

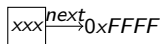
Queue using Linked List


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Enqueue when Head and Tail are NULL

Enqueue operation when both head and tail are NULL. First we malloc a node temp which is having garbage data and pointer pointing to a not so useful location. Let us say we want to enqueue data 10.

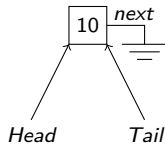


Head 

Tail 

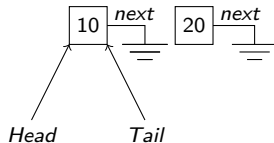
Enqueue when Head and Tail are NULL

We set the data in allocated node and set `next` to NULL. Then make head and tail both point to it.



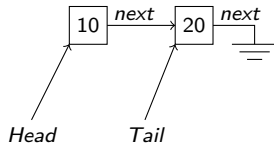
Enqueue when Head and Tail are not NULL

Let us say we want to enqueue 20. We allocate a new node set the data in allocated node and set `next` to NULL.



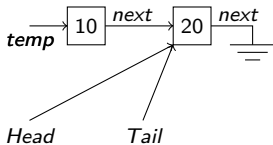
Enqueue when Head and Tail are not NULL

Now we point `next` of `tail` to this new allocated item and set `tail` to point to it.



When head is not equal to tail

We copy data of head. Copy head to a temporary pointer temp. Then set head to point to next node and free from the temporary pointer temp. The order is important.



When head is equal to tail

We copy data of head. Copy head to a temporary pointer temp. Then set head and tail to NULL. Then we free temp. The order is important.

