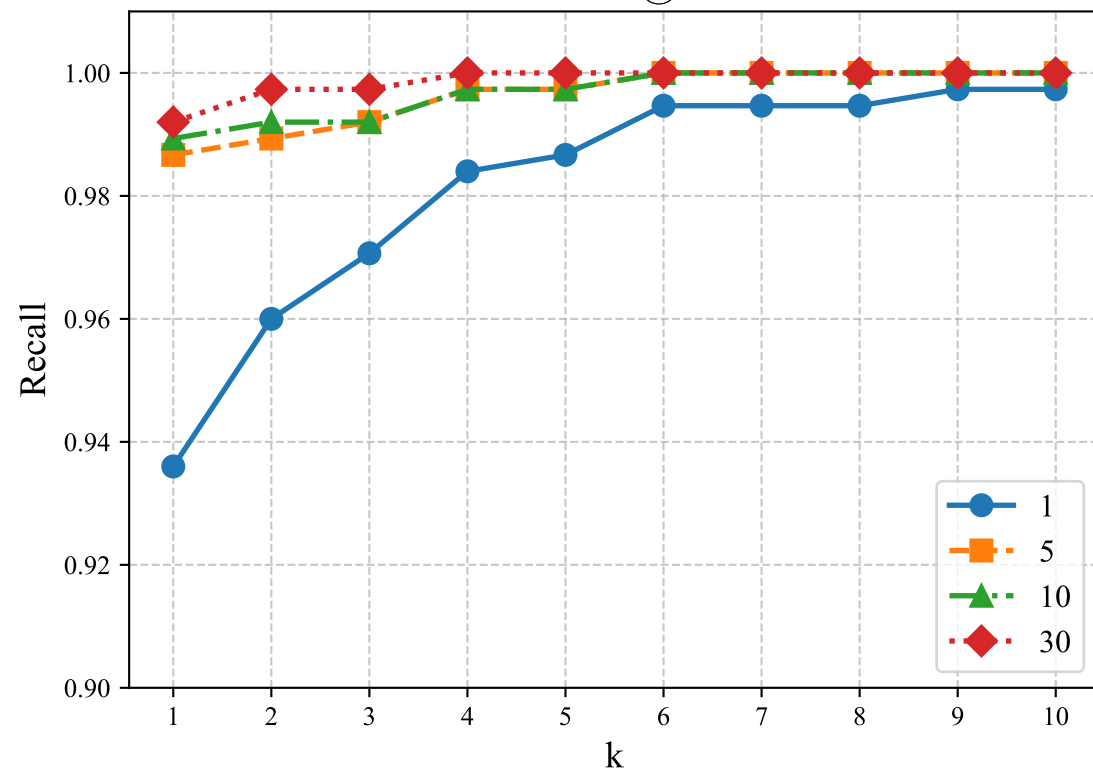
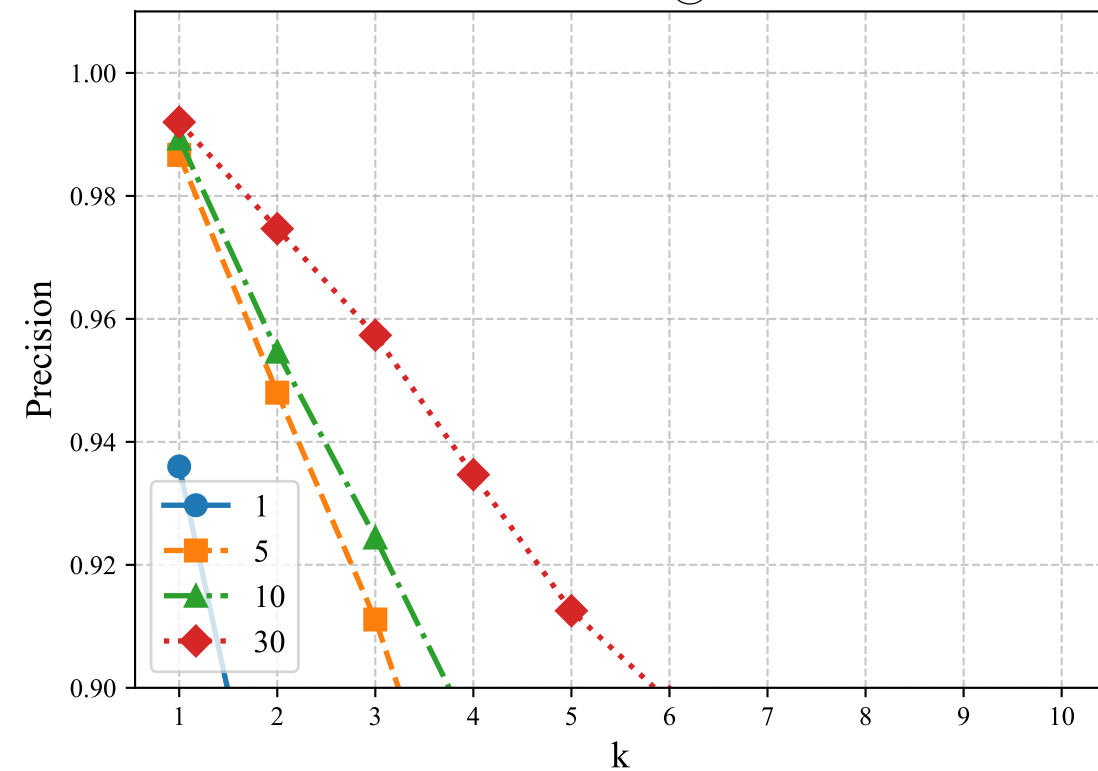


Recall@k and Precision@k for ARKitScenes

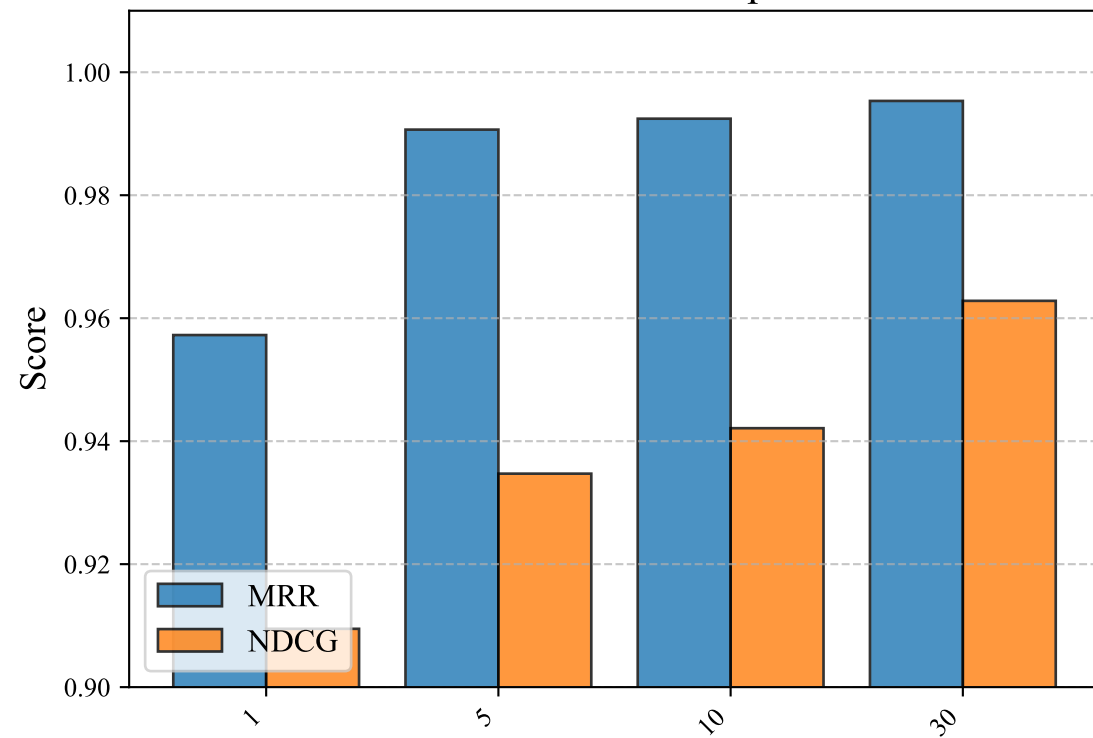
Recall@k



Precision@k



MRR and NDCG Comparison



MRR Across All Transformations

