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# Instructions

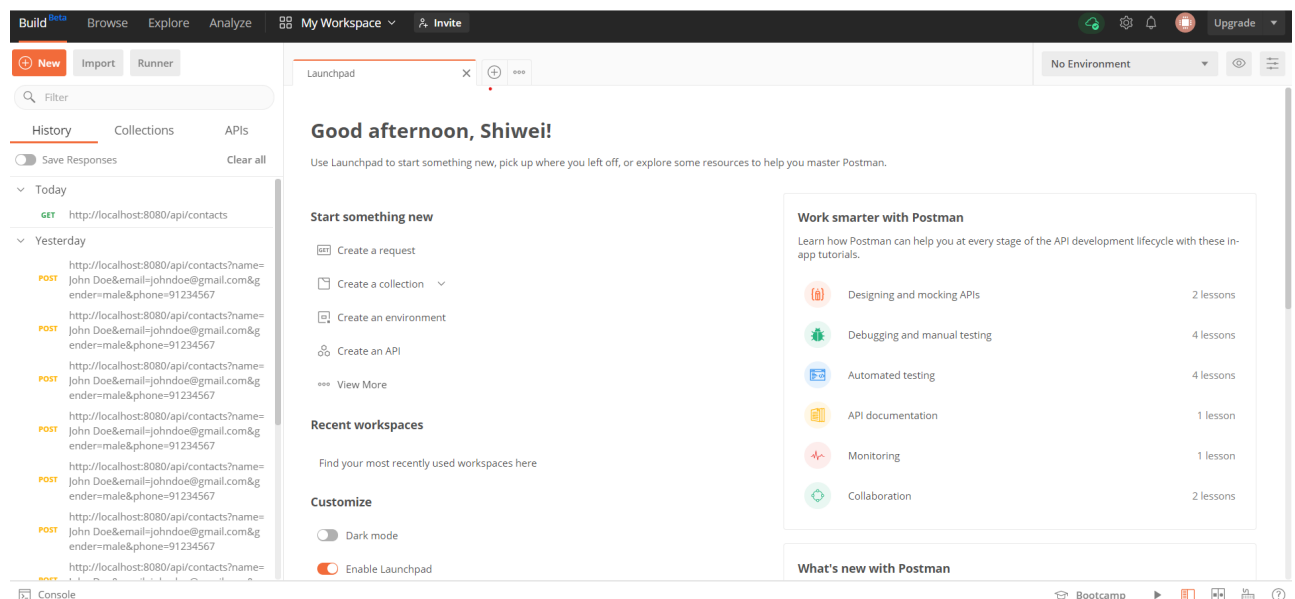
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## Run API locally (B1)

1. Go to <https://github.com/shiweing/rest-api>
2. Clone the repository locally
3. Open the command prompt in the repository folder
4. Enter the command `node index.js`
5. Open a browser and go to <http://localhost:8080>
6. The page should state **Welcome to the world of Pokemons!**

## Accessing API with Postman (B1 & B3)

1. Go to <https://www.postman.com/>
2. Sign up for an account and launch the workspace



## GET API call

1. Select **GET** as the request type and enter <http://localhost:8080/api/pokemons> as url

## 2. Click **Send**

GET <http://localhost:8080/api/pokemons> **Send**

Params Authorization Headers Body Pre-request Script Tests Settings

Query Params

KEY	VALUE	DESCRIPTION
Key	Value	Description

Body Cookies Headers (2) Test Results Status: 200 OK Time: 32 ms Size: 160 B Save

Pretty Raw Preview Visualize JSON

```
1
2  "status": "success",
3  "message": "Pokemons retrieved successfully",
4  "data": []
5
```

## 3. The request result will be shown

If an error appears like the following image

Response

Could not send request

CORS Error: The request has been blocked because of the CORS policy | [Use Postman Desktop Agent](#)

[Learn more about troubleshooting API requests](#)

download the chrome plugin to unblock CORS when testing at <https://chrome.google.com/webstore/detail/cors-unblock/lfhmikememgdcahcdlaciloanbchjino?hl=en>

## POST API call

1. Select **POST** as the request type and enter `http://localhost:8080/api/pokemons` as url
2. Open the body tab and select **x-www-form-urlencoded**
3. Add the parameters as shown below
4. Click **Send**

5. A response indicating that the pokemon has been added will be returned.

The screenshot shows a REST client interface with the following details:

- Method:** POST (highlighted with a red box)
- URL:** `http://localhost:8080/api/pokemons`
- Body:** x-www-form-urlencoded (selected in the body type dropdown, highlighted with a red box)
- Body Data:** A table with two rows: 

KEY	VALUE	DESCRIPTION
<input checked="" type="checkbox"/> name	Bulbasaur	
<input checked="" type="checkbox"/> id	001	

 (The table is highlighted with a red box)
- Status:** 200 OK, Time: 104 ms, Size: 162 B
- Response Body (JSON):**

```
1 {  
2   "message": "New pokemon added!",  
3   "data": {  
4     "_id": 1,  
5     "name": "Bulbasaur",  
6     "__v": 0  
7   }  
8 }
```

6. Run the GET request to see the new contact being returned

## PUT API call

1. Run the GET request and copy the id of the pokemon that was just added.
2. Select **PUT** as the request type and enter `http://localhost:8080/api/pokemons/[id]` as url (where `[id]` is the id that was copied)
3. Change the value of the name parameter under body
4. Click **Send**
5. A response indicating that the contact has been updated will be returned.

The screenshot shows a REST client interface with the following details:

- Method:** PUT (highlighted with a red box)
- URL:** `http://localhost:8080/api/pokemons/1` (The `1` is highlighted with a red box)
- Body:** x-www-form-urlencoded (selected in the body type dropdown, highlighted with a red box)
- Body Data:** A table with one row: 

KEY	VALUE	DESCRIPTION
<input checked="" type="checkbox"/> name	Bulbasaurus	

 (The table is highlighted with a red box)
- Status:** 200 OK, Time: 94 ms, Size: 166 B
- Response Body (JSON):**

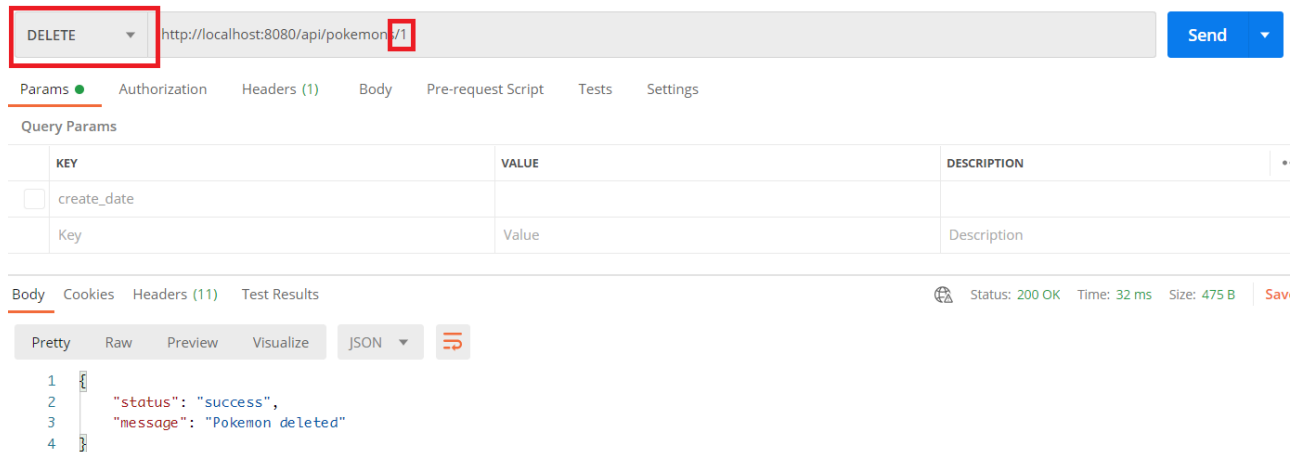
```
1 {  
2   "message": "Pokemon Info updated",  
3   "data": {  
4     "_id": 1,  
5     "name": "Bulbasaurus",  
6     "__v": 0  
7   }  
8 }
```

6. Run the GET request to see the contact has been updated

## DELETE API call

1. Run the GET request and copy the id of the pokemon that was just added.
2. Select **DELETE** as the request type and enter `http://localhost:8080/api/pokemons/[id]` as url (where `[id]` is the id that was copied)
3. Click **Send**

4. A response indicating that the pokemon has been deleted will be returned.



5. Run the GET request to see the contact has been deleted

⚠️ Replace `http://localhost:8080` with `https://pokemon-rest-app.herokuapp.com/` to test the deployed endpoint

## Testing (B2)

- Test cases are written with mocha and chai-http.

### Testing locally

- Run `npm run test` on a local copy of the application to run the tests locally.

### Automated testing

- Travis is used as the CI tool to automate testing
- The command `mocha --exit` is added to `.travis.yml` to initialise the testing
- Below is the results of the travis build

```
Running RestHub on port 8080
/api/pokemons
  ✓ GET (41ms)
  ✓ POST

/api/pokemons/:id
  ✓ GET
  ✓ PUT
  ✓ DELETE

5 passing (155ms)

The command "mocha --exit" exited with 0.
```

## Continuous deployment (B3)

- Heroku was chosen as the cloud service for deployment.

## .travis.yml

- The following was appended to `.travis.yml`

```
deployment:
  provider: heroku
  api-key:
    secure: <encrypted-api-key>
  app: <heroku-app-name>
  on:
    repo: <repo-path>
```

- To get the api key, install travis and heroku command line clients
- Run `heroku auth:token` to get the api key.
- Copy the api key and run `travis encrypt <api-key> --add deploy.api_key`
- The encrypted api-key will be generated

## MongoDB

- To utilise mongodb on Heroku, MongoDB Atlas is required.
- Create an account on MongoDB Atlas, and create a new project
- Select **Build a cluster** on the new project
  - Select a Cloud Provider
  - Select a Region
  - Enter a name for the cluster
- After the cluster is created, click on **Database Access** in the left menu
- Select **Add a new user**
  - Enter a username and password
  - Set the **User Privileges** to **Read and write to any database**
  - Save the settings
- Click on **Network Access** in the left menu
- Click on **Add IP Address**
  - Allow Access from Anywhere** is selected for this app, but for an IP address should be specified for a secure deployment
- Click on **Clusters**
- Click **Connect > Connect Your Application**
  - A connection string will be displayed, copy the string
- Go to the Heroku dashboard for the application, under **Settings**
  - Add a config variable **MONGODB\_URI: <connection string>**
  - Replace **<password>** in the connection string with the password set for the created DB user.