

1 PCA

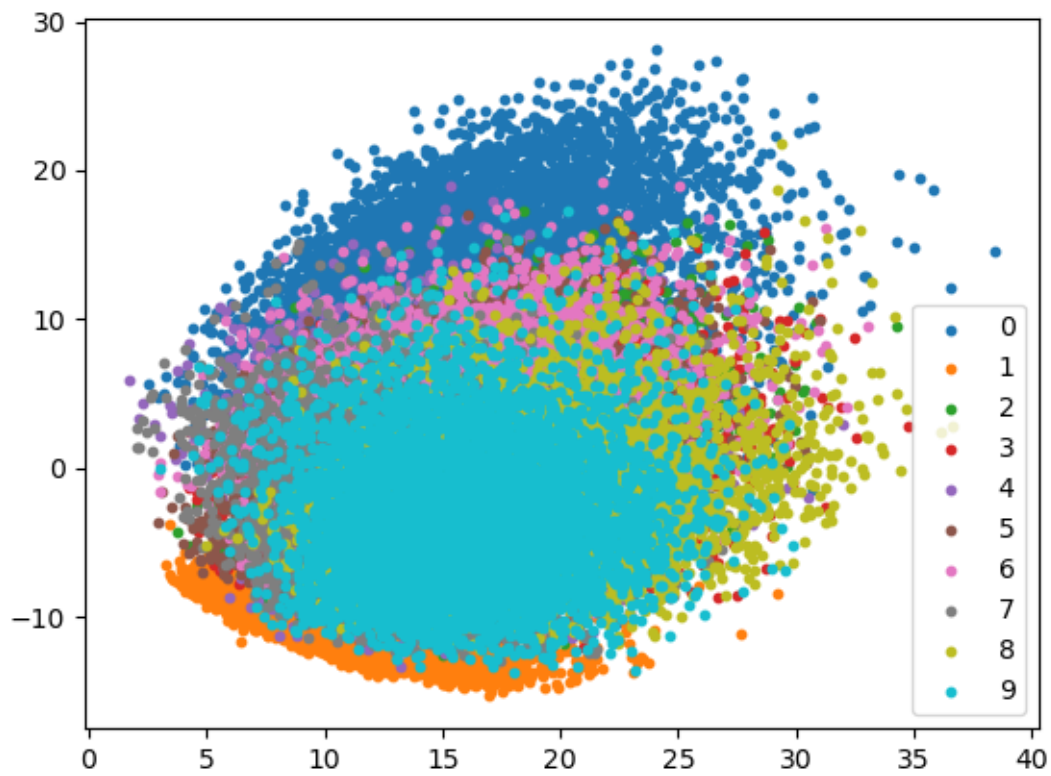


Abbildung 1: PCA Projection of MNIST Data

Overall, it did a good job at distinguishing 0 and 1, but other numbers were not very well differentiated.

2 Autoencoder

For MLP, & the best optimizer was Adagrad with η value of 0.01 without overfitting.

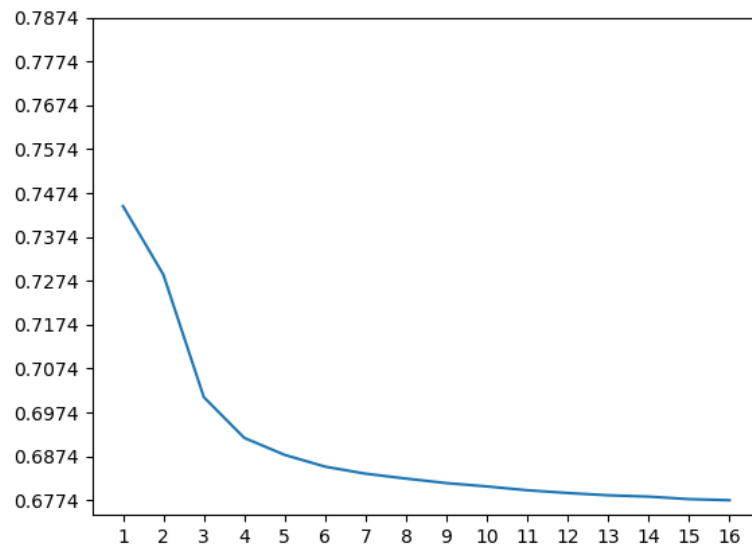


Abbildung 2: Autoencoder Training Loss by Epochs

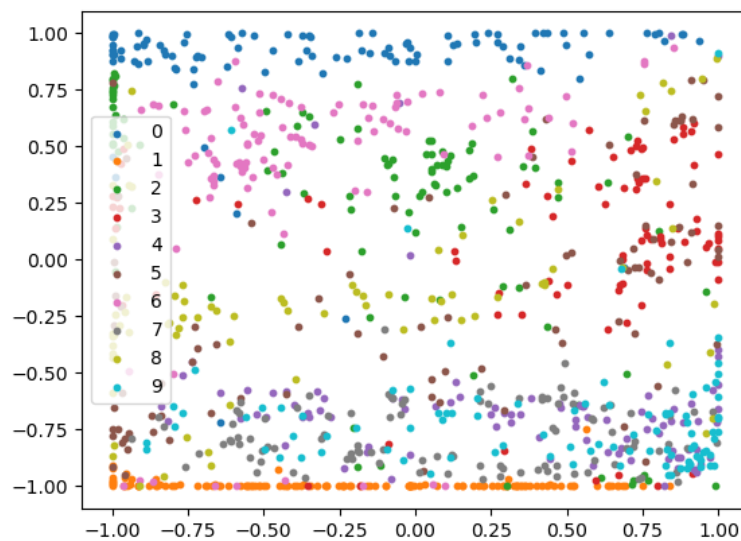


Abbildung 3: Autoencoder Projection of 1000 Data Points

It was even more effective than PCA in distinguishing numbers, especially that are not 0 or 1. It did far better job than PCA for 0 and 1. It is also interesting that numbers are layered vertically. We can see 0, 6, 2 on upper side, 3, and 8 for middle, and 1, 9, 4, and 5 on the lower side.

3 GAN

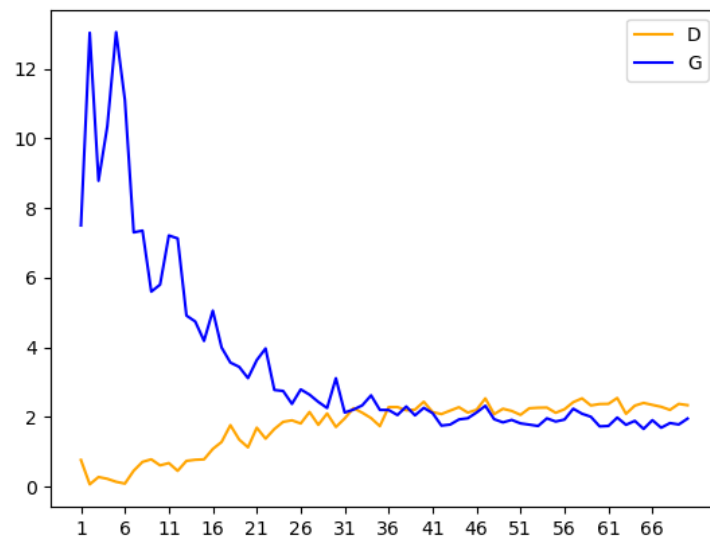


Abbildung 4: Autoencoder Training Loss by Epochs

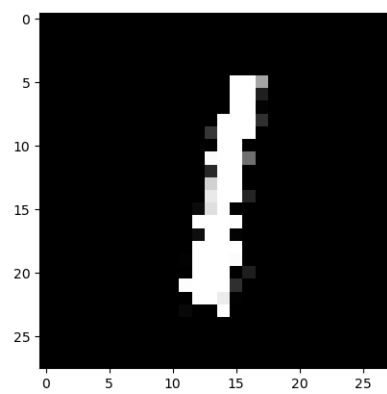


Abbildung 5: Epoch 17, seemingly 1

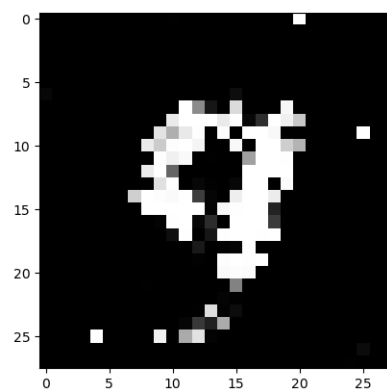


Abbildung 6: Epoch 36, seemingly 9

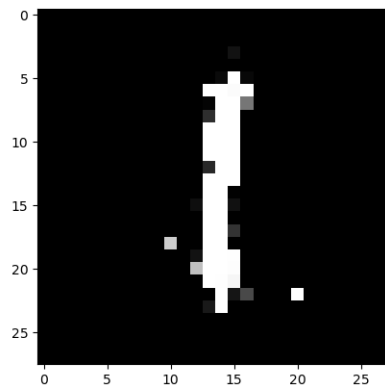


Abbildung 7: Epoch 45, seemingly 1

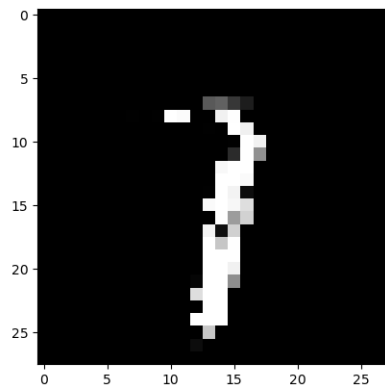


Abbildung 8: Epoch 50, seemingly 1 or 7

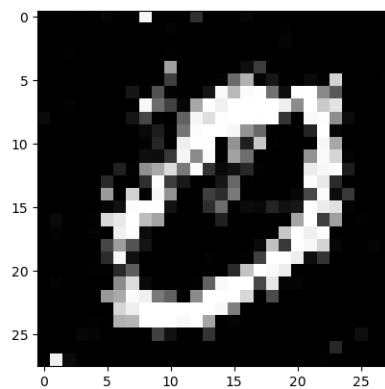


Abbildung 9: Epoch 59, seemingly 0

Overall, generator did a good job depicting numbers. As we can see, as the epoch increases, it is also capable at drawing more complex numbers than 1 with more clear border, as we can see from figure 9. Though, randomly selected numbers are rather easier numbers to draw.