Tutorial 2: Getting started with modWorm

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OUTLINE

Part 1: Quick start modWorm

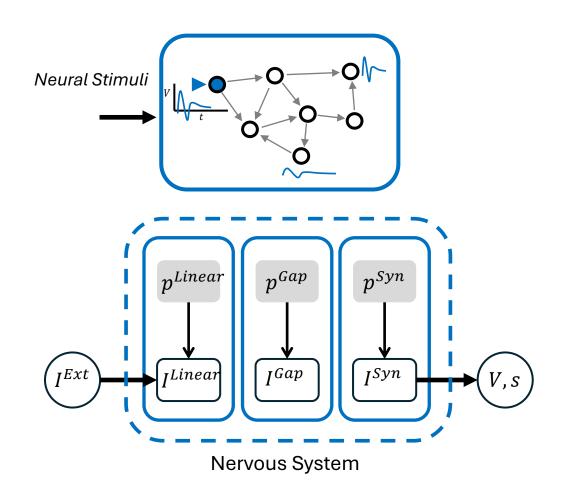
- Nervous system simulation
- Biomechanics simulation
- Linking Nervous system and Biomechanics with proprioceptive feedback

Part 2: Custom start modWorm

- Connectome variations
- Body-Environmental variations

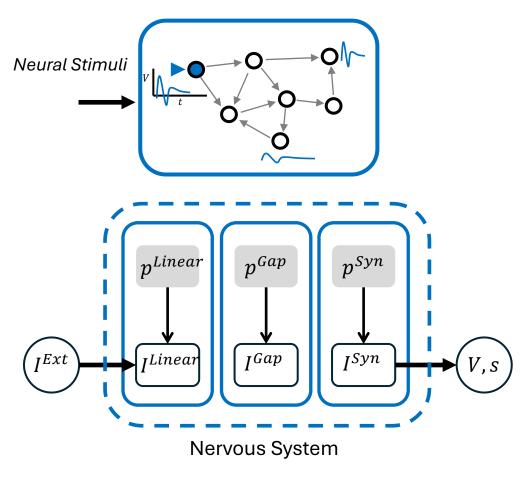
Nervous system simulation

(Jupyter Notebook: 1.1 Quick start (Nervous System).ipynb)



Nervous system simulation

(Jupyter Notebook: 1.1 Quick start (Nervous System).ipynb)



modWorm base nervous system model

- Complete somatic nervous system (279 neurons)
- Linear individual neuron dynamics (I^{Linear})
- Gap and synaptic neural interactions (I^{Gap} , I^{Syn})

More details can be found in Kim et al, 2025 (modWorm paper)

1. Import necessary modules

```
import os
import numpy as np
import matplotlib.pyplot as plt
default dir = os.path.dirname(os.path.dirname(os.getcwd()))
os.chdir(default dir)
# Import neccessary modules
from modWorm import network_params as n_params
from modWorm import network dynamics as n dyn
from modWorm import network_interactions as n_inter
from modWorm import network_simulations as n_sim
from modWorm import utils
```

Load NumPy and plotting tools

Set directory to library parent folder

Import library modules for nervous system simulations

Import utility module

2. Load pre-defined nervous system model

Predefined classes module for nervous system models

```
from modWorm import predefined_classes_nv

celegans_nv = predefined_classes_nv.CelegansWorm_NervousSystem()
```

Load the base nervous system model class – CelegansWorm_NervousSystem()

3. Define input current stimuli

```
PLM_neuron_inds = utils.neuron_names_2_inds(['PLML', 'PLMR'])

simulation_time = 5
simulation_steps = int(simulation_time/celegans_nv.timescale)

input_mat = np.zeros((simulation_steps, celegans_nv.network_Size))
input_mat[:, PLM_neuron_inds] = 2000
```

Convert neuron names to indices used by the model

Define simulation duration (5s) and number of simulation steps (500 steps)

Create 2D array (timesteps, # of neurons) to define stimuli at each timestep

default recommended simulation timestep (timescale) = 0.01s

Model variable units can be found under /data/documents/Celegans_model_units.pdf

4. Simulate nervous system

Nervous system model class

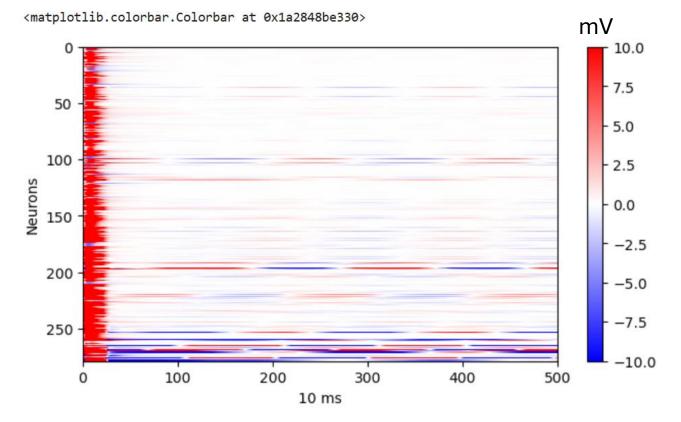
```
print(solution_dict.keys())
dict_keys(['v_solution', 's_solution', 'v_threshold'])
membrane potential dynamics
      (timesteps * 279)
                   synaptic activity dynamics
                        (timesteps * 279)
                                   membrane potential threshold
                                         (timesteps * 279)
```

```
print(solution_dict.keys())
dict_keys(['v_solution', 's_solution', 'v_threshold'])
v_sol = solution_dict['v_solution'].T
                                           Extract membrane potential dynamics
s_sol = solution_dict['s_solution'].T
                                           Extract synaptic activity variable
vthmat = solution_dict['v_threshold'].T Extract membrane potential threshold (equilibrium) at each timestep
                                           Compute membrane potential with respect to equilibrium
delta v = v sol - vthmat
```

```
# Plot the normalized voltages using pcolor

fig = plt.figure(figsize=(7.5, 4))
plt.pcolor(delta_v, cmap='bwr', vmin = -10, vmax = 10)
plt.xlabel("10 ms")
plt.ylabel("Neurons")
plt.ylim(279, 0)
plt.colorbar()
```

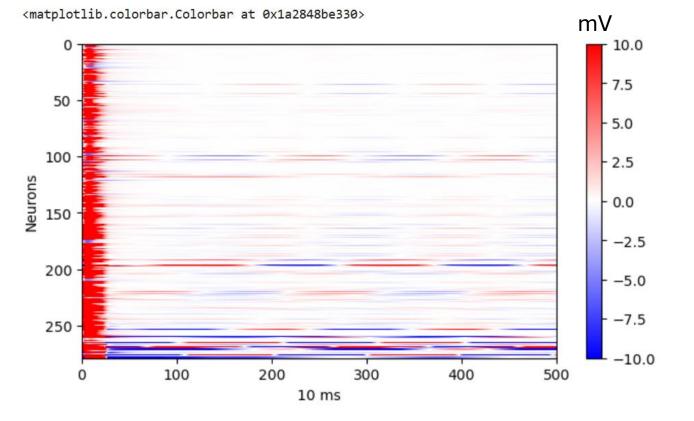
Plot neural dynamics using pcolor() function given by matplotlib library



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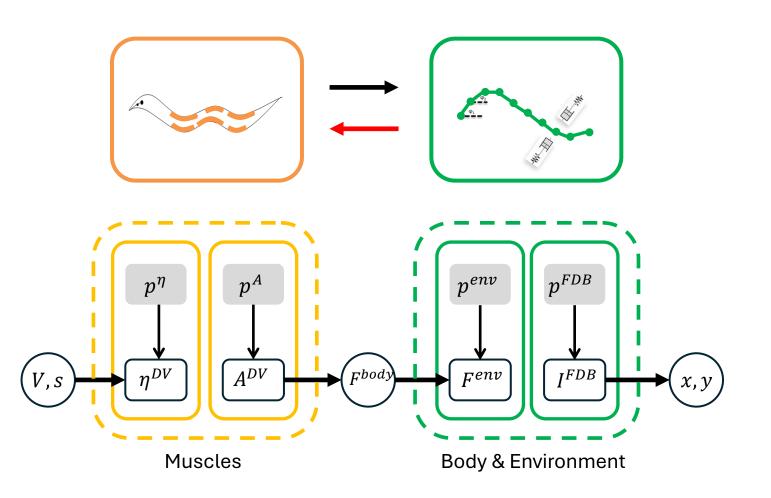
Plot neural dynamics using pcolor() function given by matplotlib library



List of all neurons and their indices can be found in **neurons.json** under /modWorm

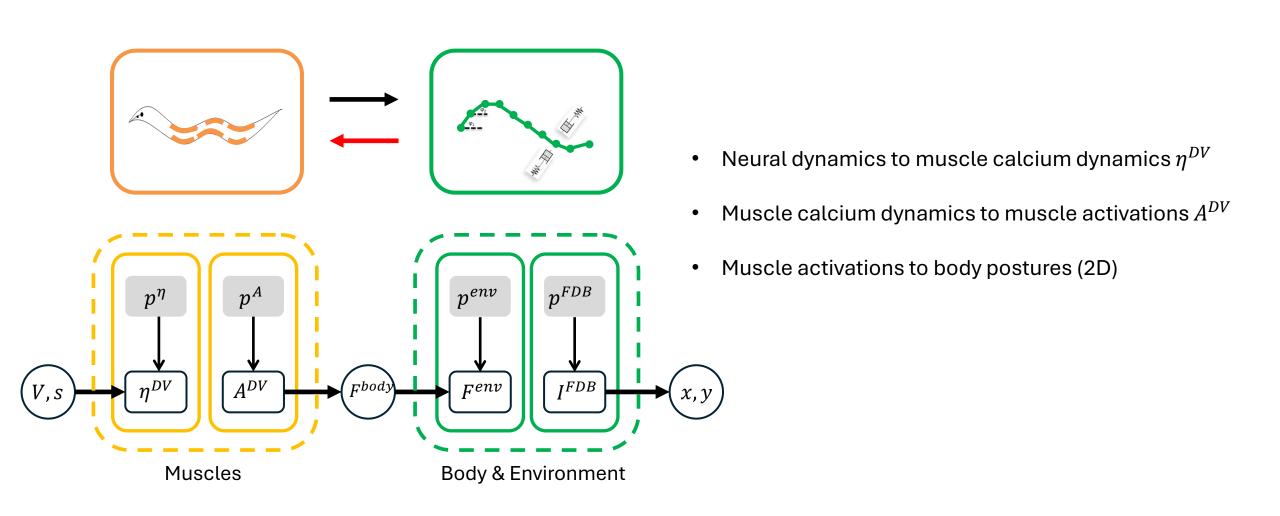
Biomechanics Simulation

(Jupyter Notebook: 1.2 Quick start (Biomechanics).ipynb)



Biomechanics Simulation

(Jupyter Notebook: 1.2 Quick start (Biomechanics).ipynb)



1. Import necessary modules

```
import os
import numpy as np
import matplotlib.pyplot as plt
default_dir = os.path.dirname(os.path.dirname(os.getcwd()))
os.chdir(default dir)
from modWorm import network_params as n_params
from modWorm import network_dynamics as n_dyn
from modWorm import network interactions as n inter
from modWorm import network simulations as n sim
from modWorm import muscle body params as mb params
from modWorm import muscle dynamics as m dyn
from modWorm import body_dynamics as b_dyn
from modWorm import body simulations as b sim
from modWorm import animation
from modWorm import utils
```

Nervous system modules

Import library modules for biomechanics simulations

Import animation module for body animation

2. Load pre-defined biomechanics model

Predefined classes module for biomechanics models

```
from modWorm import predefined_classes_nv, predefined_classes_mb

celegans_nv = predefined_classes_nv.CelegansWorm_NervousSystem()
celegans_mb = predefined_classes_mb.CelegansWorm_MuscleBody()
```

Load the base biomechanics model – "CelegansWorm_MuscleBody()"

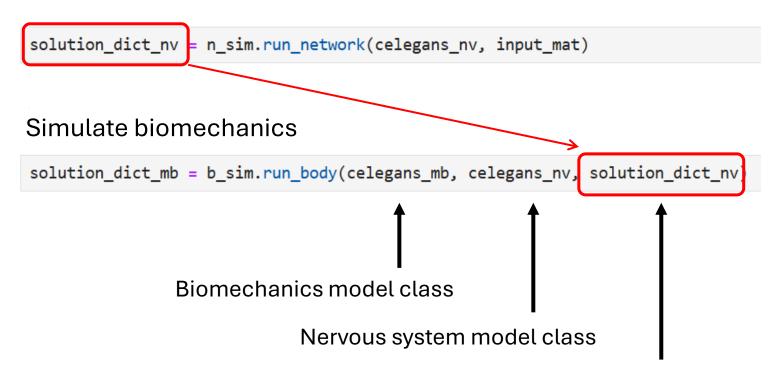
3. Simulate biomechanics

Simulate nervous system

```
solution_dict_nv = n_sim.run_network(celegans_nv, input_mat)
```

4. Simulate biomechanics

Simulate nervous system



Nervous system solution dictionary

```
plt.ylim(-10, 10)
plt.xlim(-15, 5)
(-15.0, 5.0)
 10.0
   7.5
   5.0
   2.5
   0.0
 -2.5
 -5.0
 -7.5
-10.0
             -12.5 -10.0
                              -7.5
                                                        0.0
                                                                2.5
                                                                        5.0
```

plt.plot(solution_dict_mb['x_solution'][:, 0], solution_dict_mb['y_solution'][:, 0])

x_solution and y_solution contain x and y
coordinates respectively for 192 body segments

```
plt.ylim(-10, 10)
plt.xlim(-15, 5)
(-15.0, 5.0)
  10.0
   7.5
   5.0
   2.5
   0.0
  -2.5
  -5.0
  -7.5
-10.0
             -12.5 -10.0
                                                        0.0
                                                                 2.5
                                                                         5.0
```

plt.plot(solution_dict_mb['x_solution'][:, 0], solution_dict_mb['y_solution'][:, 0])

x_solution and y_solution contain x and y
coordinates respectively for 192 body segments

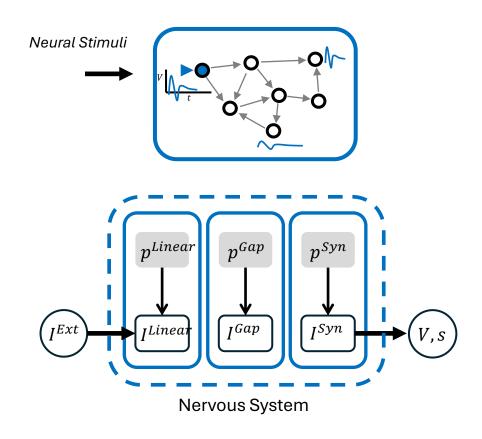
x_solution[:, 0] and y_solution[:, 0] represent head
trajectory throughout the simulation

Use animation.animate_body() to create video for the body simulations.

Videos are saved under /created_vids located at the modWorm parent folder.

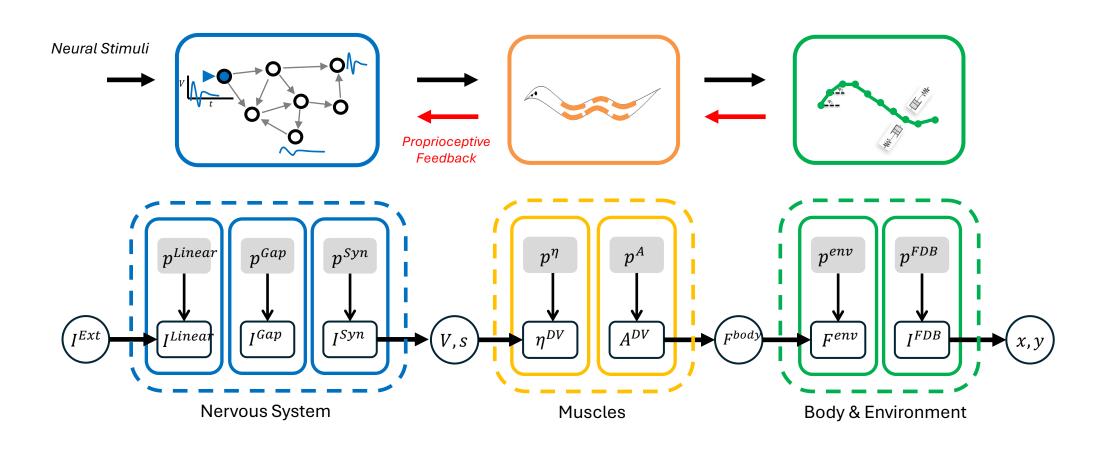
Linking Nervous System and Biomechanics

(Jupyter Notebook: 1.3 Quick start (Full model).ipynb)



Linking Nervous System and Biomechanics

(Jupyter Notebook: 1.3 Quick start (Full model).ipynb)



1. Import necessary modules

```
import os
import numpy as np
import matplotlib.pyplot as plt
default_dir = os.path.dirname(os.path.dirname(os.getcwd()))
os.chdir(default dir)
from modWorm import network_params as n_params
from modWorm import network dynamics as n dyn
from modWorm import network interactions as n inter
from modWorm import network simulations as n sim
from modWorm import muscle_body_params as mb_params
from modWorm import muscle_dynamics as m_dyn
from modWorm import body_dynamics as b_dyn
from modWorm import body simulations as b sim
from modWorm import proprioception simulation as p sim
from modWorm import utils
from modWorm import animation
```

Nervous system modules

Biomechanics modules

Import **proprioception_simulation** module for closed loop nervous system – body simulation

2. Load pre-defined nervous system model

```
from modWorm import predefined_classes_nv, predefined_classes_mb

celegans_nv = predefined_classes_nv.CelegansWorm_NervousSystem_PPC()
celegans_mb = predefined_classes_mb.CelegansWorm_MuscleBody_PPC()
```

Load nervous system and biomechanics model with **proprioception option** (_PPC)

3. Define input current stimuli

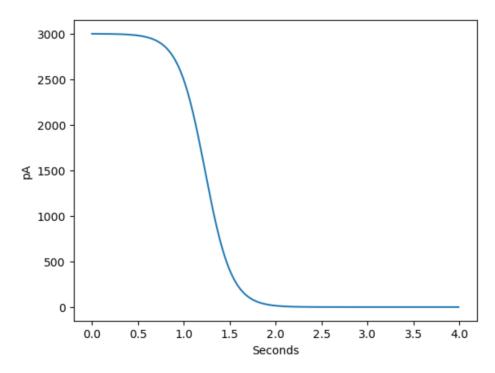
```
gentle_posterior_stim = np.load('modWorm/presets_input/input_mat_gentle_post_touch.npy')
```

Load the pre-defined stimuli array for gentle posterior touch (PLM neurons) (14 seconds, 1400 simulation timesteps)

3. Define input current stimuli

```
gentle_posterior_stim = np.load('neuralEngine\\presets_input\\input_mat_gentle_post_touch.npy')
```

Load the pre-defined stimuli array for gentle posterior touch (PLM neurons) (14 seconds, 1400 simulation timesteps)



Input stimuli to PLM neurons decay over time

4. Simulate nervous system

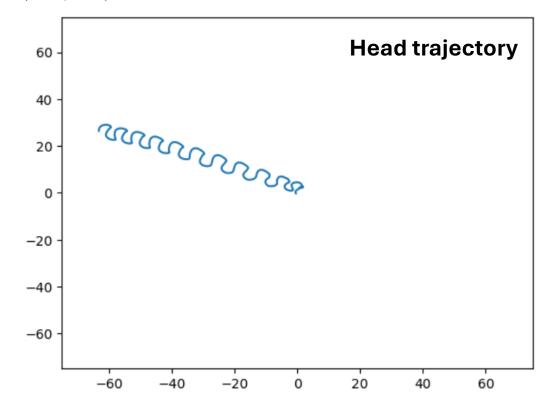
Proprioception_simulations module solution_dict_fwd = p_sim.run_network(celegans_nv, celegans_mb, gentle_posterior_stim) Nervous system model class Biomechanics model class Input stimuli array

```
: # Plot the body trajectory
  plt.plot(solution_dict_fwd['x_solution'][:, 0], solution_dict_fwd['y_solution'][:, 0])
  plt.xlim(-75, 75)
  plt.ylim(-75, 75)
: (-75.0, 75.0)
                                         Head trajectory
   60
   40
         20
  -20
  -40
  -60
           -60
                  -40
                         -20
                                  0
                                         20
                                                        60
```

```
# Plot the body trajectory

plt.plot(solution_dict_fwd['x_solution'][:, 0], solution_dict_fwd['y_solution'][:, 0])
plt.xlim(-75, 75)
plt.ylim(-75, 75)
```

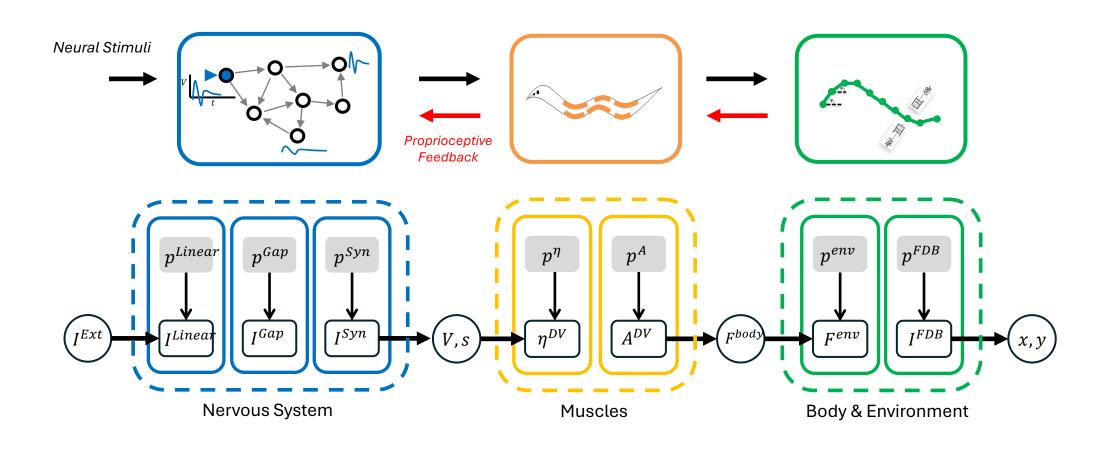
: (-75.0, 75.0)



Body simulation animation

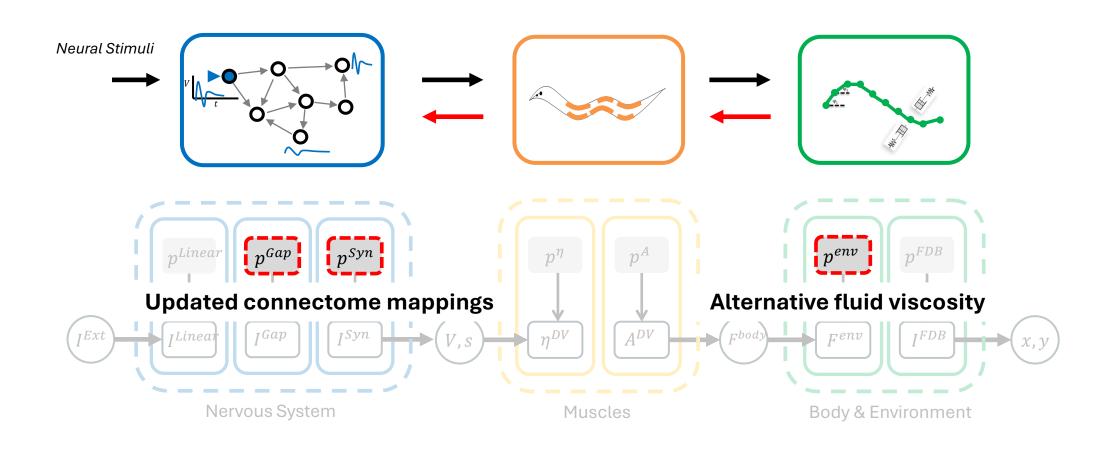
Customizing Model Components

(Jupyter Notebook: 1.4 Custom start (Full model).ipynb)



Customizing Model Components

(Jupyter Notebook: 1.3 Custom start (Full model).ipynb)



2. Load pre-defined nervous system model

```
from modWorm import predefined_classes_nv, predefined_classes_mb

celegans_nv = predefined_classes_nv.CelegansWorm_NervousSystem_PPC()
celegans_mb = predefined_classes_mb.CelegansWorm_MuscleBody_PPC()
```

Load nervous system and biomechanics model with proprioception option (PPC)

- conn_map: connectivity mapping adjacency matrix (weight = # of synapses or other metrics)
- conductance_map: conductance multiplier applied to conn_map (default = 0.1nS)
- active_mask: 1D Boolean array (True, False) for turning ON/OFF neurons

Varshney et al, $2011 \rightarrow Cook$ et al, 2019

- conn_map: connectivity mapping adjacency matrix (weight = # of synapses or other metrics)
- conductance_map: conductance multiplier applied to conn_map (default = 0.1nS)
- active_mask: 1D Boolean array (True, False) for turning ON/OFF neurons

Varshney et al, $2011 \rightarrow Cook$ et al, 2019

• polarity_map: Excitatory/Inhibitory mapping for synapses (279 * 279)

Run neural_interactions.init_vth_Linear() to finalize the nervous system model reconfiguration

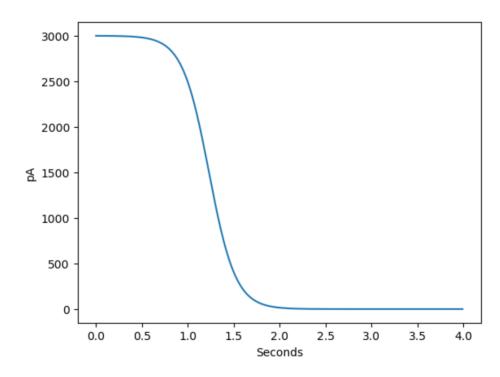
```
celegans_mb.fluid_Viscosity = 0.001 # Default = 0.01 Ns/m^2
```

Change **fluid viscosity** from 0.01 Ns/m^2 to 0.001 Ns/m^2

3. Define input current stimuli

```
gentle_posterior_stim = np.load('modWorm/presets_input/input_mat_gentle_post_touch.npy')
```

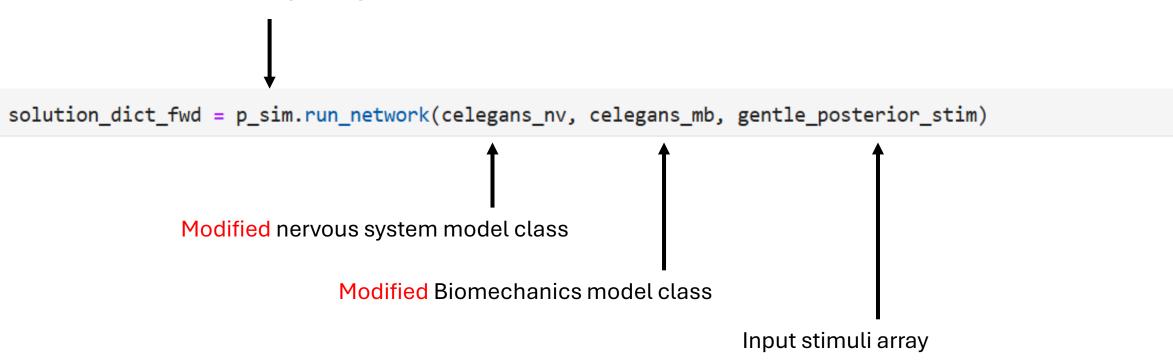
Load the pre-defined stimuli array for gentle posterior touch (PLM neurons)



Input stimuli to PLM neurons decay over time

4. Simulate nervous system

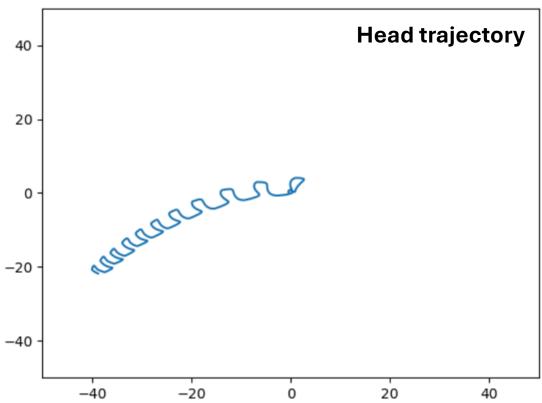
Proprioception_simulations module



```
# Plot the body trajectory

plt.plot(solution_dict_fwd['x_solution'][:, 0], solution_dict_fwd['y_solution'][:, 0])
plt.xlim(-50, 50)
plt.ylim(-50, 50)

: (-50.0, 50.0)
```



Body simulation animation