# SHIVIN SAXENA

**UX DESIGN & RESEARCH / SHIVINSAXENA.COM** 

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## **EDUCATION**

M.S. HUMAN COMPUTER INTERACTION

Indiana University, IUPUI - May 2015

**B.E. COMPUTER ENGINEERING** 

Pune University, India - June 2012

## PROFESSIONAL EXPERIENCE

#### USER EXPERIENCE DESIGNER & RESEARCHER, CONSULTANT

Virtusa (Client: Eli Lilly & Co.) | Nov 2015 - Present

- Consults as part of a client's UX team of highly trained professionals engaged in development of a wide portfolio of digital healthcare tactics for consumer (patients, caregivers & healthcare professionals) products.
- Assisted in the creation of carefully articulated and tested UI patterns, grounded in research, that form the foundations of the Lilly Design System.
- Designed wireframes, high fidelity mockups and interactive prototypes to illustrate and test proof of concepts, novel interactions and user flows.
- Collected & analyzed user behavior, feedback and performance through usability testing of digital artifacts, interviews, surveys, A/B tests and recorded eye tracking data. Reported on the effectiveness of the tested designs through heuristic reviews, heatmaps, gazeplots and, data driven insights.
   Offered design recommendations to fix uncovered usability concerns.

#### **UX RESEARCH ASSISTANT**

IUPUI (Philanthropic Informatics Research) | Aug 2013 - May 2015

 Worked with the Philanthropic Informatics Research lab led by Dr. Amy Voida. Conducted user research within the blogger community, developed a web-crawler and interactive visualization prototype using JavaScript and D3.js to explore internal blogging networks.

#### **UX RESEARCHER (STUDENT CONSULTANT)**

IUPUI + Pearson Education | Aug 2014 - Dec 2014

 Worked with two students and Mathspace's product team to redesign the math learning app's core screens to incorporate gamification and a growth mindset driven approach to assignments and rewarding success.

#### COLLABORATIVE & SOCIAL COMPUTING, TEACHING ASSISTANT

IUPUI (School of Informatics & Computing) | Aug 2014 - Dec 2014

 Assisted and evaluated learning for graduate students for core HCl class 'Collaborative & Social Computing' taught by Dr. Amy Voida.

#### SOFTWARE ENGINEER

Persistent Systems Ltd. (Client: Yahoo) | Dec 2012 - July 2013

 Worked as part of a development team to manage the client's distributed ad-server needs using Java, Hadoop, Perl and Red Hat Linux.

### SKILLSET

#### **UX METHODS**

Wireframing
Usability Testing
Eye Tracking
Storyboarding
Interactive Prototyping
Persona Creation
Heuristic Evaluation
Affinity Diagraming
Card Sorting
Journey Mapping
Quantitative Test Metrics

#### **TOOLS & FRAMEWORKS**

Sketch, InVision, Axure, UXPin, Balsamiq, Bootstrap, Adobe CC, Brackets, Github, Tobii, Clicktale, Google Analytics

#### **UI DEVELOPMENT**

HTML 5, CSS 3, SASS, JavaScript, jQuery, AngularJS, D3.js

## **PROJECTS**

Please visit my online portfolio at **shivinsaxena.com** to view all featured projects.

## **PUBLICATIONS**

Holes, Pits, and Valleys: Guiding Large-Display Touchless Interactions with Data-Morphed Topographies, (poster) Ubicomp 2014.

Gestuelle-A System to Recognize Dynamic Hand Gestures Using Hidden Markov Model to Control Windows Applications, IJCA-International Journal of Computer Applications, Volume 62, No. 17, Jan-2013.