

CS6650 Assignments 1

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1 The URL for git repo

URL: <https://github.com/shiwein/CS6650/tree/main/Assignment1>

2 Client Design Description

2.1 SkierServlet:

- This is a servlet handling POST requests at the `/skiers/*` endpoint. Its main functionalities include URL validation, JSON request body parsing, and response creation.
- It utilizes the **Gson** library for converting requests and responses to JSON format.
- The **doPost** method validates the request path format, checks if the request body is a valid **LiftRide** object, and returns the appropriate HTTP status code and message based on these validations.
- URL validation is handled by **valPostUrl** and **valSkiersUrl**, ensuring the request path contains the correct resource identifiers.
- The **valLiftRide** method validates the request body to ensure it contains a valid **LiftRide** data structure.

2.2 LiftRide:

- This is a data model class representing a ski lift ride. It has two properties: **time** and **liftID**.
- The class provides getter and setter methods for easy data validation in **SkierServlet**.

2.3 Message:

- This class represents the structure of response messages with a single **message** property, storing feedback for the client.
- The **SkierServlet** uses this class to return the operation status to the client, such as "Data Not Found" or "Lift ride recorded successfully."

2.4 Little's Law and Throughput Prediction

Using Little's Law:

$$L = \lambda \times W \tag{1}$$

where:

- L : average requests in the system (concurrency)
- λ : throughput (requests/second)
- W : average time a request spends

For example, if peak concurrency is 200 and average processing time is 0.1 seconds:

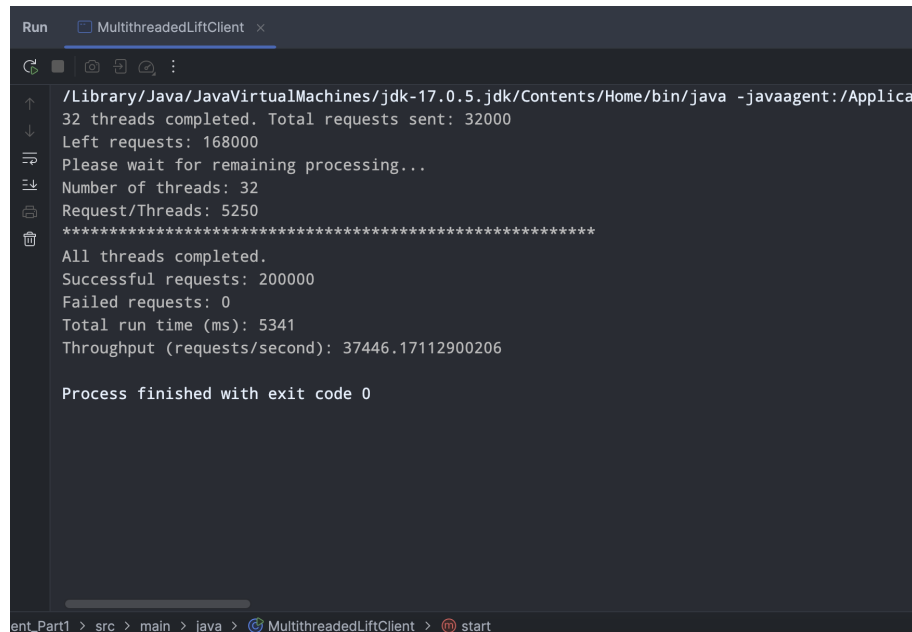
$$\lambda = \frac{200}{0.1} = 2000 \text{ requests/second} \quad (2)$$

This indicates the system can handle around 2000 requests/second at peak, depending on configuration and network conditions.

2.5 Summary

My design has a well-organized architecture, with the servlet handling core request logic and data model classes simplifying validation and response creation. Using Little's Law provides a preliminary estimate for throughput, helping in planning system capacity and performance requirements.

3 Client (Part 1)



```

Run MultithreadedLiftClient x
/Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java -javaagent:/Applicat
32 threads completed. Total requests sent: 32000
Left requests: 168000
Please wait for remaining processing...
Number of threads: 32
Request/Threads: 5250
*****
All threads completed.
Successful requests: 200000
Failed requests: 0
Total run time (ms): 5341
Throughput (requests/second): 37446.17112900206

Process finished with exit code 0
ent Part1 > src > main > java > MultithreadedLiftClient > start

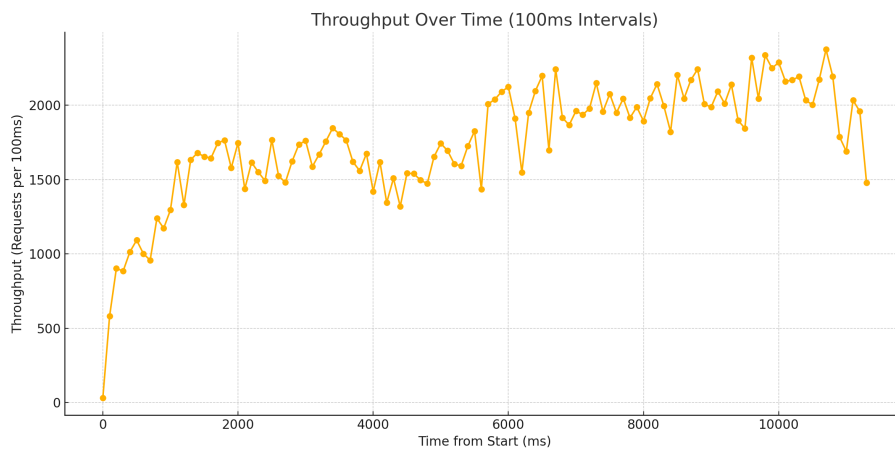
```

```
Run SingleThreadedClient x
/Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java -
*****
Starting SingleThreadedClient
*****
Single thread completed.
Total requests: 10000
Successful requests: 10000
Failed requests: 0
Total run time (ms): 1257
Throughput (requests/second): 7955.449482895784

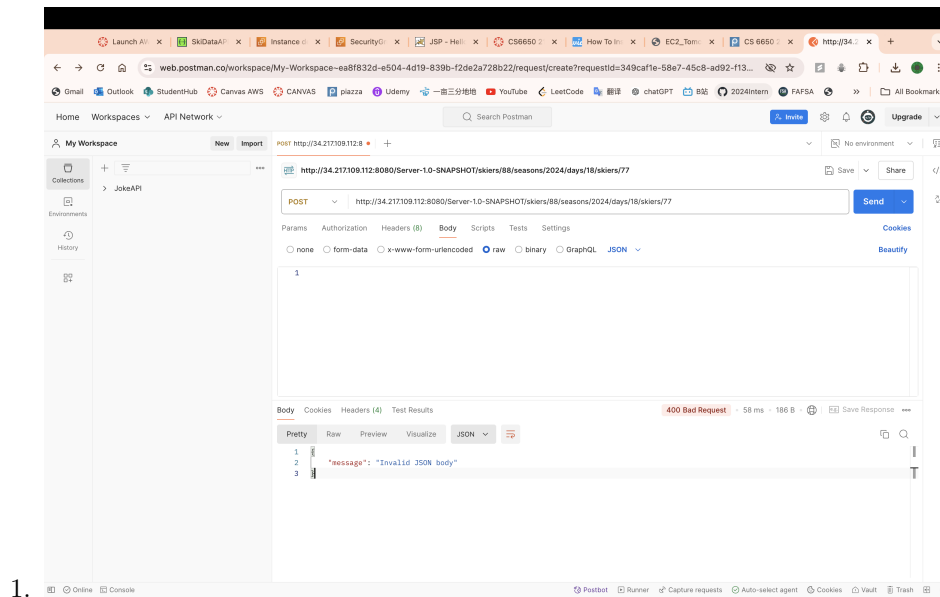
Process finished with exit code 0
```

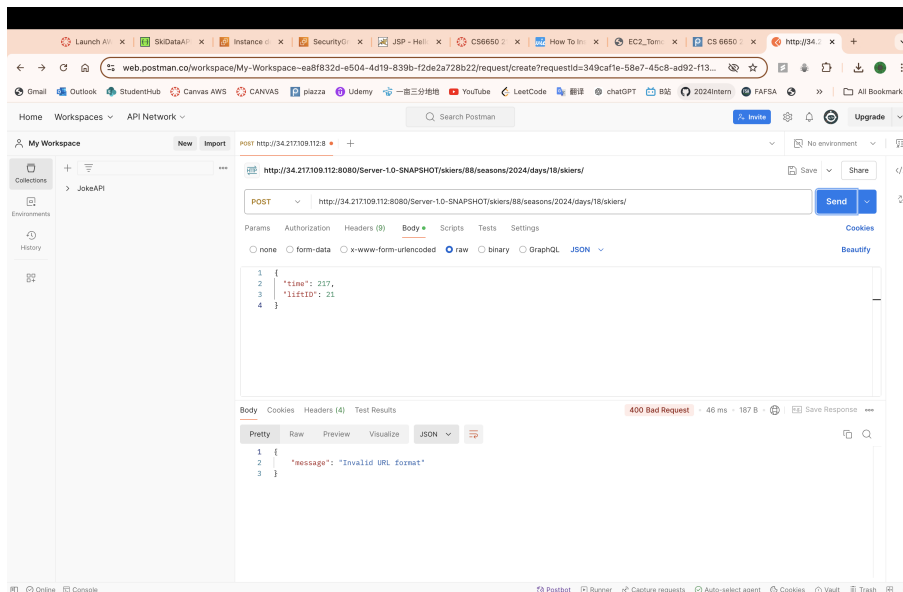
4 Client (Part 2)

```
Run MultithreadedLiftClient x
/Library/Java/JavaVirtualMachines/jdk-17.0.5.jdk/Contents/Home/bin/java -javaagent:/Application
*****
Launch 32 threads
Total requests sent: 32000
Total successful requests: 32000
Remaining requests: 168000
*****
Launching 32 threads
All threads completed.
Total wall time: 11679ms
Throughput (requests/second): 17124.75383166367
Successful requests: 200000
Failed requests: 0
*****
Mean Response Time (ms): 1
Median Response Time (ms): 1
Min Response Time (ms): 0
Max Response Time (ms): 254
99th Percentile Response Time (ms): 9
```

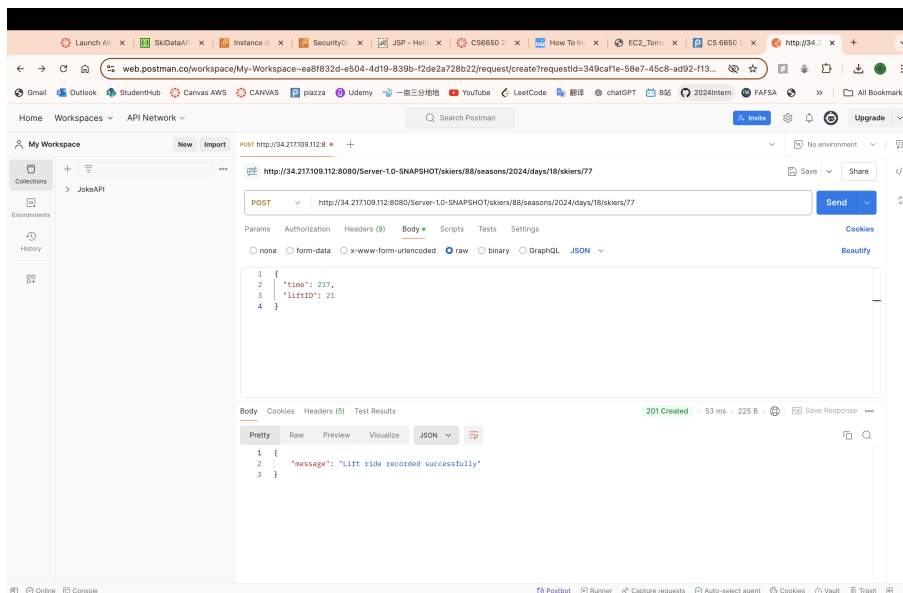


5 Postman





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