EXP NO:2 DATE:

PLAYFAIR CIPHER

Aim: To implement an encryption algorithm using Playfair Cipher technique.

Algorithm:

- Step 1: "Algorithm" (as the key) and "ulroaliocvrx" (as the encrypted text).
- Step 2: Remove spaces and convert to lowercase.
- Step 3: Create a 5x5 key table based on the modified key.
- Step 4: Apply Playfair Cipher decryption to the encrypted text using the generated key table.
- Step 5: Display the deciphered text.

Program:

```
#include <stdio.h>
#include <stdib.h>
#include <string.h>
#define SIZE 30
void toLowerCase(char plain[], int ps)
{
   int i;
   for (i = 0; i < ps; i++) {
      if (plain[i] > 64 && plain[i] < 91)
           plain[i] += 32;
    }
}
int removeSpaces(char* plain, int ps)
{
   int i, count = 0;</pre>
```

```
for (i = 0; i < ps; i++)
     if (plain[i] != ' ')
        plain[count++] = plain[i];
  plain[count] = '\0';
  return count;
void generateKeyTable(char key[], int ks, char keyT[5][5])
  int i, j, k, flag = 0, *dicty;
  dicty = (int*)calloc(26, sizeof(int));
  for (i = 0; i < ks; i++) {
     if (key[i] != 'j')
        dicty[key[i] - 97] = 2;
  dicty['j' - 97] = 1;
  i = 0;
  j = 0;
  for (k = 0; k < ks; k++) {
     if (dicty[key[k] - 97] == 2) {
        dicty[key[k] - 97] = 1;
        keyT[i][j] = key[k];
       j++;
        if (i == 5) {
          i++;
          j = 0;
  for (k = 0; k < 26; k++) {
     if (dicty[k] == 0) {
        keyT[i][j] = (char)(k + 97);
        j++;
        if (j == 5) {
          i++;
```

```
j = 0;
  }
void search(char keyT[5][5], char a, char b, int arr[])
  int i, j;
  if (a == 'j')
     a = 'i';
  else if (b == 'j')
     b = 'i';
  for (i = 0; i < 5; i++) {
     for (j = 0; j < 5; j++) {
        if (\text{keyT}[i][j] == a) {
           arr[0] = i;
           arr[1] = j;
        else if (keyT[i][j] == b) {
           arr[2] = i;
           arr[3] = j;
int mod5(int a)
  if (a < 0)
     a += 5;
  return (a % 5);
void decrypt(char str[], char keyT[5][5], int ps)
```

```
int i, a[4];
  for (i = 0; i < ps; i += 2) {
     search(keyT, str[i], str[i+1], a);
     if (a[0] == a[2]) {
       str[i] = keyT[a[0]][mod5(a[1] - 1)];
       str[i + 1] = keyT[a[0]][mod5(a[3] - 1)];
     else if (a[1] == a[3]) {
       str[i] = keyT[mod5(a[0] - 1)][a[1]];
       str[i + 1] = keyT[mod5(a[2] - 1)][a[1]];
     }
     else {
       str[i] = keyT[a[0]][a[3]];
       str[i + 1] = keyT[a[2]][a[1]];
void decryptByPlayfairCipher(char str[], char key[])
  char ps, ks, keyT[5][5];
  ks = strlen(key);
  ks = removeSpaces(key, ks);
  toLowerCase(key, ks);
  ps = strlen(str);
  toLowerCase(str, ps);
  ps = removeSpaces(str, ps);
  generateKeyTable(key, ks, keyT);
  decrypt(str, keyT, ps);
}
int main()
```

```
char str[SIZE], key[SIZE];

strcpy(key, "Thrisha");
printf("Key text: %s\n", key);
strcpy(str, "ulroaliocvrx");
printf("Plain text: %s\n", str);

decryptByPlayfairCipher(str, key);
printf("Deciphered text: %s\n", str);

return 0;
```

Output:

```
Key text: Shiyaam
Plain text: ulroaliocvrx
Deciphered text: xfqtynsqbwlr
```

Result: