

JUNKYARD

This event is all about racing against the clock and working together as a team to create the desired objective within a specific time period using whatever you can find in a pile of junk. All you will need is loads of enthusiasm, perseverance and some basic electrical&mechanical engineering skills.

It's hard to make science more entertaining than this!!
So gear up this Ignitia to bring out the true engineer in you and battle it out to win this WAR.

RULES AND REGULATIONS

1. There will be 3 rounds each round will have a certain time limit.
2. Teams should comprise of minimum 3 and a maximum of 4 members only.
3. If any rule is not followed correctly as said that team will be disqualified then and there only .
4. Decision of judges will be final and binding.

ROUND ONE: This round will be based on normal laws or rules of basic's of physics based on this you have to create the desired objective by using the pile of the junk provided.

ROUND SECOND: In this we will test your innovative and technical skills, in this the teams will make something which will be told to them on the spot.

ROUND THIRD: In this round teams are required to make such a thing which will bear a good mechanical strength and loading capacity.

(HINT for Round Third: you have to create your way and go through it)