CV

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Personal Profile Statement

As a Software Developer with a rich background in Civil, Mechanical, and Electrical engineering, I bring adaptability, responsibility, and a customer-centric approach. My diverse engineering experience has equipped me with a comprehensive skill set in practical problem-solving. Dedicated to advancing in game development, I am enthusiastic about exploring innovative technologies and programming languages. My goal is to merge technical knowledge with creative vision, contributing to groundbreaking software and game development projects.

Work Experience

Feb 2023 - Present

Front-End Developer LTD "GRAEY"

Remote Tbilisi, Georgia

- Actively contributed to the development of engaging web applications using Vue.js, utilizing Pug/HTML for structured webpage creation and CSS/SCSS for styling.
- Assisted in building server-side rendered applications with Nuxt. js, improving website performance and SEO.
- Implemented state management solutions using Vuex, for efficient data handling and application state control.
- Contributed to regular team meetings, providing constructive feedback and suggestions for continuous improvement.
- Assisted in maintaining project documentation, including coding guidelines, user manuals, and workflow processes.

Sep 2023 - Oct 2023

Game Developer, Game Designer Startup "Virtual Story"

Part Time, Remote Tbilisi, Georgia

- Lead the development of an innovative game for a startup, utilizing Unity and C#.
- Collaborated with a team of artists to integrate assets and bring the game concept to life.
- Participated in designing game levels and challenges, contributing creative ideas and technical solutions.
- Assisted in troubleshooting and resolving technical issues during game development, ensuring adherence to project timelines.

- Led a team of engineers to complete the projects.
- Worked closely with other engineers and technicians to safely and effectively complete projects on schedule.
- Took responsibility for all the operations and maintenance inside the factory.
- Produced requirements documentation (diagrams and workflow, docflow).
- Mentored and trained workers.

Jan 2021 - May 2021

Project Manager LTD "KAYA"

Tbilisi, Georgia

- Took on the projects (>500) with a team of constructors under my supervision.
- Took all the responsibility for the given projects and small tasks in them.

Jun 2020 - Jan 2021

Constructor

Tbilisi, Georgia

LTD "KAYA"

- Designed 3D CAD models with AutoDesk Inventor and Solidworks for sheet metal manufacturing company.
- Took part in assembling the 3D drawn models drawn by me. (for better feedback)
- Took on HVAC projects, which required specific calculations for the given situations. and designed the sites accordingly.

Sep 2019 - Feb 2020

Chatbot Narrative Designer

Tbilisi, Georgia

Radio "Tavisufleba"

 Worked with a team to create a chatbot with 5000 responses, mainly directed towards the ongoing elections but with some personal traits and excitements.

Qualifications

Summer 2015

First Certificate in English Exam (C1) A (182/190)

Education

2017 - Present

BA Electrical and Computer Engineering Agricultural University of Tbilisi Tbilisi, Georgia

Languages

Georgian English Russian German Native or bilingual proficiency Native or bilingual proficiency Professional working proficiency Limited working proficiency

Software

VS Code MS Office Autodesk AutoCad Autodesk Inventor Blender Adobe Photoshop

		\bigcirc	\bigcirc	WebStorm
				Unity
			\bigcirc	Gamemaker Studio
			\bigcirc	MATLAB
		\bigcirc	\bigcirc	Proteus
	\bigcirc	\bigcirc	\bigcirc	Git

Programming

c# Python Javascript HTML CSS

	\bigcirc	\bigcirc	Pug
	\bigcirc	\bigcirc	SCSS
		\bigcirc	Vue.js
			Nuxt.js
			Vuex

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Skills

Critical Thinking Teamwork Communication Creativity Time Managment Presentations Research Problem Solving Game Design 3D Modeling Decision Making Technical Drawing