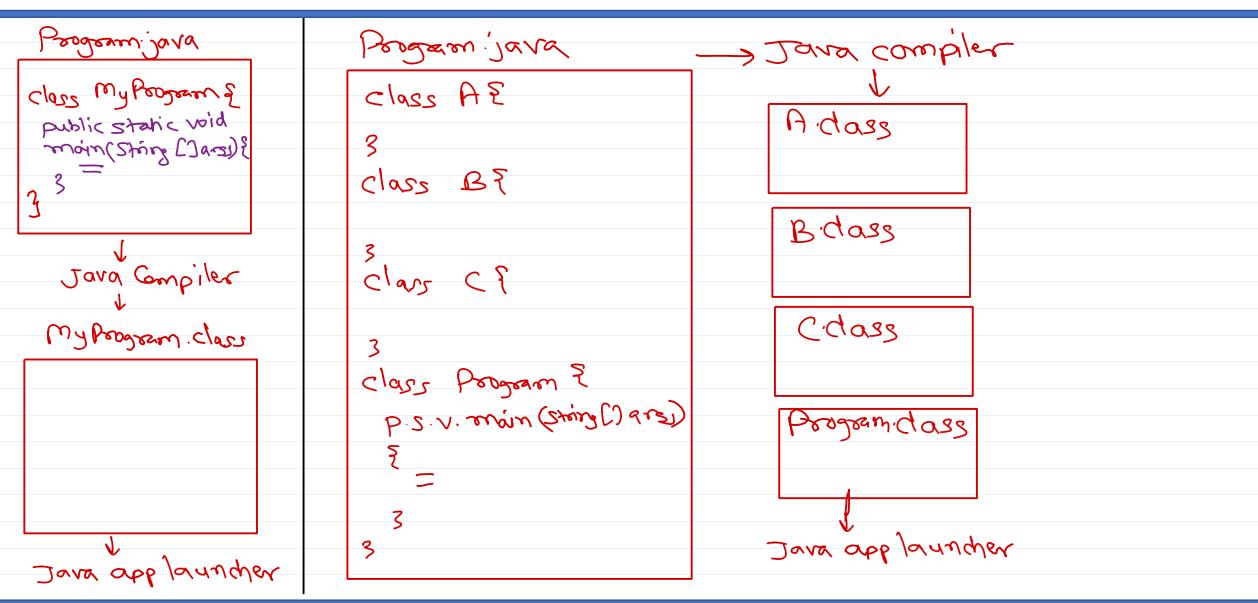
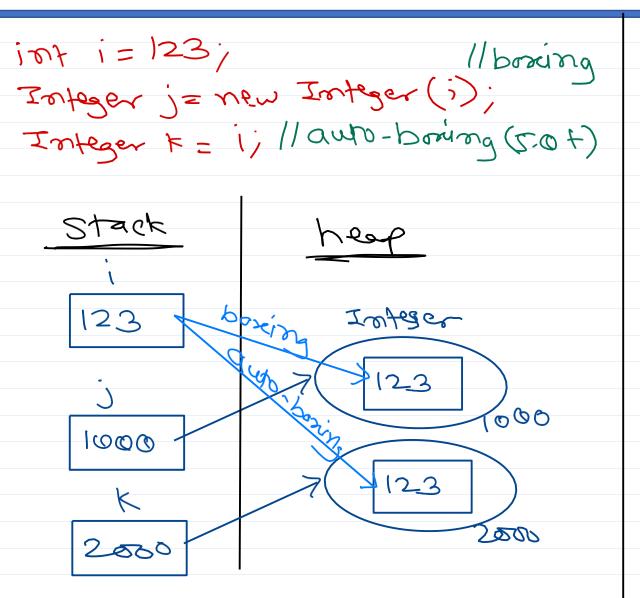
Java Compilation





Boxing / Unboxing



Integer x= new Integer (123); int y = x: int Value (); // un boxing int z = x; // auto-unboxing (5.0+)

