

2024년 1학기 시스템프로그래밍실습 12주차

# FTP3-2

**System Software Laboratory**  
Dept. of Computer Engineering,  
Kwangwoon Univ.

# 과제 세부 일정

과제 차수	세부 차수	강의 및 구현 내용
1	1	String 관련 함수, getopt 함수
	2	ls 명령어 구현을 위한 file system
	3	파일 관련 명령어 구현 함수, Server, client 구현 및 FTP Simulation
2	1	소켓 프로그래밍
	2	fork 함수 및 시그널 관련 함수 (1)
	3	fork 함수 및 시그널 관련 함수 (2)
3	1	User authentication/access control
	2	<b>Split connection/transmission mode</b>
	3	Log file

# Additional Operation

---

## ▶ Overview

- ▶ Additional command
  - ▶ Send username, password with convert of command.
- ▶ Interoperability 상호운용성
  - ▶ Synchronization 동기화
  - ▶ Reply processing 회신처리
- ▶ Implement a new FTP command processing
  - ▶ PORT - open a data **port**
    - automatically generated command
  - ▶ RETR - **re**trieve a remote file 원격파일검색
    - user command: **get**
  - ▶ STOR - **stor**e a file on the remote host / host에 파일저장
    - user command: **put**
  - ▶ TYPE - set transfer **type** 전송타입설정
    - user command: **type**

# Additional Command

---

- ▶ **Client receive username and password**
  - ▶ It receive username and password from standard input
  - ▶ If it received username from user
    - ▶ then send "**USER** username" to server.
  - ▶ If it received password from user
    - ▶ then send "**PASS** password" to server.

# Interoperability (1/2)

---

- ▶ **Synchronization**

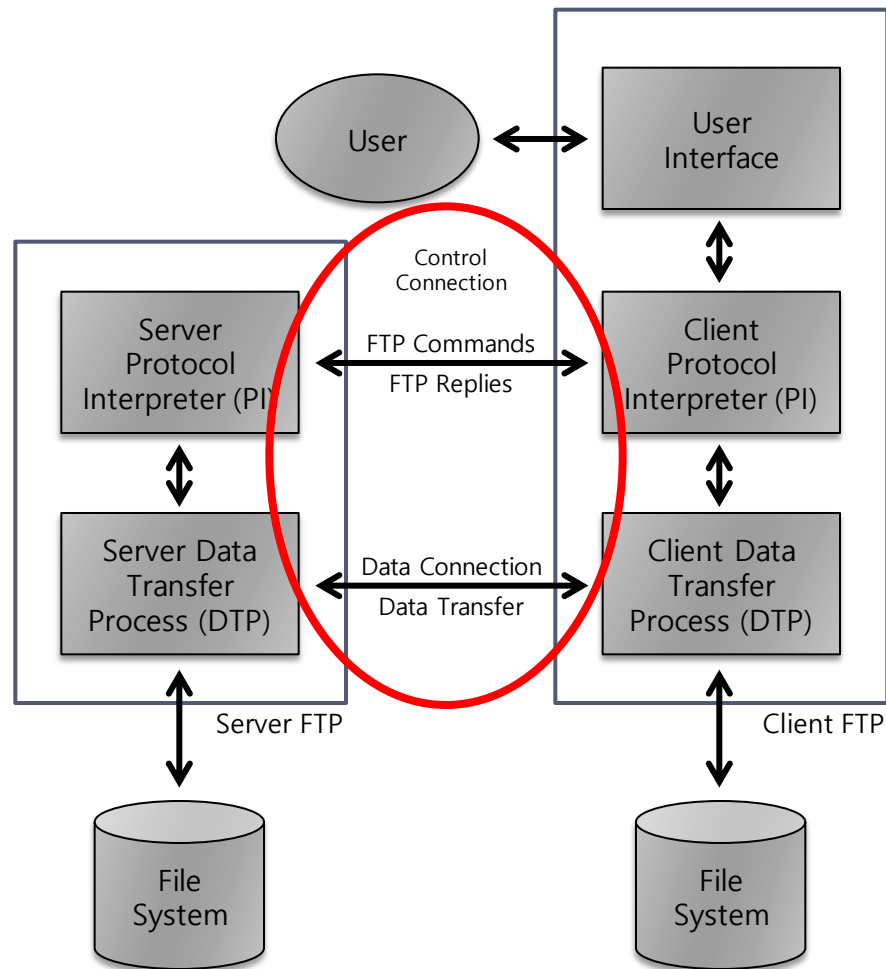
- ▶ After the control connection is established
- ▶ Server
  - ▶ Write welcome msg. to client via control connection
- ▶ Client
  - ▶ Read the server's reply
  - ▶ and then start user authentication

# Interoperability (2/2)

---

- ▶ **Reply processing**
  - ▶ Server
    - ▶ not only string type reply
    - ▶ but also supply a **numerical reply** to client
  - ▶ Client
    - ▶ handle a numerical reply

# Split Connection



# Control Connection (1/2)

---

## ▶ Client

- ▶ **send FTP command**
- ▶ **print a numerical reply from server**
  - ▶ 1xx: Positive Preliminary reply 긍정적 예비 응답
  - ▶ 2xx: Positive Completion reply 긍정적 완료 응답
  - ▶ 3xx: Positive Intermediate reply 긍정적 중간 응답
  - ▶ 4xx: Transient Negative Completion reply 일시적인 부정적 완료 회신
  - ▶ 5xx: Permanent Negative Completion reply 영구적인 부정적 완료 회신



# Control Connection (2/2)

---

## ▶ Server

- ▶ Server replied Keyword like "REJECTION", "OK", "FAIL" in FTP#3-1.
- ▶ Now Server supply a **numerical reply** to client
  - ▶ [ ex ]
  - ▶ 150: File status okay; about to open data connection.
  - ▶ 200: Command okay
  - ▶ 220: Service ready for new user
  - ▶ 221: Service closing control connection.
  - ▶ 226: Closing data connection. Requested file action successful (for example, file transfer or file abort).
  - ▶ 230: User logged in, proceed
  - ▶ 331: User name okay, need password
  - ▶ 350: Requested file action pending further information
  - ▶ 500: Syntax error, command unrecognized
  - ▶ 501: Syntax error in parameters or arguments
  - ▶ 530: Not logged in.
  - ▶ 550: Requested action not taken. File unavailable (e.g., file not found, no access).
- ▶ [https://en.wikipedia.org/wiki/List\\_of\\_FTP\\_server\\_return\\_codes](https://en.wikipedia.org/wiki/List_of_FTP_server_return_codes) 참고

# Data Connection

## ▶ Make data connection

- ▶ control connection과는 다르게, server가 client에 접속
- ▶ client는 데이터 전송을 위해, 임의의 포트번호를 생성하고 **PORT** command를 이용하여 server에게 알림
  - ▶ E.g. **PORT** 128,134,54,83, **150,48 (150,48 = 38448)**
    - First four numbers are IP address
    - Last two number port number
    - Separated by commas
    - Port number
      - First number is High 8bit code for port number  
ex) 150 → 10010110
      - Last number is lower 8bit code for port number  
ex) 48 → 110000
      - Convert 16bit code to decimal number.  
ex) 150,48 → 10010110 00110000 → **38448**
- ▶ Server는 client가 알려준 포트번호로 접속

# File Type (1/3)

---

## ▶ **mode bin**

- ▶ It doesn't matter, Just open file
  - ▶ Copy to buffer and write socket descriptor

## ▶ **mode ascii**

- ▶ Some problem with this mode
  - ▶ Different operating systems(window, unix, ...) use different EOL characters.
  - ▶ ASCII mode automatically converts EOL characters.
- ▶ CR & LF : HEX decimal value is 0D 0A
  - ▶ 0D == Char '\r'
  - ▶ 0A == Char '\n'

# File Type (2/3)

## ▶ Original text

- ▶ This is ascii mode and binary mode test
- ▶ 0A 0D or 0D 0A is LF and CR

## ▶ HEX format

```

54 68 69 73 20 69 73 20|61 73 63 69 69 20 6D 6F | This is ascii mo
64 65 20 61 6E 64 20 62|69 6E 61 72 79 20 6D 6F | de and binary mo
64 65 20 74 65 73 74 0D|0A 30 41 20 30 44 20 6F | de test 0A 0D o
72 20 30 44 20 30 41 20|69 73 20 4C 46 20 61 6E | r 0D 0A is LF an
64 20 43 52 20 0D 0A | | d CR
  
```

```

This is ascii mode and binary mode test^M
0A 0D or 0D 0A is LF and CR ^M
  
```

# File Type (3/3)

---

- ▶ **When the client set mode ASCII,**
  - ▶ 파일 read 후 0D 0A 또는 0A 0D를 0A로 변환 후 전송
    - ▶  $\backslash r \backslash n$  or  $\backslash n \backslash r \rightarrow \backslash n$
    - ▶ client OS는 무조건 unix라고 가정함

# File Type example (1/3)

## ▶ vi -b ls\_unix.txt

※ vi -b option: Binary mode

- ▶ 리눅스에서 작성한 파일

```
NAME
    ls - list directory contents

SYNOPSIS
    ls [OPTION]... [FILE]...

DESCRIPTION
    List information about the FILEs. ...
```

## ▶ vi -b ls\_win.txt

- ▶ 윈도우에서 작성 후 linux로 옮긴 파일

```
NAME^M
    ls - list directory contents^M
^M
SYNOPSIS^M
    ls [OPTION]... [FILE]...^M
^M
DESCRIPTION^M
    List information about the FILES. ...
```

# File Type example (2/3)

## ▶ type binary인 경우

- ▶ 파일 read 후 그대로 write

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <unistd.h>
#include <string.h>

#define FLAGS (O_RDWR | O_CREAT | O_TRUNC)
#define MODE (S_IRUSR | S_IWUSR | S_IRGRP | S_IROTH)

int main(){
    int fp;
    char buf[4096];
    int len = 0;
    int i = 0;

    fp = open("ls_win.txt", O_RDONLY, MODE);
    len = read(fp, buf, 4096);
    close(fp);

    fp = open("ls.out", FLAGS, MODE);
    write(fp, buf, len);
    close(fp);

    return 0;
}
```

## vi -b ls.out

```
NAME^M
    ls - list directory contents^M
^M
SYNOPSIS^M
    ls [OPTION]... [FILE]...^M
^M
DESCRIPTION^M
    List information about the FILES. ...
```

# File Type example (3/3)

## ▶ type ascii인 경우

- ▶ 파일 read 후 WrWn or WnWr => Wn 변경 후 전송

```
int main(){
    int fp;
    FILE* fp2;
    char buf[4096];
    char tmp[4096];
    int len = 0;
    int i = 0, j = 0;

    fp = open("ls_win.txt", O_RDONLY, MODE);
    len = read(fp, buf, 4096);
    close(fp);

    /* convert EOL characters */

    fp = open("ls.out", FLAGS, MODE);
    write(fp, tmp, j);
    close(fp);

    return 0;
}
```

## vi -b ls.out

### NAME

ls - list directory contents

### SYNOPSIS

ls [OPTION]... [FILE]...

### DESCRIPTION

List information about the FILES. ...