

# Sanghyun Lee

User Experience Designer

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## EDUCATION

### University of Michigan, School of Information

Master of Science in Information,  
Human-Computer Interaction | Apr. 2020

### University of Michigan, Stamps School of Art & Design

Bachelor of Fine Arts,  
Industrial Design | Apr. 2016

#### Relevant Courses

Contextual Inquiry, Interaction Design,  
Product Design, Complex Website  
Design, Developing AR/VR Experiences,  
Intermediate Python, Data Manipulation  
and Analysis, Physical Computing,  
Software Design for Learning

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## HONORS & AWARDS

### Winner and Scholarship Recipient of Stamps Creative Work Award

University of Michigan | May. 2015

#### Dean's List

University of Michigan | Dec. 2014

### Squad Leader (Sergeant)

Republic of Korea Army | May. 2012 -  
Feb. 2014

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## TOOLBOX

#### Design

Sketch  
InVision  
Principle  
Balsamiq  
Zeplin  
Photoshop  
Illustrator  
InDesign  
Keynote

#### Build

HTML5 / CSS3  
JavaScript  
jQuery  
Python  
Pandas / Seaborn  
Numpy / SciPy  
A-Frame  
Unity  
Rhino 3D

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## EXPERIENCE

### Google | UX Design Intern

May. 2019 - Present | Mountain View, CA

Leveraging Google Lens and AR platform to envision user-centered uses case to help provide value to train commuters

### University of Michigan | Graduate Student Instructor

Jan. 2019 - Apr. 2019 | Ann Arbor, MI

Teaching assistant for SI 339 Web Design, Development, and Accessibility

Instructed 47 students to help understand how to develop websites and design for accessibility with POUR principles

### DocNetwork | UX Designer

Sept. 2018 - Dec. 2018 | Ann Arbor, MI

Developed a health form builder tool for 9 account managers to minimize errors in medical records by providing a version control system and separating the in-progress and production environments

### TmaxOS Inc. | UX Designer

Jun. 2017 - Jun. 2018 | Seongnam, South Korea

Enhanced performance of 36 UI components with TOP IDE to leverage the development productivity by simplifying the process of two-way data binding and event-handling

Launched a Tmax Design System team to fix the level of inconsistency and fragmentation, and to manage UI designs at scale for 12 TmaxOS applications and 5 Tmax Office products

### IBM Design | UX Research Intern

Sept. 2016 - Nov. 2016 | Austin, TX

Streamlined IBM's proactive acquisition processing time by 22.2%, which carried the projected value of \$1 billion by implementing the data automation and facilitating collaboration between business units

Developed research questions and facilitated user interviews with 3 stakeholders and 11 users to identify the main concerns with the current acquisition process

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## EXTRACURRICULARS

### The Designers of Interactive, Intelligent, Internet of Things

Sept. 2018 - Present

A group of UM faculty and students who are passionate about creating an immersive environment where people interact with digital information and physical artifacts