## 4. Artificial Starting Solution

- Constraints are (≤) with nonnegative right hand sides offers a convenient all-slack starting basic feasible solution.
- Models with ≥ or = constraints do not.
- Artificial Variable: Starting "ill-behaved" LPs with ≥ or = constraints is to use artificial variable that play the role of slacks at the first iteration, and then dispose them legitimately at a later iteration.
- Two methods
  - M-method
  - Two phase method

### **M-Method**

 Use x<sub>3</sub> surplus with constraint 2 and slack variable x<sub>4</sub> with constraint 3

Minimize

$$Minimize z = 4x_1 + x_2$$

$$Minimize z = 4x_1 + x_2$$

$$3x_1 + x_2 = 3$$
$$4x_1 + 3x_2 \ge 6$$

$$x_1 + 2x_2 \le 4$$

$$x_1, x_2 \geq 0$$

$$3x_1 + x_2 = 3$$

$$4x_1 + 3x_2 - x_3 = 6$$

$$x_1 + 2x_2 + x_4 = 4$$

$$x_1, x_2, x_3, x_4 \ge 0$$

- Constraint 1 and constraint 2 do not have slack variable
- $\bullet$  Add artificial variable  $\rm R_1$  and  $\rm R_2$  and penalize them in the objective function

### **M-Method**

Minimize 
$$z = 4x_1 + x_2 + MR_1 + MR_2$$
  $Z - 4x_1 - x_2 - MR_1 - MR_2 = 0$ 

$$3x_1 + x_2 + R_1 = 3$$

$$4x_1 + 3x_2 - x_3 + R_2 = 6$$

$$x_1 + 2x_2 + x_4 = 4$$

$$x_1, x_2, x_3, x_4, R_1, R_2 \ge 0$$

- Basic variables: (R<sub>1</sub>, R<sub>2</sub>, x<sub>4</sub>)
- What should be the value of M?
  - It should be large enough relative to the original objective coefficient
  - For the given problem, M = 100

### M-Method

Basic	X <sub>1</sub>	X <sub>2</sub>	x <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	X <sub>4</sub>	Solution
Z	-4	-1	0	-100	-100	0	0
R <sub>1</sub>	3	1	0	1	0	0	3
R <sub>2</sub>	4	3	-1	0	1	0	6
X <sub>4</sub>	1	2	0	0	0	1	4

Inconsistency:
Non zero
coefficient
of R<sub>1</sub> and R<sub>2</sub>

Minimization problem:

Add MR<sub>i</sub>

$$Z - 4x1 - x2 - MR1 - MR2 = 0$$

$$3x_1 + x_2 + R_1 = 3$$

$$4x_1 + 3x_2 - x_3 + R_2 = 6$$

$$x_1 + 2x_2 + x_4 = 4$$

$$x_1, x_2, x_3, x_4, R_1, R_2 \ge 0$$

- $\bullet$  Substitution such that coefficient of  $\mathsf{R}_1$  and  $\mathsf{R}_2$  becomes zero
  - For the given problem:

New z-row = Old z-row + 
$$(100 \times R_1\text{-row} + 100 \times R_2\text{-row})$$

# **M-Method**

Minimization problem

Pivot row

	PIV	ot columi	וו						
Basic	<b>;</b>	X <sub>1</sub>	X <sub>2</sub>	x <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	<b>x</b> <sub>4</sub>	Solution	Ratio
Z		696	399	-100	0	0	0	900	
R <sub>1</sub>		3	1	0	1	0	0	3	1
R <sub>2</sub>		4	3	-1	0	1	0	6	3/2
X <sub>4</sub>		1	2	0	0	0	1	4	4

- Apply simplex method steps
  - Entering variable:
    - $x_1$  (most positive coefficient in z for minimization objective function)
  - Leaving variable:
    - R<sub>1</sub> (Minimum nonnegative ratio)

## **M-Method**

• Apply Gauss-Jordon row operations

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	Basic	X <sub>1</sub>	Х2	Х <sub>З</sub>	R <sub>1</sub>	R <sub>2</sub>	x <sub>4</sub>	Solution	Ratio
	Z	0	167	-100	-232	0	0	204	
	X <sub>1</sub>	1	1/3	0	1/3	0	0	1	3
Pivot row	R <sub>2</sub>	0	5/3	-1	-4/3	1	0	2	6/5
	X <sub>4</sub>	0	5/3	0	-1/3	0	1	3	9/5

Entering variable: X<sub>2</sub>Leaving variable: R<sub>2</sub>

# M-Method

• Apply Gauss-Jordon row operations

Pivot column

	Basic	X <sub>1</sub>	X <sub>2</sub>	X <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	X <sub>4</sub>	Solution	Ratio
	Z	0	0	1/5	-492/5	-501/5	0	18/5	
Ī	X <sub>1</sub>	1	0	1/5	3/5	-1/5	0	3/5	3
Ī	<b>X</b> <sub>2</sub>	0	1	-3/5	-4/5	3/5	0	6/5	-2
00000000	Х4	0	0	1	1	-1	1	1	1

Pivot row X4

Entering variable: x<sub>3</sub>
Leaving variable: x<sub>4</sub>

## **M-Method**

• Apply Gauss-Jordon row operations

Any entering Variable?

Basic	X <sub>1</sub>	X <sub>2</sub>	х <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	x <sub>4</sub>	Solution
Z	0	0	0	-493/5	-100	-1/5	17/5
X <sub>1</sub>	1	0	0	2/5	0	-1/5	2/5
X <sub>2</sub>	0	1	0	-1/5	0	3/5	9/5
X <sub>3</sub>	0	0	1	1	-1	1	1

• 
$$x_1 = 2/5$$
,  $x_2 = 9/5$  and  $z = 17/5$ 

#### **Two Phase Method**

- M-method uses penalty M
  - Possibility of round-off error that may impair the accuracy of simplex calculations
- · Two phase method
  - Phase I attempts to find starting basic feasible solution
  - · Phase II is invoked to solve the original problem
- Problem solved in the last section

$$Minimize z = 4x_1 + x_2$$

$$3x_1 + x_2 = 3$$

$$4x_1 + 3x_2 \ge 6$$
$$x_1 + 2x_2 \le 4$$

$$x_1, x_2 \ge 0$$

### **Phase-I of Two Phase Method**

$$Minimize r = R_1 + R_2$$

$$3x_1 + x_2 + R_1 = 3$$
  
 $4x_1 + 3x_2 - x_3 + R_2 = 6$   
 $x_1 + 2x_2 + x_4 = 4$ 

• Simplex tableau

$$x_1, x_2, x_3, x_4, R_1, R_2 \ge 0$$

Basic	X <sub>1</sub>	X <sub>2</sub>	x <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	X <sub>4</sub>	Solution
r	0	0	0	-1	-1	0	0
R <sub>1</sub>	3	1	0	1	0	0	3
R <sub>2</sub>	4	3	-1	0	1	0	6
X₄	1	2	0	0	0	1	4

Inconsistence

New r-row = Old r-row + 
$$(1 \times R_1$$
-row +  $1 \times R_2$ -row)

Phas	e-l of	Two	Phase	e Met	hod				
	F	Pivot colum	<mark>n </mark>						1
	Basic	X <sub>1</sub>	x <sub>2</sub>	x <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	x <sub>4</sub>	Solution	
	r	7	4	-1	0	0	0	9	
Pivot row	R <sub>1</sub>	3	1	0	1	0	0	3	
	R <sub>2</sub>	4	3	-1	0	1	0	6	
	X <sub>4</sub>	1	2	0	0	0	1	4	
	Basic	x <sub>1</sub>	x <sub>2</sub>	Х3	R <sub>1</sub>	R <sub>2</sub>	Х4	Solution	
	r	0	5/3	-1	-7/3	0	0	2	
	X <sub>1</sub>	1	1/3	0	1/3	0	0	1	
	R <sub>2</sub>	0	5/3	-1	-4/3	1	0	2	
	X <sub>4</sub>	0	5/3	0	-1/3	0	1	3	•
	Basic	X <sub>1</sub>	X <sub>2</sub>	x <sub>3</sub>	R <sub>1</sub>	R <sub>2</sub>	X <sub>4</sub>	Solution	
	r	0	0	0	-1	-1	0	0	No entering
	X <sub>1</sub>	1	0	1/5	3/5	-1/5	0	3/5	Variable, stop.
	X <sub>2</sub>	0	1	-3/5	-4/5	3/5	0	6/5	Optimal solution
	X <sub>4</sub>	0	0	1	1	-1	1	1	

# **Phase-I of Two Phase Method**

- Substitution New r-row = Old r-row +  $(1 \times R_1$ -row +  $1 \times R_2$ -row)
- Apply simplex steps and Gauss-Jordon row operation
- After 2 iterations, the optimum solution of Phase I is

Basic	$x_1$	$x_2$	$x_3$	$R_1$ $R_2$	<i>x</i> <sub>4</sub>	Solution
r	0 -	0	0	271	0	0
$x_1$	1	0	1/5	3.7.7.1	0	3 5
$x_2$	0	1	$-\frac{3}{5}$	14 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	0	<u>6</u> 5
<i>x</i> <sub>4</sub>	0	0	1		1	1

- r=0, basic feasible solution  $x_1 = 3/5$ ,  $x_2 = 6/5$ ,  $x_4 = 1$
- Eliminate columns of artificial variables for Phase II

## **Phase-II of Two Phase Method**

• Eliminate columns of artificial variables for Phase II

 $Minimize z = 4x_1 + x_2$ 



Basic	X <sub>1</sub>	X <sub>2</sub>	Х <sub>З</sub>	X <sub>4</sub>	Solution
z	-4	-1	0	0	0
X <sub>1</sub>	1	0	1/5	0	3/5
X <sub>2</sub>	0	1	-3/5	0	6/5
X <sub>4</sub>	0	0	1	1	1

Inconsistence

New z-row = Old z-row +  $(4 \times x_1$ -row +  $1 \times x_2$ -row)

Basic	X <sub>1</sub>	X <sub>2</sub>	хз	<b>x</b> <sub>4</sub>	Solution
Z	0	0	1/5	0	18/5
X <sub>1</sub>	1	0	1/5	0	3/5
X <sub>2</sub>	0	1	-3/5	0	6/5
X4	0	0	1	1	1

Try yourself: The optimal Solution is, x1 = 2/5, x2 = 9/5, and z = 17/5