

defined chr for state properties Def chr. Passing →

Inheritance & Polymorphism

→ P & C

- P & P
- P & C
- C & C
- C & P

Golden Rules.

final

- variable
- data
- fn.
- class

abstract

- class
- fn

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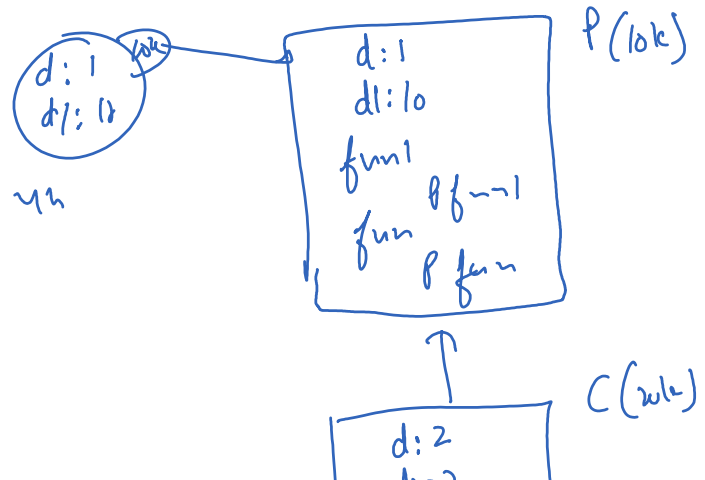
```

P obj = new P();
System.out.println(obj.d);
System.out.println(obj.d1);
System.out.println(obj.d2);
obj.fun();
obj.fun1();
obj.fun2();
  
```

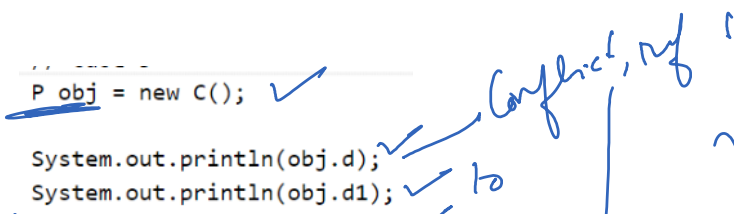
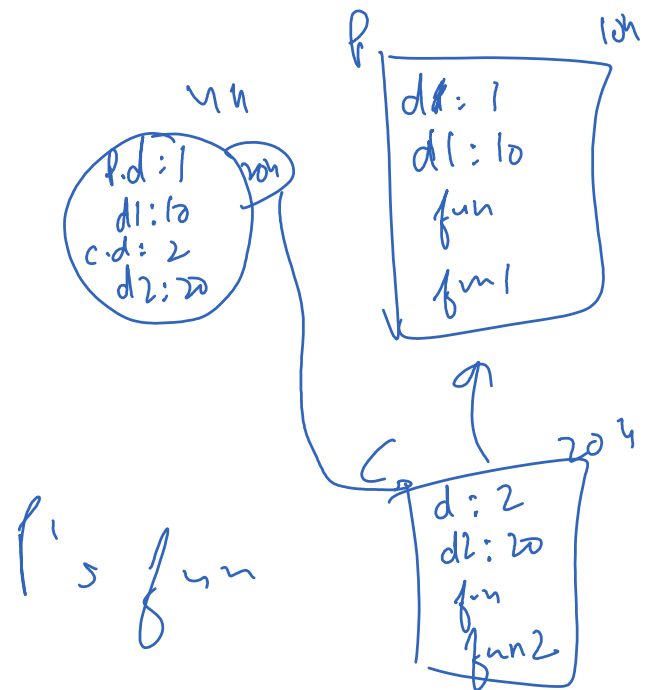
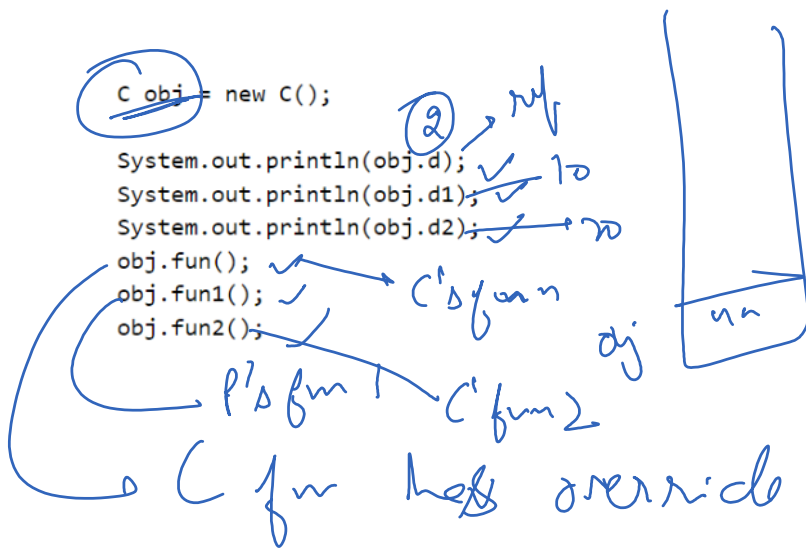
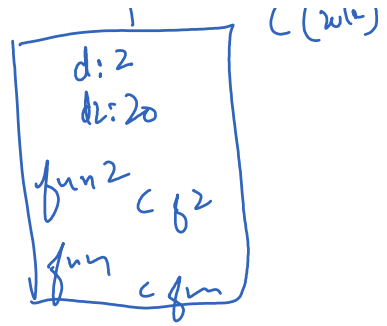
①
②

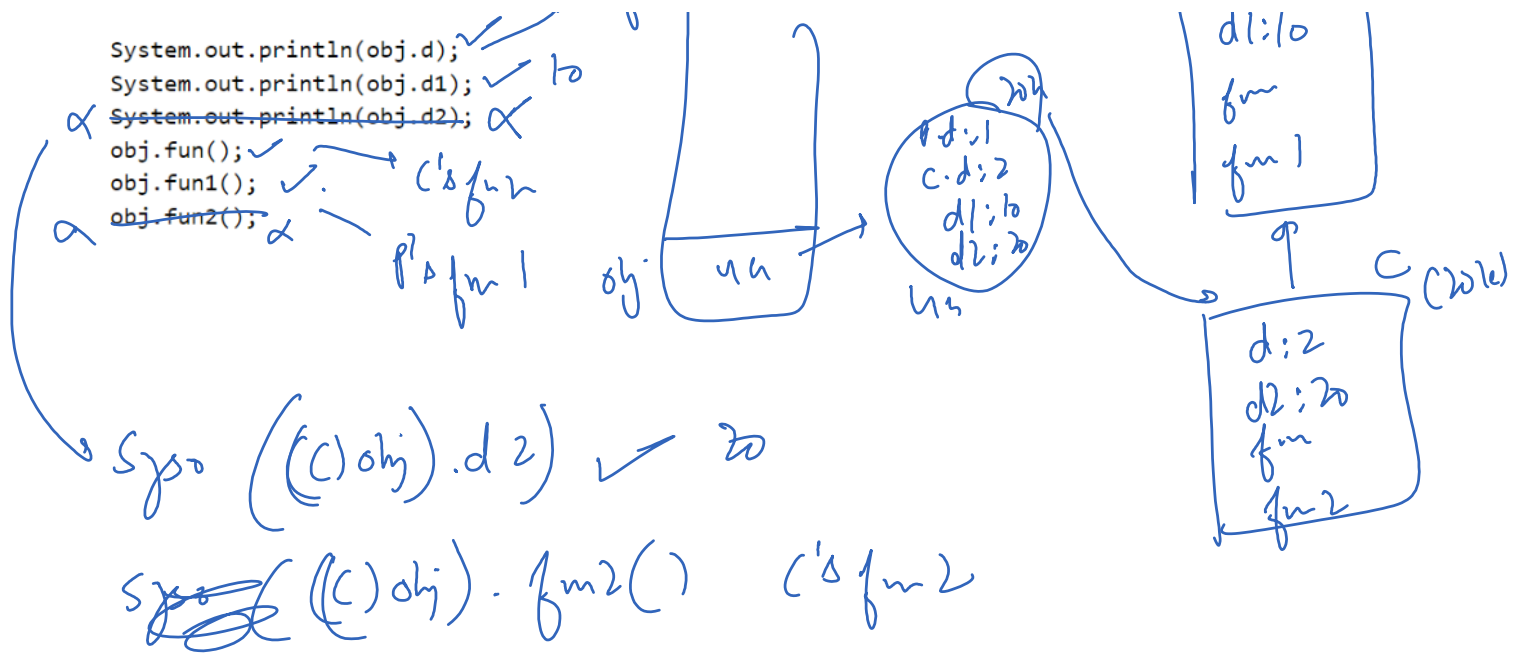
complete time

compile time



obj.fun1(); ✓ fun 1
 ✗ obj.fun2(); ✗ fun 2 — compile time





```
C obj = new P(); // compile-1
```

```

System.out.println(obj.d);
System.out.println(obj.d1);
System.out.println(obj.d2);
obj.fun();
obj.fun1();
obj.fun2();

```

