Decision Tree for Comparision Sorting

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Comparison Sorting

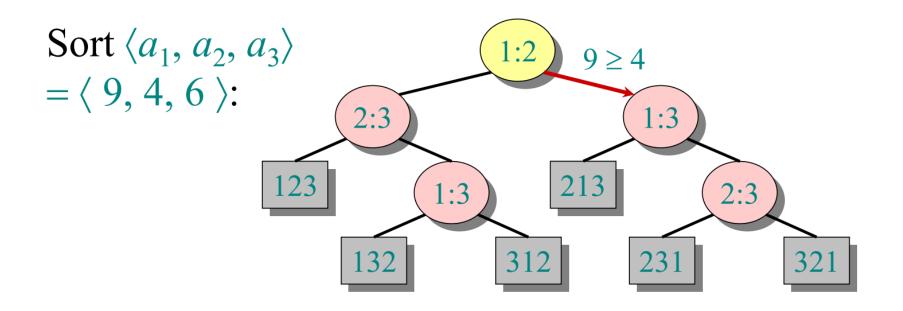
- Insertion Sort
- Merge Sort
- QuickSort
- Heap Sort
 - The best worst-case running time that we've seen for comparison is $O(n \lg n)$.
 - Can it be further improved?

2叉分流决策

3叉分流决策

决策树可以是二叉的,也可以是多叉的。

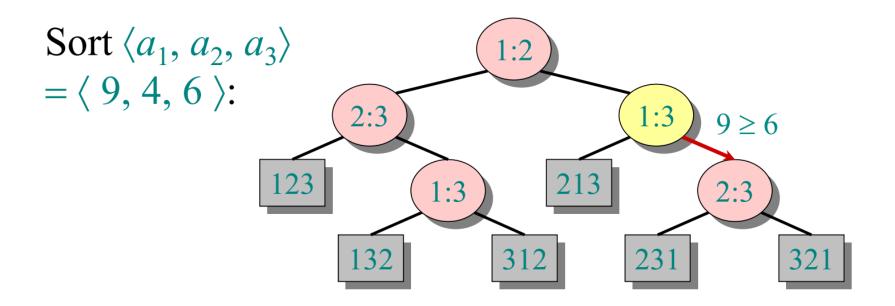
Decision Tree Example



Each internal node is labeled *i*:*j* for $i, j \in \{1, 2, ..., n\}$.

- The left subtree shows subsequent comparisons if $a_i \le a_j$.
- The right subtree shows subsequent comparisons if $a_i \ge a_j$.

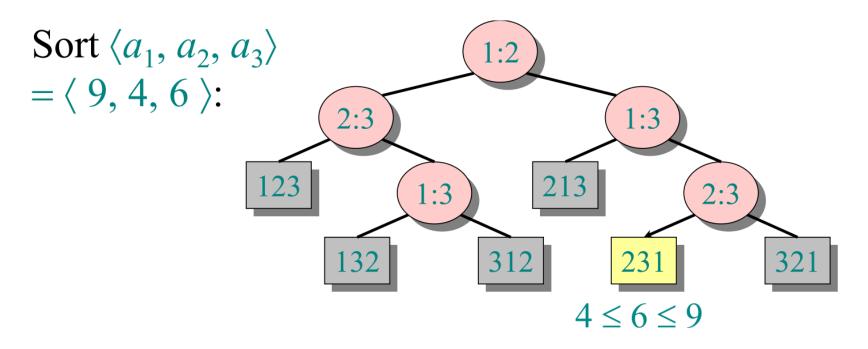
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Decision Tree Example



Each leaf contains a permutation $\langle \pi(1), \pi(2), ..., \pi(n) \rangle$ to indicate that the ordering $a_{\pi(1)} \le a_{\pi(2)} \le ... \le a_{\pi(n)}$ has been established.

Decision Tree Analysis

- One tree for any comparison sorting on nelements
- Each element comparison can be viewed as a splitting on a tree node.
- The tree contains all possible instruction traces.
- The running time of the algorithm == the length of path taken
- The best worst-case complexity == tree height

Lower-bound for Decision Tree Sorting

Theorem. Any decision tree that can sort n elements must have height $\Omega(n \lg n)$.

Proof. The tree must contain $\geq n!$ leaves, since there are n! possible permutations. A height-h binary tree has $\leq 2^h$ leaves. Thus, $n! \leq 2^h$.

$$\therefore h \ge \lg(n!)$$

$$\ge \lg ((n/e)^n)$$

$$= n \lg n - n \lg e$$

$$= \Omega(n \lg n). \square$$

(lg is mono. increasing)

(Stirling's formula) i.e."Stirling approximation":
$$n! \sim \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

More about Decision Tree

- 三个分支的决策树属于多叉树的一种,其构造速度要优于二叉树,但是精度比二叉树低.
- 决策树还用于模式分类(数挖)
 - http://www.hankcs.com/ml/decision-tree.html
 - http://www.chawenti.com/articles/18892.html