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| <b>Project Title</b>              | Virtual Art Gallery   |
| <b>Technologies</b>               | HTML, CSS, JavaScript |
| <b>Project Difficulties level</b> | Hard                  |

**Project Description:** In this project, your task is to create a virtual art gallery website that allows users to explore and interact with artworks in a virtual environment. This project will combine your skills in HTML, CSS, and JavaScript to provide an immersive art experience.

**Project Objectives:**

- Develop a web-based virtual art gallery with interactive 3D-like navigation.
- Utilize HTML for content structure and 2D layout.
- Apply CSS for styling and creating a visually appealing gallery.
- Use JavaScript for interactivity and navigation.

**Project Requirements:**

**Artworks:**

- Choose a theme for your art gallery (e.g., modern art, classical paintings, photography).
- Collect or create a collection of artworks (images) related to your chosen theme.

**HTML Structure:**

- Structure your gallery using HTML to display the artworks.
- Use HTML to create navigation buttons or controls for users to explore the gallery.

**CSS Styling:**

- Apply CSS to style your virtual art gallery, making it visually appealing and theme-appropriate.

- Use CSS to create transitions and animations for a dynamic user experience.
- Ensure that the design is responsive and works well on different devices.

#### **JavaScript Interactivity:**

- Implement JavaScript to enable users to navigate through the virtual gallery.
- Use JavaScript for features like zooming in on artworks, information pop-ups, and background music if desired.
- Ensure that users can smoothly move between artworks and explore the gallery.

#### **User Experience:**

- Focus on providing a user-friendly experience with clear instructions and intuitive navigation.
- Make sure users can easily switch between artworks, view details, and enjoy an immersive art gallery experience.

#### **Project Deliverables:**

- The virtual art gallery website with HTML, CSS, and JavaScript components.
- A PDF document describing the project's concept and your approach.
- A presentation or demo of your virtual art gallery to the class.

#### **Project Guidelines:**

- Be creative in your choice of artwork and design elements.
- Ensure that your gallery is accessible and user-friendly.
- Properly comment your code for clarity and understanding.
- Submit your project as a zip file containing all project files, including HTML, CSS, JavaScript, and image assets.

**Project Evaluation:** Your project will be assessed based on the following criteria:

- Creativity in theme and artwork selection.

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- HTML, CSS, and JavaScript implementation.
  - User experience and design of the virtual art gallery.
  - Presentation and demonstration of your project.