussion K pg 197 at bottom
- so we can use the simpler one (no \exists) in setting up for resolution

12

Unification

- resolution in prop logic vs. resolution in pred logic?
 - because of Skolemisation, the key difference is the form of the literals
 - proposition letters vs. atomic formulae
e.g. $A \ \& \ (B \vee \sim C) \quad P(x,y) \ \& \ (Q(x) \vee \sim R(x,y))$
 - so ... how to deal with variables?
 - $C1 = \{P(f(x), y), \sim Q(a,b,x)\}$, $C2 = \{\sim P(f(g(c)), g(d))\}$ should yield resolvent $\{\sim Q(a,b,g(c))\}$
- because $C1$ represents $\forall x \forall y (P(f(x), y) \vee \sim Q(a,b,x))$ and so, in particular, $P(f(g(c)), g(d)) \vee \sim Q(a,b,g(c))$ is deducible

13

Unification, continued

- a substitution is $\{t_1/x_1, t_2/x_2, \dots, t_n/x_n\}$... where the x_i are variables and the t_i are terms
- term e.g. $a, x, f(x,a), f(f(x,a), x)$
- $S = \{P(a,x), Q(y,z,b)\}$, $\theta = \{h(a)/x, g(b)/y, c/z\}$
then $S\theta = \{P(a,h(a)), Q(g(b), c, b)\}$
- $E = P(x,y,w,u)$, $\theta = \{f(y)/x, g(z)/y, v/w\}$,
 $\sigma = \{a/x, b/y, f(y)/z, w/v, c/u\}$
- $E\theta\sigma = (E\theta)\sigma = (P(f(y), g(z), v, u))\sigma = P(f(b), g(f(y)), w, c)$
so can write the composition $\theta\sigma$ of the two substitutions as a substitution $\{f(b)/x, g(f(y))/y, c/u, f(y)/z, w/v\}$

also written $\sigma \circ \theta$

14

Unification, continued

- given $S = \{L_1, \dots, L_n\}$, a unifier σ for S is a substitution such that $L_1\sigma = L_2\sigma = \dots = L_n\sigma$
 - $\{P(x,a), P(b,c)\}$ is not unifiable
 $\{P(f(x), y), P(a,w)\}$ is not unifiable
 - $\{P(x,c), P(b,c)\}$ is unifiable $\{b/x\}$ only unifier
 - $\{P(f(x),y), P(f(a),w)\}$ is unifiable several unifiers, eg $\{a/x, w/y\}$, also $\{a/x, a/y, a/w\}$, also $\{a/x, b/y, b/w\}$...
 - a most general unifier (mgu) for S is ...
- Theorem an mgu for set S is essentially unique (up to renaming)

15

Most General?

- consider $E = \{A(x,y,f(z)), A(a,g(z), w)\}$
- applying $\sigma_1 = \{a/x, g(a)/y, a/z, f(a)/w\}$ yields ...
- $E\sigma_1 = \{A(a, g(a), f(a))\}$
- applying $\sigma_2 = \{a/x, g(z)/y, z/z, f(z)/w\}$ yields ...
- $E\sigma_2 = \{A(a, g(z), f(z))\}$
- applying σ_1 can be seen as the same as applying σ_2 first and then $\sigma_3 = \{a/z\}$
- i.e. $E\sigma_1 = E\sigma_2\sigma_3$
- σ_2 is called "more general than" σ_1

16

Equality

- $term_1 = term_2$ is true under a given interpretation if and only if $term_1$ and $term_2$ refer to the same object
- E.g., definition of *Sibling* in terms of *Parent*:

$$\forall x,y \text{ Sibling}(x,y) \Leftrightarrow [\neg(x=y) \wedge \exists m,f \neg(m=f) \wedge \text{Parent}(m,x) \wedge \text{Parent}(f,x) \wedge \text{Parent}(m,y) \wedge \text{Parent}(f,y)]$$

17

Using FOL

The kinship domain:

- Brothers are siblings

$$\forall x,y \text{ Brother}(x,y) \Leftrightarrow \text{Sibling}(x,y)$$
- One's mother is one's female parent

$$\forall m,c \text{ Mother}(c) = m \Leftrightarrow (\text{Female}(m) \wedge \text{Parent}(m,c))$$
- "Sibling" is symmetric

$$\forall x,y \text{ Sibling}(x,y) \Leftrightarrow \text{Sibling}(y,x)$$

18

Using FOL

The set domain:

- $\forall s \text{ Set}(s) \Leftrightarrow (s = \{\}) \vee (\exists x,s_2 \text{ Set}(s_2) \wedge s = \{x | s_2\})$
- $\neg \exists x,s \{x | s\} = \{\}$
- $\forall x,s \ x \in s \Leftrightarrow s = \{x | s\}$
- $\forall x,s \ x \in s \Leftrightarrow [\exists y,s_2 \{ (s = \{y | s_2\} \wedge (x = y \vee x \in s_2)) \}]$
- $\forall s_1,s_2 \ s_1 \subseteq s_2 \Leftrightarrow (\forall x \ x \in s_1 \Rightarrow x \in s_2)$
- $\forall s_1,s_2 \ (s_1 = s_2) \Leftrightarrow (s_1 \subseteq s_2 \wedge s_2 \subseteq s_1)$
- $\forall x,s_1,s_2 \ x \in (s_1 \cap s_2) \Leftrightarrow (x \in s_1 \wedge x \in s_2)$
- $\forall x,s_1,s_2 \ x \in (s_1 \cup s_2) \Leftrightarrow (x \in s_1 \vee x \in s_2)$

19

Interacting with FOL KBs

- Suppose a wumpus-world agent is using an FOL KB and perceives a smell and a breeze (but no glitter) at $t=5$:

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Tell(KB, Percept([Smell, Breeze, None], 5))
Ask(KB,  $\exists a \text{ BestAction}(a, 5)$ )

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- I.e., does the KB entail some best action at $t=5$?
- Answer: *Yes, {a/Shoot}* ← substitution (binding list)
- Given a sentence S and a substitution σ ,
- $S\sigma$ denotes the result of plugging σ into S ; e.g.,

$$S = \text{Smarter}(x,y)$$

$$\sigma = \{x/\text{Hillary}, y/\text{Bill}\}$$

$$S\sigma = \text{Smarter}(\text{Hillary}, \text{Bill})$$
- $\text{Ask}(\text{KB}, S)$ returns some/all σ such that $\text{KB} \models \sigma$

20

Knowledge base for the wumpus world

- Perception
 - $\forall t, s, b \text{ Percept}([s, b, \text{Glitter}], t) \Rightarrow \text{Glitter}(t)$
- Reflex
 - $\forall t \text{ Glitter}(t) \Rightarrow \text{BestAction}(\text{Grab}, t)$

21

Deducing hidden properties

- $\forall x, y, a, b \text{ Adjacent}([x, y], [a, b]) \Leftrightarrow [a, b] \in \{[x+1, y], [x-1, y], [x, y+1], [x, y-1]\}$

Properties of squares:

- $\forall s, t \text{ At}(\text{Agent}, s, t) \wedge \text{Breeze}(t) \Rightarrow \text{Breezy}(s)$

Squares are breezy near a pit:

- Diagnostic rule---infer cause from effect
 $\forall s \text{ Breezy}(s) \Rightarrow \exists r \{ \text{Adjacent}(r, s) \wedge \text{Pit}(r) \}$
- Causal rule---infer effect from cause
 $\forall r \text{ Pit}(r) \Rightarrow [\forall s \text{ Adjacent}(r, s) \Rightarrow \text{Breezy}(s)]$

22

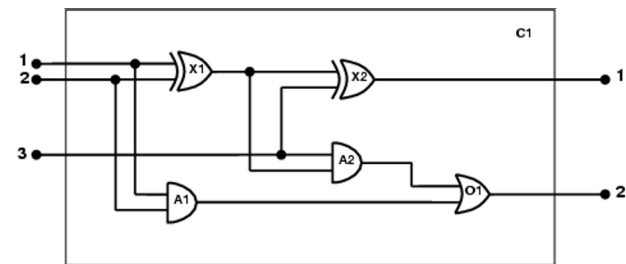
Knowledge engineering in FOL

1. Identify the task
2. Assemble the relevant knowledge
3. Decide on a vocabulary of predicates, functions, and constants
4. Encode general knowledge about the domain
5. Encode a description of the specific problem instance
6. Pose queries to the inference procedure and get answers
7. Debug the knowledge base

23

The electronic circuits domain

One-bit full adder



24

The electronic circuits domain

1. Identify the task

- Does the circuit actually add properly? (circuit verification)

2. Assemble the relevant knowledge

- Composed of wires and gates; Types of gates (AND, OR, XOR, NOT)
- Irrelevant: size, shape, color, cost of gates

3. Decide on a vocabulary

- Alternatives:
 $\text{Type}(X_1) = \text{XOR}$
 $\text{Type}(X_1, \text{XOR})$
 $\text{XOR}(X_1)$

25

The electronic circuits domain

4. Encode general knowledge of the domain

- $\forall t_1, t_2 \text{ Connected}(t_1, t_2) \Rightarrow \text{Signal}(t_1) = \text{Signal}(t_2)$
- $\forall t \text{ Signal}(t) = 1 \vee \text{Signal}(t) = 0$
- $1 \neq 0$
- $\forall t_1, t_2 \text{ Connected}(t_1, t_2) \Rightarrow \text{Connected}(t_2, t_1)$
- $\forall g \text{ Type}(g) = \text{OR} \Rightarrow \text{Signal}(\text{Out}(1, g)) = 1 \Leftrightarrow \exists n \text{ Signal}(\text{In}(n, g)) = 1$
- $\forall g \text{ Type}(g) = \text{AND} \Rightarrow \text{Signal}(\text{Out}(1, g)) = 0 \Leftrightarrow \exists n \text{ Signal}(\text{In}(n, g)) = 0$
- $\forall g \text{ Type}(g) = \text{XOR} \Rightarrow \text{Signal}(\text{Out}(1, g)) = 1 \Leftrightarrow \text{Signal}(\text{In}(1, g)) \neq \text{Signal}(\text{In}(2, g))$
- $\forall g \text{ Type}(g) = \text{NOT} \Rightarrow \text{Signal}(\text{Out}(1, g)) \neq \text{Signal}(\text{In}(1, g))$

26

The electronic circuits domain

5. Encode the specific problem instance

$\text{Type}(X_1) = \text{XOR}$ $\text{Type}(X_2) = \text{XOR}$
 $\text{Type}(A_1) = \text{AND}$ $\text{Type}(A_2) = \text{AND}$
 $\text{Type}(O_1) = \text{OR}$

$\text{Connected}(\text{Out}(1, X_1), \text{In}(1, X_2))$	$\text{Connected}(\text{In}(1, C_1), \text{In}(1, X_1))$
$\text{Connected}(\text{Out}(1, X_1), \text{In}(2, A_2))$	$\text{Connected}(\text{In}(1, C_1), \text{In}(1, A_1))$
$\text{Connected}(\text{Out}(1, A_2), \text{In}(1, O_1))$	$\text{Connected}(\text{In}(2, C_1), \text{In}(2, X_1))$
$\text{Connected}(\text{Out}(1, A_1), \text{In}(2, O_1))$	$\text{Connected}(\text{In}(2, C_1), \text{In}(2, A_1))$
$\text{Connected}(\text{Out}(1, X_2), \text{Out}(1, C_1))$	$\text{Connected}(\text{In}(3, C_1), \text{In}(2, X_2))$
$\text{Connected}(\text{Out}(1, O_1), \text{Out}(2, C_1))$	$\text{Connected}(\text{In}(3, C_1), \text{In}(1, A_2))$

27

The electronic circuits domain

6. Pose queries to the inference procedure

What are the possible sets of values of all the terminals for the adder circuit?

$\exists i_1, i_2, i_3, o_1, o_2 \text{ Signal}(\text{In}(1, C_1)) = i_1 \wedge \text{Signal}(\text{In}(2, C_1)) = i_2 \wedge$
 $\text{Signal}(\text{In}(3, C_1)) = i_3 \wedge \text{Signal}(\text{Out}(1, C_1)) = o_1 \wedge$
 $\text{Signal}(\text{Out}(2, C_1)) = o_2$

7. Debug the knowledge base

8. May have omitted assertions like $1 \neq 0$

28

Summary

- First-order logic:
 - objects and relations are semantic primitives
 - syntax: constants, functions, predicates, equality, quantifiers
- Increased expressive power: sufficient to define wumpus world