Mobile application success prediction report

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Introduction:

In this world of smartphones, everything is now being ported to the mobile in the form of applications. A successful application can benefit developers, investors, advertisers and users. The rapid rise of the use of mobile applications has put a doubt in the minds of the developers that whether their app will be a success or not. In Order to assist the investors to make a decision about funding, we used decision tree, logistic regression, neural network, randomForest, bayes classifier and K-Nearest neighbor algorithms. Since the dataset collected is labeled, unsupervised learning algorithms are more suitable. The analysis of attributes of many successful applications is done and the resultant attributes are used to compare with the new apps to find out the success possibility.

Literature Survey:

1. Naive bayes classifier

Author: TUCKERMAN, C.J.

Published year: December 12, 2014.

Naive bayes classifier and a linear regression are used to predict the average rating of the application. The performance of the models is not sufficient to justify their use in driving investments in new applications.

Success metrics: The success metrics used are the number of installations. The top five percent of applications are selected as successful to find the region of success containing two clusters; one with high numbers of downloads and one close to one lakh downloads.

success $x = 1 \{xscore >= 4.5\} \cdot 1 \ xinstalls >= 5 \times 104$

They considered average user rating as a success metric to see how a relatively implementation of linear regression performs.

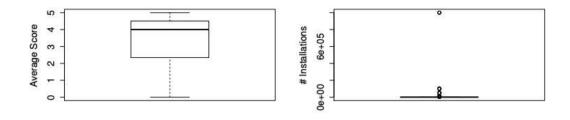
Prediction:

Naive Bayes: A naive bayes text classifier was chosen, and the implementation was written in Java for use in a MapReduce pipeline over the text. Cross-validation was performed so that the performance of the model can be measured. The run-time performance of the algorithm was extremely good.

p (x"download" =
$$1|$$
success x = 1) = .0001

Linear Regression : They used the continuous features to predict the average rating of the application. This shows the performance of the model via RMSE.

They started to build a picture of the genres of applications in which users are interested by using this model. Building classifiers to find these types of low utility, potentially dangerous applications could help protect consumers from accidentally installing bad applications. Exploring methods for detecting these non-sentence segments of the description would be a natural next step to remedying the problem.



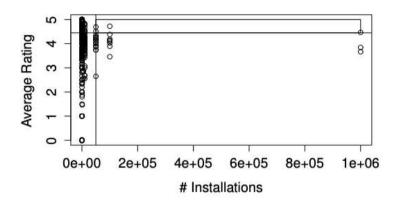


FIGURE 1. The distribution of average scores and numbers of installations.

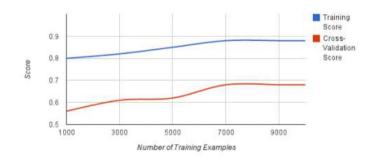


FIGURE 2. Training curve for the naïve bayes model.

2. Random Forest, Linear regression, Neural network

Authors: Kevin Daimi and Noha Hazzazi

Published year: 2019

Linear regression: Linear regression finds the best-fitting straight line through the given points. The table provides results for prediction during testing.

TABLE II. ASSOCIATED STATISTICS

Correlation coefficient	0.7719	
Mean absolute error	0.6350	
Root mean squared error	0.9576	
Relative absolute error	56.311%	
Root relative squared error	63.5983%	

Only 7187 instances are used because 10 instances were saved for the unseen samples (dataset).

TABLE III. USER RATING PREDICTION - UNSEEN INSTANCES

Unseen Instance	Predicted User Rating
1	4.069656
2	3.573414
3	2.191008
4	4.138177
5	3.951197
6	3.292516
7	3.995180
8	4.914003
9	4.014383
10	4.523481

Neural network : Neural networks are able to learn from examples and capture hidden and non-linear dependencies even with presence of major noise in the training set.

TABLE IV. ASSOCIATED STATISTICS

0.7724	
0.5986	
0.9747	
53.083%	
64.7353%	
	0.5986 0.9747 53.083%

TABLE V. USER RATING PREDICTION - UNSEEN INSTANCES

Unseen Instance	Predicted User Rating
1	4.658
2	4.660
3	3.022
4	4.284
5	4.378
6	3.931
7	4.616
8	4.718
9	1.277
10	3.500

Random Forest: The random forest algorithm is adaptable to use ML algorithms that generate excellent results, even without hyper-tuning parameters.

3. Multilayer perceptron classifier using PCA

Authors : Mehrdad Razavi Dehkordi, Habib Seifzadeh, Ghassan Beydoun Mohammad H, Nadimi-Shahraki

Published year: 03 June 2020

Table 7 Best accuracy for each algorithm

Algorithm	Accuracy	
	With applying PCA	Without applying PCA
MLP with trainlm Learning function	99.99%	89.47%
MLP with trainbr Learning function	99.99%	75.68%
LVQ with learnlv1 Learning function	76.5%	77.5%
LVQ with learnlv2 Learning function	76.5%	77%
NPR	87%	95.5%
kNN	76%	76%
SVM	85%	88.5%
Random forest	74.6%	76.85%
Decision tree	85.5%	86%

Table 8 Average runtime for each algorithm

Algorithm	Runtime	
	With applying PCA	Without applying PCA
MLP with trainlm Learning Function	5.3 s	1.798s
MLP with trainbr Learning Function	2.392s	3.281 s
LVQ with learnlv1 Learning Function	14.39 s	10.995 s
LVQ with learnlv2 Learning Function	18.696 s	18.654 s
NPR	1.572 s	1.572 s
kNN	9.168 s	10.07 s
SVM	2.01 s	1.258 s
Random forest	1.986 s	2.138 s
Decision tree	19.081 s	17.766 s

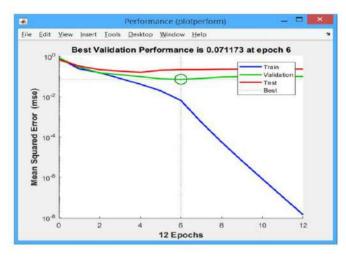


Fig. 10 Mean-squared error for train, test, and validation in MLP before applying PCA algorithm

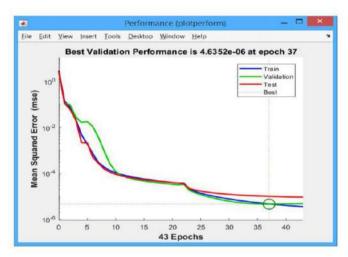


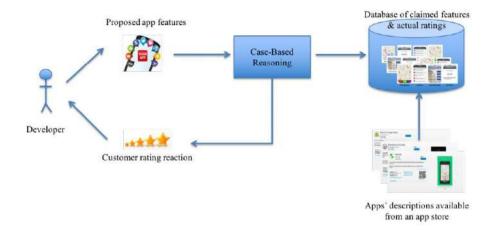
Fig. 11 Mean-squared error for train, test, and validation in MLP after applying PCA algorithm

4. Customer Rating Reactions Predicted Purely Using App Features

Authors: Federica Sarro, Mark Harman, Yue Jia, Yuanyuan Zhang

Published year: 2019

They estimated the app's rating from claimed features. They focused on answering the research questions, methods and statistical tests. They observed ratings predictability variability across app store's categories. They measured the accuracy of a prediction system as the Mean of Absolute Residual errors, where the Absolute Residual error is defined as the absolute value of the difference between the observed value of the dependent variable and the predicted value.



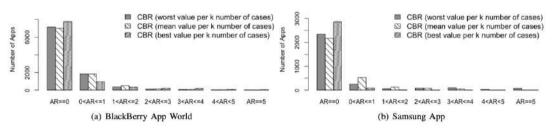
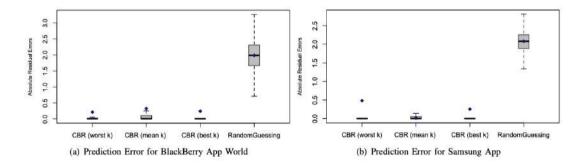


Fig. 2. RQ1: Number of apps with Absolute Residual (AR) errors ranging from 0 to 5 obtained by CBR (worst, mean and best k) for the BlackBerry App World (a) and Samsung App (b) stores.



5. Random forest, KNN and SVM

Authors: Golam Md. Muradul Bashir, Md. Showrov Hossen, Dip Karmoker, Md. Junaeed Kamal

Published year: December 18, 2019

They implemented random forest, KNN and SVM algorithms. In KNN algorithm, if the classification of a sample is unknown, then it could be predicted by considering the classification of its nearest neighbor samples.

In case of linearly separable data in two dimensions, a typical machine learning algorithm tries to find a boundary that divides the data in such a way that the misclassification error can be reduced. In the SVM algorithm, it chooses the decision boundary that maximizes the distance from the nearest data points of all the classes. It finds the most optimal decision boundary. In case of nonlinearly separable data, the simple SVM algorithm cannot be used.

Pseudo codes for random forest and KNN:

- Randomly select "k" features from total "m" features. Where k << m
- Among the "k" features, calculate the node "d" using the best split point.
- Split the node into daughter nodes using the best split.
- Repeat 1st to 3rd steps until "1" number of nodes has been reached.
- Build forest by repeating steps 1st to 4th for "n" number times to create "n" number of trees.
- for i=1 to m do
- Compute distance d(Xi,x)
- end for
- Compute set I containing indices for the k smallest distances d(Xi,x)
- Return majority label for {Yi where i ∈ I}

6. Naïve Bayes Classifier, Decision tree

Authors: Rahul Aralikatte, Giriprasad Sridhara, Neelamadhav Gantayat and Senthil Mani

Published year: 2018

The authors discussed the review-rating mismatch, through establishing multiple systems that can automatically detect the inconsistency between these two, to prove this mismatch they implemented Naïve Bayes Classifier, Decision tree. The outcome of the survey was both the Developer and end users of Android app agreed that rating of an app should match with its review and they automated system to detect the mismatch between rating and review. They calculated ratings based on the store rating.

Mir Riyanul Islam stated that the numeric rating as in the stars given by users have a huge difference than compared to the reviews given by them thus a rating system has been proposed by the author which will remove the ambiguity created by the mismatch of the rating and respective review by the same user. It has been seen that how users are dependent on others opinion while making any decision so according to the author people install the app based on the rating. Further explaining the problem, he added that earlier people used to only extract the rating from the comments rather including the star rating associated with it. To solve the problems, he proposed a system that will initially conduct sentiment analysis on the user reviews and will generate a numeric rating from the polarity. Thus, a final rating will be the average of the rating from the sentiment analysis and the star ratings that are

given by the users. This proposal would reduce the confusion of the users and allow them to have a final rating based on both review and star rating.

Luiz et al proposed a framework for mobile application developers with which they will be able to bring in modification on features that are found negative based on the end users' evaluation of their application. Their Framework was designed to make developers realize that sentiment rating provides a more accurate value of user feedback for an application than star rating and how important it is to take account of the biases of the features that affect the overall rating of an application.

7. Mobile app success prediction system

Authors : Shreyam Kela, Sayalee Shankar Bhusari, Harsh Agarwal, Vaishali Koul

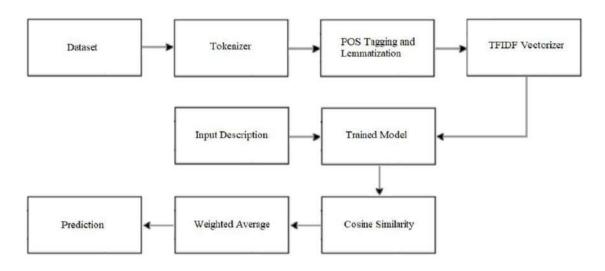
Published year: 2018



They applied Natural Language Processing on the App Store dataset to find the Nearest Neighbours of the new description entered, using TF IDF of the descriptions in the dataset and their Cosine Similarities with respect to the new description. They considered real world constraints such as age-group focus area, geographical focus area, app size.

Our system analyses the new description entered and determines the detailed analysis such as the potential app store rating, total number of installs, top similar apps, and so on.

Natural Language Processor



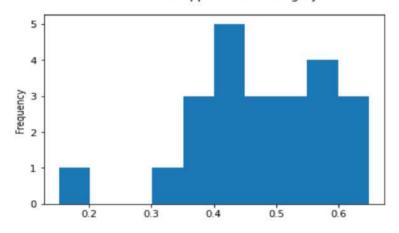
8. KNN

Authors : Jackbridger

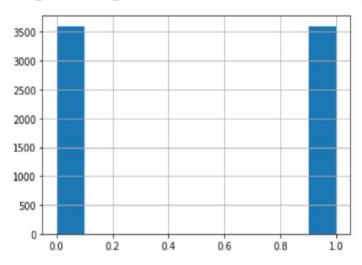
Published year: 2020

Two types of predictions are made based on no.of ratings and average rating. Initial testing for categories is done with logistic regression. The models implemented are LinearSVC, gridSearchCV, randomforest which gave them 56%, 58% and 60% accuracies respectively.

% successful apps in each category



Logistic Regression initial test with categories



9. Neural network model

Authors: Antony paulson

Published year: 2019

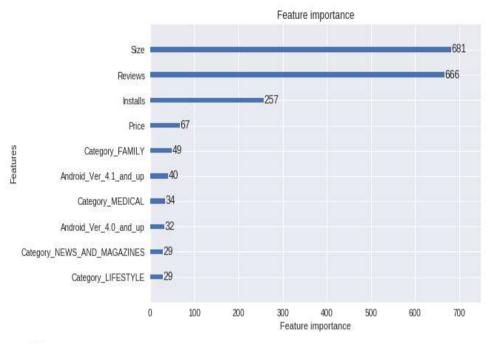
They used a tensorflow sequential model with 3 layers, a decision tree model, gradient boosted method. They plotted several graphs to correlate the preprocessed data.

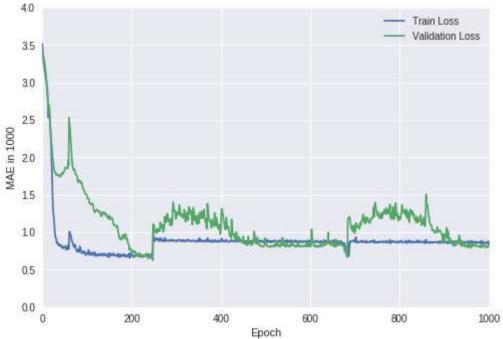
	MAE	MSE	RMSE
Multiple Linear Regression	1.147578	2.425740	1.557479
Neural Networks	0.833658	2.224392	1.491440
Decision Tree Regression	0.767805	2.184993	1.478172
Light Gradient Boosted Model	0.623170	1.065379	1.032172

Layer (type)	Output	Shape	Param #
dense_16 (Dense)	(None,	64)	4928
dense_17 (Dense)	(None,	32)	2080
batch_normalization_v1_8 (Ba	(None,	32)	128
dense_18 (Dense)	(None,	16)	528
batch_normalization_v1_9 (Ba	(None,	16)	64
dense_19 (Dense)	(None,	1)	17

Total params: 7,745
Trainable params: 7,649
Non-trainable params: 96

The plot below helps us to visualise important predictors. They aimed to employ machine learning & visual analytics concepts to gain insights into how applications become successful and achieve high user ratings. The aim of the project was to first generally visualize the distribution of the dataset across categories, identify correlations among the parameters and to then find an accurate machine learning model which could fairly accurately predict user ratings on any app when similar data is available. Seaborn & Matplotlib libraries of python were used to perform visualizations on python. Subsequently, four different machine learning models were used and trained on this data.





10. Google play store app success prediction

Authors: Kishan lal

Published year: 2019

They used kinds of regression models like linear regression, support vector regressor, random forest regressor and tested the test dataset using linear regression, support vector regressor and random forest regressor.

Testing on Test Set

1. Linear Regression

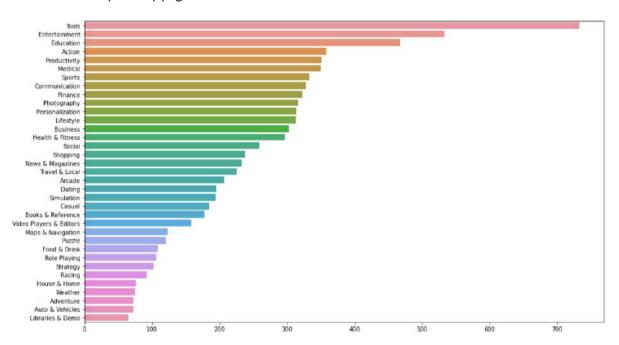
```
[36]: pipe = make_pipeline(column_trans,linreg)
      pipe.fit(X_train, y_train)
      y pred = pipe.predict(X test)
[37]: from sklearn.metrics import mean_squared_error, mean_absolute_error
      print('Mean Absolute Error: {}'.format(mean_absolute_error(y_pred,y_test)))
      print('Mean Squared Error: {}'.format(mean squared error(y pred,y test)))
      print('Root Mean Squared Error: {}'.format(np.sqrt(mean_absolute_error(y_pred,y_test))))
      Mean Absolute Error: 0.3489443281752163
      Mean Squared Error: 0.25837127713467606
      Root Mean Squared Error: 0.5907150989903815
      2. Support Vector Regressor
[38]: pipe = make_pipeline(column_trans,svr)
      pipe.fit(X_train, y_train)
      y pred = pipe.predict(X test)
[39]: print('Mean Absolute Error: {}'.format(mean_absolute_error(y_pred,y_test)))
print('Mean Squared Error: {}'.format(mean_squared_error(y_pred,y_test)))
      print('Root Mean Squared Error: {}'.format(np.sqrt(mean absolute error(y pred,y test))))
      Mean Absolute Error: 0.33534403036396315
      Mean Squared Error: 0.2711355594863636
      Root Mean Squared Error: 0.579088965845459
      3. Random Forest Regressor
[40]: pipe = make_pipeline(column_trans,forest_model)
      pipe.fit(X train, y train)
      y_pred = pipe.predict(X_test)
[41]: print('Mean Absolute Error: {}'.format(mean_absolute_error(y_pred,y_test)))
      print('Mean Squared Error: {}'.format(mean_squared_error(y_pred,y_test)))
      print('Root Mean Squared Error: {}'.format(np.sqrt(mean_absolute_error(y_pred,y_test))))
      Mean Absolute Error: 0.3472564853666874
      Mean Squared Error: 0.2566080142048638
      Root Mean Squared Error: 0.589284723513759
```

Data Collection : The google play store dataset is extracted from kaggle which contains 13 attributes (columns) and 10842 instances(rows). The instances with incorrectly labeled app categories and null rating are removed. The main attributes which are used to predict the success are : **Category, Number of Installs, Rating, Reviews, genre and type(**free or paid).

Training data: 80%, Testing data: 20%

Exploratory Data Analysis : Analysis from the dataset before predicting the results using the model.

Top 35 app genres



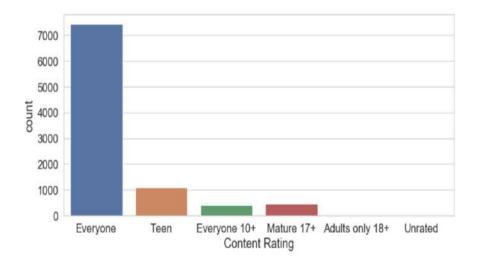


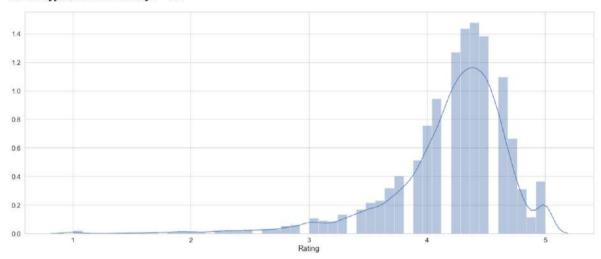
Туре

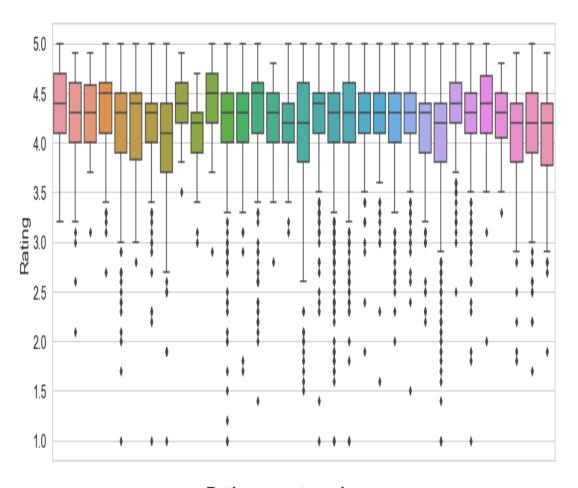
1

0

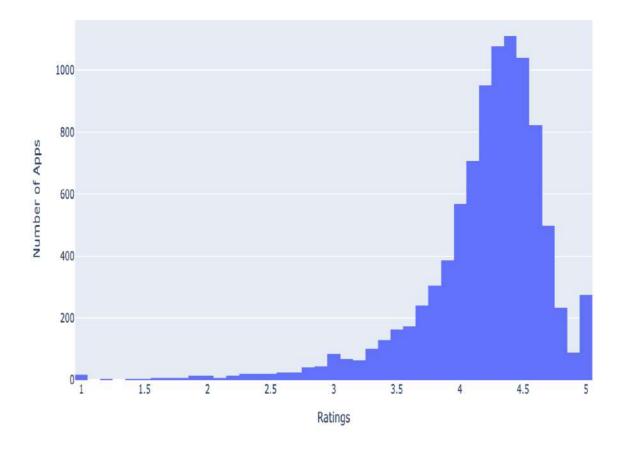
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Rating vs categories



Key Features:

The key features that affect the success prediction are category, ratings, reviews, no.of installs, genres and types.

Implementation:

The parameter that would affect ad revenue the most is the number of installs an app has. More installs means more people are opening the app and viewing the embedded ads, hence, there is more money being made. A free application may lead to more installs. The correlation between installs and other parameters :



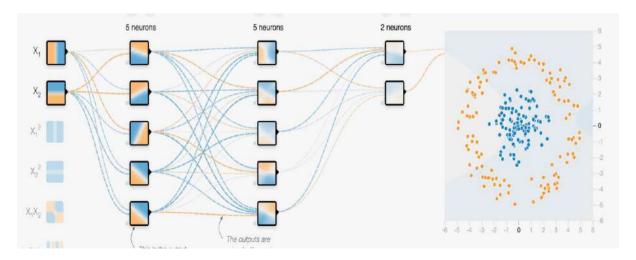
Installs and Reviews has the strongest inverse correlation because more reviews are conducted on apps that are the most popular. Since the Installs parameter is independent and not correlated to any other parameters, we must only use Installs to show the popularity of an app. Apps with larger amounts of installs would generate the most revenue.

Categories with highest rating

Apps that produce huge revenue

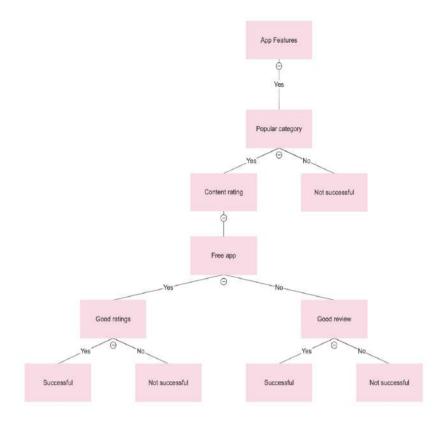
gory		Арр	Installs	Content Rating
ESIGN	10 7	Messenger - Text and Video Chat for Free	1000000000	Everyone
/EHICLES	8	Incookinger - react and video chactor Free	1000000000	Everyone
	10	1 Google Drive	1000000000	Everyone
CE	11 ,	2 Instagram	1000000000	Teen
	11 '	z motagrani	100000000	10011
1	0	3 Google	1000000000	Everyone
1		1 Instagram	1000000000	Teen
11 4	•	llistagrafii	1000000000	ideli
10 5	5	Google+	1000000000	Teen
8		6 Subway Surfers	1000000000	Everyone 10+
		Subway Surfers	1000000000	Everyone 10+
11	7	7 Maps - Navigate & Explore	1000000000	Everyone
11	,	Consta	1000000000	Everyone
10 8	5	Google	1000000000	Everyone
11 9	9	Hangouts	1000000000	Everyone
9 10)	Google+	1000000000	Teen
9				
11 11	1	Google Drive	1000000000	Everyone
10 12	2	Google Play Movies & TV	1000000000	Teen
11 13	1	Google Photos	1000000000	Everyone
11				
11 1	4	4 Google Street View	1000000000	Everyone
11	15	Subway Surfers	1000000000	Everyone 10+
11	33			
10	16	6 Maps - Navigate & Explore	1000000000	Everyone
11 17	7	Subway Surfers	1000000000	Everyone 10+
11		0-1-21	4000000000	
11 18	3	Google Drive	1000000000	Everyone
10 19	9	Instagram	1000000000	Teen
10		Google Chrome: Fast & Secure	100000000	Everyone
9 20	,	Google Griforne, Fast & Secure	1000000000	Everyone

Multilayer perceptron architecture :



Neural network consists of 3 hidden layers, first layer with 5 neurons, second layer with 5 neurons and third layer with 2 neurons.

Decision tree:



We have improved the accuracy of our models compared to the models in the literature survey by increasing the training data and max leaf nodes and changing the attributes which predict the success. The way in which we will go about preprocessing the data is by binarizing the Installs column. Anything above 100,000 will be considered equal to 1, and everything below that threshold will be equal to 0. Also, we will encode the object labels of desired features.

Source code:

import pandas as pd

import numpy as np

import seaborn as sns

from plotly.offline import iplot

import plotly.graph_objs as go

import matplotlib.pyplot as plt

from sklearn import preprocessing

from sklearn.metrics import accuracy_score,precision_score,recall_score

from sklearn.tree import DecisionTreeClassifier

import sklearn

import graphviz

```
df_apps = pd.read_csv("D:/TheAnaconda/googleplaystore.csv")
```

df_apps.head()

	Арр	Category	Rating	Reviews	Size	Installs	Туре	Price	Content Rating	Genres	Last Updated	Current Ver	Android Ver
0	Photo Editor & Candy Camera & Grid & ScrapBook	ART_AND_DESIGN	4.1	159	19M	10,000+	Free	0	Everyone	Art & Design	January 7, 2018	1.0.0	4.0.3 and up
1	Coloring book moana	ART_AND_DESIGN	3.9	967	14M	500,000+	Free	0	Everyone	Art & Design;Pretend Play	January 15, 2018	2.0.0	4.0.3 and up
2	U Launcher Lite – FREE Live Cool Themes, Hide	ART_AND_DESIGN	4.7	87510	8.7M	5,000,000+	Free	0	Everyone	Art & Design	August 1, 2018	1.2.4	4.0.3 and up
3	Sketch - Draw & Paint	ART_AND_DESIGN	4.5	215644	25M	50,000,000+	Free	0	Teen	Art & Design	June 8, 2018	Varies with device	4.2 and up
4	Pixel Draw - Number Art Coloring Book	ART_AND_DESIGN	4.3	967	2.8M	100,000+	Free	0	Everyone	Art & Design;Creativity	June 20, 2018	1.1	4.4 and up

```
categories = list(df_apps["Category"].unique())
print("There are {0:.0f} categories!".format(len(categories)-1))
print(categories)
size = df_apps["Size"]
categories.remove('1.9')
 There are 33 categories!
 There are 33 categories!

['ART_AND_DESIGN', 'AUTO_AND_VEHICLES', 'BEAUTY', 'BOOKS_AND_REFERENCE', 'BUSINESS', 'COMICS', 'COMMUNICATION', 'DATING', 'EDUC ATION', 'INTERTAINMENT', 'EVENTS', 'FINANCE', 'FOOD_AND_DRINK', 'HEALTH_AND_FITNESS', 'HOUSE_AND_HOME', 'LIBRARIES_AND_DEMO', 'LIFESTYLE', 'GAME', 'FAMILY', 'MEDICAL', 'SOCIAL', 'SHOPPING', 'PHOTOGRAPHY', 'SPORTS', 'TRAVEL_AND_LOCAL', 'TOOLS', 'PERSONAL IZATION', 'PRODUCTIVITY', 'PARENTING', 'WEATHER', 'VIDEO_PLAYERS', 'NEWS_AND_MAGAZINES', 'MAPS_AND_NAVIGATION', '1.9']
a = df_apps.loc[df_apps["Category"] == "1.9"]
print(a.head())
print("This mislabeled app category affects {} app at index {}.".format(len(a),int(a.index.values)))
df_apps = df_apps.drop(int(a.index.values),axis=0)
df_apps['Rating'].isnull().sum()
                                                                       App Category Rating Reviews
  10472 Life Made WI-Fi Touchscreen Photo Frame
                                                                                                19.0
                                                                                     1.9
                Size Installs Type
                                                     Price Content Rating
                                                                                                          Genres
  10472 1,000+
                              Free
                                          0 Everyone
                                                                                NaN February 11, 2018
           Last Updated Current Ver Android Ver
                     1.0.19 4.0 and up
  This mislabeled app category affects 1 app at index 10472.
  1474
df_apps = df_apps.drop(df_apps[df_apps['Rating'].isnull()].index, axis=0)
df_apps.info()
```

```
<class 'pandas.core.frame.DataFrame'>
Int64Index: 9366 entries, 0 to 10840
Data columns (total 13 columns):
App 9366 non-null object
App
Category
                        9366 non-null object
Rating
                        9366 non-null float64
Reviews
                        9366 non-null object
9366 non-null object
Size
Installs
                        9366 non-null object
Type
Price
                        9366 non-null object
                        9366 non-null object
Content Rating
                        9366 non-null object
Genres
                        9366 non-null object
Last Updated
Current Ver
                        9366 non-null object
9362 non-null object
Android Ver
                        9364 non-null object
dtypes: float64(1), object(12) memory usage: 1.0+ MB
```

df_apps["Rating"].describe()

count	9366.000000
mean	4.191757
std	0.515219
min	1.000000
25%	4.000000
50%	4.300000
75%	4.500000
max	5.000000

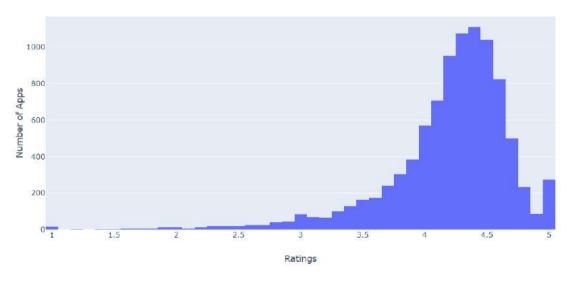
Name: Rating, dtype: float64

layout = go.Layout(xaxis=dict(title='Ratings'),yaxis=dict(title='Number of Apps'))

 $data = [go.Histogram(x=df_apps["Rating"])]$

fig = go.Figure(data=data, layout=layout)

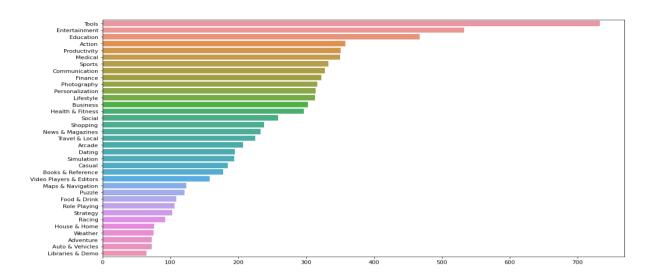
iplot(fig, filename='basic histogram')



plt.figure(figsize=(16, 9.5))

genres = df_apps["Genres"].value_counts()[:35]

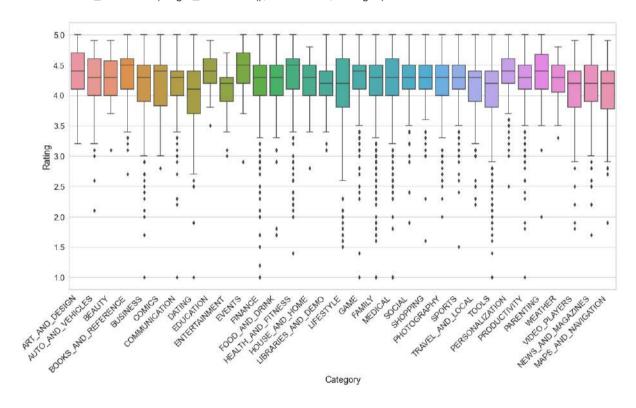
ax = sns.barplot(x=genres.values, y=genres.index)



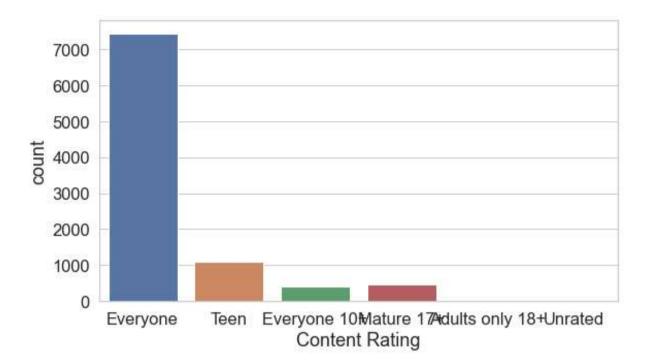
sns.set(rc={'figure.figsize':(20,10)}, font_scale=1.5, style='whitegrid')

ax = sns.boxplot(x="Category",y="Rating",data=df_apps)

labels = ax.set_xticklabels(ax.get_xticklabels(), rotation=45,ha='right')



```
plt.figure(figsize = (9,5))
sns.countplot(df_apps['Content Rating'])
plt.show()
```

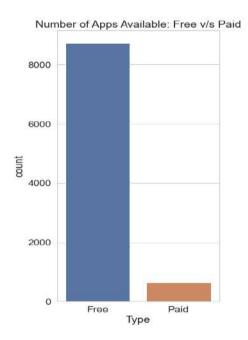


plt.figure(figsize=(10,10))

plt.subplot(1,2,1)

sns.countplot(x='Type',data=df_apps)

plt.title("Number of Apps Available: Free v/s Paid")

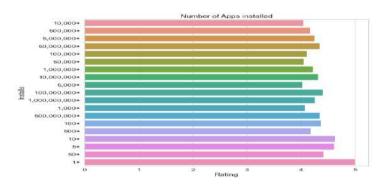


plt.subplot(1,2,2)

sns.barplot(x='Rating',y='Installs',data=df_apps,ci=None)

plt.title("Number of Apps installed")

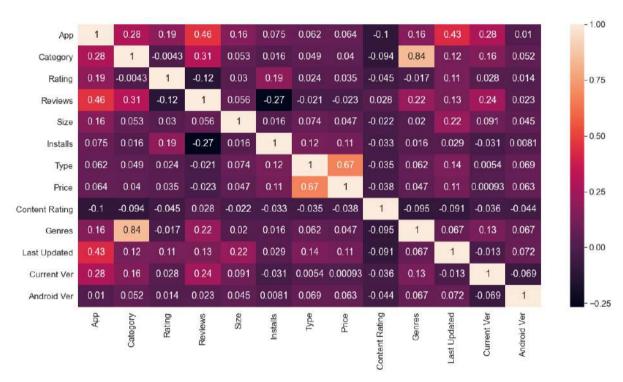
plt.tight_layout()



df_apps.dtypes

corr = df_apps.apply(lambda x: x.factorize()[0]).corr()

sns.heatmap(corr, xticklabels=corr.columns, yticklabels=corr.columns,annot=True)



highRating = df_apps.copy()

highRating = highRating.loc[highRating["Rating"] >= 4.0]

highRateNum = highRating.groupby('Category')['Rating'].nunique()

```
df_apps.dtypes
df_apps["Type"] = (df_apps["Type"] == "Paid").astype(int)
highRateNum
Category
ART_AND_DESIGN 18
AUTO_AND_VEHICLES 8
BEAUTY AND REFERENCE 10
BUSINESS 11
COMICS 10
COMMUNICATION 18
DATING 11
EDUCATION 19
ENTERTAINMENT 8
EVENTS 11
FAMILY 11
FAMILY 11
FAMILY 11
FOOD AND_DRINK 18
GAME 11
HEALTH_AND_FITNESS 11
HEALTH_AND_FITNESS 11
HEALTH_AND_FITNESS 11
HEALTH_AND_FITNESS 11
HEALTH_AND_FITNESS 11
HEALTH_AND_FITNESS 11
PASSAMAN_MACAZINES 11
PASSAMAN_NAVIGATION 10
MEDICAL 11
PASSAMD_MAGAZINES 11
PARSHITING 11
PERSONALIZATION 11
PHOTOGRAPHY 11
PRODUCTIVITY 11
SHOPPING 18
SOCIAL 11
SPORTS 11
TOOLS 11
TRAVEL_AND_LOCAL 18
TOOLS 11
TRAVEL_AND_LOCAL 18
TRAVEL_AND_LOCAL 18
VIDEO PLAYERS 18
MEATHER 9
NAME: RATING, dtype: inte4
                                                   popApps = df_apps.copy()
popApps = popApps.drop_duplicates()
popApps["Installs"] = popApps["Installs"].str.replace("+","")
popApps["Installs"] = popApps["Installs"].str.replace(",","")
popApps["Installs"] = popApps["Installs"].astype("int64")
popApps["Price"] = popApps["Price"].str.replace("$","")
popApps["Price"] = popApps["Price"].astype("float64")
popApps["Size"] = popApps["Size"].str.replace("Varies with device","0")
popApps["Size"] = (popApps["Size"].replace(r'[kM]+$', ", regex=True).astype(float) *\
        popApps["Size"].str.extract(r'[\d\.]+([kM]+)', expand=False).fillna(1).replace(['k','M'], [10**3,
10**6]).astype(int))
popApps["Reviews"] = popApps["Reviews"].astype("int64")
popApps = popApps.sort_values(by="Installs",ascending=False)
popApps.reset_index(inplace=True)
popApps.drop(["index"],axis=1,inplace=True)
```

popApps.loc[:40,['App','Installs','Content Rating']]

Content Rating	inetalle	App	
Everyone	1000000000	Messenger - Text and Video Chat for Free	0
Everyone	1000000000	Google Drive	1
Teen	1000000000	Instagram	2
Everyone	1000000000	Google	3
Teen	1000000000	Instagram	4
Teen	1000000000	Google+	5
Everyone 10+	1000000000	Subway Surfers	6
Everyone	1000000000	Maps - Navigate & Explore	7
Everyone	1000000000	Google	8
Everyone	1000000000	Hangouts	9
Teen	1000000000	Google+	10
Everyone	1000000000	Google Drive	11
Teer	1000000000	Google Play Movies & TV	12
Everyone	1000000000	Google Photos	13
Everyone	1000000000	Google Street View	14
Everyone 10+	1000000000	Subway Surfers	15
Everyone	1000000000	Maps - Navigate & Explore	16
Everyone 10+	1000000000	Subway Surfers	17
Everyone	1000000000	Google Drive	18
Teer	1000000000	Instagram	19
Everyone	1000000000	Google Chrome: Fast & Secure	20
Everyone 10+	1000000000	Subway Surfers	21
Toer	1000000000	YouTube	22
Teer	1000000000	Google Play Books	23.
Everyone	1000000000	Google Photos	24
Everyone	1000000000	WhatsApp Messenger	25
Everyone	1000000000	Google Photos	26
Teer	1000000000	Facebook	27
Teen	1000000000	Google Play Gentes	28
Teer	1000000000	YouTube	29
Everyone	1000000000	Google Photos	30
Tipon	1000000000	Facebook	31:
Everyone	1000000000	Google Street View	32
Teer	1000000000	Google News	33
Everyone 10+	1000000000	Subway Surfers	34
Everyone	1000000000	Messenger - Text and Video Chat for Free	35
Everyone	1000000000	Gmail	36
Everyone	1000000000	Hangouts	37
Everyone	1000000000	Gmail	38
Everyone	1000000000	Hangouts	39
Everyone		WhatsApp Messenger	40

popAppsCopy = popApps.copy()

label_encoder = preprocessing.LabelEncoder()

```
popAppsCopy['Category']= label_encoder.fit_transform(popAppsCopy['Category'])

popAppsCopy['Content Rating']= label_encoder.fit_transform(popAppsCopy['Content Rating'])

popAppsCopy['Genres']= label_encoder.fit_transform(popAppsCopy['Genres'])

popAppsCopy.dtypes
```

```
popAppsCopy = popAppsCopy.drop(["App","Last Updated","Current Ver","Android Ver"],axis=1)

print("There are {} total rows.".format(popAppsCopy.shape[0]))

countPop = popAppsCopy[popAppsCopy["Installs"] > 100000].count()

print("{} Apps are Popular!".format(countPop[0]))

print("{} Apps are Unpopular!\n".format((popAppsCopy.shape[0]-countPop)[0]))

print("For an 80-20 training/test split, we need about {} apps for testing\n".format(popAppsCopy.shape[0]*.20))

popAppsCopy["Installs"] = (popAppsCopy["Installs"] > 100000)*1 #Installs Binarized

print("Cut {} apps off Popular df for a total of 3558 Popular training apps.".format(int(4568*.22132)))
```

```
print("Cut {} apps off Unpopular df for a total of 3558 Unpopular training apps.\n".format(int(4324*.17738)))
testPop1 = popAppsCopy[popAppsCopy["Installs"] == 1].sample(1010,random_state=0)
popAppsCopy = popAppsCopy.drop(testPop1.index)
print("Values were not dropped from training dataframe.",testPop1.index[0] in popAppsCopy.index)
testPop0 = popAppsCopy[popAppsCopy["Installs"] == 0].sample(766,random_state=0)
popAppsCopy = popAppsCopy.drop(testPop0.index)
print("Values were not dropped from training dataframe.",testPop0.index[0] in popAppsCopy.index)
testDf = testPop1.append(testPop0)
trainDf = popAppsCopy
H_X_train=trainDf
testDf = testDf.sample(frac=1,random_state=0).reset_index(drop=True)
trainDf = trainDf.sample(frac=1,random_state=0).reset_index(drop=True)
y_train = trainDf.pop("Installs")
X_train = trainDf.copy()
y_test = testDf.pop("Installs")
X_{test} = testDf.copy()
X_train = X_train.drop(['Rating'], axis=1)
X_{\text{test}} = X_{\text{test.drop}}([Rating'], axis=1)
 There are 8892 total rows.
 4568 Apps are Popular!
 4324 Apps are Unpopular!
 For an 80-20 training/test split, we need about 1778.4 apps for testing
 Cut 1010 apps off Popular df for a total of 3558 Popular training apps.
 Cut 766 apps off Unpopular df for a total of 3558 Unpopular training apps.
 Values were not dropped from training dataframe. False
 Values were not dropped from training dataframe. False
feature_cols=['Category','Reviews','Size','Type','Price','Content Rating','Genres']
```

print("{} Apps are used for Training.".format(y_train.count()))

print("{} Apps are used for Testing.".format(y_test.count()))

X_test.head(3)

7116 Apps are used for Training. 1776 Apps are used for Testing.

	Category	Reviews	Size	Type	Price	Content Rating	Genres
0	.11	74744	6000000000	0	0.0	- 1	101
1	14	725897	31000000.0	0	0.0	4	0
2	11	36	48000000 0	D	0.0	1	94

DECISION TREE

popularity_classifier = DecisionTreeClassifier(max_leaf_nodes=29)

popularity_classifier.fit(X_train, y_train)

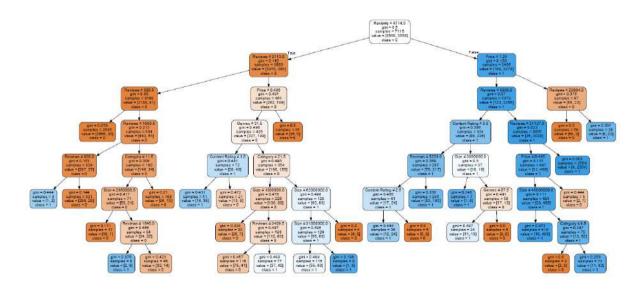
DecisionTreeClassifier(class_weight=None, criterion='gini', max_depth=None, max_features=None, max_leaf_nodes=29, min_impurity_decrease=0.0, min_impurity_split=None, min_samples_leaf=1, min_samples_split=2, min_weight_fraction_leaf=0.0, presort=False, random_state=None, splitter='best')

 $\verb|dot_data| = tree.export_graphviz(popularity_classifier, out_file=None, filled=True, rounded=True, filled=True, filled=$

special_characters=True,class_names=['0','1'],feature_names=feature_cols)

graph = graphviz.Source(dot_data)

graph



print("Predicted: ",predictions[:30])

print("Actual: ",np.array(y_test[:30]))

Predicted: [1 1 0 0 0 0 0 1 1 0 1 1 0 0 1 1 1 1 0 0 1 0 0 1 0 0 1 1 1 1]
Actual: [1 1 0 1 0 0 0 1 1 0 1 1 1 0 0 1 1 0 0 1 0 0 1 1 1 1]

 $print('Accuracy \ of \ decision \ tree: \{0:.2f\}'.format(accuracy_score(y_true = y_test, \ y_pred = predictions) \ * \ 100))$

print('Precision of decision tree: {0:.2f}'.format(precision_score(y_true = y_test, y_pred = predictions) * 100))

print('Recall of decision tree: {0:.2f}'.format(recall_score(y_true = y_test, y_pred = predictions) * 100))

print('F-score of decision tree: {0:.2f}'.format(f1_score(y_true = y_test, y_pred = predictions) * 100))

cm1 = confusion_matrix(y_test, predictions)

print('Specificity of decision tree: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))

Accuracy of decision tree: 95.33 Precision of decision tree: 96.49 Recall of decision tree: 95.25 F-score of decision tree: 95.86

Specificity of decision tree : 95.43

from sklearn.metrics import classification_report print(classification_report(y_test, predictions))

support	f1-score	recall	precision	
766	0.95	0.95	0.94	0
1010	0.96	0.95	0.96	1
1776	0.95			accuracy
1776	0.95	0.95	0.95	macro avg
1776	0.95	0.95	0.95	weighted avg

X_testCopy = X_test.copy()

X_testCopy["Popular?"] = y_test

 $X_{\text{testCopy}}[X_{\text{test}}] == 3600000].head(10)$

	Category	Reviews	Size	Type	Price	Content Rating	Genres	Popular?
112	11	323	3600000.0	0	0.00	1	50	0
616	12	26	3600000.0	0	0.00	1	58	0
1297	19	16657	3600000.0	0	0.00	1	68	1
1310	31	11	3600000.0	0	0.00	4	110	0
1352	23	21	3600000.0	0	0.99	1	78	0

LOGISTIC REGRESSION

from sklearn.linear_model import LogisticRegression

from sklearn.model_selection import train_test_split

app_success_model = LogisticRegression()

app_success_model.fit(X_train, y_train)

Logisticprediction=app_success_model.predict(X_test)

print('Accuracy of logistic regression: {0:.2f}'.format(accuracy_score(Logisticprediction,y_test) * 100))

print('Precision of logistic regression: {0:.2f}'.format(precision_score(Logisticprediction,y_test) * 100))

print('Recall of logistic regression: {0:.2f}'.format(recall_score(Logisticprediction,y_test) * 100))

print('F-score of logistic regression: {0:.2f}'.format(f1_score(Logisticprediction,y_test) * 100))

cm1 = confusion_matrix(y_test, predictions)

print('Specificity of logistic regression: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))

Accuracy of logistic regression: 89.86 Precision of logistic regression: 92.97 Recall of logistic regression: 89.60 F-score of logistic regression: 91.25

Specificity of logistic regression: 95.43

print(classification_report(y_test, predictions))

support	f1-score	recall	precision	
766	0.88	0.86	0.90	Ø
1010	0.91	0.93	0.90	1
1776	0.90			accuracy
1776	0.90	0.89	0.90	macro avg
1776	0.90	0.90	0.90	weighted avg

NAIVE BAYES CLASSIFICATION

from sklearn.preprocessing import StandardScaler

sc = StandardScaler()

X_train = sc.fit_transform(X_train)

```
X_{test} = sc.transform(X_{test})
from sklearn.naive_bayes import GaussianNB
nvclassifier = GaussianNB()
nvclassifier.fit(X_train, y_train)
y_pred = nvclassifier.predict(X_test)
print(y_pred)
y_compare = np.vstack((y_test,y_pred)).T
[1 1 0 ... 0 1 0]
from sklearn.metrics import confusion_matrix
cm = confusion_matrix(y_test, y_pred)
a = cm.shape
corrPred = 0
falsePred = 0
for row in range(a[0]):
  for c in range(a[1]):
     if row == c:
       corrPred +=cm[row,c]
     else:
       falsePred += cm[row,c]
print('Correct predictions: ', corrPred)
print('False predictions', falsePred)
print ('\nAccuracy of Naive Bayes Classification: {0:.2f} '.format(corrPred/(cm.sum()) * 100))
print('Precision of Naive Bayes Classification: {0:.2f}'.format(precision_score(y_pred,y_test) * 100))
print('Recall of Naive Bayes Classification: {0:.2f}'.format(recall_score(y_pred,y_test) * 100))
print('F-score of Naive Bayes Classification: {0:.2f}'.format(f1_score(y_pred,y_test) * 100))
cm1 = confusion_matrix(y_test, y_pred)
```

Correct predictions: 1621

False predictions 155

Accuracy of Naive Bayes Clasification: 91.27
Precision of Naive Bayes Clasification: 90.79
Recall of Naive Bayes Clasification: 93.67
F-score of Naive Bayes Clasification: 92.21
Specificity of Naive Bayes Clasification: 91.91

print(classification_report(y_test, y_pred))

	precision	recall	f1-score	support
0	0.88	0.92	0.90	766
1	0.94	0.91	0.92	1010
accuracy			0.91	1776
macro avg	0.91	0.91	0.91	1776
weighted avg	0.91	0.91	0.91	1776

RANDOM FOREST

from sklearn.ensemble import RandomForestClassifier

```
random_forest_model = RandomForestClassifier(random_state=42)
random_forest_model.fit(X_train, y_train)
rfprediction=random_forest_model.predict(X_test)
```

```
print('Accuracy of random forest: {0:.2f}'.format(accuracy_score(y_test,rfprediction) * 100))
print('Precision of random forest: {0:.2f}'.format(precision_score(y_test,rfprediction) * 100))
print('Recall of random forest: {0:.2f}'.format(recall_score(y_test,rfprediction) * 100))
print('F-score of random forest: {0:.2f}'.format(f1_score(y_test,rfprediction) * 100))
cm1 = confusion_matrix(y_test, rfprediction)
print('Specificity of random forest: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))
```

Accuracy of random forest: 95.16
Precision of random forest: 96.76
Recall of random forest: 94.65
F-score of random forest: 95.70
Specificity of random forest: 95.82

print(classification_report(y_test, rfprediction))

	precision	recall	f1-score	support
0 1	0.93 0.97	0.96 0.95	0.94 0.96	766 1010
accuracy macro avg weighted avg	0.95 0.95	0.95 0.95	0.95 0.95 0.95	1776 1776 1776

MLP Classifier

import sklearn.neural_network

model = sklearn.neural_network.MLPClassifier(hidden_layer_sizes=(10,), activation='relu', solver='adam', alpha=0.0001, batch_size='auto', learning_rate='constant', learning_rate_init=0.001, power_t=0.5, max_iter=1000,

shuffle=True, random_state=None, tol=0.0001, verbose=False, warm_start=False, momentum=0.9, nesterovs_momentum=True,

early_stopping=False, validation_fraction=0.1, beta_1=0.9, beta_2=0.999, epsilon=1e-08, n_iter_no_change=10) model.fit(X_train, y_train)

```
print('\n-- Training data --')
predictions = model.predict(X_train)
print('Accuracy: {0:.2f}'.format(accuracy_score(y_train, predictions) * 100.0))
print('Precision: {0:.2f}'.format(precision_score(y_train, predictions) * 100.0))
print('Recall: {0:.2f}'.format(recall_score(y_train, predictions) * 100.0))
print("F-score: ", f1_score(y_train, predictions) * 100)
cm1 = confusion_matrix(y_train, predictions)
print('Specificity: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))
print('Classification Report:'.format(classification_report(y_train, predictions)))
print('Confusion Matrix:', confusion_matrix(y_train, predictions)))
```

```
-- Training data --
Accuracy: 91.64
Precision: 98.91
Recall: 84.20
```

F-score: 90.96705632306058

Specificity : 99.07 Classification Report:

Confusion Matrix: [[3525 33]

[562 2996]]

```
print('\n---- Test data ----')
predictions = model.predict(X_test)
print('Accuracy: {0:.2f}'.format(accuracy_score(y_test, predictions) * 100.0))
print('Precision: {0:.2f}'.format(precision_score(y_test, predictions) * 100.0))
print('Recall: {0:.2f}'.format(recall_score(y_test, predictions) * 100.0))
print("F-score: {0:.2f}".format(f1_score(y_test, predictions) * 100.0))
cm1 = confusion_matrix(y_test, predictions)
print('Specificity: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))
print('Classification Report:', classification_report(y_test, predictions))
print('Confusion Matrix:', confusion_matrix(y_test, predictions))
  ---- Test data ----
  Accuracy: 91.05
  Precision: 99.42
  Recall: 84.75
  F-score: 91.50
  Specificity: 99.35
  Classification Report:
                                           precision recall f1-score support
                       0.83 0.99
                                                           766
              0
                                               0.91
                        0.99
              1
                                 0.85
                                               0.92
                                                           1010
                                               0.91
                                                           1776
      accuracy
                     0.91
                                   0.92
                                             0.91
                                                           1776
     macro avg
                                                           1776
  weighted avg
                      0.92
                                   0.91
                                               0.91
  Confusion Matrix: [[761
                                5]
   [154 856]]
KNN
from sklearn.neighbors import KNeighborsClassifier
knn = KNeighborsClassifier(n_neighbors=5)
knn.fit(X_train,y_train)
KNeighborsClassifier(algorithm='auto', leaf_size=30, metric='minkowski',
                            metric_params=None, n_jobs=None, n_neighbors=5, p=2,
                            weights='uniform')
predictions = knn.predict(X_test)
print("Accuracy of K-NN : {0:.2f}".format(accuracy_score(y_test,predictions) * 100))
print("Precision of K-NN: {0:.2f}".format(precision_score(y_test,predictions) * 100))
```

```
print("Recall of K-NN : {0:.2f}".format(recall_score(y_test,predictions) * 100))
print("F-score of K-NN : {0:.2f}".format(f1_score(y_test,predictions) * 100))
cm1 = confusion_matrix(y_test, predictions)
print('Specificity of K-NN : {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))
```

Accuracy of K-NN: 73.70
Precision of K-NN: 79.41
Recall of K-NN: 72.57
F-score of K-NN: 75.84
Specificity of K-NN: 75.20

print('Classification Report:', classification_report(y_test, predictions))

Classification	assification Report:		precision	recall	f1-score	support
0	0.68	0.75	0.71	766		
1	0.79	0.73	0.76	1010		
accuracy			0.74	1776		
macro avg	0.73	0.74	0.73	1776		
weighted avg	0.74	0.74	0.74	1776		

KMEANS CLUSTERING

```
from sklearn.cluster import KMeans

clustering = KMeans(n_clusters=2)

clustering.fit(X_train,y_train)

K_predictions = clustering.predict(X_test)

print('Accuracy of KMeans: {0:.2f}'.format(accuracy_score(y_test,K_predictions)*100))

print('Precision of KMeans: {0:.2f}'.format(precision_score(y_test,K_predictions)*100))

print('Recall of KMeans: {0:.2f}'.format(recall_score(y_test,K_predictions)*100))

print('F-score of KMeans: {0:.2f}'.format(f1_score(y_test,K_predictions)*100))

cm1 = confusion_matrix(y_test, K_predictions)

print('Specificity of KMeans: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))
```

Accuracy of KMeans: 52.53
Precision of KMeans: 58.60
Recall of KMeans: 56.34
F-score of KMeans: 57.45
Specificity of KMeans: 47.52

print(classification_report(y_test,K_predictions))

support	f1-score	recall	precision	
766	0.46	0.48	0.45	0
1010	0.57	0.56	0.59	1
1776	0.53			accuracy
1776	0.52	0.52	0.52	macro avg
1776	0.53	0.53	0.53	weighted avg

HIERARCHICAL CLUSTERING

from sklearn.cluster import AgglomerativeClustering

H_clustering = AgglomerativeClustering(n_clusters=2, affinity='euclidean', linkage='ward')

H_clustering.fit(H_X_train)

H_predictions = H_clustering.fit_predict(X_test)

print('Accuracy of Hierarchical Clustering: {0:.2f}'.format(accuracy_score(y_test,H_predictions)*100))

print('Precision of Hierarchical Clustering: {0:.2f}'.format(precision_score(y_test,H_predictions)*100))

print('Recall of Hierarchical Clustering: {0:.2f}'.format(recall_score(y_test,H_predictions)*100))

print('F-score of Hierarchical Clustering: {0:.2f}'.format(f1_score(y_test,H_predictions)*100))

cm1 = confusion_matrix(y_test, H_predictions)

print('Specificity of Hierarchical Clustering: {0:.2f}'.format(cm1[0,0]/(cm1[0,0]+cm1[0,1]) * 100))

Accuracy of Hierarcheal Clustering: 48.42 Precision of Hierarcheal Clustering: 59.71 Recall of Hierarcheal Clustering: 28.61 F-score of Hierarcheal Clustering: 38.69

Specificity of Heirarchial Clustering: 74.54

 $print(classification_report(y_test, H_predictions))$

	precision	recall	f1-score	support
0	0.44	0.75	0.55	766
1	0.60	0.29	0.39	1010
accuracy			0.48	1776
macro avg	0.52	0.52	0.47	1776
weighted avg	0.53	0.48	0.46	1776

Results:

MODEL	ACCURACY	PRECISION	RECALL	F1-SCORE	SPECIFICITY
DECISION TREE	95.33%	96.49%	95.25%	95.86%	95.43%
LOGISTIC REGRESSION	89.86%	92.97%	89.60%	91.25%	95.43%
BAYES CLASSIFICATION	91.27%	90.79%	93.67%	92.21%	91.91%
RANDOM FOREST	95.16%	96.76%	95.65%	95.70%	95.82%
MLP CLASSIFIER	91.05%	99.42%	85.75%	91.50%	99.35%
K-NEAREST NEIGHBOUR	73.70%	79.41%	72.57%	75.84%	75.20%

Analysis:

Decision trees overfit the data and predictions are noisy. Random forests merges decision trees to get more accurate predictions. Logistic regression gives low variance results. Bayes classification needs less training data and performs well in multi class prediction. K-NN tries to classify unknown samples based on known classification of its neighbours. Multilayer perceptron classifies an unknown pattern with other known patterns that share the same features. This means noisy inputs will be classified because of their similarity with pure and complete inputs.

App success prediction:

```
Predicted: [1 1 0 0 0 0 0 1 1 0 1 1 0 0 1 1 1 1 0 0 1 0 0 1 0 0 1 1 1 1]
Actual: [1 1 0 1 0 0 0 1 1 0 1 1 1 0 0 1 1 0 0 1 0 0 1 1 1 1]
```

Every 27 of 30 app's success is predicted successfully.

Comparing with Literature papers: Accuracy: Decision tree: We got 95.33% of accuracy Academia - 70.49% R&D Intern – 72% Random forest: We got 95.61% of accuracy Academia - 75.59% Dspace - 84.13% KNN: We got 73.7% of accuracy Academia-77.26% Dspace-82.44% MLP: We got 91.33% of accuracy Complex and intelligent systems used both PCA and MLP so they achieved 99.99% of accuracy Precision: Decision tree: We got 96.49% of precision

R&D Intern: 79%
Random Forest:
We got 96.7% of precision
Dspace: 84%
KNN:
We got 79.41% of precision
Dspace-82%
Recall:
Decision tree:
We got 95.25% of recall
R&D Intern-69%
Random Forest:
We got 95.45% of recall
Dspace-87%
KNN: We got 72.57% of recall
Dspace-86%

F1-Score:

Random Forest:

We got 96.11% of F1-Score

Dspace-85%

KNN:

We got 75.84% of F1-Score

Dspace-84%

Conclusion:

To reveal various predictions, unfamiliar correlation and other valuable knowledge to make well-informed decisions. Knowing how users rate applications is useful for both users and developers. Users can decide what application to purchase and developers will invest time and money on on-demand apps.

Six methods were used to extract the user rating on apps.Decision tree technique scored the highest accuracy(95.33%), while K-Nearest Neighbor produced the least accuracy(73.70%). With respect to the dataset, the performance of K-Nearest Neighbor was poorer than other 5 algorithms. From all the statistics provided above, we observe that the decision tree algorithm performs well. The reason is that the data set contains key features which are used to determine the decisions of decision tree. This allows us to extract dynamic features from the data set and make more accurate predictions.

The preferable algorithm which has least error and high correlation coefficient is decision tree. Hence, it is the best algorithm for predicting mobile application success.

Limitations:

- When preprocessing the model, OneHotEncoding should have been used rather than the LabelEncoder. This is because a bias may exist between numbers in 0-33 rather than a matrix of 0 and 1 for category, genre, and content rating.
- Other models could have been used during the cross validation process to determine the best binary classifier model to use.
- As the training data is more, decision trees can overfit the data.
- A K-fold Cross Validation set should have been used to find and tune the model before using the test set.

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