```
PL-SQL
   1. Stored Procedure
   2. Trigger
                                                    Procedure
   3. Function
                                                     DELIMITER $$
                                                     Statement - 1;
                                                     Statement - 2;
                          printf("Hello");
                                                     Statement - 3;
                                                     $$
                                                     DELIMITER;
       void main(){
            printf("Hello World");
                                               void main(){
                It has its own Syntax
                                               int radius = 7;
                                               printf();
                                               class Program{
void sumOfEvenNumbers(int low,int high){
                                               public static void main(String[] args){
     int num = low;
                                                    syout();
     int sum = 0;
                                               }
     while(num<=high){</pre>
                                               }
          if(num\%2 == 0)
                sum = sum + num;
                                               def main(){
          num++;
                                                    print()
                                               }
     print(low, high, sum);
sumOfEvenNumbers(1,10);
                                                            while(true){
 Triggers
   BEFORE INSERT
   AFTER INSERT
                                INSERT INTO transactions VALUES(1, 1001,2000,'CREDIT');
   BEFORE UPDATE
   AFTER UPDATE
   BEFORE DELETE
                                  INSERT
   AFTER DELETE
                                  NEW.amount, NEW.tx_type
                                  UPDATE
                                  NEW
                                  OLD
                                  DELETE
                                  OLD.accno, OLD.balance
```