rask .	Stretch Goal	Measure	Weightage
Development	Stretter doar	- The state of the	- Contrade
Development		Producing high quality code which satisfies reliability,maintainability,testability,portability and reusability	
		with minimal defects.	
Coding		Unit testing to isolate written code to test and determine if it works as intended.	10%
		100% - If above criteria is fully met	
		50% - If occassional deviation is found	
		0% - If repetitive deviation found on above parameters Low number of defect count in code review.	
		Code performance should be effective.	
		Clean, reusable and maintainable code.	
Code review		100% - If above criteria is fully met	15%
		50% - If occassional deviation is found	
		0% - If repetitive deviation found on above parameters	
		Adherence to the Quality Guidelines	
		Low defect density from QA cycle	
Quality		Educating the team on adhering these guidelines	20%
zuanty		100% - If above criteria is fully met	207
		50% - If occassional deviation is found	
		0% - If repetitive deviation found on above parameters	
Communication			
		-Communication with regards to requirement/defect clarification should be done well in time. Evidence	
Communication with		could be emails/jira comment	
nternal stakeholders -		-Should co-ordinate with the peers, lead, architect, etc in an efficient manner to make the development	
Developers, testers,		process seamless -Timely communication to Lead in case of any issues/risks	10%
rchitectects,		100% - If above criteria is fully met	10%
nanagement, BA, DBA		50% - If occassional deviation is found	
etc.		0% - If repetitive deviation found on above parameters	
xtra Mile			
		- Plan to contribute something at project/org level like trainings, POCs	
Competency Building to		100% - If above criteria is fully met	
ake up initiatives from	Yes	50% - If occassional deviation is found	5%
Architect roles		0% - If repetitive deviation found on above parameters	
Custom Goals			
Zustom Goals		-Adhere to delivery timelines. Should plan to accomplish the task in a time bound manner and ensure the	
		team achieves the deliverable on time.	
		-Follow Agile practices and monitor that the team follows it diligently	
Adhere to delivery		-Attend all the project meets (stand-up calls, groomings, tech/functional discussions, etc) on time and	
imelines Attending all the		sincerely	
oroject meets on time		-Take ownership as a team rather than sticking to one's assignments only	30%
eamwork and co-		-Work as a people developer without impacting one's own work deliverables	30%
		-Manage the time efficiently and work in a proactive manner	
ordination			
ordination Team ownership		-Unplanned leaves options should be used more judiciously	
ordination Team ownership		-Unplanned leaves options should be used more judiciously 100% - If above criteria is fully met	
		-Unplanned leaves options should be used more judiciously 100% - If above criteria is fully met 50% - If occassional deviation is found	
		-Unplanned leaves options should be used more judiciously 100% - if obove criterio is fully met 50% - if occassional deviation is found 0% - if repetitive deviation found on above parameters	
		- Unplanned leaves options should be used more judiciously 100% - If above criteria is fully met 50% - If accasional deviation is found 00% - If repetitive deviation found on above parameters - Resolve team's technical queries to unleash their best momentum	
eam ownership		- Unplanned leaves options should be used more judiciously 100% - If pabove criteria is fally met 50% - If occasional deviation is found 00% - If repetitive deviation found on above parameters - Resolve team's technical queries to unleash their best momentum - Provide feedback, mentor and groom the team members to imporve upong their skill.	106
eam ownership		- Unplanned leaves options should be used more judiciously 100% - If above criteria is fully met 50% - If accasional deviation is found 00% - If repetitive deviation found on above parameters - Resolve team's technical queries to unleash their best momentum	10%

Task	Stretch Goal	Measure	Weightage
Development			
Coding		Producing high quality code which satisfies reliability,maintainability,testability,portability and reusability with minimal defects.	10%
Code review		Low number of defect count in code review. Code performance should be effective. Clean, reusable and maintainable code.	20%
Writing Unit Test cases		Unit testing to isolate written code to test and determine if it works as intended.	10%
Quality		Adherence to the Quality Guidelines Low defect density from QA cycle	20%
Communication			
Communication with internal stakeholders - Developers, testers, architectects,		-Communication with regards to requirement/defect clarification should be done well in time. Evidence could be emails/jira comment -Should co-ordinate with the peers, lead, architect, etc in an efficient manner to make the development process seamless	
management, BA, DBA etc.		-Timely communication to Lead in case of any issues/risks	10%
Extra Mile	•		'
Competency Building within the team	Yes	Plan to contribute something at project/org level like trainings	5%
Custom Goals			
Adhere to delivery timelines Attending all the project meets on time Teamwork and co-		-Adhere to delivery timelines. Should plan to accomplish the task in a time bound manner -Follow Agile practices diligently -Attend all the project meets (stand-up calls, groomings, tech/functional discussions, etc) on time and sincerely -Should take ownership as a team rather than sticking to one's assignments only -Should work as a people developer without impacting one's own work deliverables	
ordination Team ownership		-Should manage the time efficiently and work in a proactive manner -Unplanned leaves and work from home options should be used more judiciously	25%

Task	Stretch Goal	Measure	Weightage
Testing			
		-Making sure the testcases are covering all scenarios as per the Acceptance Criteria of the	
		story including negative scenarios.	
		-Creating proper testdata to execute and verify all positive and negative scenarios to deliver	
Test creation and		quality product.	
execution		-Add testcases to smoke/sanity/regression suites as applicable after completion of each sprint	20%
		-Taking Ownership and accountability of story closure with QUALITY without follow ups and adhering	
		to the defined Testing Processes.	
Adherence to Testing		-Azure DevOps discipline-Making sure the Workflow states of story/bug/testcase are updated on time and	
processes		track them till closure	10%
		-Automate scenarios after manual testing is complete and execute them	
Automation testing and		-Automate smoke, sanity and regression suites and execute the scripts on regular basis to make sure	
execution		the scripts are healthy.	20%
Defect Leakage		-Aiming to deliver stories with zero defect leakage to higher environments.	10%
Communication			
Communication with		-Communication with regards to requirement/defect clarification should be done well in time. Evidence	
internal stakeholders -		could be emails/jira comment	
Developers, testers,		-Should co-ordinate with the peers, lead, architect, etc in an efficient manner to make the development	
architectects,		process seamless	
management, BA, DBA		-Timely communication to Lead in case of any issues/risks	
etc.		-There should be a KT plan in place and executed as planned to groom a new team member and make	
		them productive.	
			10%
Extra Mile		Division of the constitution of the constituti	
C		-Plan to contribute something at project/org level like trainings, pocs,	
Competency Building	.,	-Improving self each day in the field of manual/automation testing, performance testing to deliver quality	F0/
within the team	Yes	product.	5%
Custom Goals	T	Adhan ta dali an timalina Chandalan ta annonciale tha tagina handanan	T
A discourse de Proposition		-Adhere to delivery timelines. Should plan to accomplish the task in a time bound manner	
Adhere to delivery timelines		-Follow Agile practices diligently	
		-Attend all the project meets (stand-up calls, groomings, tech/functional discussions, etc) on time and	
Attending all the		sincerely Should take augustable as a team without their sticking to analy assignments only	
project meets on time Teamwork and co-		-Should take ownership as a team rather than sticking to one's assignments only	
ordination		-Should work as a people developer without impacting one's own work deliverables	
		-Should manage the time efficiently and work in a proactive manner	250/
Team ownership		-Unplanned leaves and work from home options should be used more judiciously	25%

Task	Stretch Goal	Measure	Weightage
SM Tasks			
Helping Software Development Teams		1. Help the team agree on what they can achieve during each development sprint	
Apply the Scrum Framework		2. Making sure that all possible obstacles that could affect the team are removed	10%
		1. Ensure deliverables are up to quality standards at the end of each sprint	
Planning Deliverables, Helping Teams		2. Manage each project's scope and timeline	20%
		1. Monitor the performance of the Scrum team and ensure that all the challeneges and impediments are removed	
		as and when arrive to ensure the smooth sprint	
Monitor Performance		2. Ensure that the burndon chart shows the accurate data making the team performance visible	30%
Managing Sprints, Retrospective Meetings,		1. Conduct well-timed stand-up meetings	
and Daily Stand-Ups		2. Define clear roles and responsibilities to improve accountability	10%
		1. Work with product owners to handle backlogs and new requests	
Managing Product Backlog in collaboration		2. Act as a primary liaison between team and client	
with the Product Owner		3. Making sure that the product owner understands the most technical aspects of the product and user stories	10%
Communication			
Communication with internal stakeholders		-Communication with regards to requirement/defect clarification should be done well in time. Evidence could be	
- Developers, testers, architectects,		emails/jira comment	
management, BA, DBA etc.		-Should co-ordinate with the peers, lead, architect, etc in an efficient manner to make the development process	
		seamless	
		-Timely communication to Lead in case of any issues/risks	
			10%
Extra Mile			
		Plan to contribute something at project/org level like trainings.	
Competency Building within the team	Yes		20%
Custom Goals			
		-Adhere to delivery timelines. Should plan to accomplish the task in a time bound manner	
		-Follow Agile practices diligently	
		-Attend all the project meets (stand-up calls, groomings, tech/functional discussions, etc) on time and sincerely	
Adhere to delivery timelines		-Should take ownership as a team rather than sticking to one's assignments only	
Attending all the project meets on time		-Should work as a people developer without impacting one's own work deliverables	
Teamwork and co-ordination		-Should manage the time efficiently and work in a proactive manner	
Team ownership		-Unplanned leaves and work from home options should be used more judiciously	20%

Goals	Measure	Weightage
	Customer agreed targets being met and no deviations	
	Value add >1	
	Zero escalation	
Delivery	Manage customer expectations with high CSAT and high NPS	50%
	Facilitate projects data, metrics and progress updates to management on time	
	Take ownership of staffing and onboarding	
Operations	Active participation on organization initiatives - >1	25%
	Ensure WRR maintained green	
	Conduct team building activities >1	
	Share timely updates and communication to the team	
People Management		20%
	Cross skill/upskill >1 Or	
Self development	Attend trainings > 1	5%