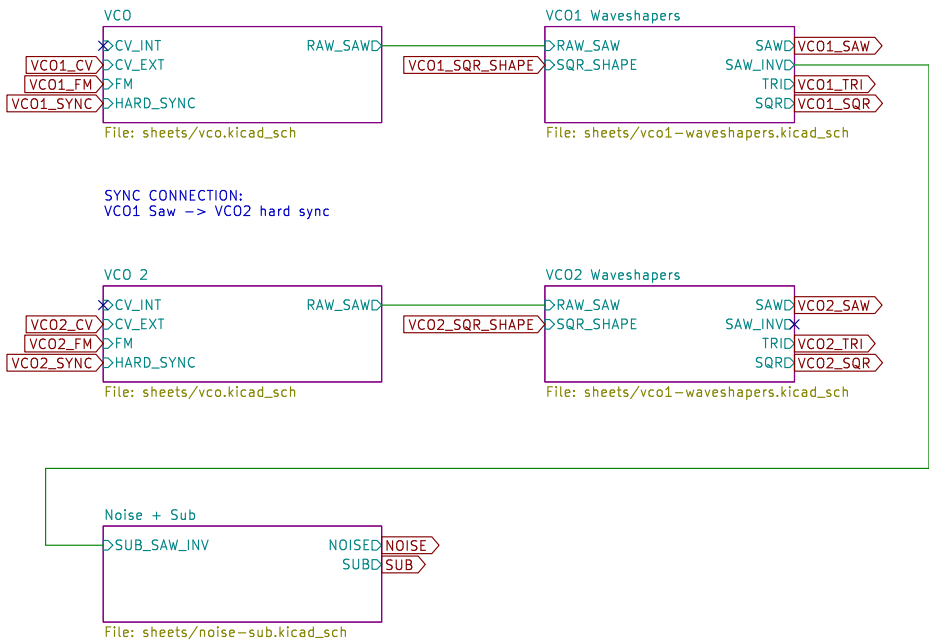


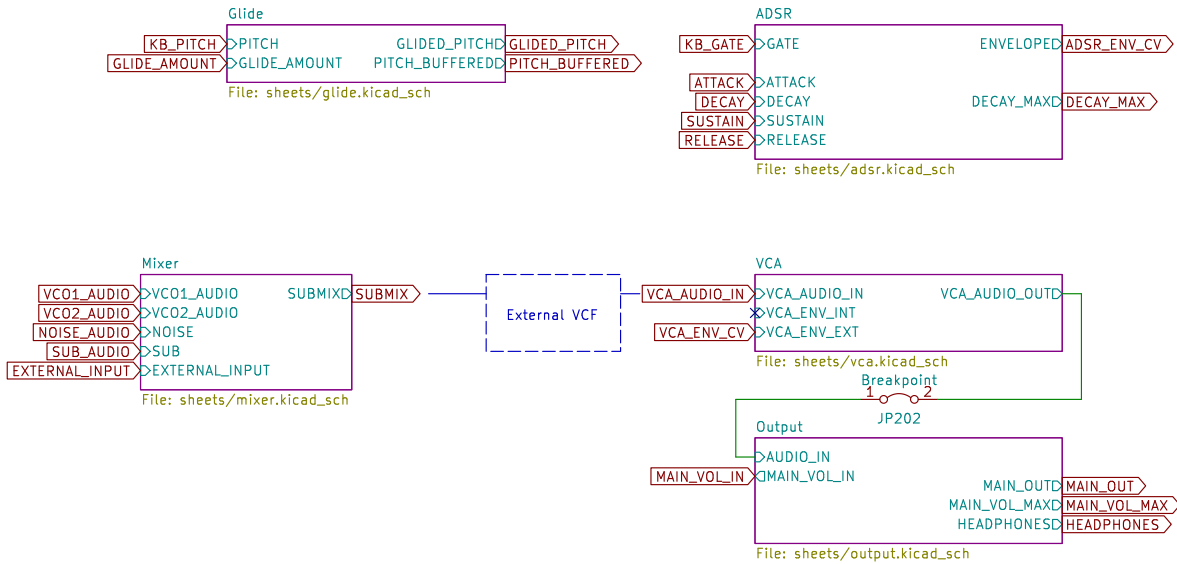
## Power



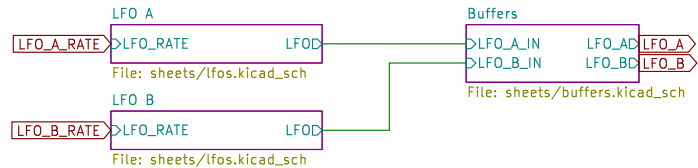
## Sound sources



## Control



## Mod

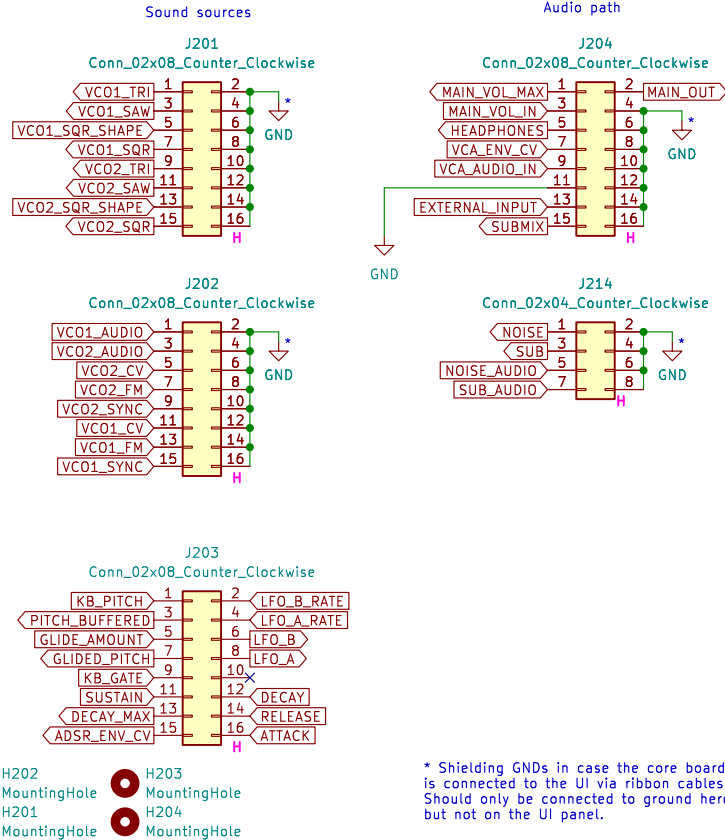


### Playground

1. VC01 Saw -> VC02 Hard sync + on of the LFOs to pitch or FM in of VC02. Makes hard sync even better.
2. VC02 Audio -> VC01 FM
3. VC02 Audio -> Filter cutoff

All done by connections on the UI board.

## Interface



Inputs and outputs are from the perspective of this circuit.

H: hand soldered

Shmørgerh

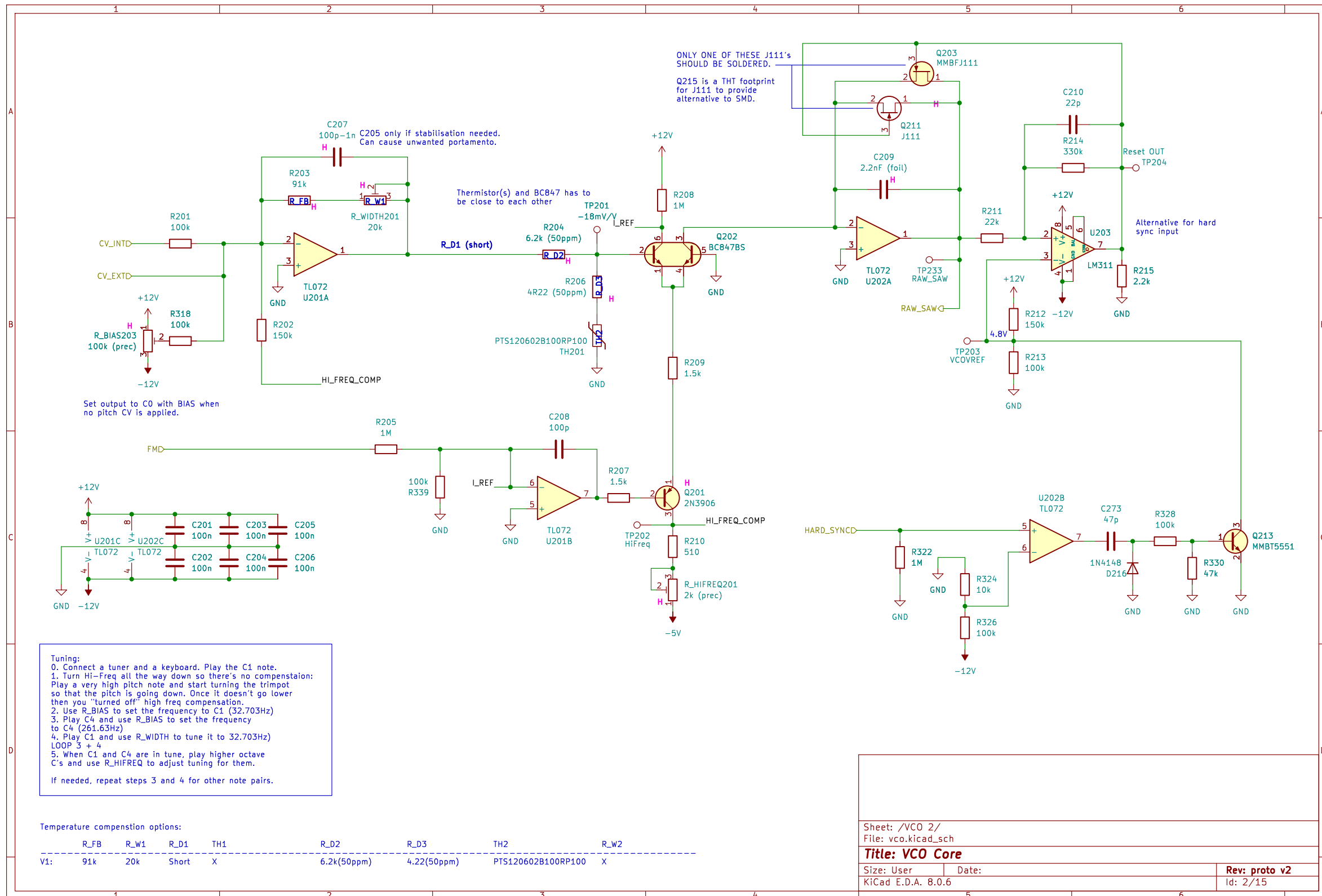
Sheet: /  
File: core.kicad\_sch

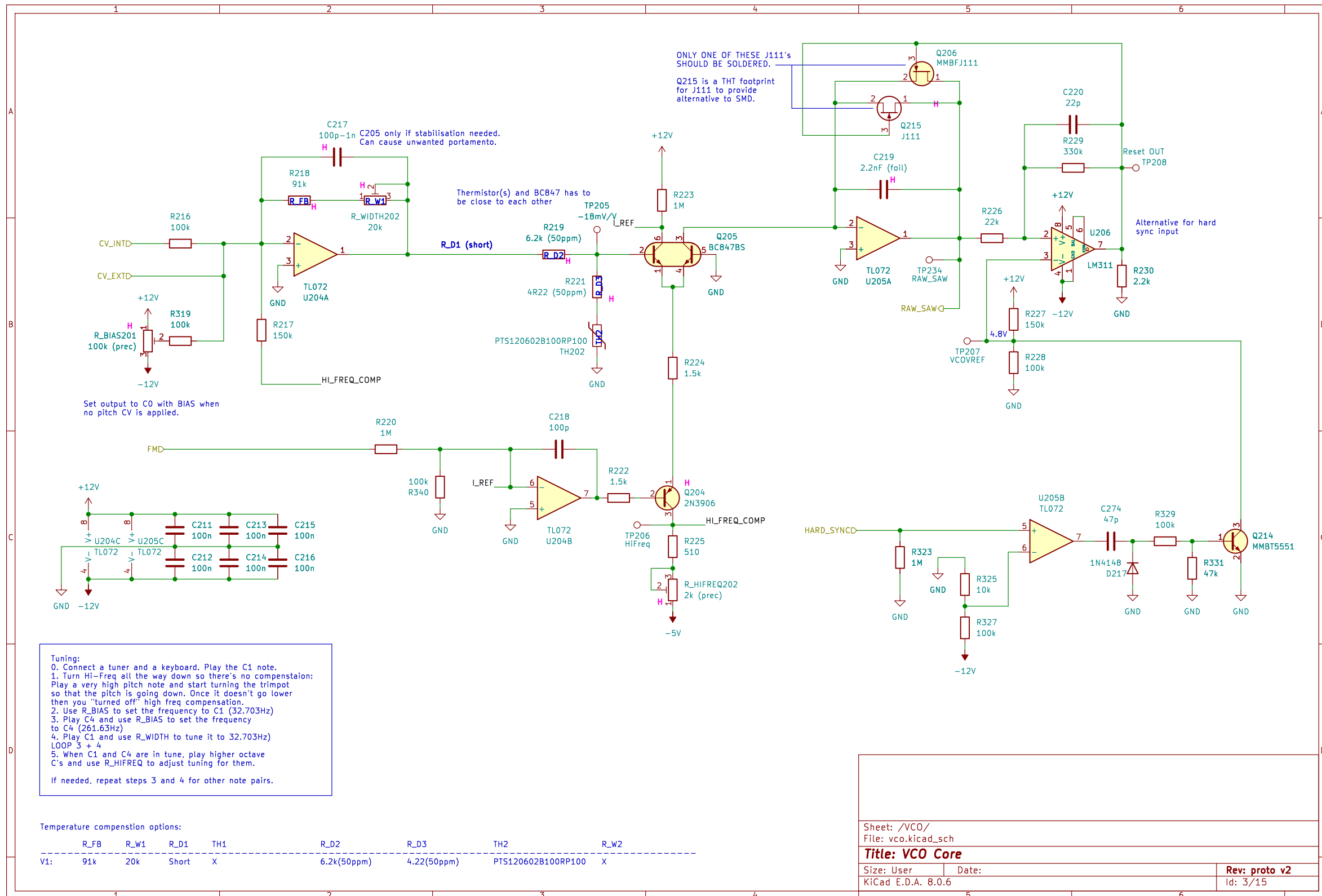
Title: Hog Analog Synth – Core

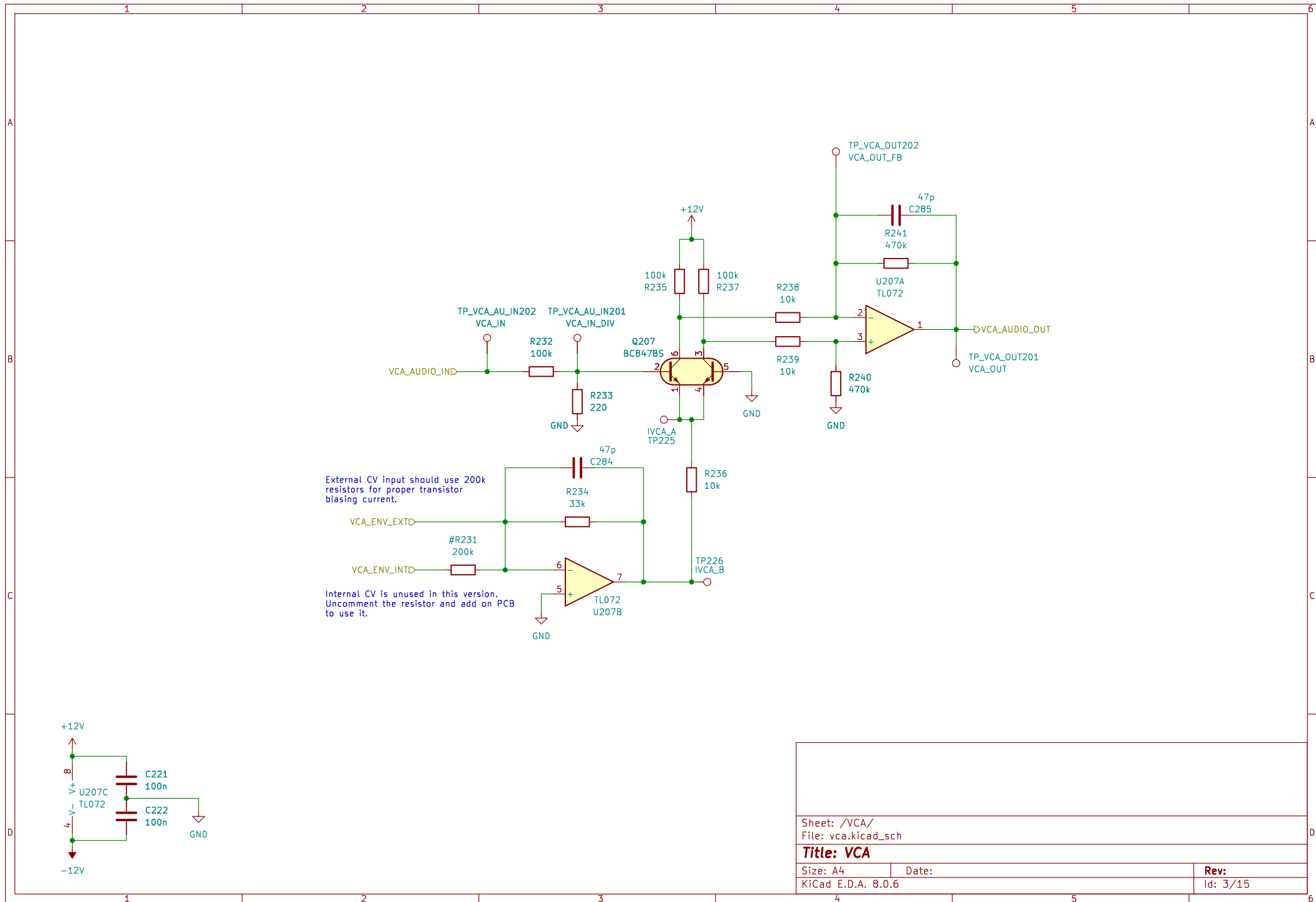
Size: User  
KiCad E.D.A. 8.0.6

Date: 2023-10-28

Rev: 1.0  
Id: 1/15







Sheet: /VCA/  
File: vca.kicad\_sch

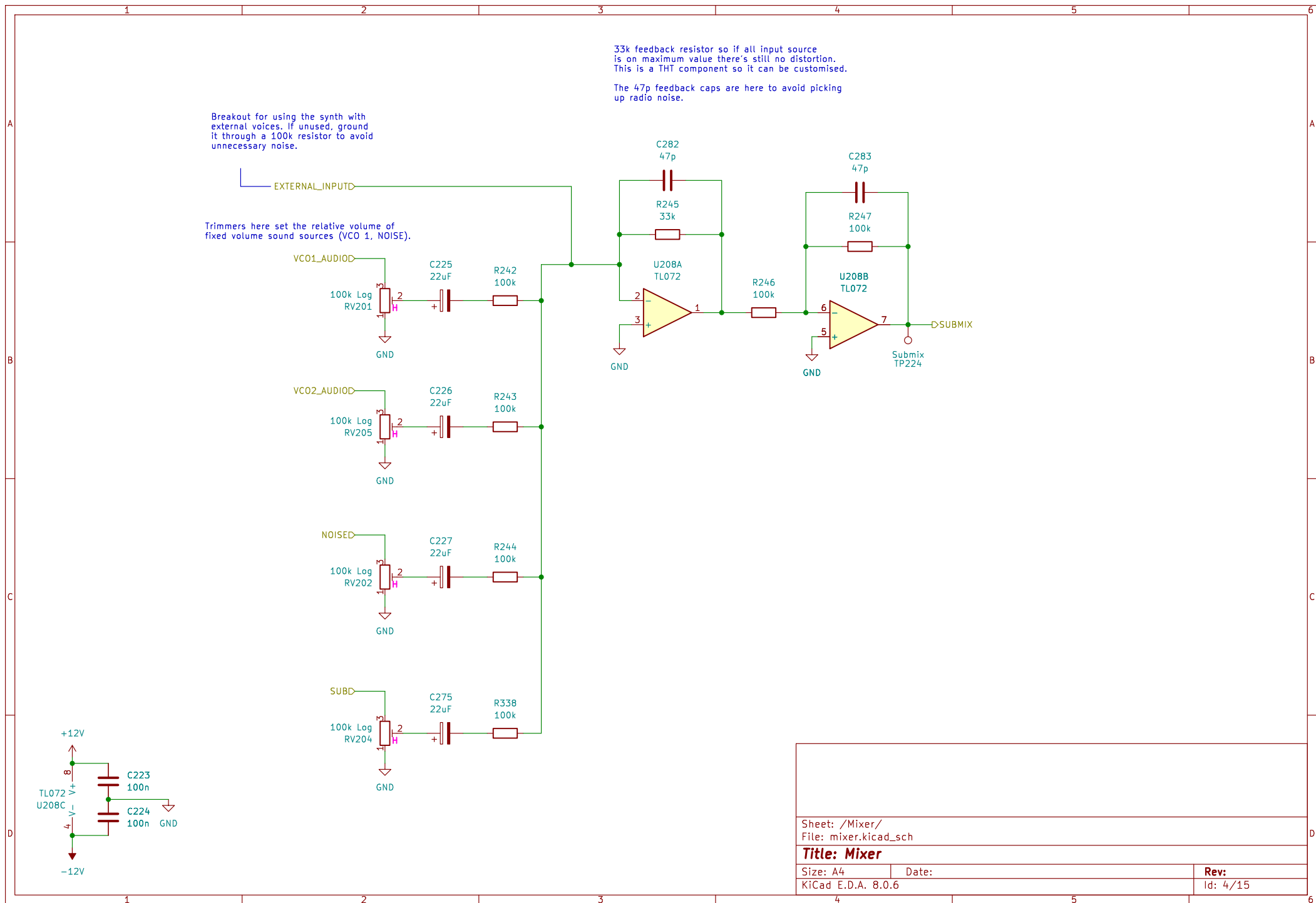
# **Title: VCA**

Size: A4  
KiCad E.D.A. 8.0.6

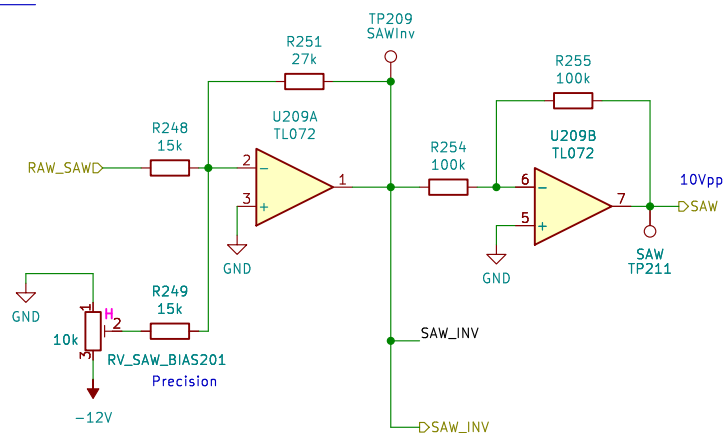
Date:

Rev:

Id: 3/15

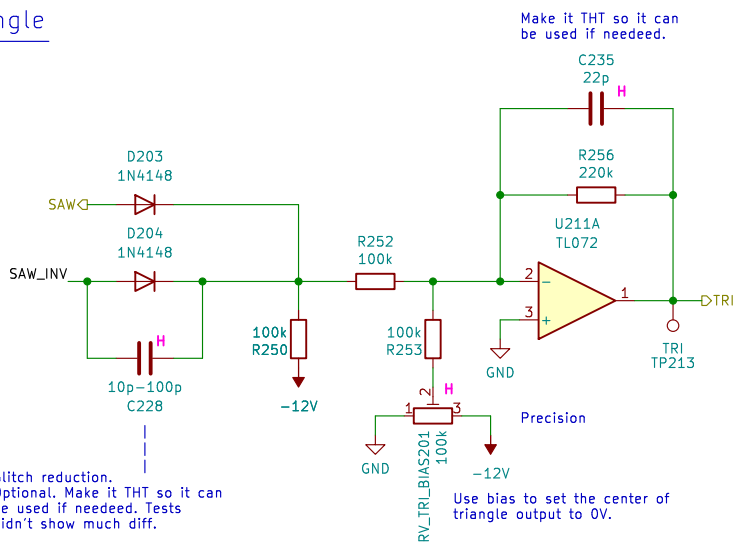


## Sawtooth



Use BIAS to set the sawtooth output exactly to oscillate around 0V. This is critical for a nice triangle wave.

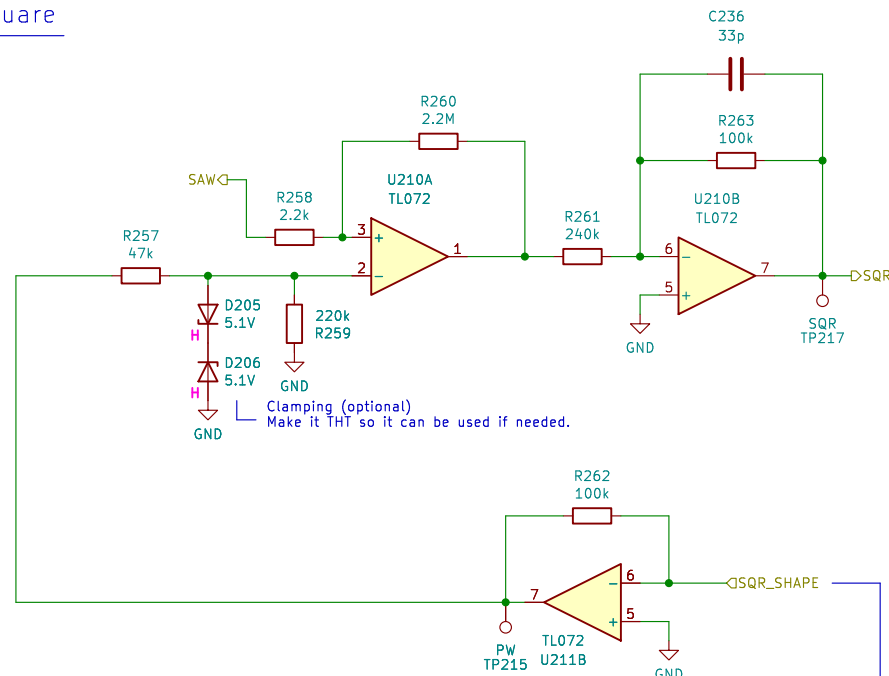
## Triangle



Glitch reduction. Optional. Make it THT so it can be used if needed. Tests didn't show much diff.

Use bias to set the center of triangle output to 0V.

## Square



Clamping (optional)  
Make it THT so it can be used if needed.

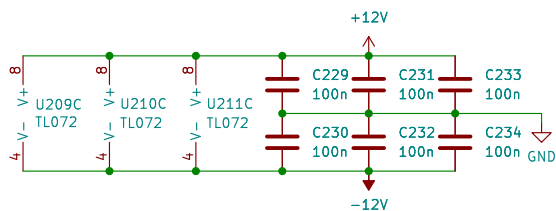
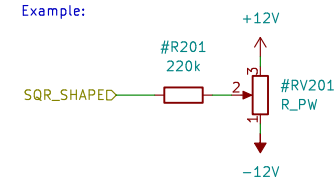
### Square pulse width

Connect any number of CV inputs through input resistors to set the pulse width with a CV on SQR\_SHAPE. Use the following CV values:

0V/GND: 50%  
-5.5V: 5%  
+5.5V: 95%

Set the input resistors so that the CV mixer's output value is between -/+5.5.

Example:



Sheet: /VC02 Waveshapers/  
File: vco1-waveshapers.kicad\_sch

**Title: Waveshapers**

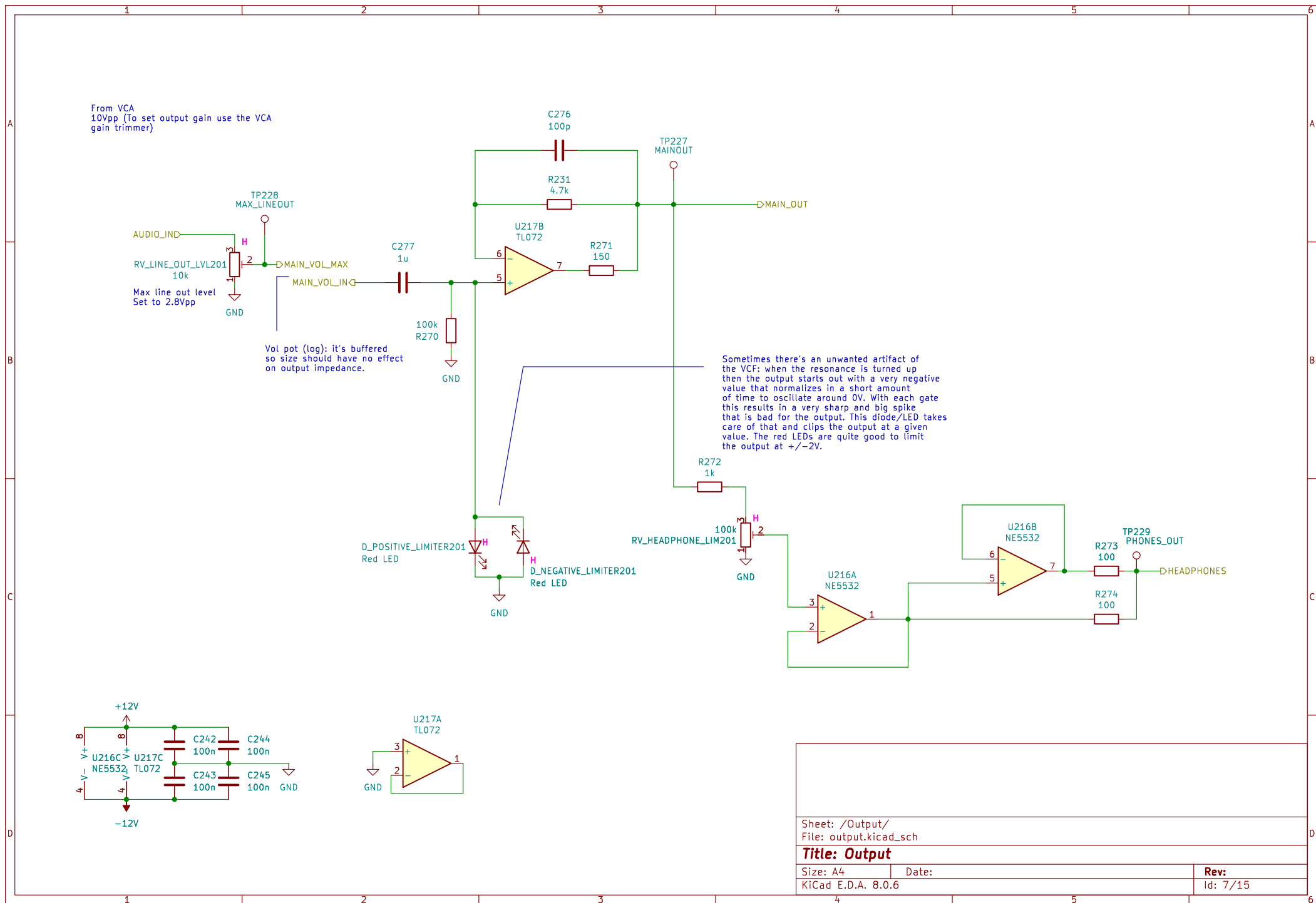
Size: User Date:

KiCad E.D.A. 8.0.6

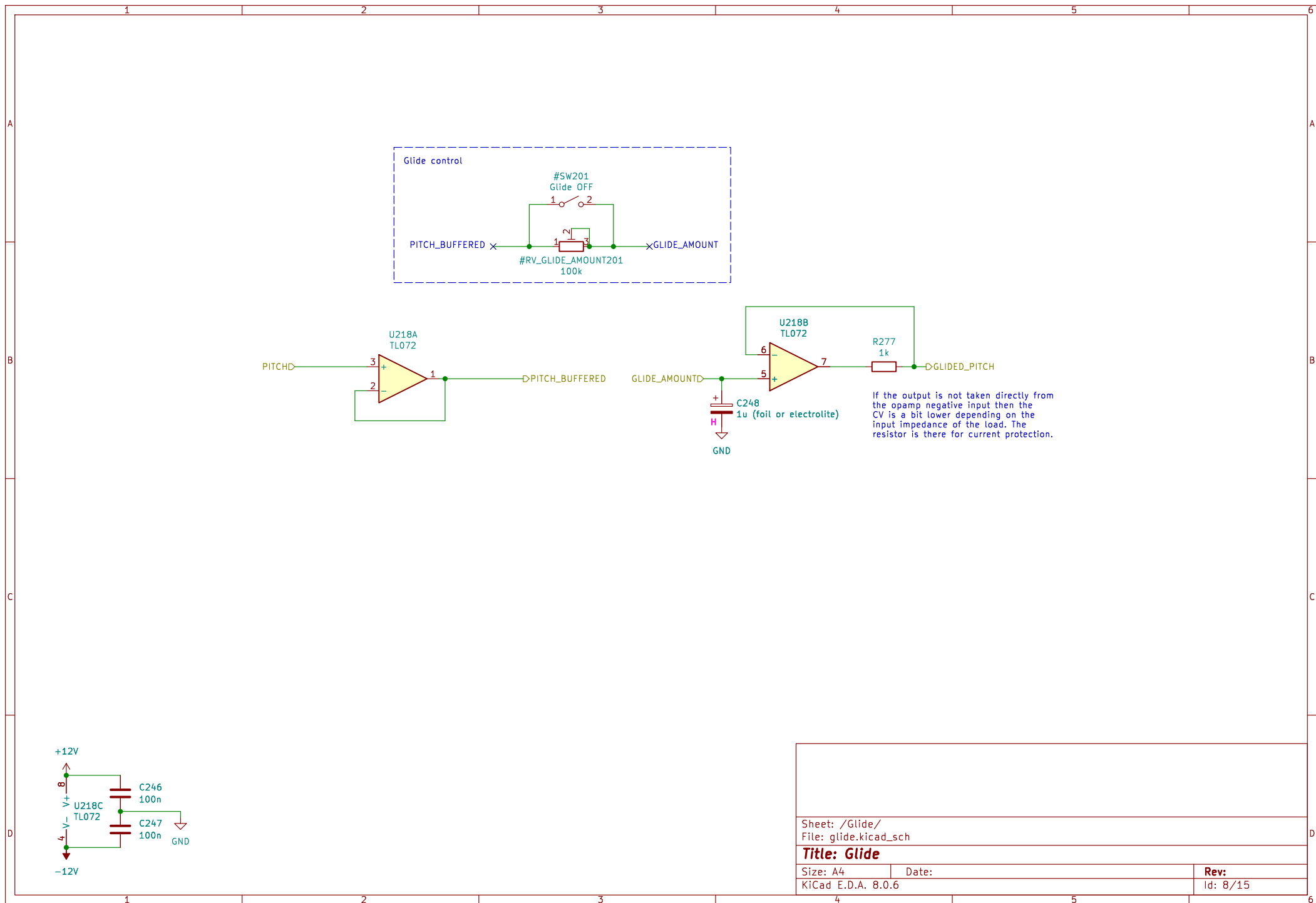
Rev:

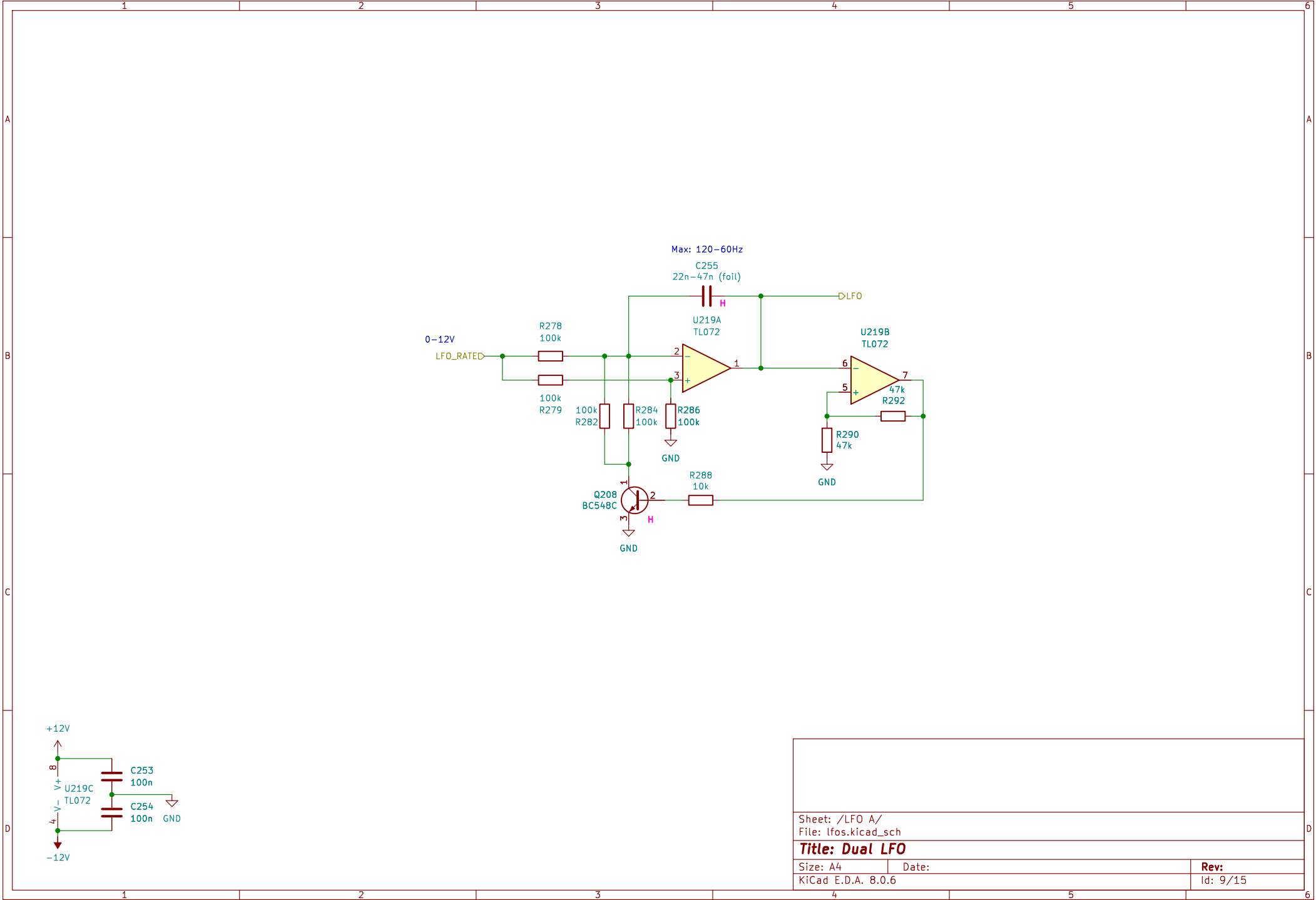
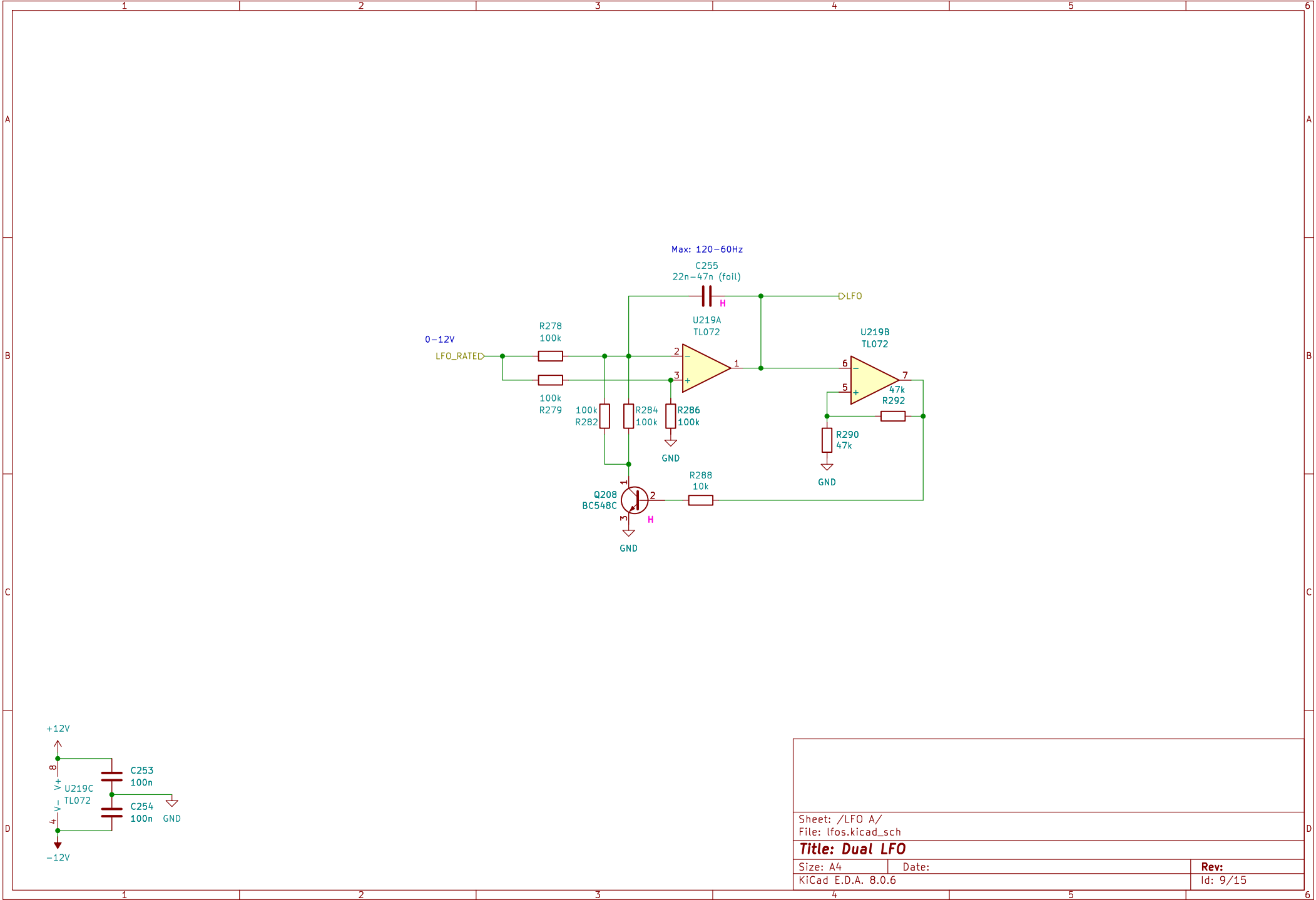
Id: 5/15



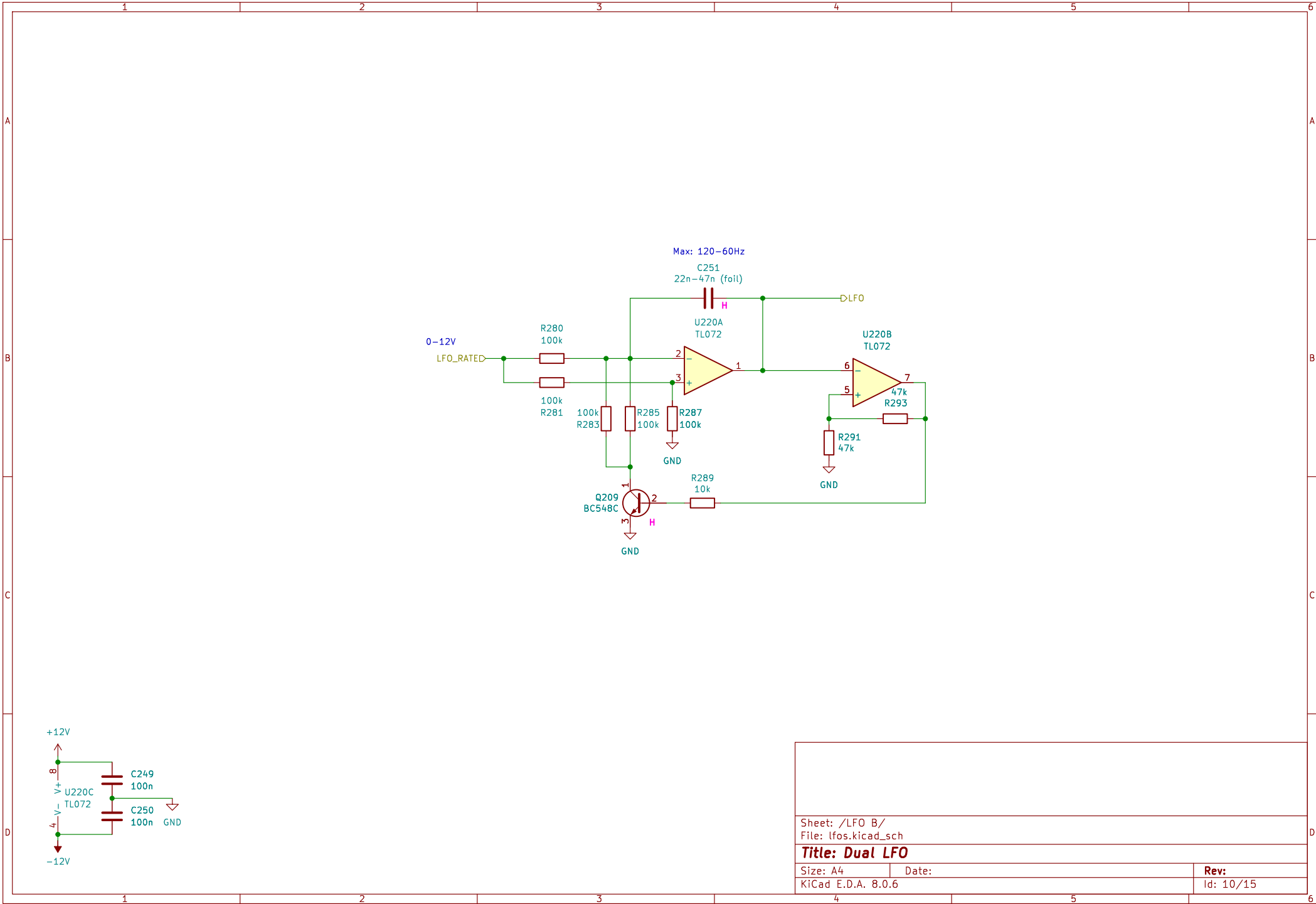
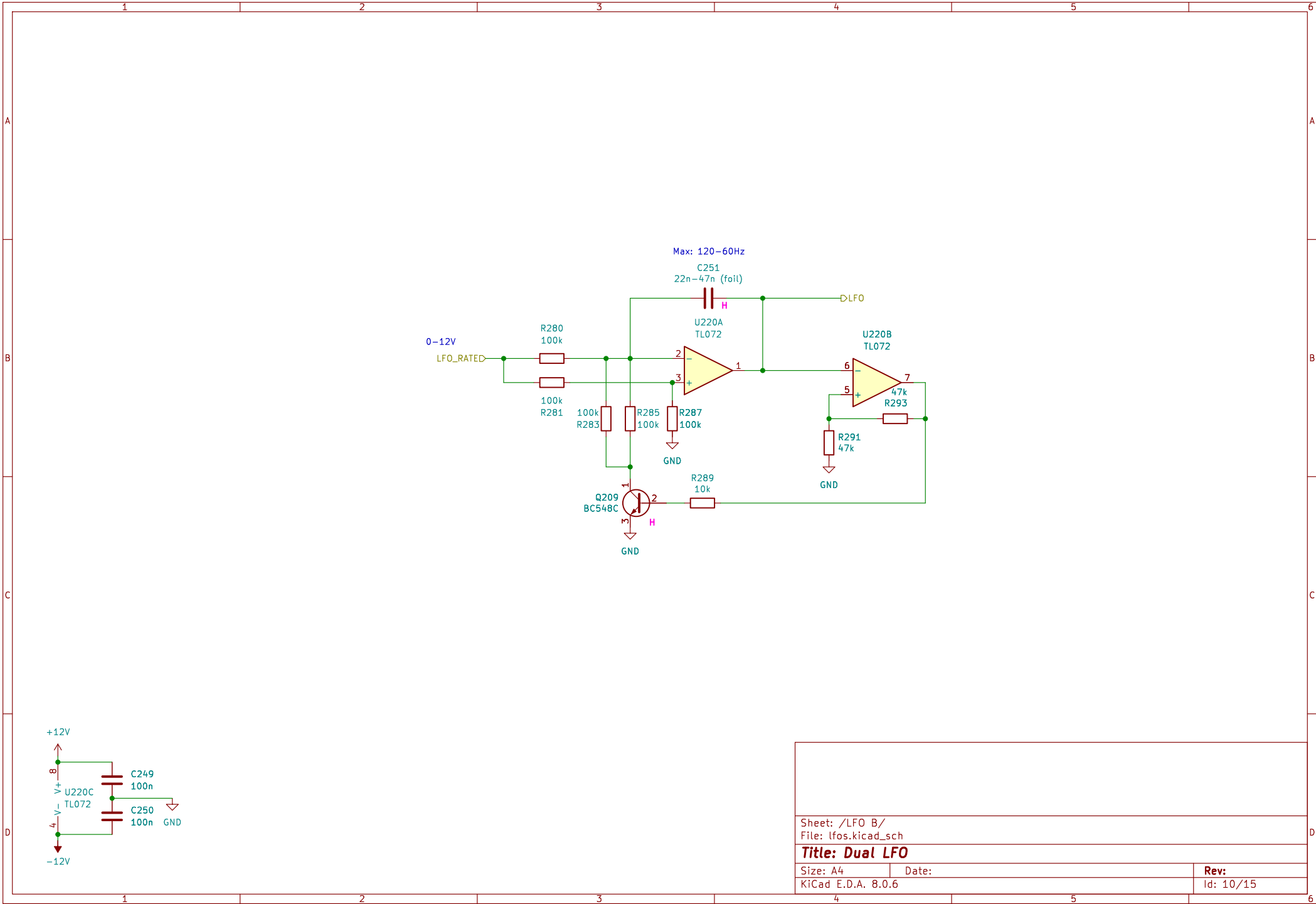








<b>Title: Dual LFO</b>		
Size: A4	Date:	<b>Rev:</b>
KiCad E.D.A. 8.0.6		Id: 9/15



Max: 120-60Hz

C251  
22n-47n (foil)

U220A  
TL072

U220B  
TL072

0-12V  
LFO\_RATE

R280  
100k

100k  
R281

100k  
R283

R285  
100k

R287  
100k

GND

Q209  
BC548C

R289  
10k

GND

R291  
47k

R293  
47k

GND

LFO

+12V

U220C  
TL072

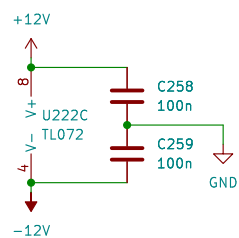
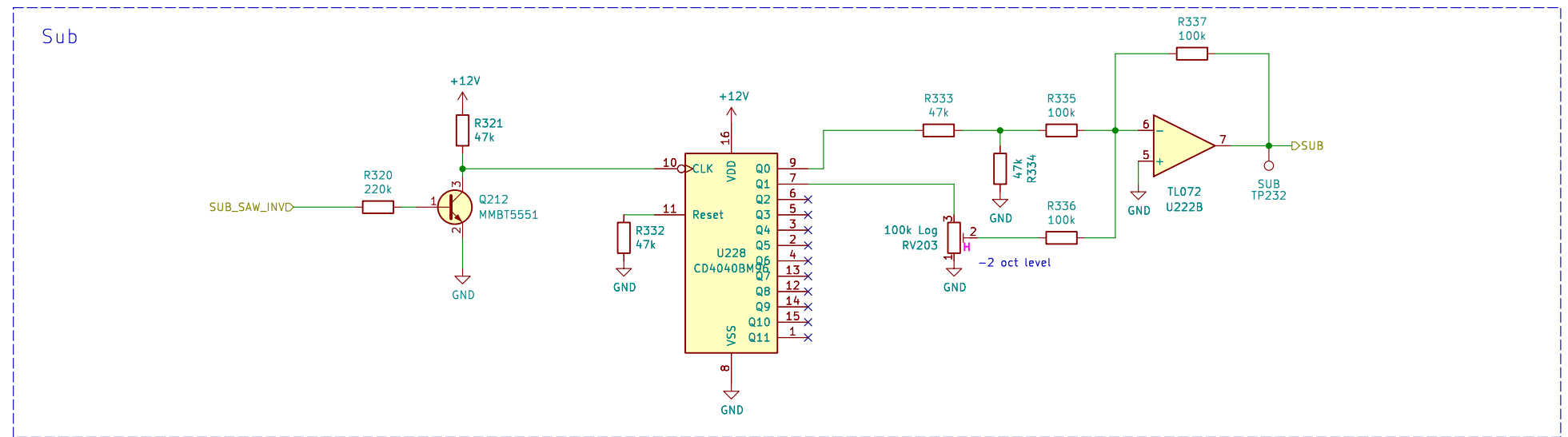
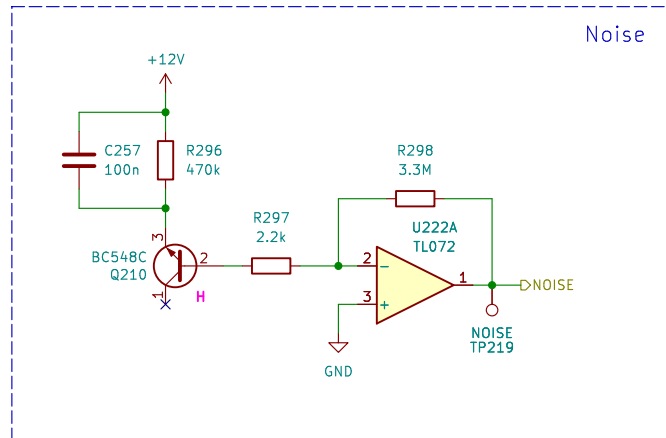
C249  
100n

C250  
100n

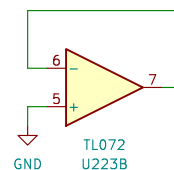
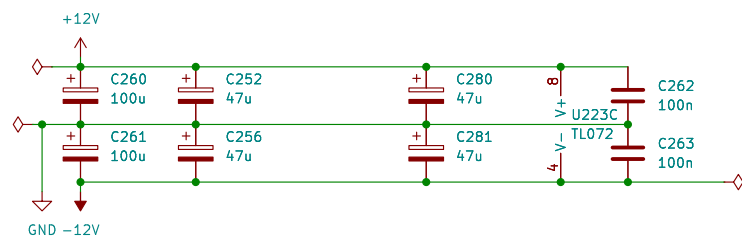
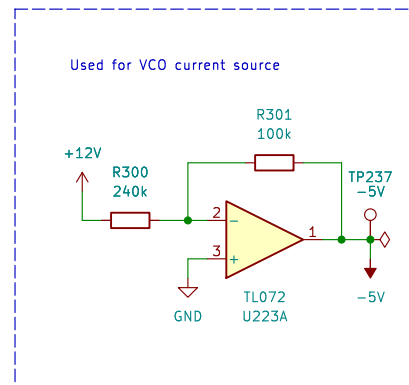
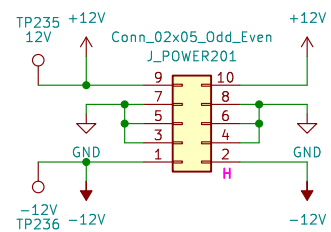
GND

-12V

Sheet: /LFO B/ File: lfos.kicad_sch	
<b>Title: Dual LFO</b>	
Size: A4	Date:
KiCad E.D.A. 8.0.6	Rev: Id: 10/15



Sheet: /Noise + Sub/		
File: noise-sub.kicad_sch		
<b>Title:</b>		
Size: A4	Date:	Rev:
KiCad E.D.A. 8.0.6	Id: 11/15	



Sheet: /Power/  
File: power.kicad\_sch

**Title: Power**

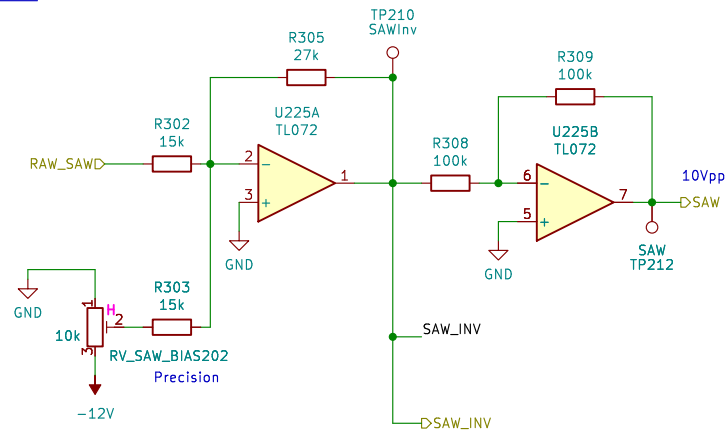
Size: A4 Date:

KiCad E.D.A. 8.0.6

**Rev:**

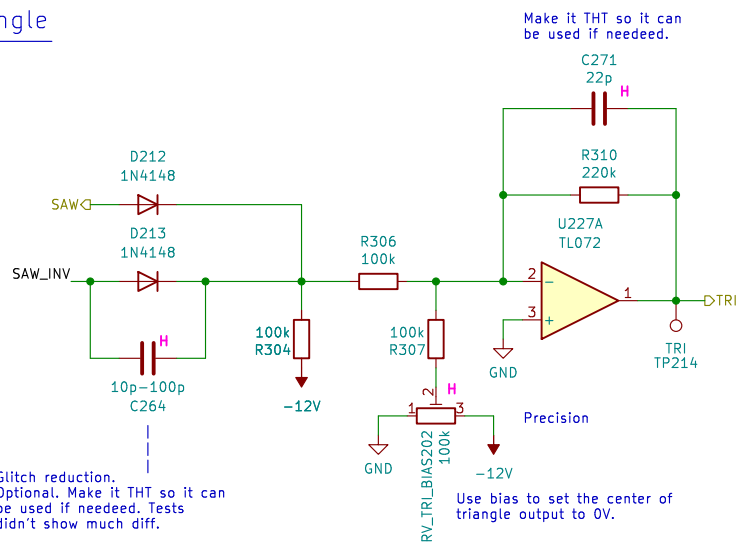
Id: 12/15

## Sawtooth



Use BIAS to set the sawtooth output exactly to oscillate around 0V. This is critical for a nice triangle wave.

## Triangle

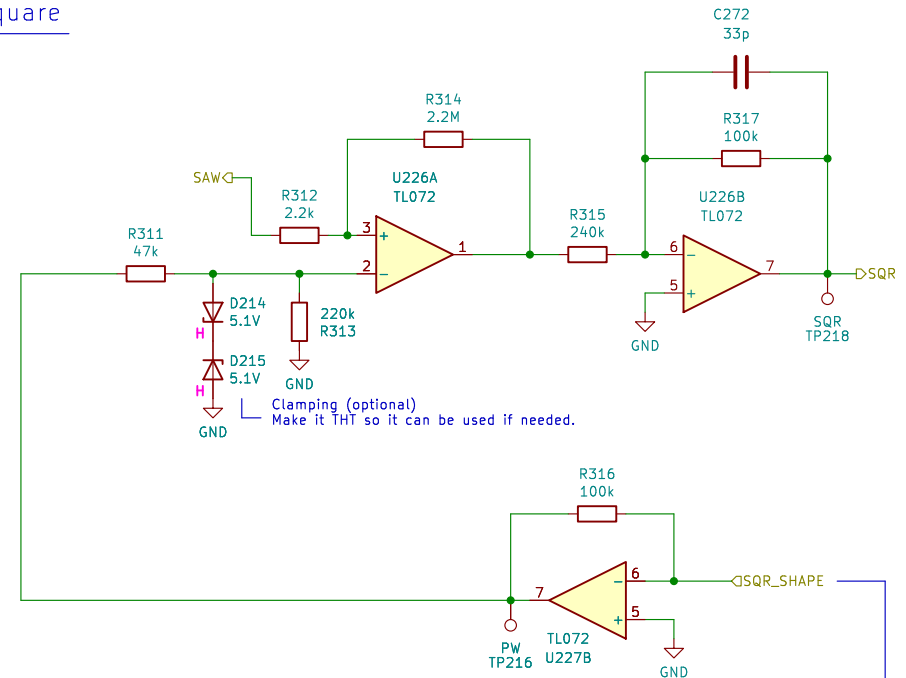


Glitch reduction.  
Optional. Make it THT so it can  
be used if needed. Tests  
didn't show much diff.

Make it THT so it can be used if needed.

Use bias to set the center of triangle output to 0V.

Square



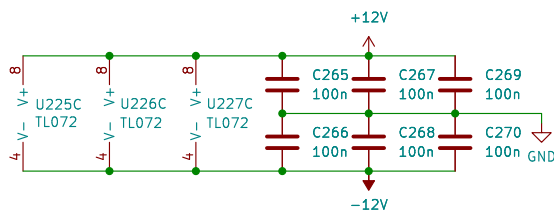
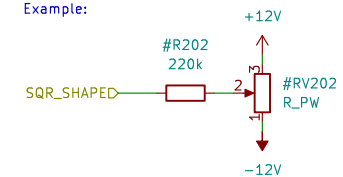
Square pulse width

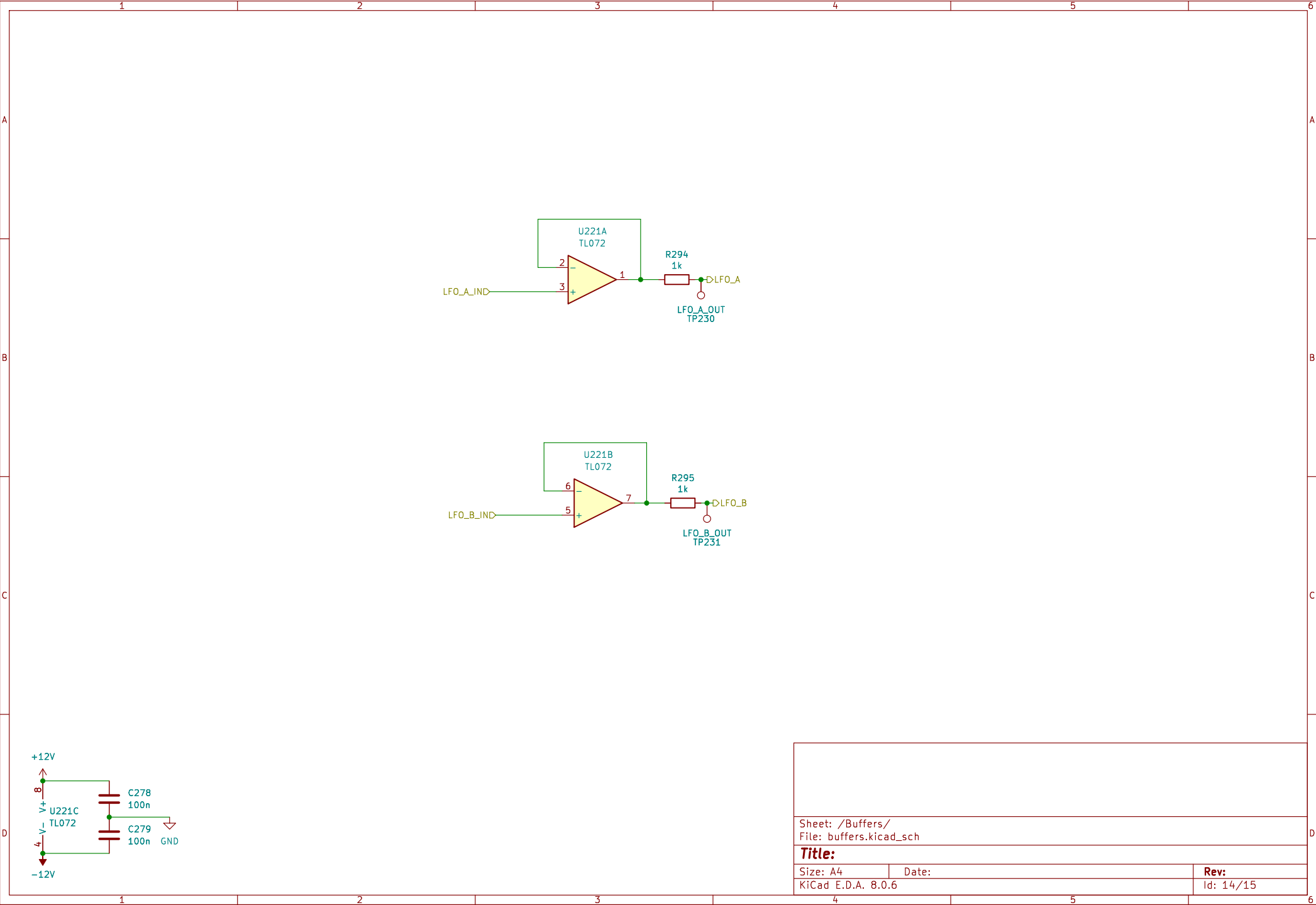
Connect any number of CV inputs through input resistors to set the pulse width with a CV on SQR\_SHAPE. Use the following CV values:

0V/GND: 50%  
-5.5V: 5%  
+5.5V: 95%

Set the input resistors so that the CV mixer's output value is between  $-/+5.5$ .

Example:





Sheet: /Buffers/ File: buffers.kicad_sch		
<b>Title:</b>		
Size: A4	Date:	Rev:
KiCad E.D.A. 8.0.6	Id: 14/15	