# **Experiment - 8**

<u>Aim</u>: Create a Jenkins CICD Pipeline with SonarQube / GitLab Integration to perform a static analysis of the code to detect bugs, code smells, and security vulnerabilities on a sample Web / Java / Python application.

## **Theory:**

## What is SAST?

Static application security testing (SAST), or static analysis, is a testing methodology that analyzes source code to find security vulnerabilities that make your organization's applications susceptible to attack. SAST scans an application before the code is compiled. It's also known as white box testing.

# What problems does SAST solve?

SAST takes place very early in the software development life cycle (SDLC) as it does not require a working application and can take place without code being executed. It helps developers identify vulnerabilities in the initial stages of development and quickly resolve issues without breaking builds or passing on vulnerabilities to the final release of the application.

SAST tools give developers real-time feedback as they code, helping them fix issues before they pass the code to the next phase of the SDLC. This prevents security-related issues from being considered an afterthought. SAST tools also provide graphical representations of the issues found, from source to sink. These help you navigate the code easier. Some tools point out the exact location of vulnerabilities and highlight the risky code. Tools can also provide in-depth guidance on how to fix issues and the best place in the code to fix them, without requiring deep security domain expertise.

It's important to note that SAST tools must be run on the application on a regular basis, such as during daily/monthly builds, every time code is checked in, or during a code release.

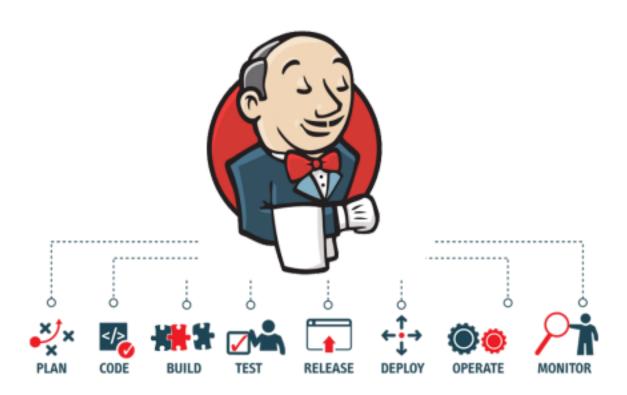
# Why is SAST important?

Developers dramatically outnumber security staff. It can be challenging for an organization to find the resources to perform code reviews on even a fraction of its applications. A key strength of SAST tools is the ability to analyze 100% of the codebase. Additionally, they are much faster than manual secure code reviews performed by humans. These tools can scan millions of lines of code in a matter of minutes. SAST tools automatically identify critical vulnerabilities—such as buffer overflows, SQL injection, cross-site scripting, and others—with high confidence.

# What is a CI/CD Pipeline?

CI/CD pipeline refers to the Continuous Integration/Continuous Delivery pipeline. Before we dive deep into this segment, let's first understand what is meant by the term 'pipeline'?

A pipeline is a concept that introduces a series of events or tasks that are connected in a sequence to make quick software releases. For example, there is a task, that task has got five different stages, and each stage has got some steps. All the steps in phase one have to be completed, to mark the latter stage to be complete.



Now, consider the CI/CD pipeline as the backbone of the DevOps approach. This Pipeline is responsible for building codes, running tests, and deploying new software versions. The Pipeline executes the job in a defined manner by first coding it and then structuring it inside several blocks that may include several steps or tasks.

# What is SonarQube?

SonarQube is an open-source platform developed by SonarSource for continuous inspection of code quality. Sonar does static code analysis, which provides a detailed report of bugs, code smells, vulnerabilities, code duplications.

It supports 25+ major programming languages through built-in rulesets and can also be extended with various plugins.

# **Benefits of SonarQube**

- **Sustainability** Reduces complexity, possible vulnerabilities, and code duplications, optimizing the life of applications.
- Increase productivity Reduces the scale, cost of maintenance, and risk of the application; as such, it removes the need to spend more time changing the code
- **Quality code** Code quality control is an inseparable part of the process of software development.
- **Detect Errors** Detects errors in the code and alerts developers to fix them automatically before submitting them for output.
- **Increase consistency** Determines where the code criteria are breached and enhances the quality
- Business scaling No restriction on the number of projects to be evaluated
- Enhance developer skills Regular feedback on quality problems helps developers to improve their coding skills

# **Integrating Jenkins with SonarQube:**

# **Prerequisites:**

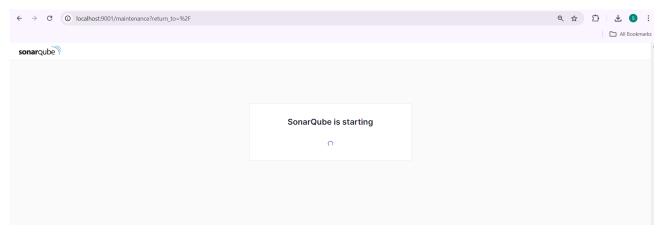
- Jenkins installed
- Docker Installed (for SonarQube)
- SonarQube Docker Image

# Steps to create a Jenkins CI/CD Pipeline and use SonarQube to perform SAST

- 1. Open up Jenkins Dashboard on localhost, port 8080 or whichever port it is at for you.
- 2. Run SonarQube in a Docker container using this command -

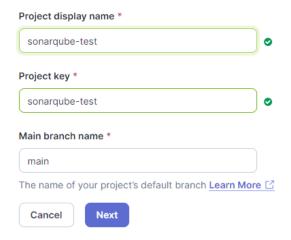
 $\hbox{C:\Users\ADMIN>docker run -d --name sonarqube2 -e SONAR\_ES\_BOOTSTRAP\_CHECKS\_DISABLE=true -p 9001:9000 sonarqube:latestfda86b00e3989f3eb5aca8396b29b2a0adc95bcfe0fc5d85cf1237491e7678b9} \\$ 

3. Once the container is up and running, you can check the status of SonarQube at localhost port 9000.



- 4. Login to SonarQube using username admin and password admin.
- 5. Create a manual project in SonarQube with the name **sonarqube-test** 1 of 2

# Create a local project



Setup the project and come back to Jenkins Dashboard.

# 6. Create a New Item in Jenkins, choose **Pipeline**.

### New Item

Enter an item name SonarQube-8

#### Select an item type



#### Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.



Build a maven project. Jenkins takes advantage of your POM files and drastically reduces the configuration.



#### Pipeline

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.



#### Multi-configuration project

Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.

# 7. Under Pipeline Script, enter the following -

```
node {
        stage('Cloning the GitHub Repo') {
          git 'https://github.com/shazforiot/GOL.git'
        stage('SonarQube analysis') {
         withSonarQubeEnv('sonarqube') {
            sh "<PATH TO SONARQUBE FOLDER>//bin//sonar-scanner \
            -D sonar.login=<SonarQube USERNAME> \
            -D sonar.password=<SonarQube_PASSWORD> \
            -D sonar.projectKey=<Project_KEY> \
-D sonar.exclusions=vendor/**,resources/**,**/*.java \
            -D sonar.host.url=http://127.0.0.1:9000/"
          }
        }
      }
```

Pipeline

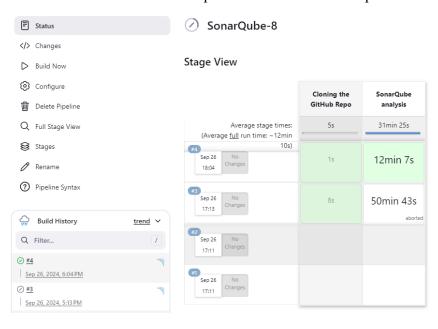
## Definition

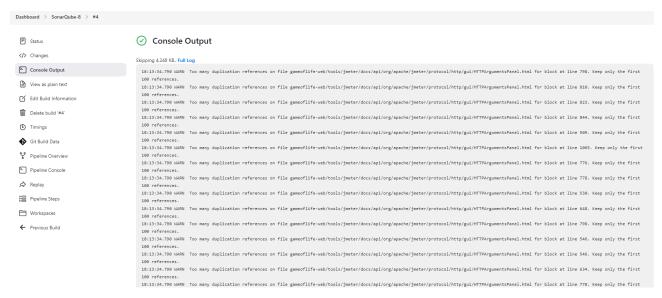
Pipeline script

```
Script ?
               stage('Cloning the GitHub Repo') {
   git 'https://github.com/shazforiot/GOL.git'
               stage('SonarQube analysis') {
                    withSonarQubeEnv('sonarqube') {
    bat """
                         C:\ProgramData\Jenkins\\.jenkins\\tools\\hudson.plugins.sonar.SonarRunnerInstallation\\sonarqube\\bin\\sonar-scanner ^
                        -D sonar.login=admin ^
-D sonar.password=admin123 ^
    10
    11
    12
                        -D sonar.projectKey=sonarqube-test ^
-D sonar.exclusions=vendor/**,resour
                                                               resources/**,**/*.java ^
    14
15
                         -D sonar.host.url=http://127.0.0.1:9001/
    16
17
    18
```

It is a java sample project which has a lot of repetitions and issues that will be detected by SonarQube.

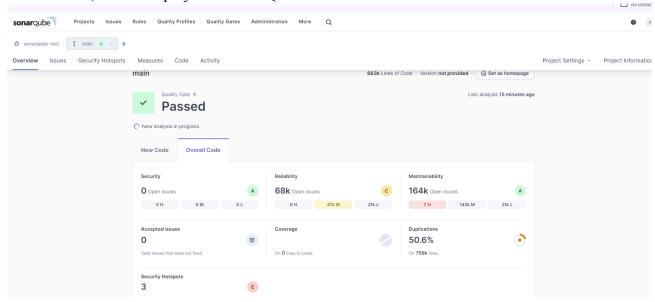
- 8. Run The Build.
- 9. Check the console output once the build is complete.





```
18:13:39.657 WARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/util/TextAreaCellRenderer.html for block at line 75. Keep only the first 100
18:13:39.657 WARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/util/TextAreaCellRenderer.html for block at line 41. Keep only the first 100
18:13:39.657 WARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/util/TextAreaCellRenderer.html for block at line 17. Keep only the first 100
18:13:39.657 WARN Too many duplication references on file gameofilife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/util/TextAreaCellRenderer.html for block at line 296. Keep only the first 100
18:13:39.657 WARN Too many duplication references on file gameofilfe-web/tools/jmeter/docs/api/org/apache/jmeter/gui/util/TextAreaCellRenderer.html for block at line 75. Keep only the first 100
references.
18:13:39.657 INFO CPD Executor CPD calculation finished (done) | time=158971ms
18:13:39.674 INFO SCM revision ID 'ba799ba7e1b576f04a4612322b0412c5e6e1e5e4'
18:15:49.696 INFO Analysis report generated in 5022ms, dir size=127.2 MB
18:16:08.759 INFO Analysis report compressed in 19048ms, zip size=29.6 MB
18:16:09.884 INFO Analysis report uploaded in 1125ms
18:16:09.887 INFO ANALYSIS SUCCESSFUL, you can find the results at: http://127.0.0.1:9001/dashboard?id=sonarqube-test
18:16:09.887 INFO Note that you will be able to access the updated dashboard once the server has processed the submitted analysis report
18:16:22.970 INFO Analysis total time: 12:02.242 s
18:16:22.975 INFO SonarScanner Engine completed successfully
18:16:23.699 INFO EXECUTION SUCCESS
18:16:23.706 INFO Total time: 12:05.758s
[Pipeline] }
[Pipeline] // withSonarQubeEnv
[Pipeline] }
[Pipeline] // stage
[Pipeline] }
[Pipeline] // node
Finished: SUCCESS
```

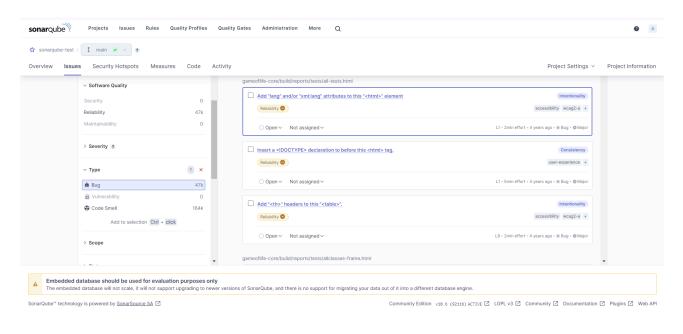
10. After that, check the project in SonarQube.



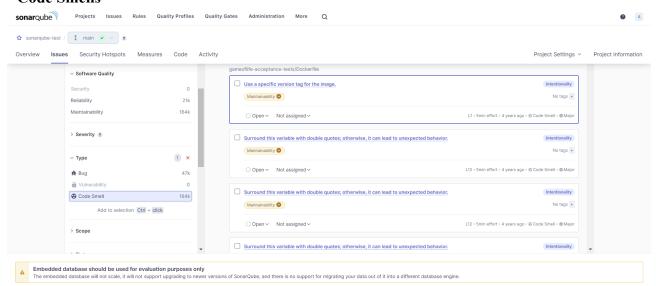
Under different tabs, check all different issues with the code.

# 11. Code Problems -

# **Bugs**



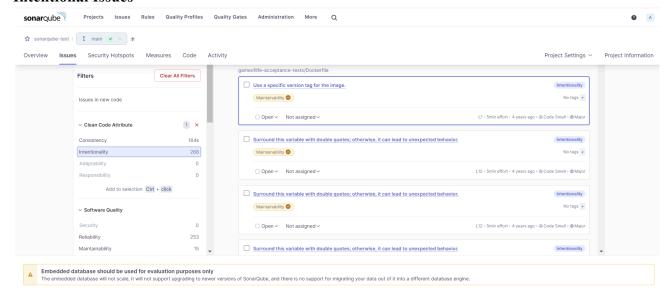
**Code Smells** 



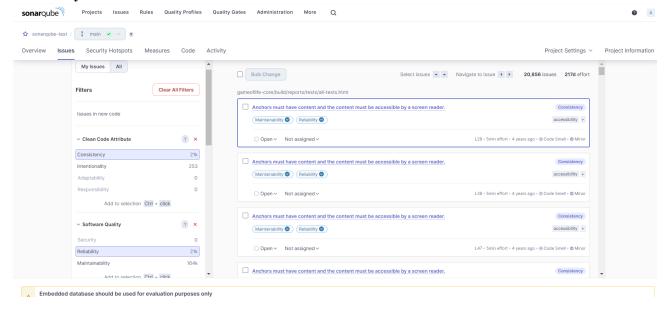
SonarQube™ technology is powered by SonarSource SA [2]

Community Edition v18.6 (92116) ACTIVE 🖸 LGPL v3 🖸 Community 🖸 Documentation 🖸 Plugins 🗹 Web API

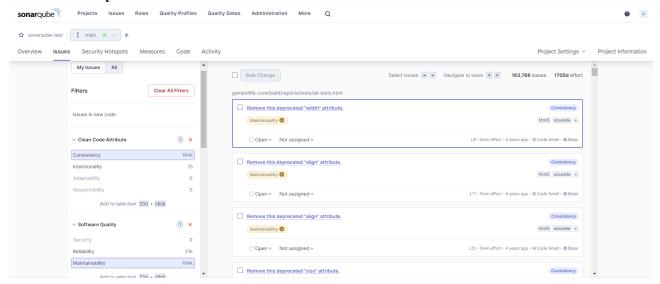
## **Intentional Issues**



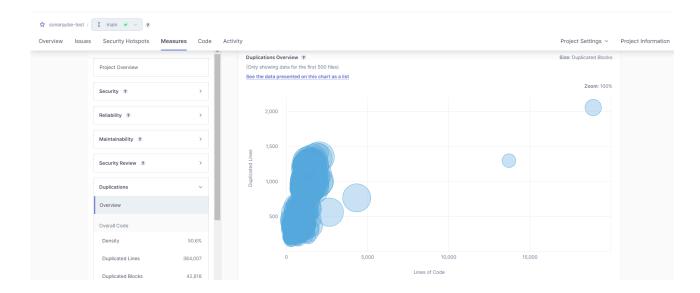
# **Reliability Issue**



## **Maintainability Issue**



# **Duplicates**



In this way, we have created a CI/CD Pipeline with Jenkins and integrated it with SonarQube to find issues in the code like bugs, code smells, duplicates, cyclomatic complexities, etc.

# **Conclusion:**

In this experiment, I successfully created a CI/CD pipeline using Jenkins integrated with SonarQube for static code analysis on a sample Java application. I set up SonarQube in a Docker container and configured Jenkins to clone the GitHub repository and perform the analysis. The pipeline detected various issues, including bugs, code smells, and security vulnerabilities, which I reviewed in SonarQube. This experience enhanced my skills in configuring CI/CD tools and highlighted the importance of maintaining code quality through automation. Overall, I gained valuable insights into integrating tools for effective software development practices.