

# **ACM** Template

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July 20, 2020

# Contents

# 0 Header

```
1 #include <bits/stdc++.h> // #include <algorithm>
2 using namespace std;
3 #define clr(a, x) memset(a, x, sizeof(a))
4 #define pb(x) push_back(x)
5 #define X first
6 #define Y second
7 typedef pair<int, int> PII;
8 typedef vector<int> VI;
9 typedef long long ll;
10 const int INF = 0x3f3f3f3f;
11 const int minINF = 0xc0c0c0c0;
12 const int mod = 1e9 + 7;
13 const double eps = 1e-6; //若题目要求保留到小数点后6位, 则为1e-7
14 const double PI = acos(-1.0);
15 const double E = exp(1);
16
17 //关闭同步/解除绑定
18 ios_base::sync_with_stdio(false);
19 cin.tie(0);
20
21 // 字符串转数字要考虑负号
```

## 1 Math

### 1.1 Prime

#### 1.1.1 Eular Sieve

原理: 对于任意合数,必定可以有最小质因子乘以最大因子的分解方式 O(n) 因此,对于每个合数,只要用最大因子筛一遍,枚举时只要枚举最小质因子即可。因为一般有 prime[i]\*prime[i]<=n ,所以筛选范围为  $\sqrt{n}$  1e7–665000 1e6–80000 1e5–1e4

```
int prime[cnt]; //prime[0]储存素数的个数,素数下标从1开始
   bool heshu[maxn];
   void getPrime(int n)
3
   {
4
       for (int i = 2; i <= n; ++i)
5
6
           if (!heshu[i])
7
               prime[++prime[0]] = i;
8
           for (int j = 1; j <= prime[0] && i * prime[j] <= n; ++j)</pre>
9
10
               heshu[i * prime[j]] = true; //找到的素数的倍数不访问
11
12
               if (i % prime[j] == 0)
13
                   break;
           }
14
       }
15
   }
16
```

### 1.1.2 有关素数的基础算法

```
素数判定
```

```
bool isPrime(int n)
1
2
   {
        if (n == 1)
3
            return false;
4
        if (n == 2 | 1 | n == 3)
5
            return true;
6
        if (n % 6 != 1 && n % 6 != 5)
7
        return false;
for (int i = 5; i * i <= n; i += 6)
8
9
            if (n \% i == 0 | | n \% (i + 2) == 0)
10
                 return false;
11
12
        return true;
   }
13
   约数枚举
   vector<int> res;
   void divisor(int n)
2
3
   {
        for (int i = 1; i * i <= n; ++i)
4
            if (n \% i == 0)
5
             {
6
                 res.push_back(i);
7
                 if (i != n / i)
8
                     res.push_back(n / i);
9
            }
10
   }
11
```

#### 1.1.3 Miller Rabin

```
typedef long long ll;
2 ll Mul(ll a, ll b, ll mod)
3
4
       if (mod <= 1000000000)
5
            return a * b % mod;
       else if (mod <= 1000000000000LL)</pre>
6
            return (((a * (b >> 20) % mod) << 20) + (a * (b & ((1 << 20) - 1)))) % mod;
7
8
       else
9
            ll d = (ll)floor(a * (long double)b / mod + 0.5);
10
            ll res = (a * b - d * mod) % mod;
11
            if (res < 0)
12
                res += mod;
13
            return res;
14
       }
15
   }
16
17
18
   bool Miller_Rabin(ll n, int s) //s >= 8
19
   {
       if (n == 2)
20
            return true;
21
        if (n < 2 | | !(n \& 1))
22
23
            return false;
24
       int t = 0;
       ll u = n - 1;
25
       while ((u \& 1) == 0)
26
27
            ++t, u >>= 1;
       for (int i = 0; i < s; ++i)
28
29
30
            ll\ a = rand() \% (n - 1) + 1;
31
            11 x = mod_pow(a, u, n);
            for (int j = 0; j < t; ++j)
32
33
                ll y = Mul(x, x, n);
34
                if (y == 1 & x & x != 1 & x & x != n - 1)
35
                    return false;
36
37
                x = y;
38
            if (x != 1)
39
                return false;
40
41
42
       return true;
43 }
   1.1.4 区间素数筛
1 bool is_prime[1000]; //is_prime[i-a]=true <=> i是素数
2 bool is_prime_small[100];
3 ll prime[maxn];
                                   //只求素数个数时可省略
4 int segment_sieve(ll a, ll b) //对区间[a,b)内的整数执行筛法
5
       for (ll i = 0; i * i < b; ++i) //直接 i*i 会溢出
6
            is_prime_small[i] = true;
7
        for (ll i = 0; i < b - a; ++i)
8
            is_prime[i] = true;
9
       for (ll i = 2; i * i < b; ++i)
10
```

```
if (is_prime_small[i])
11
12
                for (ll j = 2 * i; j * j < b; j += i) //#[2, sqrt(b))
13
                    is_prime_small[i] = false;
14
                for (ll j = max(2LL, (a + i - 1) / i) * i; j < b; j += i) //#[a,b)
15
                    is_prime[j - a] = false;
16
            }
17
       int cnt = 0;
18
        for (ll i = 0; i < b - a; ++i)
19
            if (is_prime[i])
20
21
                prime[cnt++] = i + a; // ++cnt;
22
       return cnt;
   }
23
   ans = segment_sieve(a, b + 1) - (a == 1)); //[a,b]
   1.2 Euler
   1.2.1 欧拉函数
   欧拉函数的值等于不超过 m 并且和 m 互素的数的个数
1
   ll euler(ll n) //求欧拉函数值
2
   {
       ll res = n;
3
       for (ll i = 2; i * i <= n; ++i)
4
            if (n \% i == 0)
5
6
                res = res / i * (i - 1);
7
                while (n \% i == 0)
8
9
                    n = i;
            }
10
       if (n != 1)
11
            res = res / n * (n - 1);
12
13
       return res;
   }
14
   int phi[maxn];
15
   void euler_phi(int n) //筛出欧拉函数值的表
16
17
        for (int i = 0; i <= n; ++i)
18
            phi[i] = i;
19
        for (int i = 2; i \le n; ++i)
20
            if (phi[i] == i)
21
22
                for (int j = i; j \le n; j += i)
                    phi[j] = phi[j] / i * (i - 1);
23
24 }
   1.2.2 欧拉降幂
   Euler Theorem 费马小定理 (p 为素数) a^b = a^{bmod(p-1)} modp 扩展欧拉定理 (欧拉降幂) (a 和 p 不互质) a^b modp =
   a^b mod P(b < phi(p)) a^b mod p = a^{b mod phi(p) + phi(p)} mod p(b >= phi(p)) 指数循环节: 从 a^0 到 a^{phi(p)-1} 不是重复的,从
   a^{phi(p)} 开始出现循环节,长度为 phi(p) a^b mod p (1 <= a <= 1e9 1 <= b <= 10^2 e7 1 <= p <= 1e6)
   ll solve(ll a, string &str, ll p)
1
2
3
       int phi = euler_phi(p);
       bool flag = false;
4
       11 b = 0;
5
       for (int i = 0; i < str.length(); ++i)
6
```