**IASC 3F91**
**Innovations In Advanced Digital Media**
**Meeting Notes - 2023-11-23**

## Agenda:

- Discussing storyboard changes.
- Introducing new assignment.

## Storyboard Review:

- *Scene 1*
  - Tweaked placement of characters and objects to better match with script.
  - Scene where bag of phones is zipped up while camera is recording upwards.
- *Scene 2*
  - - not much changed.
- *Scene 3*
  - - Shot B broken down into multiple sub scenes to show the movement between groups of students.
- *Scene 4*
  - - more clarification of the reveal of the murdered partiers. Movement within the framing is shown.
  - Slide was added to show the camera man focusing on a shift in the bushes before he is attacked by the monster.
- *Scene 5*
  - Shot B was fixed to show the angle at which the camera dolleys out.
  - Close up board of woman screaming was added after 5J
  - Cut to black was added at the end.
- *Script changes:*
  - Script is rewritten so snapchat is rewritten to facebook.
  - Script was changed so that the group acts much more dynamically while Nick films them.
- Class collaboration was good! Storyboard artists did phenomenal job :)
- Some boards are still at the point where there is a lot of information and movement crammed into a single board. These include the scene with the partiers cheers-ing and drinking towards the camera, as well as the scene where the students are telling a story.

- ○ This is a big deal because these are scenes that require precise timings, and so we need as much action mapped out as possible, to make things as easy as possible for the actors.
- ○ Each shot also needs to be designed in a way so that people's attention is kept.
- ○ All the necessary content is within the storyboard, so it isn't necessary at this point to go back and revise it once more, however, **these are considerations for the animatic we will be making as our next step.**

## Animatic:
- Provides context for timing and camera space within a scene by adding a camera that moves.
- How do we determine timing? **Act it out.**
    - *Read through the script, perform ourselves, and work out the timing.*
- If storyboard layers are still intact, it will be much easier to make things move within the file.
- Work out timing with audio as well! (This is called Layout Sound)
    - *Record yourself doing lines, try to act out as best you can. Ideally in separate snippets. Distribute to those working on the respective shots.*
    - *Record some smaller sound effects too! Either sourced ourselves or from a library.*
- In doing this, We will get a feel for how the video and very minimal sound design will work together.
- **Editing Team** is working on the animatic! Storyboard team will provide completed boards, but Editing team will be putting them together into a timeline. (Jack and Douglas)
    - *More help will likely be needed from any team members who can pick up some extra tasks.*
- The more time we spend on this, the more accurate it will be to the final product.
- It is not an issue of lack of polish, but this is a step we should all get versed in, especially if we are interested in animating or editing.
- Be sure not to leave things for the last minute here… we do not want to put editors into crunch time.

-End of Meeting-