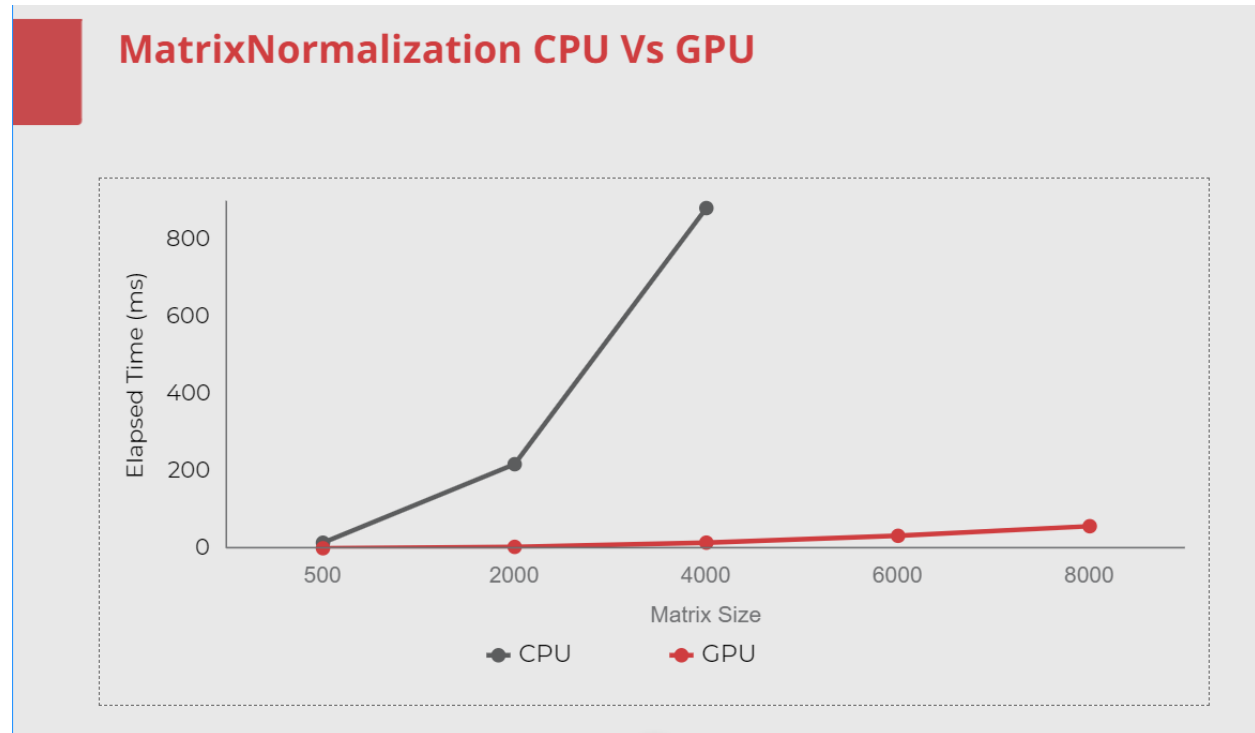Performance Evaluation:

1. Keeping number of threads same for GPU, increase Matrix Size(N).
2. For CPU as Matrix Size increased beyond 6000, it timed out.

MatrixNormalization CPU Vs GPU

↻	A	B	C	D	E	F
1		**500**	**2000**	**4000**	**6000**	**8000**
2	**CPU**	14.991	218.764	883.223	NA	NA
3	**GPU**	0.707	4.254	15.22	32.966	57.86

Speedup = T_s/T_p

       = 883.233/15.22 (256 Threads per block, N=4000)

       = 58.03

alpha (efficiency) = 0.013