Midterm Exam

CS131: Programming Languages

Monday, February 10, 2014

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2.	6.	
3.	7.	
4.		

Name:			
ID·			

Rules of the game:

- Write your name and ID number above.
- The exam is closed-book and closed-notes.
- Please write your answers directly on the exam. Do not turn in anything else.
- Obey our usual OCaml style rules.
- If you have any questions, please ask.
- The exam ends promptly at 1:50pm.
- Read questions carefully. Understand a question before you start writing. Note: Some multiple-choice questions ask for a single answer, while others ask for all appropriate answers.
- Relax!

- 1. (5 points each) Recall two of the different implementations from Homework 2 for a dictionary mapping keys of type 'a to values of type 'b:
 - an association list of type ('a * 'b) list
 - a datatype defined as follows: type ('a,'b) dict2 = Empty | Entry of 'a * 'b * ('a,'b) dict2
 - (a) Implement an OCaml function d1tod2, of type ('a * 'b) list -> ('a, 'b) dict2, which converts a given association list into an equivalent value as a dict2. For example, d1tod2 [("hi",1);("bye",2)] returns Entry("hi", 1, Entry("bye", 2, Empty)). Don't define any helper functions or invoke any functions from the OCaml List module.

(b) Implement d1tod2 again, but this time the entire body of the function should be a single call to List.fold_right. Recall the type of List.fold_right:

('a -> 'b -> 'b) -> 'a list -> 'b -> 'b

2. (5 points) Recall the third dictionary implementation from Homework 2: a function of type ('a -> 'b), which maps keys of type 'a to values of type 'b and raises the Not_found exception when given a key that is not in the dictionary. Implement a function union3 of type ('a -> 'b) -> ('a -> 'b) -> ('a -> 'b), which takes two dictionaries in this representation and produces a new dictionary representing their union. The second argument to union3 should shadow the first one: if the same key k maps to v_1 in the first dictionary and v_2 in the second dictionary, then k should map to v_2 in their union (similar to what combine_envs did in Homework 3).

3. (2 points each) Consider the get1 function for looking up a key in an association list from Homework 2, of type 'a -> ('a * 'b) list -> 'b:

- (a) Choose the single best answer. If OCaml did not support parametric polymorphism for functions, then:
 - i. whenever get1 is given a key of some type T as an argument, both the keys and values in the given association list would also need to have type T
 - ii. get1 would be just as useful as it is currently
 - iii. get1 would have to take its two arguments as a pair rather than through currying
 - iv. none of the above
- (b) Choose the single best answer. What happens when this expression is entered into the OCaml interpreter (assuming get1 has already been defined as above)? get1 "hi" [("bye", 34); ("hello", 2000)]
 - i. Static typechecking succeeds and gives the expression the type int.
 - ii. Static typechecking succeeds but the expression's type is not determined until execution, when 'a and 'b are respectively instantiated with string and int.
 - iii. Static typechecking fails with a type error.
 - iv. Static typechecking fails with a Not_found exception.
- (c) Choose the single best answer. What happens when this expression is entered into the OCaml interpreter (assuming get1 has already been defined as above)? get1 56 [("bye", 34); ("hello", 2000)]
 - i. Static typechecking succeeds but the expression's execution terminates with a Not_found exception.
 - ii. Static typechecking succeeds but the expression's execution terminates with a dynamic type error.
 - iii. Static typechecking fails with a type error.
 - iv. Static typechecking fails with a Not_found exception.
- (d) Choose the single best answer. OCaml doesn't support static overloading, so:
 - i. the get1 function can only be declared if the name get1 is not already in scope
 - ii. the get1 function can only be declared if it has the same type as all previously declared functions named get1
 - iii. the $\mathtt{get1}$ function can only be invoked with association lists that map strings to integers
 - iv. none of the above

- 4. (2 points each) Let DOCaml be a dynamically typed version of OCaml, just like MOCaml from Homework 3 (but not limited to the MOCaml subset of OCaml).
 - (a) Provide an expression that incurs a static type error in OCaml and signals a dynamic type error during execution in DOCaml. Say "none" if no such expression exists.
 - (b) Provide an expression that incurs a static type error in OCaml but executes without signaling any error in DOCaml. Say "none" if no such expression exists.
 - (c) Provide an expression that typechecks successfully in OCaml but signals a dynamic type error during execution in DOCaml. Say "none" if no such expression exists.
 - (d) Consider the following declaration:

let
$$f = (function x \rightarrow x + true)$$

Circle all answers that apply.

- i. Static typechecking of the declaration incurs a type error in OCaml.
- ii. Static typechecking of the declaration succeeds in OCaml, but OCaml will signal a type error during static typechecking of any call to the function f.
- iii. DOCaml signals a dynamic type error when executing the declaration.
- iv. DOCaml evaluates the declaration without error, but it will signal a dynamic type error during the execution of any call to the function f.

5.	(3 p	oints each)
	(a)	Provide an OCaml expression that evaluates to 0 but would evaluate to 1 if OCaml used dynamic scoping. Say "none" if no such expression exists. You may define as many helper declarations before the expression as you need.
		neiper declarations before the expression as you need.
	(b)	Provide an OCaml expression that evaluates to 0 but would have a run-time variable
		lookup failure if OCaml used dynamic scoping. Say "none" if no such expression exists. You may define as many helper declarations before the expression as you need.
	(c)	Provide an OCaml expression that incurs a static type error due to an unbound variable but would execute without error and evaluate to 0 if OCaml used dynamic scoping. Say "none" if no such expression exists. You may define as many helper declarations before the expression as you need.

6. Recall the standard recursive implementation of concatenation for OCaml lists:

```
let rec concat 11 12 =
  match 11 with
  [] -> 12
  | x::xs -> x::(concat xs 12)
```

(a) (5 points) Provide another implementation of concat that is also explicitly recursive, but this time it should be *tail recursive*. You may define a helper function to do most of the work, as usual for tail recursive functions.

- (b) (2 points) Circle the best answer. Every tail recursive function in OCaml is guaranteed to:
 - i. take constant time
 - ii. use linear space for its recursive calls
 - iii. use constant stack space for its recursive calls
 - iv. none of the above

7. (3 points) Recall the Env module from Homework 3, which declares the type 'a env for environments as follows:

```
type 'a env = (string * 'a) list
```

The Env module is explicitly annotated to have the module type ENV, defined as follows:

```
module type ENV = sig
  type 'a env
  exception NotBound
  val empty_env: unit -> 'a env
  val add_binding: string -> 'a -> 'a env -> 'a env
  val combine_envs: 'a env -> 'a env -> 'a env
  val lookup: string -> 'a env -> 'a
end
```

Circle all answers that apply. Suppose the Env module were not declared to have type ENV but rather had no explicitly declared type. This change would enable which of the following abilities?

- (a) A client of the Env module can now pass the empty list [] as the second argument to lookup without incurring a static type error.
- (b) A client of the Env module can now instantiate 'a with whatever type they want.
- (c) A client of the Env module can now pass the value Empty from the dict2 type (see Problem 1 for its definition) as the second argument to lookup without incurring a static type error.
- (d) A client of the Env module can now change the definition of the type 'a env without having to modify the Env module.