Tiny Tanks

A small JavaScript tank game using nodejs.

Run these commands to install required packages and dependencies:

>npm install express --save

>npm install socket.io --save

run using node server:

>node app.js

In a webbrowser navigate to:

*localhost:2000*

use WASD to move:

press enter to send messages in chat – chat messages are visible to connected payers

Press left click to shoot bullets. Each player has 5 lives. Lives are represented as both a red healthbar and a number located under the healthbar.

type ! before a chat message to access server console.

Example:

!socket.id

>will display your socket id in chat.

!socket.id=’user1’

>will change your socketed to user1 so all users now see you as user1