



Shiva Sai Kumar Saini



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Website

<https://shivasai2002.github.io/Portfolio/>

Email Address

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Date Of Birth

19 April 2002

LinkedIn

Shiva sai kumar Saini

Github

shivasai2002

AWARDS

TCS Codevita Season 10

TCS

For securing a global rank of 1511 in TCS
Codevita Season 10

Google Cloud Career Practitioners

Campaign

GDSC-IARE

SKILLS

Wordpress

Intermediate

SQL

Intermediate

Python

Intermediate

C

Intermediate

Java

Beginner

Unity 3D

Intermediate

LANGUAGES

English

Very Fluent

Telugu

Native Tongue

Hindi

Fluent

HOBBIES

Photography

Programming

Gaming

Music

OBJECTIVE

A dedicated and enthusiastic job seeker with a robust aptitude for organization, poised to carve a meaningful path in the realm of IT. Poised to collaborate seamlessly with the team in propelling company objectives to new heights.

EDUCATION

Institute of Aeronautical Engineering

Btech B.Tech CSE(AI& MI)

Sri Ushodaya High School

Secondary Education

8.8

Sri Chaitanya Junior College

MPC

9.3

WORK EXPERIENCE

Edodwaja

AR/VR Development Intern

(February 2023 - June 2023)

experienced as an intern here in the field of Virtual reality and learned many things and interacted with many people and also new skills.

CERTIFICATIONS

Python

Hackerrank

December 2021

TCS iON Career Edge-Young Professional

TCS

November 2021

Introduction to Data science

IBM

July 2021

Programming essentials in C

Cisco

July 2021

Problem Solving Aspects and Python Programming

Swayam

October 2021

SQL(Basic)

Hackerrank

March 2022

Unity and Virtual Reality 101

IARE,CSI

for planning,organizing, and teaching as a part of one weekly workshop on Unity

CODING PROFILES

Codechef

Score-1800

Hackerrank

Python-5 Star, Problem Solving-
3 Star, C-4 Star

PROJECTS

City-Explorer

<https://github.com/shivasai2002/City-explorer>

This is an application made using Unity and you can simply import this package in unity and can use it in you project. This in a game where you will be roaming in a free city having the features to move rotate

Jammo-Run

<https://github.com/shivasai2002/jammo-run>

An isolated island having a cute robot as a player which can be moved according to the user input.And even the robo has special gestures upon controls

Game similar to Rock,paper&scissors

<https://github.com/shivasai2002/snakewatergun>

A user is going to play against Computer and needs to choose the option from the given things and the game continues and if the computer wins it gets a score of +1 or the user gets a score of +1 or if both are tied there will be no change in score