



Project Description :

This project is a Tic Tac Toe mobile game developed using MIT App Inventor.

The interface displays a 3×3 grid where two players place X and O symbols alternately.

The app detects winning conditions and highlights the winning combination with a green line.

It demonstrates event handling, conditional logic, and basic game state management in a visual app builder.

Outcomes of Learning MIT App Inventor :

I learned to design interactive user interfaces using drag-and-drop components.

I gained hands-on experience with block-based programming and logical decision-making.

I understood how to manage variables, events, and control flow in mobile applications.

This project improved my confidence in developing simple Android apps without complex coding.