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RESEARCH INTERESTS

Human-agent interaction & collaboration, cognitive architectures and agents

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EDUCATION

2009-2015 Doctor of Philosophy, Computer Science & Engineering

University of Michigan, Ann Arbor

2008-2009 Master of Science & Engineering, Computer Science & Engineering

University of Michigan, Ann Arbor

2003-2007 Bachelor of Engineering, Instrumentation & Control Engineering

Netaji Subhas Institute of Technology, Delhi University, New Delhi

EMPLOYMENT

2015-present Member of Research Staff, Palo Alto Research Center

2014-2015 Postdoctoral Researcher, Palo Alto Research Center

2007-2008 Software Engineer, Yahoo! Research & Development, India

AWARDS & HONORS

2018 Blue Sky Award, at the 32nd AAAI Conference on Artificial Intelligence

2008 Best Paper Award, at 9th International Conference on Computational linguistics and Intelligent

Text Processing

FUNDING

2018-2019 Air Force Office of Scientific Research (AFOSR)

Levels of Learning in Natural and Artificial Agents

2017-2018 Advanced Research Projects Agency-Energy (ARPA-E)

Collaborative Optimization and Planning for Transportation Energy Reduction

PUBLICATIONS

Dissertation

[D1] **Shiwali Mohan**. From Verbs to Tasks: An Integrated Account of Task Learning from Situated Interactive Instruction. *University of Michigan, Ann Arbor*, 2015.

Book Chapters

- [B1] John Laird, **Shiwali Mohan**, James Kirk, Aaron Mininger. The Learning Problem in Interactive Task Learning. Ernst Strunngman Forum Interactive Task Learning Agents, Robots, and Humans and Acquiring New Tasks through Natural Interaction (invited, forthcoming). 2019.
- [B2] Dario Salvucci, John Laird, Fredrick Chang, Kenneth Forbus, Parisa Kordjamshidi, Tom Mitchell, Shiwali Mohan, Michael Spranger, S Stevenson, Andrea Stocco, Gregory Trafton. Learning in Interactive Task Learning. Ernst Strunngman Forum - Interactive Task Learning Agents, Robots, and Humans and Acquiring New Tasks through Natural Interaction (forthcoming).

Journal Articles

- [J1] Shiwali Mohan, Hesham Rakha, Matthew Klenk. Acceptable Planning: Influencing Individual Behavior to Reduce Transportation Energy Expenditure of a City. *In preparation*. 2019.
- [J2] **Shiwali Mohan**. Towards Comprehensive mHealth Systems: Exploring the Role of Cognitive Architectures in Designing Theory-based Coaching Interactions. *In preparation*. 2019.
- [J3] **Shiwali Mohan**, Anusha Venkatakrishnan, Andrea Hartzler. Observations from Deploying an Intelligent Interactive Health Coach to Promote Aerobic Exercise. *Under review*. 2019.

- [J4] Aaron Springer, Anusha Venkatakrishnan, **Shiwali Mohan**, Les Nelson, Michael Silva, Peter Pirolli. Leveraging Self-Affirmation to Increase mHealth Behavior Change. *Journal of Medical Information Research*. 2018.
- [J5] Peter Pirolli, **Shiwali Mohan**, Anusha Venkatakrishnan, Len Nelson, Michael Silva, Aaron Springer. *Journal of Medical Information Research*. 2017.
- [J6] John E Laird, Kevin Gluck, John Anderson, Kenneth D Forbus, Odest Chadwicke Jenkins, Christian Lebiere, Dario Salvucci, Matthias Scheutz, Andrea Thomaz, Greg Trafton, Robert E Wray, Shiwali Mohan, James R Kirk. Interactive Task Learning. IEEE Intelligent Systems, Volume 32, Issue 4, IEEE 2017.
- [J7] **Shiwali Mohan**, Aaron Mininger, and John Laird. Towards an Indexical model of Situated Comprehension for Real-World Cognitive Agents. *Advances in Cognitive Systems* 3, ACS 2014.
- [J8] John Laird and **Shiwali Mohan**. A Case Study of Knowledge Integration Across Multiple Memories in Soar. *Biologically Inspired Cognitive Architectures* (invited), BICA 2014.
- [J9] **Shiwali Mohan**, Aaron Mininger, James Kirk, and John Laird. Acquiring Grounded Representations of Words with Situated Interactive Instruction. *Advances in Cognitive Systems* 2, ACS 2012.
- [C1] **Shiwali Mohan**, Frances Yan, Victoria Bellotti, Hesham Rakha, Matthew Klenk, On Influencing Individual Behavior for Reducing Transportation Energy Expenditure in a Large Population. *In Proceedings of the 2nd AAAI/ACM Conference on Artificial Intelligence, Ethics, and Society*. AIES 2019.
- [C2] John Laird and **Shiwali Mohan**. Learning Fast and Slow: Levels of Learning in General Autonomous Intelligent Agents. *In Proceedings of the* 32nd AAAI Conference on Artificial Intelligence. AAAI 2018.
- [C₃] **Shiwali Mohan**, Anusha Venkatakrishnan, Michael Silva, and Peter Pirolli. On Designing a Social Coach to Promote Regular Aerobic Exercise. *In the Proceedings of the 29th Annual Conference on Innovative Applications of Artificial Intelligence/AAAI*, IAAI 2017.
- [C4] Justin Li, Steven Jones, **Shiwali Mohan**, and Nate Derbinksy. Architectural Mechanisms for Mitigating Uncertainty during Long-Term Declarative Knowledge Access. *In the Proceedings of the 4th Conference on Advances in Cognitive Systems*, ACS 2016.
- [C5] Andrea L Hartzler*, Anusha Venkatakrishnan*, Shiwali Mohan, Michael Silva, Paula Lozano, James D Ralston, Evette Ludman, Dori Rosenberg, Katherine M Newton, Lester Nelson, Peter Pirolli. Acceptability of a Team-Based Mobile Health (mHealth) Application for Lifestlye Self-Management in Individuals with Chronic Illnesses. In 38th Annual International Conference of the Engineering in Medicine and Biology Society (EMBC), IEEE. 2016.
- [C6] **Shiwali Mohan** and John Laird. Learning Goal-Oriented Hierarchical Tasks from Situated Interactive Instruction. *In the Proceedings of the* 28th AAAI Conference, AAAI 2014.
- [C7] **Shiwali Mohan**, James Kirk, and John Laird. A Computational Model of Situated Task Learning with Interactive Instruction. *In Proceedings of the* 17th *International Conference on Computational Modeling*, ICCM 2013.
- [C8] Mandar Joshi, Rakesh Khobragade, Saurabh Sarda, Umesh Deshpande, and Shiwali Mohan. Object-Oriented Representation and Hierarchical Reinforcement Learning in Infinite Mario. In Proceedings of the 24th IEEE International Conference on Tools with Artificial Intelligence, ICTAI 2012.
- [C9] **Shiwali Mohan** and John Laird. An Object-Oriented Approach to Reinforcement Learning in an Action Game. *In Proceedings of the 7th Artificial Intelligence for Interactive Digital Entertainment Conference*, AIIDE 2011.
- [C10] Niladri Chatterjee and **Shiwali Mohan**. Discovering Word Senses from Text using Random Indexing. *In Proceedings of the* 9th *International Conference on Computational linguistics and Intelligent Text Processing*, CICLing 2008.
- [C11] Niladri Chatterjee and **Shiwali Mohan**. Extraction-based Single-Document Summarization Using Random Indexing. *In Proceeding of the* 19th *IEEE International Conference on Tools with Artificial Intelligence*, ICTAI 2007.

Conference

Symposia, Workshops

- [W1] **Shiwali Mohan**, Matthew Klenk, Victoria Belloti. Exploring How to Personalize Travel Mode Recommendations For Urban Transportation. *Under review*. 2019
- [W2] **Shiwali Mohan**, Kalai Ramea, Bob Price, Matthew Shreve, Hoda Eldardiry. Building JARVIS: A Learner-Aware Conversational Trainer. *Under review.* 2019.
- [W3] Filip Dvorak, **Shiwali Mohan**, Victoria Bellotti, Matthew Klenk. Collaborative Optimization and Planning for Transportation Energy Reduction. *ICAPS Proceedings of the 6th Workshop on Distributed and Multi-Agent Planning*. 2018.
- [W4] Shiwali Mohan, Anusha Venkatakrishnan, Daniel Bobrow, Peter Pirolli. Health Behavior Change: A Motivating Domain for Human-Aware AI Research. In Proceeding of the AAAI 2017 Workshops. AAAI 2017.
- [W5] Matthew Klenk, Shiwali Mohan, Johan de Kleer, Daniel Bobrow, Tom Hinrichs, Ken Forbus. Collaborative Autonomy Through Analogical Comic Graphs. In Proceedings of AAAI 2017 Workshops. AAAI 2017.
- [W6] John E. Laird and **Shiwali Mohan**. A Case Study of Knowledge Integration Across Multiple Memories in Soar. *In Papers from the AAAI Fall Symposium Series on Integrated Cognition*, 2013.
- [W7] **Shiwali Mohan***, Aaron Mininger*, James Kirk*, and John Laird. Learning Grounded Language Through Situated Interactive Instruction. *In Papers from the AAAI Fall Symposium Series on Robots Learning Interactively from Human Teachers*, 2012.
- [W8] John Laird, Keegan Kinkade, **Shiwali Mohan**, and Joseph Xu. Cognitive Robotics Using the Soar Cognitive Architecture. *In Proceedings of the 8th International Cognitive Robotics Workshop*, 2012.
- [W9] **Shiwali Mohan** and John Laird. Situated Comprehension of Imperative Sentences in Embodied, Cognitive Agents. *In Papers from the AAAI Workshop on Grounding Language for Physical Systems*, 2012.
- [W10] **Shiwali Mohan** and John Laird. Towards Situated, Interactive, Instructable Agents in a Cognitive Architecture. *In Papers from the AAAI Fall Symposium Series on Advances in Cognitive Systems*, 2011.

Extended Abstracts

- [A1] Peter Pirolli, **Shiwali Mohan**, Rong Yang, Anusha Venkatakrishnan, Michael Silva, Michael Youngblood, Ashwin Ram and Les Nelson. User Modeling and Planning for Improving Self-efficacy and Goal Adherence in mHealth. *Frontiers Public Health. Conference Abstract:* 2nd Behaviour Change Conference: Digital Health and Wellbeing., 2016.
- [A2] **Shiwali Mohan**, and John E. Laird. Learning New Tasks for Situated Interactive Instruction. *In the 2014 HRI Pioneers Workshop at Human-Robot Interaction*, 2014.
- [A3] Mandar Joshi, Rakesh Khobragade, Saurabh Sarda, Umesh Deshpande, and **Shiwali Mohan**. Hierarchical Action selection for Reinforcement Learning in Infinite Mario. *In Proceedings of the 6th Starting Artificial Intelligence Research Symposium at European Conference on Artificial Intelligence*, STAIRS 2012.
- [A4] **Shiwali Mohan** and John Laird. Learning Actions and Action Verbs from Human-Agent Interaction. *In Proceedings of the 26th AAAI Conference on Artificial Intelligence*, AAAI 2012.
- [A5] **Shiwali Mohan** and John Laird. Exploring Mixed-Initiative Interaction for Learning with Situated Instruction in Cognitive Agents. *In Proceedings of the 26th AAAI Conference on Artificial Intelligence,* AAAI 2012.
- [A6] **Shiwali Mohan** and John Laird. Relational Reinforcement Learning in Infinite Mario. *In Proceedings of the 24th AAAI Conference on Artificial Intelligence*, AAAI 2010.

PATENTS

2018, USA

Matthew Klenk, Shiwali Mohan, Victoria Bellotti, *Transportation Behavior Influence*. Application number 16/181152. Filing date: 2018/11/05.

2016, European

Ashwin Ram, Gregory Michael Youngblood, Lester D Nelson, Anusha Venkatakrishnan, Peter L Pirolli, Michael K Silva, Shiwali Mohan. System and Method to Create, Monitor, and Adapt

Individualized Multidimensional Health Programs. Application number: 17165632.5 Publication date:

2017/04/07.

2016, USA Ashwin Ram, Gregory Michael Youngblood, Lester D Nelson, Anusha Venkatakrishnan, Peter

L Pirolli, Michael K Silva, Shiwali Mohan. *System and Method to Create, Monitor, and Adapt Individualized Multidimensional Health Programs*. Application number: 15/130,770. Publication date:

2016/4/15.

INVITED TALKS, WORKSHOPS, & PANELS

November 2017 NSF Workshop on Interactive Cognitive Assistants

May 2017 Ernst Strungmann Forum on Interactive Task Learning

September 2015 On Designing a Programmable Cognitive Assistant

IBM Cognitive Systems Institute

December 2013 Learning Hierarchical Tasks with Situated Interactive Instruction

University of Southern California

Media

2017 Could a Bot Coach You to a New PR? Artificial intelligence is making its way into fitness apps. Interview.

Outside magazine

SERVICE

2019 Program Committee: IUI, AAAI, AAAI Doctoral Consortium, Reviewer: Transactions of Intelligent

Interactive Systems

2018 Program Committee: ICRA, HRI, IUI, AAAI, AAAI Doctoral Consortium, Reviewer: Autonomous

Robots

2017 Program Committee: AAAI, AAAI Doctoral Consortium

2016 Program Committee: IJCAI, AAAI

2015 Program Committee: AI-HRI AAAI Fall Symposium Series

2015 Organizing Committee: Students of Cognitive Systems at ACS

December 16, 2018