

```
#include <iostream>
#include <string>
using namespace std;
```

```
void menu();
```

```
class dayType {
```

```
    string Wdays[7];
```

```
    int i;
```

```
    string day;
```

```
    string prDay;
```

```
    string NxtDay;
```

```
    string AddDays;
```

```
public:
```

```
    dataType(string);
```

```
    with one parameter
```

```
    string setday();
```

```
    string preday();
```

```
    void Nextday();
```

```
    string add(int n);
```

```
    void print();
```

```
};
```

```
int main()
```

```
{
```

```
    int n;
```

```
    string d;
```

```
    menu();
```

```
    cout << "Enter the day:";
```

```
    getline(cin, d);
```

```
    DataType Da(d);
```

```
    Da.setday();
```

```
    Da.prieday();
```

```
    Da.Nextday();
```

```
    cout << "Enter the NO of days to add:";
```

```
    while (!(cin >> n) || n < 0) {
```

```
        cin.clear();
```

```
        cin.ignore(999, '\n');
```

```
        cout << "Invalid data type! \n Please
```

```
        enter NO. of days to add again:";
```

```
    }  
    Da.add(n);
```

```
    Da.print();
```

```
    system("pause");
```

```
    return 0;
```

```
}
```



```
dayType :: DayType (String) -> day ()
```

```
{ wdays[0] = "Mon";  
  wdays[1] = "Tues";  
  wdays[2] = "Wed";  
  wdays[3] = "Thurs";  
  wdays[4] = "Fri";  
  wdays[5] = "Sat";  
  wdays[6] = "Sun";  
}
```

```
stringDayType :: setDay ()
```

```
setDay {
```

```
  if (day == wdays[0])  
  {
```

```
    i = 0;
```

```
  }
```

```
  else if (day == wdays[1])  
  {
```

```
    i = 1;
```

```
  }
```

```
  else if (day == wdays[2])  
  {
```

```
    i = 2;
```

```
  }
```

```
else if (day == wdays[3])
```

```
{
```

```
    i = 3;
```

```
}
```

```
else if (day == wdays[4])
```

```
{
```

```
    i = 4;
```

```
}
```

```
else if (day == wdays[5])
```

```
{
```

```
    i = 5;
```

```
}
```

```
else if (day == wdays[6])
```

```
{
```

```
    i = 6;
```

```
}
```

```
else {
```

```
    day = "invalid input";
```

```
if
```

```
    i = 7;
```

```
}
```

```
    return day;
```

```
}
```



```
string dayType::preDay()
```

```
if (i == 0)
```

```
    prDay = Wdays[6];
```

```
else if (i == 7)
```

```
    prDay = "invalid input";
```

```
else
```

```
    prDay = Wdays[i-1];
```

```
    return prDay;
```

```
}
```

```
void dayType::NextDay()
```

```
if (i == 6)
```

```
    NextDay = Wdays[0];
```

```
else if (i == 7)
```

```
    prDay = "invalid input";
```

```
else
```

```
    NextDay = Wdays[i+1];
```

```
}
```

```
string dayType::add(int n)
```

```
{
```

```
    n = n + i;
```

```
    while (n >= 7)
```

```
{
```

```
        n = n - 7;
```

```
}
```

```
if (p == 7)
    wdays[n] = "Invalid Input";
    return AddDays = wdays[n];
}
```

```
void dayType::print()
```

```
{
    cout << endl << "Day=" << day
    << "day" << endl;
}
```

```
cout << "Previous day:" << p1 Day
<< "day" << endl;
```

```
cout << "Next day:" << Next Day
<< "day" << endl;
```

```
cout << "After adding days:"
<< Add Days << "day" << endl; }
```

```
void menu ()
{
    menu
```

```
cout << endl;
```

```
cout << "Enter 'Sun' for 'Sunday' << endl;
```

```
cout << "Enter 'Mon' for Monday" << endl;
```

```
cout << "Enter 'Tues' for Tuesday" << endl;
```


cout << "Wednes" for wednesday; "

cout << "Enter 'Thurs' for 'Thursday' << endl;

cout << "Enter 'Fri' for 'Friday' << endl;

cout << "Enter 'Satur' for 'Saturday' << endl;