2CEIT701: COMPILER DESIGN

AIM - Write a Lex program to validate arithmetic expressions and display a separate list of the identifiers and operators.

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Class: CEIT-B Batch: CE-AI



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Practical-4

AIM - Write a Lex program to validate arithmetic expressions and display a separate list of the identifiers and operators.

CODE:

```
%{
#include<stdio.h>
#include<string.h> int
flag=0,i=0,j,k=0;
char operand[20][20], oparator[20][20];
% }
%%
[a-zA-Z0-9]+ {flag++; strcpy(operand[i],yytext); i++;}
[-+*/] {flag--; strcpy(oparator[k], yytext); k++;}
%%
int main(int argc, char* argv[])
       printf("enter an arithmetic expression\n");
       yylex();
       if(flag!=1)
               printf("Invalid expression\n");
       else
               printf("Valid expression\n");
               printf("The operands are\t");
for(j=0;j< i;j++)
                      printf("%s\t",operand[j]);
```

OUTPUT

```
'p4.1" 37L, 810C written
19012531016@telnetserver:~$ lex p4.l
19012531016@telnetserver:~$ gcc lex.yy.c
19012531016@telnetserver:~$ ./a.out
enter an arithmetic expression
a+b*c
Valid expression
The operands are
                      а
The operators are
19012531016@telnetserver:~$ a_
a_: command not found
enter an arithmetic expression
Valid expression
The operands are
The operators are
19012531016@telnetserver:~$ 🕳
```