GETTING STARTED WITH NEUROPH

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1. What is Neuroph?

Neuroph is a beginner friendly Java software for neural networks suitable for making first steps with neural networks.

2. Whats in Neuroph?

Neuroph consists of the Java library and GUI neural network simulator and visual editor called Neuroph Studio.

You can experiment with common neural network architectures in Neuroph Studio, and then use Neuroph Java library to use those neural networks in your Java programs.

Libraru and tools designed to be suitable to learn basic concepts about neural networks and machine learning.

3. Requirements

In order to use/run Neuroph you need Java 8 installed on your computer. Everything else is provided in downloaded package.

4. Installation and Starting

To install NeurophStudio just start the installer wizard (neurophstudio-windows.exe for windows or neurophstudio-linux.sh for linux) and follow the simple wizard steps. For Mac unpack neurophstudio.zip.

Neuroph Java library can be used through Maven:

```
<dependency>
 <groupId>com.github</groupId>
 <artifactId>neuroph-core</artifactId>
 <version>2.98</version>
 <type>jar</type>
</dependency>
```

Or just add reference to neuroph-core-xx.jar library to your Java project (and any other required jars like neuroph-imgrec-x.x.jar if you're using image recognition etc.)

5. Training neural network with NeurophStudio application

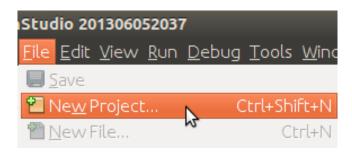
Now we'll explain how to use NeurophStudio to create neural networks. There are 5 steps for training NN, and they will be described with example Perceptron neural network for logical OR function (V).

To create and train Perceptron neural network using Neuroph Studio do the following:

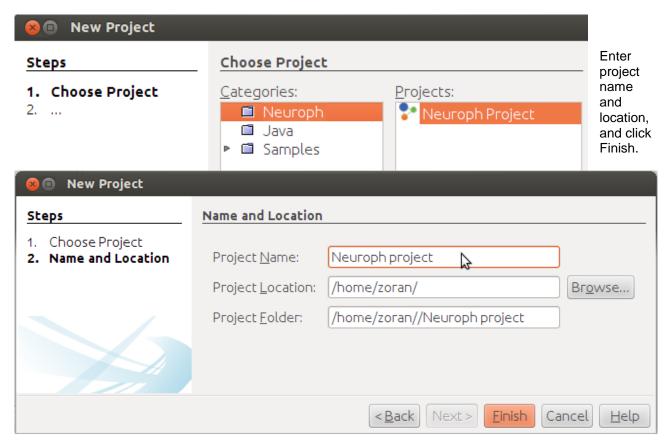
- 1. Create Neuroph Project.
- 2. Create Perceptron network. (from main menu choose File > New > Neural Network > Perceptron)
- 3. Create training set (from main menu choose File > New > Data Set)
- 4. Train network
- 5. Test trained network

Step 1. Create Neuroph project.

In main menu click File > New Project



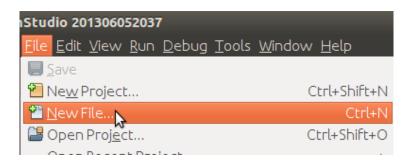
Then from Neuroph project category select Neuroph Project and click Next.



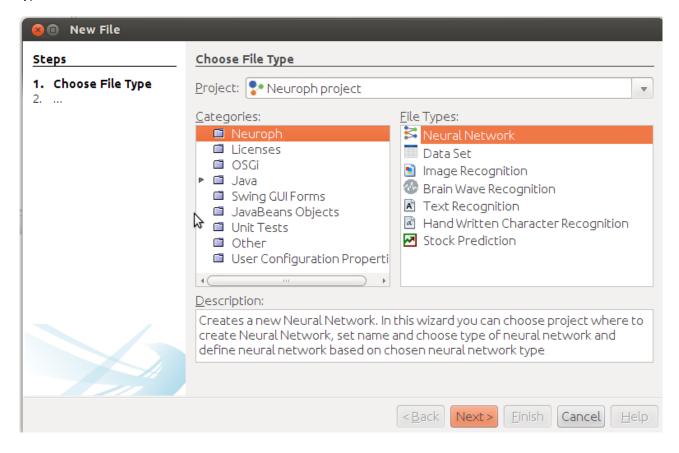
Project is now created, next step is to create neural network.

Step 2. Create Perceptron network.

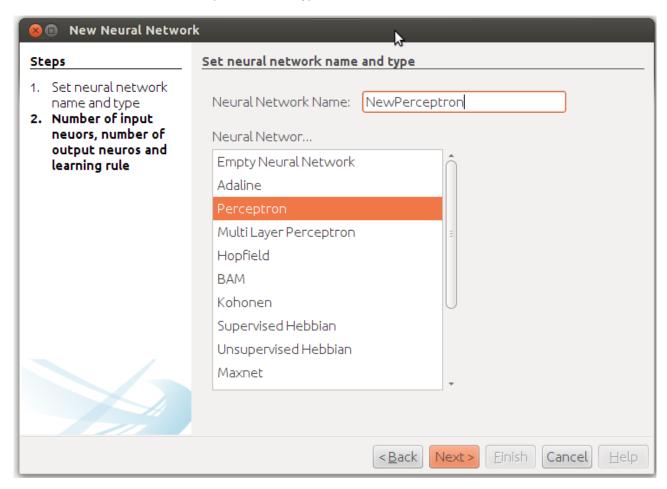
In main menu click File > New File



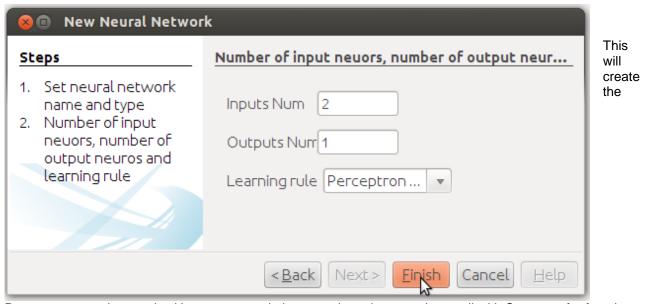
Select previously created project from Project drop-down menu, Neuroph category, and Neural Network file type, and click *Next*.



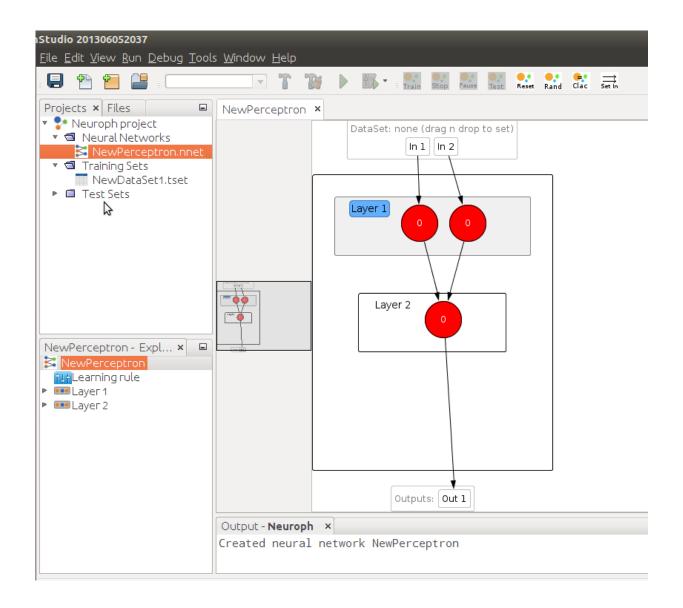
Enter network name, select Perceptron network type, click Next.



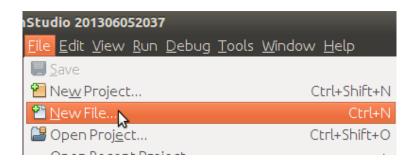
In new perceptron dialog enter number of neurons in input (2) and output layer (1), choose Perceptron Learning and click \pmb{Finish} button.



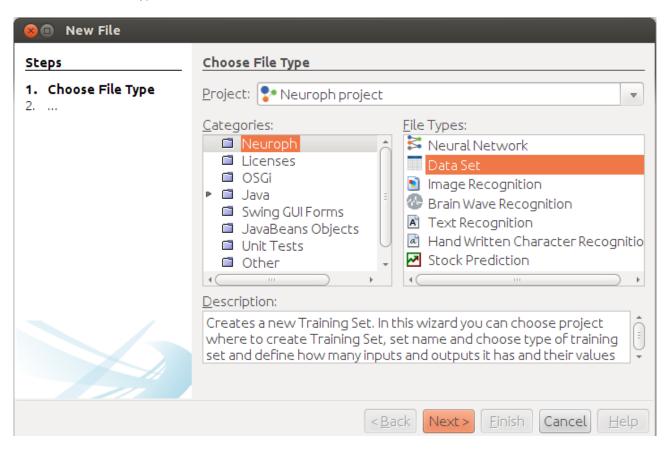
Perceptron neural network with two neurons in input, and one in output layer, all with Step transfer functions.



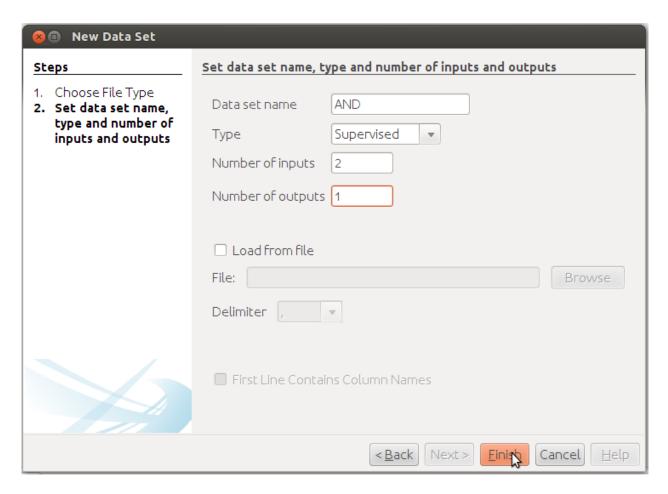
Step 3. To create training set, in main menu click *File* >*New File* to open training set wizard.



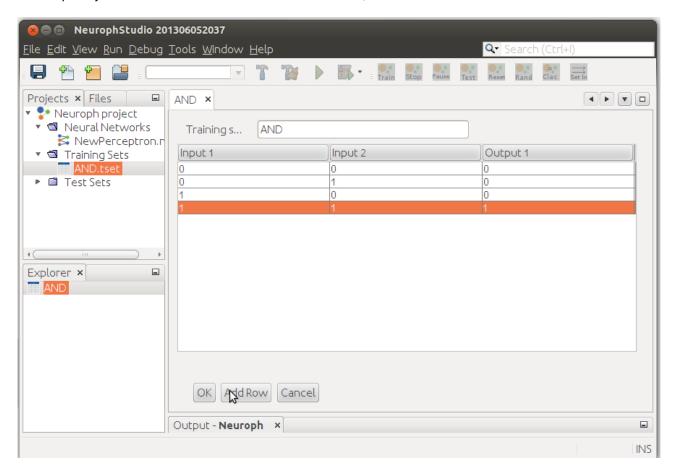
Select *Data Set* file type, and click next.



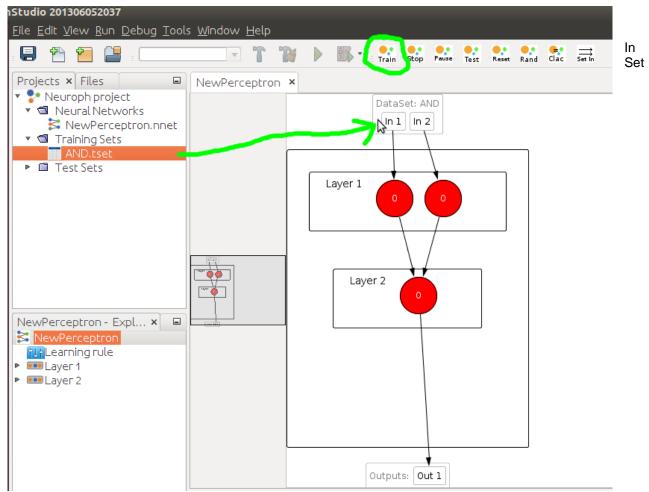
Enter training set name, number of inputs and outputs as shown on picture below and click *Finish*.



Then create training set by entering training elements as input and desired output values of neurons in input and output layer. Use Add row button to add new elements, and click OK button when finished.



Step 4. Training the network. To start network training procedure, drag n' drop training set to corresponding field in the network window, and 'Train' button will become enabled in toolbar. Click the 'Train' button to open Set Learning Parameters dialog.

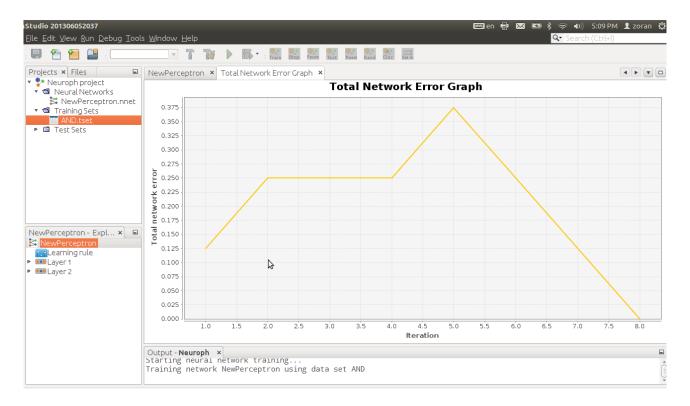


Learning parameters dialog use default learning parameters, and just click the Train button.

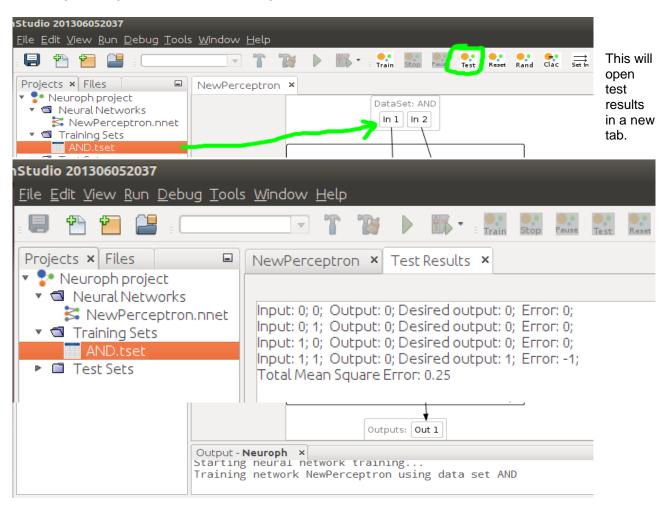
⊗ ■ Set Learning Parameters				
Stopping Criteria				
Мах еггог	0.01			
☐ Limit max iterations				
Learning Parameters				
Learning rate	0.2			
Momentum	0.7			
Options				
☑ Display Error Graph				
(Turn off for faster learning)				
Trip Close				

When the Total Net Error is complete (which will be very fast since this example is very simple)

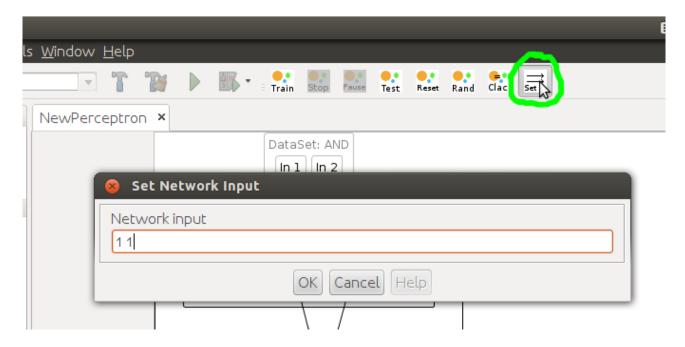
zero, the training is



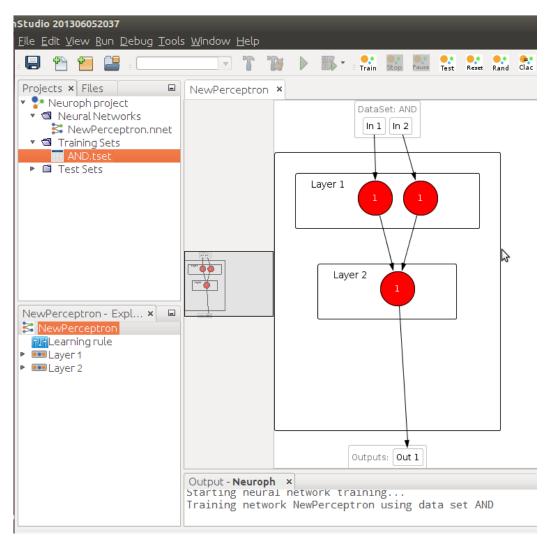
Step 5. After the training is complete, you can test the network for the whole training set by selecting training set to test, and clicking *Test* button.



To test single input, use **Set Input** button. This will open Set Network Input dialog in which you can enter input values for network delimited with space.



The result of network test is shown on picture below. Network learned logical AND function. As we can see the output neuron has value 0. Test the network to see how it behaves for other input values.



6. Creating Neural Networks in Java code with Neuroph

This is the same example as in previous chapter, but now in Java code. Here is how to create, train and save Perceptron neural network with *Neuroph*:

```
// create new perceptron network
NeuralNetwork neuralNetwork = new Perceptron(2, 1);
// create training set
DataSet trainingSet =
                    new DataSet(2, 1);
// add training data to training set (logical OR function)
trainingSet.addRow (new DataSetRow (new double[]{0, 0},
                                       new double[]{0}));
trainingSet.addRow (new DataSetRow (new double[]{0, 1},
                                      new double[]{1});
trainingSet.addRow (new DataSetRow (new double[]{1, 0},
                                      new double[]{1}));
trainingSet.addRow (new DataSetRow (new double[]{1, 1},
                                     new double []\{1\});
// learn the training set
neuralNetwork.learn(trainingSet);
// save the trained network into file
neuralNetwork.save("or perceptron.nnet");
```

The following example shows how to use saved network.

This example show the basic usage of neural network created with Neuroph.

To be able to use this in your programs, you must provide a reference to Neuroph Library *jar file neuroph-core-xx.jar* and additional logging libraries slf4j (available in libs folder) which include: slf4j-api-1.7.5.jar logback-core-1.1.2.jar logback-classic-1.0.13.jar

In your project (in NetBeans right click project, then Properties > Libraries > Add JAR/Folder, and choose *jars*). Also you must import the corresponding classes/packages, like org.neuroph.core, org.neuroph.core.learning and org.neuroph.nnet.

List of all supported NN architectures, is available in Neuroph API documentation (see org.neuroph.nnet package).

Many more examples and more complex problems are available in **Samples** Maven module.

7. Web Links

http://neuroph.sourceforge.net Official Neuroph site

https://github.com/neuroph/ Official GitHub Repo

https://github.com/neuroph/NeurophFramework/tree/master/neuroph/Samples Java source code examples

http://www.oracle.com/technetwork/articles/java/nbneural-317387.html OTN article

Building Smart Java Applications with Neural Networks, Using the Neuroph Framework, JavaOne2012 session *video*

Neuroph application samples 30 application samples for misc data sets

For more usefull links see: http://neuroph.sourceforge.net/links.html