# Sanghyun Lee

User Experience Designer

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# **EDUCATION**

# University of Michigan, School of Information

Master of Science in Information, Human-Computer Interaction | Apr. 2020

# University of Michigan, Stamps School of Art & Design

Bachelor of Fine Arts, Industrial Design | Apr. 2016

#### **Relevant Courses**

Contextual Inquiry, Interaction Design, Product Design, Complex Website Design, Developing AR/VR Experiences, Intermediate Python, Data Manipulation and Analysis, Physical Computing, Software Design for Learning

#### **HONORS & AWARDS**

#### Winner and Scholarship Recipient of Stamps Creative Work Award

University of Michigan | May. 2015

#### **Dean's List**

University of Michigan | Dec. 2014

# **Squad Leader (Sergeant)**

Republic of Korea Army | May. 2012 - Feb. 2014

#### **TOOLBOX**

Des	ian		Buil	d

Sketch HTML5 / CSS3
InVision JavaScript
Principle jQuery
Balsamiq Python

After Effects Pandas / Seaborn
Zeplin Numpy / SciPy
Photoshop A-Frame
Illustrator Unity
InDesign Rhino 3D

#### **EXPERIENCE**

# Google | UX Design Intern

May. 2019 - Present | Mountain View, CA

Creating a new Lens experience for 40 million Tokyo tourists to help reduce transit anxiety by translating images or text and providing first-person navigation

# University of Michigan | Graduate Student Instructor

Jan. 2019 - Apr. 2019 | Ann Arbor, MI

Instructed 47 students to help understand how to develop websites (HTML, CSS, JavaScript and jQuery) and design for accessibility with POUR principles

#### **DocNetwork** | **UX Designer**

Sept. 2018 - Dec. 2018 | Ann Arbor, MI

Developed an internal health form builder tool for 13 account managers who handle 400 profiles on average to help minimize errors in medical records

# TmaxOS Inc. | UX Designer

Jun. 2017 - Jun. 2018 | Seongnam, South Korea

Enhanced performance of 36 UI components with TOP IDE to leverage the development productivity by simplifying the process of two-way data binding and event-handling

Launched a Tmax Design System team to fix the level of inconsistency and fragmentation, and to manage UI designs at scale for 12 TmaxOS applications and 5 Tmax Office products

# **IBM Design** | **UX Research Intern**

Sept. 2016 - Nov. 2016 | Austin, TX

Streamlined IBM's proactive acquisition processing time by 22.2%, which carried the projected value of \$1 billion by implementing the data automation and facilitating collaboration between business units

Developed research questions and facilitated user interviews with 3 stakeholders and 11 users to identify the main concerns with the current acquisition process

# **EXTRACURRICULARS**

# The Designers of Interactive, Intelligent, Internet of Things

Sept. 2018 - Present

A group of UM faculty and students who are passionate about creating an immersive environment where people interact with digital information and physical artifacts

# MiRocle (Michigan Rock Climbing)

Aug. 2015 - Present

A group of rock climbers who love to explore and crave the rush of adrenaline at the top